

CURSED TECHNIQUE TEMPLATE

BOOGIE WOOGIE	
Classification	Basic
Description	Boogie Woogie activates when the user claps their hands together. The technique switches the positions of the user and anything they desire that has above a certain amount of cursed energy. The user can also switch things or people not including themselves (i.e. The user can swap their partner with their adversary's position).
Restrictions	<ul style="list-style-type: none">-- 20 Cost to Boogie two objects-- 40 Cost to Boogie Two people / Curses-- 50 Cost to Boogie an object with a person / Curse-- 1 PHYS Requirement-- 5 ENGY Requirement-- 5 CTRL Requirement-- 15M Range
Benefits	<ul style="list-style-type: none">-- Can swap anything with someone else that has a Cursed Energy signature pf 1 ENERGY (20 Pool) or above within a 15M range of the user
Drawbacks	<ul style="list-style-type: none">-- Boogie Woogie can only be used twice per turn-- User must clap their hands to activate the technique

Sub Ability Slot Table (1) -- Do not fill if you don't have the necessary CTRL	
Classification	(Basic, Barrier, Shikigami, RCT, etc.)
Description	
Restrictions	-- x Cost Per Use -- x PHYS Requirement -- x ENGY Requirement -- x CTRL Requirement -- x Range Other requirements (Heavenly Restrictions, etc. etc.)
Benefits	
Drawbacks	