

League of Legends 3 BYLAWS

League of Legends 3

1. General League Setup

a. **Commissioner**

i. Administration

1. Commissioner – Kevin Coleman

- a. The Commissioner's responsibility is to create an enjoyable and competitive environment for the owners of the teams within the league. If, at any time, a situation arises that requires The Commissioner's intervention, The Commissioner has the ability to make a judgment ruling to ensure the integrity and longevity of the league.
- b. In the case of a dispute, the Commissioner will gather any available evidence and rule according to the written Bylaws and best interest of the league.
- c. It is the responsibility of each franchise to bring any issues to the attention of the Commissioner via email or group me.

a. **Franchises**

i. There will be a total of 14 franchises in the league

1. Each franchise needs a team name and logo
2. This is a themed league. You must pick a professional golfer who has won at least one major (For Example Tiger Woods, Phil Mickleson, Arnold Palmer etc...)

a. **Conferences and Divisions**

i. The league will consist of 1 Division made up of 14 franchises

1. Fees

a. **League Entry Fees**

- i. \$40 entry fee each year. The first year the league dues will be \$120 to cover three years.
 1. Fees for each season will remain the same (\$40), unless there is a unanimous vote in favor of raising the fee. This also covers MFL fee of \$6.95.
 2. Commissioner will post a league vote about raising (or lowering) the league fee at the conclusion of the season if asked by members of the league pertaining to the next season.

3. A deposit will be charged at the inception of the league for three seasons and be held as collateral towards the trading of future draft picks and to discourage league turnover.
 4. After the third season we will pay for 2 years in advance going forward
 5. **First year fees will also include a \$6 fee for your team's graphics to be done by Mark Orn Graphics. And a \$3.75 fee for the custom build page. So total is \$9.75 per team. ONE TIME FEE!!!**
 6. My Paypal is @KevinColeman475.
 7. ALL FEES ARE DUE AS SOON AS YOU JOIN THE LEAGUE
 - ii. The commissioner holds the right to postpone league activity until all fees are paid.
 - iii. No refunds will be provided, as the LeagueSafe account will lock prior to off-season activity starting.
- b. **LeagueSafe**
- i. All league fees will be handled by LeagueSafe.com (fees do apply)
 1. **League entry fees for the Inaugural season will be due prior to the Start-Up Draft.**
 - a. Any owner who does not submit payment prior to the Inaugural Draft will be replaced.
 2. For subsequent seasons, all league entry fee payments will be due by March 1st.
 - a. There will be a \$10 late fee charged for all entry fee payments received after the deadline, this is a LeagueSafe rule.
 - b. <https://www.leaguesafe.com/join/3936247>
 - c.
- c. **MyFantasyLeague.com**
- i. The League shall be hosted on MyFantasyLeague.com (MFL). The hosting fee for MFL will be removed from the entry fees.

1. Seasonal Payout

- a. The remainder of the entry fees will go towards the seasonal winnings.
 - i. Champion: \$300
 - ii. Runner-Up: \$150
 - iii. Third Place: \$40
- b. Fee for MFL is 69.95
- c. Season Fees \$560

1. **Regular Season Schedule**

- a. The regular season will coincide with the NFL's schedule.
- b. 13 Week regular season, starting with Week 1 and ending with the conclusion of Week 13.
 - i. Schedule will be created by MFL schedule generator.

1. **Standings**

- a. Standings will be based off of Winning Percentage.
- b. Tiebreakers will be determined by total points scored.

1. **Playoffs**

a. **Championship Playoffs**

- i. The regular season will last from week 1 of the NFL season until week 13 of the NFL season, with playoffs week 14-16.
- ii. The playoffs will include the top 6 teams from the regular season. The top seeds will receive a bye.
- iii. Playoffs will not be re-seeded each round.
- iv. Week 16 will match-up the two remaining teams in the Championship.
- v. Tiebreakers will be used if necessary. Points scored
- vi. The top two seeds will receive a first round bye.

a. **Championship Playoff Elimination**

- i. Teams eliminated in the first round of the playoffs (week 13) will be seeded for the next year's rookie draft based on their playoff seed. For example: if both the 5th and 6th seeds are eliminated in the 1st round of the playoffs, the 6th seed team will have the 7th overall pick in the upcoming rookie draft, and the 5th seed will have the 8th overall pick.

1. **Rosters**

a. **Active Roster (will vary based on Off-Season and Regular Season)**

- i. The **Active Roster** for each franchise will consist of 30 players during Regular Season and Playoffs.
- ii. During the Off-Season, Active Rosters will expand to 35 players.

- 1. One (1) roster cut will be held leading up to the start of the Regular Season down to 30 players on the Active Roster:

- a. Wednesday prior to first Regular Season NFL Game at 7 pm EST.

b. **Starting Lineup**

- i. 1 QB
- ii. 1 RB

- iii. 2 WR
- iv. 2 TE
- v. 3 RB/WR/TE
- vi. 1 QB/RB/WR/TE (Superflex)

c. **Injured Reserve**

- i. There are no IR spots or taxi spots. Plan accordingly.

1. **Scoring** Will include TE Premium 1.25 points per reception. .125Pts for every 1 yard

- a. Scoring will be calculated out to 2 decimal places (hundredths).
 - i. Scoring will be automatically calculated by MFL.com.
 - ii. Scoring will round up to the nearest hundredth.
- b. Rules for QB, RB, WR, TE "Scoring Rules".
 - i. +1 point per 25 passing yards (0.04 points per 1 passing yard)
 - ii. +4 points per passing TD
 - iii. -2 point per passing interception
 - iv. +2 points per passing 2-point conversion
 - v. -2 point per fumble
 - vi. +1 point per 10 rushing yards (0.1 points per 1 rushing yard)
 - vii. +6 points per rushing touchdown
 - viii. +2 points per rushing 2-point conversion
 - ix. +1 point per 10 receiving yards (0.1 points per 1 receiving yard)
 - x. +6 points per receiving touchdown
 - xi. +1 point per reception (**1.0 PPR**)
 - xii. +2 points per receiving 2-point conversion

Note: If a play occurs where a player recovers a fumble for a touchdown, the player will receive +6 points for a rushing or receiving TD (depending on what type of play it was). For example: <http://www.nfl.com/videos/nfl-game-highlights/0ap3000000554208/Falcons-Julio-Jones-recovers-fumble-for-touchdown>

Julio Jones would receive +6 points for the touchdown and Devonta Freeman would receive -1 points for the fumble.

1. **Scoring Disputes and Statistic Changes**

- a. Automatic statistical and scoring updates will be used.
- b. MFL makes official statistic corrections available from Elias Sports Bureau every week, usually by Thursday at 12 pm EST.
- c. These updates are automatically applied and any scoring updates will happen along with
- d. Any scoring conflicts will be resolved through using the statistics listed on the official NFL website (www.nfl.com).
- e. Any scoring dispute should be brought to the attention of the Commissioner.

- i. If scoring discrepancies are found by the Commissioner, the Commissioner reserves the right to adjust scoring to reflect the proper results according to the defined scoring rules listed previously in the Bylaws.
 - ii. Any scoring adjustments by the Commissioner will be clearly described to members via email notification.
 - f. All results from statistical changes and scoring updates are FINAL.
- 1. **Start-up Draft**: order will be randomly generated online and sent to all franchises.
 - a. The league will hold a 30 round start-up draft
 - b. The draft will include all Eligible players**
 - c. The draft will be held via on-line, long-running (email) draft, taking several days/weeks to complete with a 8-hour time limit per pick assigned to each draft pick.
 - i. If a player is not selected in the allotted 8-hour time limit, a player will be automatically selected for the franchise based on the highest-ranked available player, on the franchise's "My Draft List" player ranking, and then once that list is exhausted, the draft pick will be skipped.
 - ii. A franchise with a skipped draft pick can notify the Commissioner to fill the skipped draft pick with any player that has not yet been selected.
 - iii. It is each franchise's responsibility to know when their team is on the clock.
 - 1. Each franchise can set notifications to be alerted as draft selections are made.
 - iv. Once a draft selection is made it is considered FINAL, whether that selection is made by the franchise owner or the CPU due to the expiration of the 8-hour time limit.
 - d. It is each franchise's responsibility to know their assigned times and submit their draft picks on time.
 - e. Initial draft spots will be decided via random draft position generation by DLF. Kentucky Derby Style
 - f. Once draft slots are selected, trading will be allowed.
 - i. Trading of draft selection spots will be allowed
 - ii. Draft picks are eligible to be traded.

Veteran/Rookie Draft & Roster

- a. **Beginning 2021, A draft including Vets/Rookies will be conducted yearly.**

- 1. **Transactions**
 - a. **Trades**

- i. Any combinations of players, devys, devy teams, and draft picks may be traded between any two (2) franchises (the league hosting website does not have an option for multiple team trades).
- ii. Trades that would create invalid Active Rosters are allowed to be made.
 - 1. However, when a trade causes an invalid Active Roster; franchises will not be allowed to submit a weekly lineup until the Active Roster is valid.
- iii. No trade may be made that includes:
 - 1. Real Cash
 - 2. Player to be Named Later
- iv. Draft picks will be eligible to be traded up to one (1) season in advance.
- v. **Trade Review**
 - 1. All trades will be processed immediately.
 - a. All trades accepted are FINAL.

- i. If the Commissioner deems a trade to be suspicious or detrimental to the integrity of the league, each involved franchise will be contacted and required to provide the sought benefit from each side of the accepted trade.
- ii. Provided that sought benefit from each side of the accepted trade is reasonable and will not be detrimental to the integrity of the league; the accepted trade will be approved by Commissioner Review.
- iii. If sought benefit from each side of the accepted trade is deemed unreasonable or deemed to be detrimental to the integrity of the league; the accepted trade will be rejected by Commissioner Review.
- iv. Commissioner Review will also seek advice from the Board of Governors.

- 2. **In the event of an erroneous trade that has already been “accidentally” accepted, the Commissioner will not step in and undo the trade.**
 - a. **The owner “Accidentally” accepting the trade must contact the commissioner via email within 15 minutes of the trade’s acceptance in order to have the trade reversed.**

Note: This rule is intended to protect players from “Fat-fingering” or accidentally accepting a trade they meant to decline.

1. **Trade Deadline**

- i. There is NO TRADE DEADLINE

2. **Releasing Players**

- i. A player is considered to be released/cut when a franchise “drops” him from the roster.
- ii. Once a player is dropped, he is "locked" until: 1 day (24 hours) later.

3. **Waivers/Free Agency**

- i. Each team will have a Blind bidding budget of \$1000 for the entire league year: Off-season, Regular Season and Playoffs.
- ii. Balances remaining at the end of the league year will not rollover to the following year.
- iii. FAAB budgets will replenish when the league MFL site is upgraded to the following year’s page, usually shortly after the Superbowl.
- iv. **Regular Season and Playoffs**
 1. Blind bidding and first come first served methods will be used to sign free agents during this time.
 2. Blind Bidding will begin from kickoff of the Monday night game and process on Tuesday/Thursday/Saturday at ten EST.
 3. If two or more owners tie with the highest bid the tie-breakers are as follows:
 - a. Order the request was placed. (Example: if two owners both bid \$4 for player X, the owner who placed their bid first will be awarded player X when waivers are processed, as long as there has not been a higher bid since.)
 4. All free agents may be signed by owners on a first come first served basis as soon as the blind bids are processed on Wednesday mornings for \$1.
 5. The minimum bid for a Blind Bid Waiver Request is \$1.
- v. **Off-Season**
 1. Blind Bidding will resume after the Rookie Draft.

1. **Amendments to Bylaws**

- a. All bylaws are subject to amendment with two-thirds league vote (11 of 14 franchises) in favor.
- b. All potential amendments to the bylaws will be decided using league vote.
 - i. All franchises are expected to vote.
 1. Owners will not be permitted to submit a lineup unless a vote has been cast.
- c. All amendments will be signified by *italics* in the Bylaws.
- d. All amendments will be listed in order of date of amendment at the end of this document under the “Amendments” section.

1. **Owner Requirements and Ethical Expectations**

- a. It is expected that all Owners will, at all times, conduct themselves in the best interest of the league.

- b. Owners are responsible for bringing any issues or Bylaw violations to the Commissioner.
- c. Owners are responsible for verifying the scores and the legality of lineups of both their own franchise and their competition. Owners are responsible for notifying the Commissioner of potential scoring disputes or statistical changes so that they may be reviewed.
- d. No cheating will be tolerated. If cheating is suspected, the Commissioner will review all available evidence and act in best interest of the league.
 - i. Any attempt at tanking (intentionally losing games).
 - 1. Examples of tanking include, but are not limited to:
 - a. Starting inactive players in lineups when active lineups are possible
 - b. Starting players who are *significantly* worse than other start-able players on the owners' bench (as deemed by the Commissioner and, if necessary, the Board of Governors)
 - c. *Note: If an owner makes an obvious "for-the-future" trade by trading veteran, producing players for younger prospects or draft picks, it is not to be considered Tanking.*
 - ii. Cheating as for the purpose of the Bylaws will be defined as:
 - 1. Collusion; defined by any transaction or series of transactions that works to the exclusive benefit of one franchise and the detriment of the other, or any series of transactions that amount to two or more franchises pooling their rosters.
 - 2. Circumvention of Bylaws as defined by this document.
 - 3. Any other blatant action that undermines that integrity of the league.
 - iii. The Commissioner reserves the right to enforce the loss of Rookie Draft picks for conduct detrimental to the integrity of the league.
 - iv. The Commissioner reserves the right to dismiss any owner for conduct detrimental to the integrity of the league.
 - v. If, following an investigation by the Commissioner, an instance of cheating has been confirmed and the owner in question has been removed from the league, no refund will be provided.
- e. Franchise discipline will take the following sequence:
 - i. Written Warning issued to franchise
 - ii. Loss of \$100 FAAB dollars. If the owner currently has less than \$100 it will be deducted from the following year's budget.
 - iii. Loss of Rookie Draft Pick for upcoming Rookie Draft.
 - 1. Pick to be determined by the Commissioner dependent upon violation.
 - iv. Dismissal from league.

- f. Valid lineups must be set every week. [No players designated as injured (I), suspended (S), or out (O) may be started, or any player not currently on an NFL roster. Leniency will be given for late inactives.]
- g. Every owner must respond to trades in a timely fashion.
 - i. Trading is not required, but being an active member of the DLFS is. *Note: "Activity" includes, but is not limited to, participating in league polls, responding in a timely fashion to trade requests, and setting valid line-ups.*
- h. All franchises are expected to provide input on important league issues if any come up.
- i. Each franchise is required to respond to league votes.
 - i. Owners will not be permitted to submit a lineup unless a vote has been cast.
- j. Owners are asked to provide one (1) month notice to leaving the league, so that every effort to make a smooth transaction from owner to owner can be made.

1. **Pleading Ignorance**

- a. Every franchise owner is expected to know the rules and important league dates.
- b. All franchise owners are expected to read the league rules thoroughly and ask for clarification of any rule before the season starts.
- c. Ignorance is not a valid excuse.
 - i. Every franchise owner is provided with a link of the Bylaws

1. **Issues Not Covered In The Rules**

- a. If an issue arises that is not clearly defined in the Bylaws, a league wide vote will be held to amend the Bylaws
 - i. A majority vote will decide the issue.
 - ii. If there is a deadlock, the Commissioner's vote will be the tie-breaker.

1. **Questions/Concerns and Contact Information**

- a. If anyone has any questions or concerns, please contact the Commissioner.
 - i. Daboys082288@gmail.com

1. **GroupMe**

- a. **We will be using groupme for our communications. This is required.**