Our History curriculum is designed to develop students as critical thinkers who can engage with the past to understand the present and shape the future. The curriculum is structured around key themes that connect historical knowledge, skills, and understanding across periods and contexts, fostering a comprehensive grasp of the discipline.



1. Continuity and Change This theme explores how societies, institutions, and cultures evolve over time. Students study topics like the transition from the Stone Age to the Iron Age and the Roman invasion of Britain to understand how advancements and interactions shaped civilizations. By comparing periods and identifying patterns, students develop a nuanced view of change over time.

2. Cause and Consequence Understanding the reasons behind historical events and their impacts is central to the curriculum. From the causes of WWII (Year 6) to the consequences of the Kingdom of Benin's decline, students analyze how actions and decisions create ripples through history. This theme encourages critical thinking and the ability to link historical events to broader contexts.
3. People and Power This theme focuses on leadership, governance, and the struggle for power. Students explore the reign of rulers like the Anglo-Saxon kings and the influence of the Romans, as well as democratic developments in Ancient Greece. These studies illuminate how power dynamics shape societies and individual lives.
4. Identity and Diversity Students learn about the diverse experiences and identities of people across history. Topics such as life in Ancient Egypt, the experiences of children in Victorian England and India, and foster an appreciation of cultural richness and the multiplicity of perspectives in historical narratives.
5. Evidence and Interpretation The curriculum emphasizes the importance of evidence in understanding history. Students engage with a variety of sources—artefacts, documents, oral accounts, and digital resources—to investigate events like the Blitz during WWII or the achievements of explorers. By evaluating the reliability and bias of evidence, students develop analytical and interpretative skills.
6. Legacy and Impact Students examine the enduring effects of historical events and cultures on the modern world. For example, they study how Ancient Greek innovations influenced Western civilization or how communication has evolved over time. This theme encourages students to consider their connection to the past and their role in shaping the future.
These themes provide a cohesive structure, connecting historical inquiry with key skills such as chronological understanding, critical analysis, and effective communication. Through engaging with these themes, students build a strong foundation in historical thinking and develop the ability to understand and contribute to their communities and the wider world.

Year group	Lessons	Substantive knowledge	Historical skill	Organisation and Communication	Vocabulary
EYFS - Nursery & Reception	Understanding the World People and Communities: History is covered throughout the year through weekly themes taken from the interests of the children. A weekly hook sheet is published and geographical work can be identified on it. Weekly enhanced provision is planned to ensure the children have the opportunity to explore historical skills independently throughout the week.	Understanding of personal history (e.g., learning about themselves and their families, significant events like birthdays, holidays, and personal milestones). Introduction to past and present concepts (e.g., recognizing changes over time). Simple historical figures or events (e.g., family traditions, the role of older generations).	Chronological Awareness: Recognizing the concept of time, using words like "before" and "after" to talk about past events. Storytelling: Beginning to understand simple narratives and sequencing (e.g., understanding simple life stories). Historical Enquiry: Asking simple questions about the past (e.g., "What was it like when Grandma was a child?").	Describing people, events using increasingly precise language. Talk about past and present events in their own lives and in the lives of their family? Order and sequence familiar events? Use every day language related to time?	Past Present Lives Long ago Events Stories Sequence Time Before

Year 1	Our Homes	Changes within living	Historical Inquiry: Asking and answering questions about the past, using sources		Learning key
	Now & In the Past	memory: Recognizing how	such as pictures, stories, and artefacts.	Use simple terms	terms like
Autumn	including Toys through the Past	things have changed over time (e.g., toys, transport,		to talk about the passing of time	"past,"
	(links to Y4 Romans &	schools, etc.).		passing of time	"present," "old," "new,"
	Egypt & Y5 Industrial	Seriodis, etc./.			"before,"
	Revolution)		Understanding Cause and Effect: Beginning to recognize cause and consequence		"after."
	TI 6 DI 1		(e.g., how the Great Fire of London started and what happened as a result).	Communicate	
	The Gunpowder Plot Introduce the			their knowledge through	
	Gunpowder Plot as a key	Significant historical events,		discussion,	
	event in British history.	people and places in their		drawing, drama	Gunpowder
	To understand the basic	own locality		and role-play,	Plot
	story of Guy Fawkes			making models,	Guy Fawkes Treason
	Why people remember the 5th of November.			writing and using ICT.	King James I
	To learn about why the				Blow up (to
	Gunpowder Plot				explode)
	happened in simple				November 5 th
	terms (links to Y5 From Monarchy to				
	Democracy)				

Spring	Explorers: Neil Armstrong & Mae Jemison with Edmund Hilary & Tenzig Norgay Queen Elizabeth I (links to Significant historical events, people & places in their own locality strand and to Y2 Elizabeth II)	Chronological Awareness: Use simple timelines to show when these explorers lived and when they made their important journeys. Introduce the idea of past and present. Historical periods: Introduction to simple ideas about the past Chronological Understanding: Sequencing Events: Students will learn to place key events from Queen Elizabeth II's life in chronological order. For example, her birth, becoming queen, key jubilees, and key events like the moon landing.	explorers, and artefa tell us about the past Historical Enquiry: Students might look Elizabeth's reign. The this picture?" or "Hov Comparing Past and	duce simple historica cts (such as compass : at pictures or short fil y can ask questions s v do you think the per present: Students car ole, how the role of the	Compare pictures of royal events from the 1950s with those from recent years. They will begin to understand what it means to be a monarch, what the role of the queen is, and how she is a figurehead in British society and government.	Important Words: Queen, monarchy, coronation, jubilee, reign, royal family, king/queen.		
Summer	Osterley House What is Osterley house? Why is it special? How has it changed over time? How is Osterley House like my home? Ask children to think about what they see in their own homes and compare it to the rooms and gardens of Osterley House		with pictures of how Historical Inquiry:	what the house looks it looked in the past. o ask questions like "\	visiting Osterley House is possible,			
Year 2 group	questions about the past. At the	deeper understanding of the past an he end of the unit students will have er those questions, and understandi	e gained a deeper unders	tanding of the Great Fire	of London and will have			
Autumn	Lessons	Substantive knowledge		Historia		Organisation and Communication	Vocabulary	
	The Great Fire of London: When and where? What Happened?	Introduce concepts such as before, after, past, and present: Students should understand when the Great Fire of London	Chronological Understanding: Developing a simple timeline and placing	Historical Enquiry: Students should ask questions about the past, such as: "How	Communicate their knowledge through discussion, drawing, drama and role play,	Firebreak, monument, diary, fire brigade,		

	Key Figures: Samuel Pepys/King Charles II Consequences and impact of the fire.	occurred (in 1666) and place it on a timeline of major events.	historical events or figures on	did the fire start?" "What did people do to stop the fire?" and "Why was London so badly affected?"	like Samuel Pepys' diary, old paintings, and photographs to gather information about the event	(e.g., how the Great Fire of London started and what happened as a result).	making models, writing and ICT Compare pictures of the fire with a modern picture of the area. Discuss what changed about London's buildings and fire safety.	destruction, and rebuilt.
	Heston War Memorial (links to Y6 WW 2 & Blitz on London) Remembrance Day - Empire soldiers (links to Y6 WW 2, & The End of Empire) Heston War Memorial and Remembrance Day involves connecting the significance of these topics to their personal experiences and fostering an understanding of history and respect.	Remembrance Day: A time to honour soldiers who died in wars. The red poppy symbolizes their sacrifice, as it grew in World War I battlefields. Heston War Memorial: A place to remember local soldiers from World War I and II. Names of soldiers who fought and died are often listed on memorials. The Role of Soldiers: Soldiers defend their countries and fight in wars. Historical Context: World War I (1914–1918) and World War II (1939–1945) involved many countries. November 11th marks the end of World War I, with a minute of silence to honour fallen soldiers. Symbols of Remembrance: The poppy represents soldiers' sacrifice. The colour red symbolizes the bloodshed and sacrifices of soldiers. Commemorative Actions: Actions like wearing poppies, laying wreaths, and attending ceremonies honour soldiers' sacrifices. Encourage students to commemorate by drawing poppies or writing thank-you notes	Chronological Understanding. Teach students to understand the concept of time. Help them explore the difference between past, present, and future by placing events related to war memorials in a timeline	Historical Enquiry: Encourage students to ask questions about Remembrance Day and the Heston War Memorial. What is a war memorial? Why do we remember people who fought in wars? What is the significance of Remembrance Day? Use Sources: Introduce them to simple sources, such as photographs, stories, or a short video of the Heston War Memorial.	Interpretation of Historical Events: Encourage them to think about why wars happened and what the consequences were. Use age-appropriate language, such as explaining that soldiers fought to protect their country and freedom		Create a Poppy Craft, Visit or Virtual Tour, Role Play, Create a Timeline and class discussion	
Spring	theme of innovation and prog				, 			
	The First Flight; Planes & Trains: History of Transport (links to Events beyond living memory that are significant nationally or globally strand and to Y5 Transport in the Industrial Revolution)	Students will learn that long ago (before 1800s), people travelled mostly by horse, carriage, walking, or boat. Journeys were slow and sometimes dangerous. Trains : Invented in the early 1800s. The steam locomotive was a new invention that used coal, water,	Chronology – placing travel inventions on a timeline. Which came first: trains or planes? How can we show this on a timeline?	looking at sources (photos, drawings, artefacts). What can we learn from	Comparing past and present – transport then vs now. How is the Wright brothers' plane different from the planes we use today?	Cause and consequence – how new transport inventions changed people's lives. Why did people need trains? How did planes	Communicate their knowledge through discussion, drawing, drama and role play, making models, writing and ICT	Vocabulary words like locomotive, steam, aeroplane, inventor, fuel, coal

	and fire to make steam power. George Stephenson built one of the first famous trains, called <i>The Rocket</i> (1829). Trains made	Rocket? What might it not tell us?	change the way people travelled?	O
	travel quicker and cheaper, and helped towns grow. Aeroplanes: The dream of flying was very old, but the first			
	powered flight happened in 1903. Orville and Wilbur Wright built a plane called the Flyer. Their flight lasted 12 seconds and went about 37			
	metres – shorter than a football pitch! This was the start of modern flight. Today we can fly across the world in hours.			
Summer	Why was Queen Elizabeth II important and how was her reign di	fferent from the past?		

Elizabeth II (links from Y1 Queen Elizabeth I to Y5 From Monarchy to Democracy)	Pupils will learn Who she was: Queen Elizabeth II (1926–2022) was Britain's longest-reigning monarch (70 years). When she ruled: From 1952 until 2022. Her role: Head of State – opened Parliament, met world leaders, supported charities, celebrated national events. Key events: Coronation (1953), Jubilee celebrations, visits around the world, meeting Prime Ministers. Change over time: Compare Elizabeth II's reign with Elizabeth I's reign (already studied in Year 1). Elizabeth, I ruled in Tudor times with lots of personal power; Elizabeth II ruled in modern times with a Parliament making decisions. Legacy: People remember her for duty, service, and stability.	Chronology – placing Elizabeth II on a timeline. Where does Elizabeth II come or our timeline of queens and kings? Who came before her?	Historical er using source (photos, coin stamps, film artefacts). What do the objects tell u Queen Elizar life?	es ns, s, ese us about	with Eliz How wa queen in times dif being qu 1900s ai Similarit differenc compari monarch now. What w about El and Elize	ty – ng her reign abeth I. ss being Tudor Eferent from ween in the and 2000? y and se – ng ny then and as similar izabeth I	Cause and consequence – thinking about why she became queen and what difference she made. Why did people celebrate her Jubilees? What happened because she was queen for so long?		Monarch Queen Reign Coronation Jubilee Duty Service Parliament Democracy
How have people around the Significant Individuals: Nelson Mandela & Rosa Parks, Malala	world stood up for fairness and equal variety will learn about the life and struggles of these individuals, where each was born, when, family background, achievements and impact.	chronology – placing individuals in order on a timeline. Who lived first and who is still alive today?	Significance – why do we remember them today? Why do people around the world know their names?	Sources evidence looking photos, speeche stories. do these pictures quotes a about w they be- in?	es, and What es or tell us	Similarity and difference – compare experiences. What was the same about their struggle What was different?	consequence – why did they act, and what happened because of their	Timeline activity – order Rosa, Mandela, and Malala with key life events. Source enquiry – look at photos (Rosa on the bus, Mandela leaving prison, Malala speaking). Role play – act out Rosa's bus story or a speech about fairness. Compare and contrast – Venn diagram: How are they similar? How are they different? Creative link – write a class charter of "Fairness Rules" inspired by their lives.	Rights Fairness Equality Justice Apartheid Segregation Freedom Education Protest Campaign Nobel Prize

				Reflection - How did these people make the world a fairer place?	
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Year 3 group	: Question How did life	Question How did life change for people in Britain from the Stone Age to the Iron Age.									
	Lessons	Substantive knowledge			Organisation and Communication	Vocabulary					
Autumn	Changes in Britain from the Stone Age to the Iron Age. Stone Age Bronze AGE Iron Age	Stone Age (c. 2.5 million years ago – c. 2500 BC) People were hunter-gatherers – lived in caves or simple shelters. Used stone tools for hunting, cutting, and building. Learned to make fire. Cave paintings give us evidence about their lives.	Chronology – placing the Stone Age, Bronze Age, and Iron Age on a timeline. Which came first? How long ago was the Stone Age compared to the Iron Age? Pupils will create and	Historical enquiry – using sources such as artefacts, monuments, and reconstructions What can Stonehenge tell us about the Bronze Age? What can't it tell us?	Significance – understanding why these periods matter. Why do we still study the Stone Age, Bronze Age, and Iron Age today? Pupils will explain why some events and people are	Similarity and difference – comparing past lives with today. How was living in a hillfort different from living in a modern house? Pupils will compare their own lives with	Cause and consequence – understanding why changes happened. Why did farming make such a difference to people's lives? Pupils will explain how new inventions	Change and continuity – recognising developments over time. What changed when people learned to use metals? What stayed the same? Pupils will spot what improved and what stayed	Sequence the Stone Age, Bronze Age, and Iron Age correctly. Describe how people lived and how life changed across these periods.	Prehistory Archaeology Artefact Evidence Hunter-gathe rer Farming Settlement Stone Bronze Iron. Metal	

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		Bronze Age (c. 2500 BC – c. 800 BC) People discovered how to make bronze (copper + tin). Built roundhouses and lived in small farming communities. First metal tools and weapons improved farming and fighting. Trade developed (e.g., tin from Cornwall). Monuments like Stonehenge were built for ceremonies and burials Iron Age (c. 800 BC – AD 43) People used iron for stronger tools and weapons. Hillforts were built for protection. Communities grew larger; farming became more advanced. Tribal kingdoms developed with leaders and warriors. Life was more settled and organised compared to the Stone Age.	use simple timelines to order events and periods.	and answer r		people in the past to find similarities and differences.	and discoveries affected people's lives.	the same across different ages.	Explain the importance of farming, metalworking, and settlements. Use historical vocabulary to describe features of life in prehistoric Britain.	Roundhouse Hillfort Monument
Spring	How did the Romans change	e life in Britain?		<u> </u>						
	Lesson	Substantive Knowledge			Historica	al skills			Organisation and Communication	Vocabulary
	Roman invasion, struggle, settlement and impact on Britain	The Roman invasion (43 AD) – led by Emperor Claudius; reasons for invasion included power, wealth, and land. Resistance and struggle – tribes such as the Iceni, led by Boudicca, resisted Roman rule. Roman settlements – forts, towns, roads, and Hadrian's Wall. Daily life – Roman baths, villas, mosaics, and food.	Chronology – place Romans in the timeline of British history. Pupils will create and use timelines to show when the Romans arrived compared to the Iron Age and other historical events.	Historical enquiry – examine artefacts, mosaics, coins, ruins, and Roman writing. Pupils will ask questions about objects and evidence to learn what life was like in Roman Britain.	Britain. Pupils will identify which Iron Age practices	why Romans invaded and what changed as a result. Pupils will describe how the invasion d affected	compare life before and after the Romans.	Significance – understand why Roman Britain is remembered today. Pupils will explain why certain events, inventions, or buildings from Roman times are important to Britain's history.	Sequence the Stone Age, Bronze Age, and Iron Age correctly. Describe how people lived and how life changed across these periods. Explain the importance of farming, metalworking, and settlements. Use historical vocabulary to describe features of	

		Law, government, and				daily life in			life in prehistoric				
		culture – Roman influence on language, coins, and calendar. Long-term impact – roads, towns, and some place names still exist; Roman culture influenced Britain's later development				Britain.			Britain				
Summer	Summer How did the Anglo-Saxons and Scots change Britain after the Romans left?												
	Lesson	Substantive Knowledge			Historical sl	kills			Organisation and Communication	Vocabulary			
	Anglo-Saxon & Scots invasion and struggle in Britain	Pupils will learn Timeline: After Roman Britain (-410 AD), various tribes including the Anglo-Saxons and Scots moved to Britain. Anglo-Saxon kingdoms: England divided into several kingdoms (e.g., Wessex, Mercia, Northumbria). Scots in Scotland: Migrated from Ireland to settle in the north. Struggles: Conflicts between tribes and with remaining Britons. Settlement: Built villages, farmed the land, and established communities. Culture and daily life: Roundhouses, farming, jewellery, weapons, laws (King Alfred and early codes). Legacy: Place names, language (Old English), and legal systems influenced modern Britain.	Chronology – place Anglo-Saxon and Scots invasions on a timeline. Pupils will create timelines showing who came to Britain after the Romans and when.	Historical enquiry - examine artefacts, burial sites, coins, and Anglo-Saxon runes. Pupils will ask questions about objects and sources to understand daily life and culture.	Change and continuity – recognise what was new and what remained from Roman Britain. Pupils will identify how settlements, farming, and laws evolved compared to Roman times	Cause and consequence - explain why tribes moved and what changed as a result. Pupils will describe why Anglo-Saxon s and Scots invaded and how this affected local people and communities .	Similarity and difference – compare life before and after the invasions. Pupils will compare homes, villages, farming, and leadership to explain similarities and differences.	Significance – understand why Anglo-Saxon and Scots history is remembered today. Pupils will explain why events, settlements, or inventions from this period are important to Britain's history	Communication: Discuss findings in groups, role-play historical figures, present posters or timelines, explain comparisons. Organisation: Sequence events on a timeline, organise artefacts for enquiry, structure writing about life in the past, Activities plan comparisons between periods. Build a timeline of post-Roman Britain showing invasions and settlements. Create a map of kingdoms and tribal territories. Role-play Anglo-Saxon village life or tribal meetings. Examine replica artefacts, coins, and runes for enquiry tasks. Compare Roman and Anglo-Saxon homes and laws using a Venn diagram. Make posters or fact files summarising	Anglo-Saxon Scots Invasion Settlement Tribe Kingdom Chronology Artefact Evidence Law Runic Village Conflict Farming Legacy Culture Leadership			

How did the Anglo-Saxons and Scots shape the kingdoms of England? This builds directly on Year 3 knowledge, deepens understanding of settlement, governance, culture, and impact, and deve Year 4 group historical skills, organisation, and communication, fully aligned to Year 4 NC expectations. Substantive knowledge Historical skill Lessons Organisation and Vocabu Communication Anglo-Saxon & Scots Pupils will learn about: Similarity and Significance -Chronology -Historical Change and Cause and Organisation: Autumn Kingdon settlement and impact in Kingdoms and difference understand why place the enquiry continuity consequence -Sequence events on Anglo-S the Kingdoms of England territories: Wessex, explain why Anglo-Saxon examine recognise what compare life in Anglo-Saxon and a timeline, group Scots Vi (links from Y3 Mercia, Northumbria, kingdoms and artefacts, coins, different Scots settlements evidence logically, was new and settlements Settleme Anglo-Saxons & Scots) East Anglia. Viking period on manuscripts, what stayed grew, why kingdoms and matter today. plan research into Village T and buildings Vikings Pupils will explain kingdoms or Settlement patterns: a timeline. the same from between Burh Pupils will create Anglo-Saxons, the influence of artefacts. Villages, farmland, and (burhs. Year 3 to Year 4 invaded, and King Ear towns; influence on timelines linking churches). Britain. what changed. Scots, and language, law, Communication: code place names (e.g., Pupils will ask Pupils will Year 3 study to Pupils will Vikings. towns, and Present findings identify which Pupils will -ham, -ton). Year 4, showing and answer explain how culture on orally, in posters, or Christian Governance: Kings, continuity and questions using analyse how modern England. written reports; settlements. invasions. Pagan Tr earls, law codes (King multiple trade, and law They will justify discuss similarities change. customs, and geography, Craft Far leadership, and Alfred), and early They will sources of governance codes affected why certain and differences: Legacy parliamentary systems. sequence key evidence. remained and communities. culture shaped events, people, or role-play historical Continui Conflict and protection: events and rulers figure They will which evolved. They will different areas. settlements are Change Viking raids and to see how the decide which They will identify the They will remembered or Artefact defensive measures kingdoms explain how life effects of these explain why celebrated in sources are Manuscr like burhs (fortified developed over useful and gradually events on some aspects history. towns). time. trustworthy changed across people's lives of life were Evidence Daily life: Farming, when learning kingdoms while and on the similar or craftwork, trade, about the past. some traditions structure of different religion (paganism to continued. kingdoms depending on Christianity). the kingdom or Culture and legacy: tribe. Language (Old English), art, literature (Beowulf), legal systems, and influence on modern Britain. Impact: Social organisation, towns, legal codes, and cultural contributions laid foundations for

modern England

Year 4 group	How did the Vikings	s change life in Anglo-Sax								
	Lessons	Substantive knowledge			Histor	ical skill			Organisation and Communication	Vocabulary
Spring	The Vikings invasion, struggle, settlement and impact in the Kingdoms of England (links from Y3 Anglo-Saxons & Scots)	Timeline: Viking raids began late 8th century (793 AD) and continued through 11th century. Invasion & struggle: Vikings attacked monasteries and towns (e.g., Lindisfarne), clashed with Anglo-Saxon kingdoms. Settlement: Vikings settled in Danelaw regions (north and east England), building towns, farms, and trading centres. Government & leadership: Kings, earls, jarls; integration with Anglo-Saxon rulers (e.g., Alfred the Great). Daily life: Farming, fishing, craftwork, longhouses, clothing, and food. Culture: Norse mythology, runes, long-ships, trade, and crafts. Impact & legacy: Place names (-by, -Thorpe), legal customs, language influences, towns, and trade routes.	Chronology – place Viking invasions and settlements on a timeline. Pupils will sequence Viking raids alongside Anglo-Saxon events. They will compare timelines to understand overlap and succession of rulers	Historical enquiry – examine artefacts, coins, runes, ships, and settlement remains. Pupils will ask questions about evidence and decide which sources are reliable. They will investigate how archaeologist s and historians learn about Vikings.	Change and continuity – recognise what changed under Viking influence and what stayed the same from Anglo-Saxon times. Pupils will identify cultural, political, and social changes. They will explain which traditions persisted and why.	Cause and consequence - explain why Vikings invaded and what changed in England. Pupils will describe the effects of raids on towns, monasteries, and communities. They will explain how settlements and trade developed as a result.	Similarity and difference – compare Anglo-Saxon and Viking life. Pupils will analyse housing, farming, crafts, beliefs, and leadership. They will explain why life differed in Viking areas compared to Anglo-Saxon kingdoms.	Significance – understand why the Vikings are remembered today. Pupils will explain the lasting impact on towns, place names, law, and culture. They will justify why studying Vikings helps us understand English history.	Communication: Discuss evidence in groups, present findings orally or visually, explain similarities and differences between cultures. Organisation: Sequence events on a timeline, organise artefacts for enquiry tasks, plan and structure presentations or reports.	Viking Raid Settlement Danelaw Long-ship Jarl Alfred the Great Anglo-Saxon Monastery Trade Artefact Rune Law Kingdom Legacy Chronology Cause Consequence Continuity Change Enquiry

Year 4 group	How did the Ancient Egyp	tians build a lasting civilization	n along the Nile?							
Sioup	Lessons	Substantive knowledge			Histor	ical skill			Organisation and	Vocab
									Communication	
Summer	Ancient Egypt Civilization	Children will learn Timeline: Ancient Egypt existed over 3,000 years ago, from around 3100 BC to 30 BC.	Chronology – place Ancient Egypt on a timeline alongside other civilizations.	Historical enquiry – examine artefacts, tombs, pyramids, hieroglyphs,	Change and continuity – recognise what changed over time in Egyptian society and	Cause and consequence – explain why the Nile was important and how it influenced life.	Similarity and difference – compare Ancient Egypt with other ancient	Significance – understand why Ancient Egypt is remembered today. Pupils will explain the influence of	Communication: Present findings orally, in posters, timelines, or reports. Discuss evidence and explain	Pharaoh I Pyramid Hieroglyp Papyrus Tomb Mummifi Dynasty

River – floods, agriculture, and trade. Society and hierarchy: Pharaohs, priests, nobles, scribes, farmers, and workers. Covernment and religion: Pharaohs as rulers and gods; belief in the afterlife; mummification. Writing and communication: Writing and communication: Hieroglyphics, papyrus scrolls, tomb River – floods, agriculture, and trade. Society and hierarchy: to see the development of Egyptian civilization. They will communication: Writing and communication: Hieroglyphics, papyrus scrolls, tomb River – floods, agriculture, and the same. Pupils will ash and answer development of Egyptian civilizations. Pupils will ash and answer development, religion, and daily life across dynasties. They will obtained by the river affected sand answer development, religion, and daily life across dynasties. They will obtained by the river affected sand with and analyse similarities and daily life across dynasties. They will obtained by the river affected sand answer development, religion, and daily life across dynasties. They will obtained by the river affected sand with and analyse similarities and daily life across dynasties. They will obtained by the river affected sand withing, and the sequence events and daily life across dynasties. They will obtained by the river affected sand withing, and the sequence events and daily life across dynasties. They will obtained by the river affected sand answer development, religion, and daily life across dynasties. They will obtained by the river affected sand withing, and the settlements. They will exiditions obtained by the river affected sand withing, and the settlements. They will exiditions obtained by the river affected sand withing, and the settlements. They will exiditions obtained by the river affected sand withing, and the settlements. They will exiditions obtained by the river affected sand withing, and the societies of the river affected sand withing, and the settlements. They will exidite the river affected sand withing, and the settlements. They will exidite the rive	God	comparisons with	Egyptian art,	civilizations and	Pupils will	what stayed	and historical	Pupils will	Geography: The Nile	
agriculture, and trade. Society and hierarchy. Pharabs, priests, nobles, scribes, farmers, and workers. Government and religion: Pharaohs as rulers and gods; belief in the afferlife; mummification. Writing and communication: Hieroglyphics, papyrus scrolls, tomb inscriptions. Architecture: Pyramids, temples and tombs. Daily life; Farming, clothing, food, crafts, and entertainment. Trade and economy: Coods such as grain, gold, papyrus, and linen. Legacy: Art, architecture: writing systems, and contributions to mathematics and mathematics and more plane and produce and produce and serving produced and settlements. Ally life across dynasties. They will compare timelines to in the afferlife; mummification. Writing and communication: Hieroglyphics, papyrus scrolls, tomb inscriptions. Architecture: Pyramids, temples, and tombs. Daily life; Farming, clothing, food, crafts, and entertainment. Trade and economy: Goods such as grain, gold, papyrus, and linen. Legacy: Art, architecture: writing systems, and contributions to mathematics and mathematics and mathematics and mathematics and mathematics and multiple types of evidence. They will ideficite danalyse similarities and differences in housing. They will sideficed farming, trade, daily life across dynasties. They will religion, and diliferences in housing. They will writing, explain the irreligion, and diliferences in housing. They will writing, and differences in housing. They will presentations. Suggested activity Timeline restorins Re- Ancient Egypta with solicity and the irreligion, and differences in housing. They will differences in housing. They will explain why certain the prigations and difference in housing. They will and difference in housing. They will and writing, and difference in housing. They will are religion, and difference in housing. They will difference in housing. They will are religion, and implements the river all will difference in housing. They w	Afterlife		architecture, and						River – floods,	
Society and hierarchy: Pharaohs, priests, nobles, scribes, farmers, and workers. Government and religion: Pharaohs as rulers and gods, belief in the afterlife; mummification. Writing and communication: Hieroglyphics, papyrus scrolls, tomb inscriptions. Architecture: Pyramids, temples, and tombs. Daily life: Farming, clothing, food, craft, and entertainment. Trade and economy: Goods such as grain, gold, papyrus, and linen. Legacy: Art, architecture writing systems, and contributions to mathematics and	Civilizati		writing.							
Pharaohs, priests, nobles, scribes, farmers, and workers. Government and religion: Pharaohs as rulers and gods, belief in the atterifie; mummification. Writing and communication: Hieroglyphics, papyrus scrolls, tomb inscriptions. Architecture: Pyramids, temples, and tombs. Daily life: Farming, clothing, food, crafts, and entertainment. Trade and economy: Goods such as grain, gold, papyrus, and linen. Legacy: Art, architecture, writing systems, and contributions to mathematics and contributions to mathematics and mathematics and mathematics and contributions to mathematics and metalized and economy: Goods such as grain, gold, papyrus, and linen. Legacy: Art, architecture, writing systems, and contributions to mathematics and mathemati			They will justify		affected		and answer	to see the	Society and hierarchy:	
nobles, scribes, farmers, and workers. Government and religion: Pharaoha sa rulers and gods; belief in the afterlife; mummification. Writing and communication: Hieroglyphics, papyrus scrolls, tomb inscriptions. Architecture: Pyramids, temples, and entertainment. Trade and economy: Goods such as grain, gold, papyrus, and linen. Legacy: Art, architecture, writing systems, and contributions to mathematics and multiple types of evidence. They will sexplain the impact of pharaohs, petigion, and double partial, settlements. They will explain the impact of pharaohs decisions on society and the afterlife beliefs of pharaohs, petigion, and foliod. They will explain the impact of pharaohs, petigion, and foliod. They will explain the impact of pharaohs, petigion, and foliod. They will explain the impact of pharaohs, petigion, and foliod. They will explain	ly. Agricultu	information logically.	why we still study		farming, trade,	changes in	questions using	development of		
Government and religion: Pharaohs as rulers and gods; belief in the afterlife; mummification. Writing and communication: Hieroglyphics, papyrus scrolls, tomb inscriptions. Architecture: Pyramids, temples, and tombs. Daily life: Farming, clothing, food, crafts, and entertainment. Trade and economy: Goods such as grain, gold, papyrus, and linen. Legacy: Art, architecture, writing systems, and contributions to mathematics and	up	Plan enquiries, group	pharaohs,				multiple types	Egyptian		
religion: Pharaohs as rulers and gods; belief in the afterlife; understand overlap with other ancient Communication: Hirogyphics, papyrus scrolls, tomb inscriptions. Architecture: Pyramids, temples, and tombs. Daily life: Farming, clothing, food, crafts, and entertainment. Trade and economy: Goods such as grain, gold, papyrus, and linen. Legacy: Art. architecture: Architecture, writing systems, and contributions to mathematics and			pyramids, and the				of evidence.			
rulers and gods; belief in the afterlife; understand murmmification. Writing and communication: Hieroglyphics, papyrus scrolls, tomb inscriptions. Architecture: Pyramids, temples, and tombs. Daily life: Farming, clothing, food, crafts, and entertainment. Trade and economy: Goods such as grain, gold, papyrus, and linen. Legacy: Art, architecture, writing systems, and contributions to mathematics and			Nile civilization					,		
which sources are reliable and what can be inferred from them white stand overlap with other ancient scoribitions. Hieroglyphics, papyrus scrolls, tomb inscriptions. Architecture: Pyramids, temples, and tombs. Daily life: Farming, clothing, food, crafts, and entertainment. Trade and economy; Goods such as grain, gold, papyrus, and linen. Legacy: Art, architecture, writing systems, and contributions to mathematics and				religion, and		dynasties.	They will judge			
mummification. Writing and communication: Hieroglyphics, papyrus scrolls, tomb inscriptions. Architecture: Pyramids, temples, and tombs. Daily life: Farming, clothing, food, crafts, and entertainment. Trade and economy: Goods such as grain, gold, papyrus, and linen. Legacy: Art, architecture, writing systems, and contributions to mathematics and	ty	Suggested activity				I ney will				
Writing and communication: Hieroglyphics, papyrus scrolls, tomb inscriptions. Architecture: Pyramids, temples, and tombs. Daily life: Farming, clothing, food, crafts, and entertainment. Trade and economy: Goods such as grain, gold, papyrus, and linen. Legacy: Art, architecture, writing systems, and contributions to mathematics and					decisions on	traditions				
communication: Hieroglyphics, papyrus scrolls, tomb inscriptions. Architecture: Pyramids, temples, and tombs. Daily life: Farming, clothing, food, crafts, and entertainment. Trade and economy: Goods such as grain, gold, papyrus, and linen. Legacy: Art, architecture, writing systems, and contributions to mathematics and		Year 4 study of								
Hieroglyphics, papyrus scrolls, tomb inscriptions. Architecture: Pyramids, temples, and tombs. Daily life: Farming, clothing, food, crafts, and entertainment. Trade and economy: Gods such as grain, gold, papyrus, and linen. Legacy: Art, architecture, writing systems, and contributions to mathematics and										
scrolls, tomb inscriptions. Architecture: Pyramids, temples, and tombs. Daily life: Farming, clothing, food, crafts, and entertainment. Trade and economy: Goods such as grain, gold, papyrus, and linen. Legacy: Art, architecture, writing systems, and contributions to mathematics and	e,						them	222.00.00		
inscriptions. Architecture: Pyramids, temples, and tombs. Daily life: Farming, clothing, food, crafts, and entertainment. Trade and economy: Goods such as grain, gold, papyrus, and linen. Legacy: Art, architecture, writing systems, and systems, and contributions to mathematics and										
temples, and tombs. Daily life: Farming, clothing, food, crafts, and entertainment. Trade and economy: Goods such as grain, gold, papyrus, and linen. Legacy: Art, architecture, writing systems, and contributions to mathematics and		Hieroglyphic writing: Create								
temples, and tombs. Daily life: Farming, clothing, food, crafts, and entertainment. Trade and economy: Goods such as grain, gold, papyrus, and linen. Legacy: Art, architecture, writing systems, and contributions to mathematics and Artefact study: Examine images veriblicas of eimages or epilicas of jewellery. Los or erollis. Model birder, iewellery. Los or erollis. Model birder, sevent diagram to compare Anciet Egypt with Anglo-Saxon Britain. Role-plations. Role-prations. Persentation: Posters or reports showing social hierarchy, gods, or daily life.									Architecture: Pyramids,	
clothing, food, crafts, and entertainment. Trade and economy: Goods such as grain, gold, papyrus, and linen. Legacy: Art, architecture, writing systems, and systems, and contributions to mathematics and		Artefact study: Examine								
and entertainment. Trade and economy: Goods such as grain, gold, papyrus, and linen. Legacy: Art, architecture, writing systems, and contributions to mathematics and Model building: Construct simple pyramids or tombs. Compare & contrast: Use a Venn diagram to compare Accient Egypt with Anglo-Saxon Britain. Role-play: Phranoi giving instructions, priests performing rituals, farmers working the land. Presentation: Posters or reports showing social hierarchy, gods, or daily life.	c									
Trade and economy: Goods such as grain, gold, papyrus, and linen. Legacy: Art, architecture, writing systems, and contributions to mathematics and Trade and economy: Goods such as grain, gold, papyrus, and linen. Legacy: Art, architecture, writing systems, and contributions to mathematics and Compare & contrast: Use a Venn diagram to compare Ancient Egypt with Anglo-Saxon Britain. Role-play: Pharaolist in such trades and Presentation: Presentation: Posters or reports showing social hierarchy, gods, or daily life.	ct	Model building: Construct								
Goods such as grain, gold, papyrus, and linen. Legacy: Art, architecture, writing systems, and systems, and contributions to mathematics and Goods such as grain, gold, papyrus, and large and linen. Ven diagram to compare Ancient Egypt with Anglo-Saxon Britain. Role-play: Phrason giving instructions, priests performing rituals, farmers working the land. Presentation: Posters or reports showing social hierarchy, gods, or daily life.										
gold, papyrus, and linen. Legacy: Art, architecture, writing systems, and systems, and contributions to mathematics and Anigle-Spacy twith Anglo-Space private from the first term of the firs	e e	Venn diagram to compare								
linen. Legacy: Art, architecture, writing systems, and contributions to mathematics and Role-play: Pharaoh giving instructions, priests performing rituals, farmers working the land. Presentation: Posters or reports showing social hierarchy, gods, or daily life.		Ancient Egypt with								
Legacy: Art, architecture, writing systems, and contributions to mathematics and Legacy: Art, architecture, writing systems, and contributions to mathematics and	g									
architecture, writing systems, and contributions to mathematics and architecture, writing systems, and contributions to mathematics and performing rituals, tarmers working the land. Presentation: Posters or reports showing social hierarchy, gods, or daily life.		instructions, priests								
systems, and contributions to mathematics and systems and contributions to mathematics and systems are systems are systems are systems.	ers									
mathematics and hierarchy, gods, or daily life.		Presentation: Posters or							systems, and	
mathematics and	life	reports showing social								
astronomy	inc.	merareny, gods, or daily life.								
									astronomy	

Year5 group	How did the Industrial Revolution change lives in Britain and in our local area?											
3 - 1	Lessons	Substantive knowledge			Histor	rical skill			Organisation and Communication	Vocab		
Autumn	Victorians and Industrial Revolution, and impact on local history (links from Y1 Our Homes – Now & In the Past, Y2 Planes & Trains)	By the end of the unit, pupils should know: When the Victorian period was (1837–1901) and why it is called the Victorian era. Who Queen Victoria was and why she is significant. What the Industrial Revolution was (changes in industry, transport, and living). How new inventions (steam engines, railways, factories, telegraphs) changed everyday life.	. Chronology Place the Victorian period accurately on a timeline in relation to earlier topics (e.g. Homes in the Past, Planes & Trains, Anglo-Saxons, Vikings). Sequence key events within the Victorian era (Queen Victoria's reign, opening of	Ask historically	Continuity and Change Identify what aspects of life stayed the same across time (e.g. some farming practices, class divisions). Compare Victorian homes, schools, and transport with those from earlier periods	Cause and Consequence Explain why the Industrial Revolution began (e.g. inventions, coal, iron, growing population, empire trade). Identify short-term and long-term effects on people's lives (e.g. movement	Interpretation Recognise that people in the past may have seen events differently (child worker vs. factory owner; reformer vs. monarch). Explore how the Victorians were portrayed in art, writing, and newspapers.		Communication: Present findings in writing, discussion, and creative forms. Organisation: Order events, sequence changes, and categorise information clearly.	Victorian Queen Victorian Queen Victorian Revolutio industrial Revolutio industry, industry, invention engine, telegraph railway, ti Urbanisat town, city countrysic Wealth, p class, wor		

	The differences between rich and poor Victorian homes. What life was like for Victorian children (schooling, work, play). The impact of the Industrial Revolution on towns, cities, and the local area. How transport (railways, trains, steamships) connected to earlier learning (Y2: Planes & Trains). How homes changed compared to the past (Y1: Our Homes). Lasting legacies of the Victorian era (architecture, education, transport, laws).	railways, major reforms). Use dates and historical terms (century, era, decade, reign, Industrial Revolution) confidently when describing the past.	this tell us about life for Victorian children?" "Whose story is missing?"). Evaluate sources by considering reliability, usefulness, and perspective (e.g. propaganda vs reformer's report). Link evidence from different sources to build a fuller picture of Victorian life.	studied (Anglo-Saxons, Vikings, Y1/Y2 topics). Explain how certain changes (e.g. sanitation, compulsory education, railways) created a lasting legacy. Recognise that change did not affect everyone equally (contrast rich vs poor experiences).	to towns, child labour, new laws). Make connections between national changes and their impact on local history. Understand that actions (e.g. factory owners demanding cheap labour) had consequences (e.g. reforms, child protection laws).	Understand that historians today may interpret the Victorians differently depending on the evidence they focus on. Compare and challenge different viewpoints (e.g. "The Industrial Revolution was progress" vs. "It caused suffering").			Child labe education school, legislation Hygiene, sanitation housing, Leisure, entertain culture Legacy, in continuity change
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Historical skill

Organisation and Communication

Voca

How did power shift from kings and queens to the people in Britain?

Substantive knowledge

Year5 group

Lessons

Spring	From Monarchy to Democracy: Britain's journey to democracy (links from Y1 Gunpowder Plot & Y2 Queen Elizabeth II, Y3/Y4 Anglo-Saxons & to Y6 Ancient Greeks)	Viking raids and invasions. Resistance by Alfred the Great and Athelstan, first king of England. Further Viking invasions and Danegeld. Viking settlement and the Danelaw. Edward the Confessor and his death in 1066 (link to the Norman Conquest). (This is explicitly named in the NC as a compulsory KS2 study.) Victorian An overview of the Victorian era (1837–1901). Key features of the Industrial Revolution (factories, transport, inventions, and urbanisation). Everyday life for rich and poor, including children. Changes in education, work, health, and leisure. Local history focus: how the Industrial Revolution shaped Southall (e.g. railways, mills, mines, docks). Long-term impact of Victorian reforms and inventions. Monarchy Power of monarchy in medieval and early modern England. Magna Carta (1215) and its impact. English Civil War, Charles I, and Oliver Cromwell. Glorious Revolution (1688) and Bill of Rights (1689). Growth of Parliament in the 18th–19th centuries. Reform Acts, Chartists, suffrage and democracy in the 20th century. Comparison with Ancient Greek democracy (link to Y6). Britain today: constitutional monarchy and parliamentary democracy	Chronology and Time Place events, people, and changes in chronological order. Use historical terms such as era, century, decade, reign, Industrial Revolution. Make connections across periods (e.g., Vikings → Anglo-Saxons → Normans → Victorians → modern democracy).	Evidence and Enquiry Use a variety of sources (maps, photographs, census records, artefacts, charters, newspapers). Ask valid historical questions: What happened? Why? How do we know? Evaluate sources for reliability, usefulness, and perspective.	Continuity and Change Identify what has stayed the same and what has changed over time (e.g., homes, transport, rights). Explain how changes affected people differently depending on wealth, gender, or social class. Recognise that some aspects of life, government, or society evolve slowly.	Similarities and Differences Compare people, events, or systems across time (e.g., monarchy vs democracy, rich vs poor Victorians). Explain how experiences or perspectives were alike or different for various groups	Cause and Consequence Explain why events happened and what caused change (e.g., Industrial Revolution, Civil War). Describe the outcomes of historical events for different groups of people. Recognise short-term and long-term impacts of decisions or events.	Interpretation and Perspective Understand that people in the past had different viewpoints (e.g., monarch, MP, suffragette, child worker). Compare interpretations from different sources or historians. Recognise that historical events can be seen differently depending on the storyteller	Present findings clearly using writing, speaking, drama, timelines, or models. Sequence events logically and group information by theme or topic. use historical vocabulary accurately when explaining ideas.	Mona queer throne Absol mona Parlial demo repub Magn. Civil N Crom Charle Gloric Revol Rights Reforn Charti suffra suffra Pankh Rights vote, repres conse interp
Year5 group	Why was Bagh	idad a centre of learning and culture Substantive knowledge	e, and how was life tl	here different fro		ame time?			Organisation and	Voc

Organisation and Communication

Summe	Early Islamic Civilisation, Baghdad AD 900 and its contrasts with British history (links from Y4 Anglo-Saxon s & Vikings)	Where Baghdad is located and why it became important around AD 900. The "House of Wisdom" and how scholars translated, preserved, and developed knowledge (science, medicine, maths, astronomy). Achievements of the Islamic Golden Age (architecture, literature, trade, inventions). How Baghdad was a centre of trade, culture, and learning, connecting Europe, Asia, and Africa. Comparison with Anglo-Saxon and Viking Britain at the same time (Baghdad = city of learning and trade; Britain = small kingdoms, frequent warfare). Why Baghdad declined (Mongol invasion, shifting trade routes). Lasting legacy of Islamic scholarship on Europe and the wider world.	Chronology and Time Place Baghdad AD 900 on a timeline alongside Anglo-Saxon and Viking Britain. Use terms such as civilisation, empire, caliphate, dynasty.	Evidence and Enquiry Use sources such as maps, artefacts, manuscripts, and travellers' accounts. Ask and answer valid questions about Baghdad's importance and people's lives.	Continuity and Change Identify what stayed the same in Baghdad (e.g., trade, religion) and what developed (science, learning). Compare how life changed differently in Baghdad and Britain at the same time.	Similarities and Differences Compare Islamic civilisation with Anglo-Saxon and Viking Britain (cities vs villages, learning vs warfare). Explore how people's daily lives and opportunities differed in these societies.	Cause and Consequence Explain why Baghdad grew into a powerful city (location, trade, leadership). Describe consequences of the city's growth for culture and learning.	Interpretation and Perspective Recognise that Islamic civilisation is sometimes portrayed differently depending on sources. Understand that scholars and historians may emphasise different achievements (science, art, religion).	Present findings through timelines, maps, comparative charts, and written explanations. Use historical vocabulary (caliph, mosque, trade route, scholar, translation, dynasty) to explain ideas.	Civilisa empire dynast calipha Baghda House Wisdo scholar route Islam, (mosqu culture knowle Science medici mather astrond literatu Anglo- Vikings contras compa Legacy influen Golden decline
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Year 6 group	What are the legac	ies of Ancient Greece – Democracy	Discovery and Deities?		
8 1	Lessons	Substantive knowledge	Historical skill	Organisation and Communication	Voca

ıtumn	The Legacy of	Geography of Ancient Greece;	Chronology	Enquiry	Interpretation	Significance	Similarities and	Chronological	Ci
	υ,	key city-states:		qy		8	differences	understanding:	B
	Ancient Greece	Athens & Sparta	l		Understand that	Identify and	Compare aspects	create timelines	ci
	on democracy,	Origins of democracy; how	Accurately place	Ask historically	history can be	explain the	of life in Ancient		D
	architecture,	decisions were made in Athens	Ancient Greece on a	valid and	interpreted in	lasting impact	Athens and	Debate and	ci
	culture, science	Daily life, education, military,	timeline alongside	open-ended	different ways	of Ancient	Sparta (e.g.,	present views;	V
	'	role of women	other ancient	questions (e.g.,	depending on	Greek	education, rights	group discussion	H
	and maths;	reie er tremen	civilisations (e.g.,	Why was	the evidence	contributions	of women,	group arecassion	0
		Parthenon, amphitheatres,	Egyptians, Romans)	Sparta so	and viewpoint	to modern life	military,	Write a	d
	The influence of	Olympic Games, theatre	Understand BC/BCE	focused on	(e.g., Athenians	(e.g.,	government)	comparison report	l p
	Ancient Greece	Archimedes, Pythagoras,	and AD/CE time	war? or What	viewed	democracy,	Compare Ancient	or table	
	on modern	Hippocrates	divisions Sequence	made Athens a	themselves as	Olympic	Greece to	Sketch or model	
			key events and	centre of	cultured, but	Games,	modern Britain	Greek architecture	
	world;	Major gods (Zeus, Athena, etc);	developments within	learning?)	Spartans might	philosophy,	(e.g., democracy,		le
		stories and morals	Ancient Greece (e.g.,	Use a range of	disagree)	architecture)	schools, religion).	Explain their	T
	To compare		rise of democracy,	primary and	Recognise bias	Understand	- Understand	impact using	lo
	Athens and	Democracy, art, language,	Persian Wars,	secondary	in sources (e.g.,	which	that not all Greek	diagrams	a
		Olympic Games	Olympic Games)	sources (e.g.,	Plutarch writing	developments	city-states were	alagi arris	ŀ
	Sparta;	- · · · · · · · · · · · · · · · · · · ·	Use historical terms	artefacts, myth	about Sparta	were most	the same Make	Create myth-based	
	Research on	Class museum, debate or Greek	related to chronology	texts, historian	long after the	significant and	reasoned	storyboards or	t
	Gods	Day	(e.g., "century",	accounts)	events)	why (e.g., Why	judgements	comic strips	
	•	-7	"millennium").	Recognise	Compare	was	about which	Research and	Ιı
				different types	versions of the	democracy	city-state they	create a	
				of historical	same myth or	more	would rather live	presentation	
				sources and	event Explain	influential than	in, using		F
				consider their	why some	Greek	evidence	Verbal and written	r
				reliability	historical figures	warfare?)		communication of	\ \
				Research	(like Alexander	Rank or		findings	
				independently	the Great or	evaluate the			
				using books,	Socrates) are	importance of			
				websites, and	viewed	key inventions			
				visual sources.	differently	or ideas			
						Make			
						connections			
						between			
						Ancient Greece			
						and today's			
						world (e.g.,			
						language,			
						science).			
						Jeierice).			
									П
									П
		e During World War II"							

Historical skill

group

Lessons

Substantive knowledge

Spring		Children will learn:	Chronology	Enquiry:	Cause &	Interpretation	Similarity &	Significance	Change &	Using
	Why did WWII	Causes of WWII, timeline of	Accurately sequence	Pose historically	Consequence	Understand	Difference	Identify and	Continuity	Disting
	start and who	key events, Axis vs Allies	key events of WWII	valid questions	Understand	that sources	Compare the	explain the	Identify what	betwe
	was involved?		(e.g., outbreak of war,	such as "What	and explain the	reflect different	experiences of	importance of	aspects of life	and se
		Profiles of Churchill, Hitler,	Battle of Britain,	was it like to be	key causes of	viewpoints	different groups	key events and	changed during	source
	What was life	Roosevelt, Stalin	D-Day, VE Day)	evacuated?" or	WWII (e.g.,	(e.g.,	during WWII:	figures (e.g.,	WWII (e.g., role of	inform
	like for children		Place WWII within a	"Why were	Treaty of	government	British vs Empire	Churchill, The	women, schooling,	visual
	during the war?	What the Blitz was, impact on	broader historical	some soldiers	Versailles, rise	propaganda vs	soldiers; evacuee	Blitz, D-Day,	food/rationing) and	writter
		cities, civilian life	timeline including	not remembered	of Hitler)	personal	children vs city	Empire troops)	what stayed the	poster
	How did The		WWI, interwar	equally?"- Use a	Describe and	letters).	dwellers;	Make reasoned	same Describe	photog
	Blitz affect	Why and where children were	period, and post-war	wide range of	evaluate the	Identify bias in	civilians' vs	judgements	how the war led to	oral te
	everyday life in	evacuated, experience of	changes Use terms	sources (photos,	short- and	historical	military	about what	long-term changes	- Cross
	London and	evacuees	like "before," "after,"	artefacts, video	long-term	sources (e.g.,	personnel.	made something	in Britain (e.g.,	facts fr
	other cities?		"during," and	clips, eyewitness	consequences	positive	Understand how	significant (e.g.,	decline of the	differe
		Contributions of soldiers from	"century/decade"	accounts, official	of events like	portrayals of	geography, race,	scale of impact,	Empire, welfare	and be
	What role did	India, Africa, the Caribbean, etc.	confidently Create	reports) to	evacuation,	British life in	class, and gender	duration, change	state beginnings)	detect
	Empire soldiers		and interpret	investigate	The Blitz, or	posters vs the	affected wartime	caused)	Use evidence to	contra
	play in the war	Role of posters, radio, films in	timelines to show	historical	Empire	reality during	experiences.	Understand that	show change over	exagge
	effort?	shaping opinion	national and global	questions. Select	involvement	The Blitz)	Identify changes	significance can	time in daily life,	Use ev
	l	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	events alongside	relevant	Link cause and	Recognise that	and continuities	vary by	military	effectiv
	How were	How WWII changed Britain and	personal/family	evidence from	consequence	history can be told from	in civilian life	perspective (e.g.,	technology, or	suppor
	people	the world	histories (e.g.,	sources to	in structured	different	across the war	UK vs India vs	international	argum
	persuaded to		grandparent	support their	writing (e.g.,	cultural,	years (e.g., early	Jamaica) Rank	relations.	conclu
	support the war?	Class museum, re-enactments,	timelines).	answers	"Because of the	political, or	war vs	or evaluate		both w
		debates or displays		Evaluate which	Nazi invasion	personal	post-Blitz)	multiple events		verbal
	How can we tell			sources are most	of Poland,	personal perspectives	Reflect on how	or individuals in		
	if a source is biased?			useful for	Britain	Begin to	different groups	terms of their		
	biased?			answering	declared war,		were treated	importance and		
				specific	which then led	evaluate why sources were	during and after	justify choices.		
				questions.	to")	created and for	the war.			
						whom.				
						WHOTH.				

Vocabulary Allies, Axis, invasion, treaty, appeasement Prime Minister, Führer, dictator, leadership Air raid, blackout, Anderson shelter, morale Evacuee, billeting, gas mask, countryside Empire, colony, regiment, contribution, de Propaganda, censorship, bias, morale Rationing, rebuilding, veterans, liberation

Organisation and Communication Chronological sequencing, annotated timeline Compare speeches and source Diary entry, news-style report Write a letter as an evacuee Present a mini-biography or profile Create own proposter or speech Final presentation or project Oral presentation, peer feedback

Year 6	The End of Empire,	Migration, and Race Relations in Bi	itain		
group					
Ŭ '	Lessons	Substantive knowledge	Historical skill	Organisation and	Voca
				Communication	

Summer	The End of	Empire & Decolonisation	Chronology placing	Cause and	Change and	Historical	Interpretation	Similarities and	Children Present	Empire,
	Empire; The	What the British Empire was,	events (Empire,	Consequence – why the British	Continuity – what changed in	Enquiry – using	recognising that	Differences	findings through:	Indepe
	independence of	why it expanded, and why it	Independence, Migration, Race	Empire ended,	Britain after	sources (photographs,	people experienced	Comparing the	Timelines (Empire	Partition
	colonies (e.g.,	declined after WWII.	Relations Acts) in	why people	independence	oral histories,	independence	experiences of	to migration).	Decolor
	India & Somalia);	Case studies:	sequence. Pupils	migrated, and the	and migration,	government	and migration	different groups	Case study	Commo
	Post-war	India (1947): Partition and	will create and use	consequences for	and what	posters,	differently and	or time periods	booklets on India,	Migratio
	immigration and	independence, significance of	timelines to	Britain and	stayed the	newspaper	that history can	to see what was	Somalia, and	Migration factor, P
	development in Southall;	Gandhi and Nehru.	understand how these events	migrants. Pupils will evaluate	same. Pupils will identify patterns	articles) to investigate	be told from different	shared and what	Southall.	Settlem
	Race Relations	Somalia (1960): Independence	connect and	which causes	of long-term	attitudes and	viewpoints.	was unique.	Group debates	Commu
	race relations	from Britain and Italy, formation	overlap across the	were most	change while	experiences.	Pupils will		(e.g., "How has	Commu
		of a new state.	20th century.	significant and	also recognising	Pupils will ask	compare		migration shaped Britain?").	Racism,
		Migration & Southall Post-war labour shortages in		explore both	enduring	their own	different		Creative tasks	Discrim
		Britain and recruitment from		intended and unintended	traditions and attitudes.	questions of sources and	historical accounts and		(letters from a	Race Re
		Commonwealth countries.		consequences.	attitudes.	judge how	discuss why		migrant's	Act, Equ
		Why people migrated (push				reliable or	historians may		perspective,	Activisn
		and pull factors).				useful they	disagree about		posters about	Ch.
		Southall as a key example of				might be.	the same events.		community	Chronol
		settlement,							solidarity).	Source,
		community-building, and							Use of structured	Interpre Cause,
		cultural change.							writing:	Cause, Consequ
		Race Relations							cause-and-effect	Legacy
		Experiences of migrants in							paragraphs,	Legacy
		Britain: discrimination, racism,							compare-and-cont	
		resilience, and contributions.							rast charts, and	
		Race Relations Acts (1965, 1968,							summaries.	
		1976) – key attempts to							Oral presentation	
		challenge discrimination.							skills: explaining	
		Role of community activism,							findings clearly to	
		protest, and everyday							peers.	
		resilience.								
		Impact								
		How migration changed Britain								
		(food, music, culture,								
		workforce, politics).								
		Legacies of empire and								
		migration today.								