



## Intro

Okay, so we ARE doing this again. I'm Chris, and I've realized that ever since the first doc, I didn't get much right. Sure, FNAF has some good cosmology,

but I messed it all up. With that said, here we go. Here is the remaster of what I have for the FNAF cosmology.

## FNAF World

So lemme put it straight here: Basically nothing has changed EXCEPT for one thing. With that said, let's go over this.

Chipper's world, as said in the previous doc, is fictional to FNAF World in its entirety.

*"This isn't fair... It was never fair. It was supposed to be me. It was always supposed to be me! My world was lush and beautiful, full of strange and colorful creatures! But no, that wasn't enough for you. You wanted to be scared. You wanted to feel dread. And what happened to me? What happened to us? Obscurity... You haven't seen the last of me. Freddy Fazbear isn't the one who will be sharpening his teeth on your bones. It will be me."*

This is more impressive when [it's shown that Chipper has realms above space and time](#). This should easily get to 5D for Chipper's world, and FNAF World getting up to 6D via seeing it as fictional, with Chipper having left his own game.

However, there's also more than this, [as there's hierarchical layers to the game via the code as well. This too, for consistency](#). This means that the code gives us an additional 4 to 5 layers, as there's three glitches down and then the abyss, where Old Man Consequences resides within.

So let's do us some math here:

$$5 + 1 = 6$$

$$6 + 5 = 11$$

Now what else? Well, we have to talk about Animdude. Copy-paste, here we go.

Animdude sees everything listed here so far as nothing but a little story. Well, he **did**.

Here's the thing: in the Halloween Update, it's shown he got stuck in the code, but that's really only because he was defeated. Had he not lost, he wouldn't be bound to the code, so we can't say he's bound to the code while as the storyteller.

Animdude is shown consistently as the one that sees everything as a mere story. This is shown explicitly here. This is set in stone, might I say, when he dies and that seems to end the game itself. This means the Animdude we fight in the final battle is a very angry man who made the entire cosmology, and the characters have to fight him and even beat him in order to end the game and the story.

We've already proven a 11-D cosmology for the FNAF series, but what happens when you stack an extra layer with Animdude? Well,  $11 + 1 = 12$ , so 12-D is in order here.

However, this is where things get weird...

## Canon FNAF

FNAF World, with all of this, is nothing but FICTIONAL to FNAF, which is consistent with it being an actual transcendence due to Glitchtrap allowing this. Not only this, but Scott himself said that Animdude was a fake, therefore making the entire game, including Animdude, fictional.

This means that FNAF itself, AKA the canon version, gets up to 13th dimensional. However, it doesn't stop there.

In the multiverse of FNAF, which can get up to 14D due to there being an infinite amount of space-times, there is one realm beyond all. This realm is the Afterlife, or Heaven.

It is supposed to be a realm beyond existence, a realm that is transcendent over all, making this realm above everything (15D). Only souls can access this realm

once they feel the need to. [However, it is also shown that animatronics like Chica can access this world, meaning the animatronics can access Heaven too via their own will.](#)

However, there's scaling that can put Heaven even higher.

See, [Flumpty transcends space-time and the multiverse, yet even he can die](#), meaning even transcendent entities like Flumpty can go even higher.

Now, most people say he lost his immunity to the plot, but it isn't ever stated he lost his transcendent status, meaning even entities like Flumpty can go up to Heaven, [which is arguably shown here.](#)

## Conclusion

Thanks again for reading all of this, for a TL;DR, this is the rankings of each realm in the verse.

### **FNAF World:**

Normal plane - 6D

Layers - Up to 11D

Animdude - 12D

### **FNAF:**

Normal plane - 13D

Multiverse - 14D

Heaven - 15D, up to 16D