

#Code by Stefano

use_bpm 120

```
in_thread do
  use_synth :dark_ambience
  10.times do
    sample :guit_e_fifths
    sleep 3
  end
end
```

```
15.times do
  sample :drum_bass_hard, amp: 0.5
  sleep 1
  sample :drum_bass_soft, amp: 0.10
end
```

```
10.times do
  use_synth :chipnoise
  sample :misc_cineboom, amp: 0.15
  sleep 2
end
```

```
5.times do
  sample :guit_em9
  sleep 1
end
```

```
16.times do
  sample :drum_bass_hard, amp: 0.5
  sleep 1
  sample :drum_bass_soft, amp: 0.25
end
```

#Coded by Matilde C

```
in_thread do
  6. times do
    sample :bass_dnb_f
    sleep 0.25
    sample :bass_dnb_f
    sleep 0.25
    sample :drum_splash_soft
    sleep 1
    sample :bd_sone
    sleep 0.5
    sample :bd_zum
    sleep 1
  end
end

4. times do
  sample :ambi_choir
  sleep 3
end
```

#Coded by Federica (corretto dal prof)

```
live_loop :fedel do
  sample :drum_bass_hard
  sample :drum_splash_hard
  sleep 1
  sample :drum_share_hard
  sleep 1
  sample :drum_bass_hard
  sleep 0.5
  sample :drum_bass_hard
  sleep 0.25
  sample :drum_tom_hi_hard
  sleep 0.25
  sample :drum_tom_mid_soft
  sleep 0.5
  sample :drum_tom_mid_soft
end

live_loop :basso do
  play_pattern_timed [:a, :b, :c, :d, :e, :f, :g],[0.5, 0.5, 0.5, 0.5, 0.5, 0.5, 0.5]
end
```

#Coded by Matilde A.M. (piccola correzione del prof)

```
8.times do
  sample :ambi_haunted_hum
  with_fx :echo do
    sample :ambi_dark_woosh
    play 80
    sample :ambi_choir
    sleep 1
    sample :ambi_dark_woosh
    sample :ambi_choir
    play 81
    sample :ambi_dark_woosh
    sample :ambi_choir
    sleep 1
    sample :ambi_dark_woosh
    sample :ambi_choir
    play 80
    sample :ambi_dark_woosh
    sample :ambi_choir
    sleep 1
    sample :ambi_dark_woosh
    sample :ambi_choir
    play 78
    sample :ambi_dark_woosh
    sample :ambi_choir
    sleep 1
    play 81
    sample :ambi_choir
    sleep 1
    sample :ambi_choir
    play 78
  end
end
```

```
#Coded by Lucia (piccola correzione del prof)
```

```
use_bpm 99
```

```
3. times do
  sample :drum_bass_soft
  sleep 1
end
```

```
in_thread do
  5.times do
    play_pattern_timed [:g1, :b2, :d3, :f2], 0.5
  end
end
```

```
4.times do
  play_pattern_timed [:a2, :c3, :e4, :g3], 0.25
end
```

```
3.times do
  play_pattern_timed [:c, :d, :e, :f, :g, :a], 0.75
  use_bpm 99
end
```

```
in_thread do
  3. times do
    sample :drum_bass_soft
    sleep 1
  end
end
```

```
2.times do
  sample :bass_drop_c
end
```

```
in_thread do
  6.times do
    use_synth :pluck
    play choose([:g, :f, :e, :d, :b, :a])
    sleep 0.25
  end
end
```

```
5.times do
  use_synth :blade
  play_pattern_timed [:a, :c, :e, :g], 0.75
end
```

```
4.times do
  use_synth :piano
  play_pattern_timed [:b, :d, :f], 0.5
end
```