

Rules

General Rules

- All characters and ARMS are legal. If you don't have all of them unlocked, simply hold down on the right stick (the button, not the direction) along with the L and R buttons on the main menu to turn on Tournament Mode.
- Double elimination.
- Matches will be a best of 3 until top 8

Stages:

- Starter stages:
 - Mausoleum
 - Buster Beach
 - DNA Lab
 - Temple Grounds
 - Sparring Ring
- Counterpick stages (only available after game 1):
 - Scrapyard
 - Via Dolce

Before a Match and In-Between Games:

- 1-2-1 stage striking process for game 1 (higher seed bans a stage, lower seed bans 2 stages, higher seed picks stage).
- After game 1, if the winner selects a new character they need to announce character change but not ARMS changes. If they stay the same character they need to announce ARMS changes if they choose to do so.
- The loser then selects their character, but does not have to announce any ARM change regardless of character pick.
- The winner then bans 2 stages from the stagelist (including counterpicks).
- The loser selects a stage.

Lag Rules

- Disputes should be handled solely through Discord.
- Single bursts of lag should not be disputed.
- Find out if the lag being caused is regional or not. If it is regional lag, only dispute it if it's really severe.
- Ping a TO
- Finish the fight before disputing regardless of lag. Once you are booted back to the Arena menu, you can dispute.
- Video evidence is a necessity for a DQ to be issued because of a dispute. Please use the Switch's video recording function to record video evidence of lag.
- If there is a proper dispute, both players will need to perform a speed test.