

Julie Zheng

CONTACT

☎ +1 (661)-289-0201 | ✉ juliezheng@alum.calarts.edu

🌐 [Portfolio](#)

SUMMARY

Motivated animation student focused on becoming a professional animator. Experienced in 2D and 3D animation, with a strong foundation in character acting, storytelling, and technical expertise.

SKILLS

Animation & Design Tools:

- TVPaint, Toon Boom Harmony, Storyboard Pro, Adobe Animate, Maya, Dragon Frame, After Effects

Editing & Design Software:

- Photoshop, Premiere, Illustrator, InDesign, Final Cut Pro

EDUCATION

California Institute of the Arts | BFA in Character Animation | 2022–2026

- GPA: 3.88
- BFA2 film selected for the CalArts Producers' Show (2024)
- Relevant Courses: 2D Animation, Character Design, Storyboarding, Animation Production

Beijing World Youth Academy | IB Full Diploma | 2016–2022

- GPA: 45/45

EXPERIENCE

Pinta Studios | Animation Study Intern | July–August 2022

- Gained hands-on experience in a professional animation studio environment.
- Contributed to 3D animation projects using Maya under mentorship from senior animators.
- Collaborated with team members to understand animation workflows and processes.

Ringling Precollege Program | Participant | Summer 2021

- Completed a 4-week program focused on 3D animation and environment design.
- Animated a 10-second scene using Maya, exploring animation techniques in Maya

PORTFOLIO

<https://juliezheng.portfolio.site/>