

» » » EXTRA, EXTRA



The first few days of spring bring sun and a bit of warmth the city hasn't seen in months. People seem to be taking advantage of the increase in temperature, and the city's most popular haunts, particularly parks and other outdoor areas, are bustling with activity. Go out and enjoy that fresh air while you can, because you might be cooped up sooner than you think!

« « « FINE PRINT (3/26 - 4/1)



(cw: forced experimentation/test subjects, imprisonment in a laboratory setting, censorship)

The deceit gene — it's the reason LIEs needs participants in their program, after all. While the existence of it is under debate and inconclusive, testing is still ongoing. A third party institution of researchers has put forward a proposal to the city for funding for a grant to partner with LIEs to run a series of *new* tests on current and graduated LIERs alike. They're in need of volunteers, of course! But who would volunteer for *more* testing beyond what they already have to endure thanks to the Creator?

Well, you've already volunteered.

Remember that mystery notification that popped up on your device? Did you unwittingly choose the wrong button in an attempt to dismiss it, or fail to opt out by letting the notification expire? That means you've just signed up for a week of intensive experimentation at a LIEs operated and owned facility. Yes, this is legally binding. You accepted the terms and conditions, after all! Newly arrived characters are opted in by default, although some may find they've slipped through the cracks due to a system error.

Rounded up and transported to a state-of-the-art research facility, a tall building with a glass exterior, characters will find themselves sorted and assigned a bed in shared living quarters. Two to a room seems to be the common set-up, although some may find themselves in rooms with double bunk beds or a single bed with no one else. The rooms are sterile and painted an ashen gray. There are no windows to be seen and the overhead lights can feel straining on one's eyes after a while. For hygiene, there are locker room-style open showers, separated by designation rather than gender. For meals, there is a cafeteria serving surprisingly decent

food options, catering to any special dietary restrictions, with Dominants served first and Submissives to follow. The only downside is that there's no way of knowing what one's meal might be laced with — but hey, at least it's edible. Submissives are expected to sit on the floor to eat or in the lap of a Dominant, as tables are restricted to Dominant use only.

Those who managed to select the right prompt from the notification to opt out of this extra testing are allowed to go about their lives normally. If they wish to protest their friends and lovers *volunteering* for the greater good, then they'll find themselves spending the rest of the week in jail or the People Zoo for their naughty behavior.

When it comes to communication with those left out of the fun, network messages are limited to certain hours of the day between testing and restricted to text and audio only. No video will be received or sent — resulting in a blacked-out feed and distorted noise on both ends. Any text messages containing any sort of distress sent from volunteers will be censored and replaced with various generated replies of reassurance and well-being. Other details may be censored as well. Audio messages will similarly cut out and/or become distorted and garbled if characters try to pass sensitive information or indicate anything unpleasant is happening.

» » » TEST THE LIMITS OF THE BODY (3/26 - 4/1)



(cw:

dub-con/non-con, forced experimentation/test subjects, assigned partners, sexual acts in front of an audience, anonymity, aphrodisiacs, drugs, altered mental states, altered perceptions, temporary physical transformations, assorted kinks)

The researchers have a whole range of sexual experiments and tests that they will be conducting throughout their volunteers' stay. Characters may be paired multiple times with different partners, including contract partners (if contracted) and also randomly selected characters based on designation. As expected, most pairs are Dominant/Submissive. Two Submissives may be paired together for tests, but never two Dominants (sorry, deviants). Threeways may also take place, either consisting of two Submissives and one Dominant, or three Submissives.

The simplest tests are ones that demand participants perform a **specified sexual act or kink** given to them by a researcher. Sometimes there will be additional instructions accompanying the kink they've been assigned, ranging from simple and relatively undemanding to ones which require more effort or discomfort. Perhaps the act must be finished in an hour or less (no dilly-dallying!), or both parties must achieve orgasm in order for the test to officially conclude. On the harder side of things, there may be even more time constraints enforced, multiple orgasms required, or uncomfortable environmental conditions to contend with like drastic temperature changes in the room itself.

In the interest of collecting as much valuable data as possible, researchers will issue certain tests under the guise of **anonymity** — whether between two people who are strangers to one another, or one or both parties are unable to confirm each other's identity thanks to blindfolds

or a completely dark room. Other tests will incorporate the administration of **drugs**, each of which induces a different temporary effect, before characters are paired together — ranging from generic aphrodisiacs, stamina enhancers, increased sensitivity and production of sexual fluids, to those which alter characters' mental or emotional states, cause hallucinations, influence their perception of physical stimuli, or have the potential for full or partial bodily transformation of various types. Some may cause even more rare and unusual symptoms. For characters who have **special abilities**, there are tests for them too! Whether magic or superpowers, shifters or vampires, researchers will be pairing up any LIERs who fall under the supernatural spectrum and encouraging them to let loose on each other sexually, specifically in ways that involve using their unique strengths.

All experiments will be observed, but the researchers are using a variety of methods to study participants — including electrode sensors placed on their bodies, cameras, two-way mirrors, or scientists being physically present in the room. Whatever the setup may be and regardless of any illusions of privacy, it's abundantly clear that LIEs staff are watching, taking notes, and monitoring... *some* kind of data, though what that data is specifically, they won't say.



(cw: forced experimentation/test subjects, psychological stress, forced truth-telling, gaslighting, manipulation, inflicting or receiving pain, drugs)

Sometimes, it's all in your head. What? Did you think the tests would only be physical? Psychological experiments are also rampant — but for these, any combination of designations may be paired together. Once again, there are a range of experiments, some more extreme than others; all are meant to test and expose the darker parts of a character's nature and shine light on their worst traits.

These tests may be as simple as one person talking to another about the worst parts of themselves. Maybe they have to reveal something they wouldn't want to tell *anyone* if they wish to leave the testing room. Perhaps they have to admit to something they previously lied about. Either way, no one is leaving until proper discussions are had (and documented behind a two way mirror, naturally)!

Some of these situations are more intense and may be rigged to bring out a character's negative traits, whether through repeated exposure to stressful talks/interrogations, making choices with unknown outcomes, forced unpleasant choices that they cannot avoid (such as pressing a buzzer to shock their test partner or to shock themselves), gaslighting, hypnotism, intentional miscommunication and misdirection of tasks, or drugs with various non-sexual effects (including stimulating aggression, truth serums, among others).

Remember, you're being watched!

» » » CAGE OPEN (4/1)



(cw: temporary memory issues)

On **April 1st** all test subjects will be gathered into an auditorium where they will be given a short speech thanking them for their participation and valuable contributions to the field of science and then released. Those who live in the Up will be driven to their respective homes, while those who live in the Down will be driven to the train station. There will be no compensation.

Over the next few days, up to a week, some may experience lingering side effects in the form of mild brain fog, confusion, and forgetfulness. These symptoms will clear up with time.

« « « TAKE TWO AND CALL ME IN THE MORNING (4/1 - 4/30)



(cw: drugs)

On **April 1st**, all LIEs graduates will receive a text instructing them on their quota challenge for the month:

"Current studies show that stress is bad for one's health and sex is a great way to release pent up tension and worries. Make sure to take the enclosed prescribed medication with a partner — doctor's orders!"

Characters will be sent two doses of a mystery drug to consume with a partner. Effects are temporary, lasting 1-3 hours, and can be anything players wish along the same lines as the drugs used in the experiments. As usual, those who fail to complete this challenge by the end of the month will be sent to the SLUT Center for treatment.

» » » MOD NOTES

PLEASE CAREFULLY READ THE EVENT FAQ IN THE COMMENT BELOW

The Timeline:

March 26th and on

FINE PRINT - 3/26 through 4/1

TEST THE LIMITS OF THE BODY - 3/26 through 4/1

TEST THE LIMITS OF THE MIND - 3/26 through 4/1

CAGE OPEN - 4/1

TAKE TWO AND CALL ME IN THE MORNING - 4/1