

Aces and Eights

Number of Players 3-6

Time: 60-75 minutes

Overview:

Aces and Eights is a card game in which you are playing the role of a card sharp from the 1800's. Through cunning play and cheap tricks, you can be the player who walks away from the table with the most money - as long as you don't get caught!

Object:

At the end of the game, you want to be the player with the most chips.

Setup:

- Shuffle the Aces and Eights deck, and the Aces and Eights Game deck.
- Choose one player to start as the dealer.
- The dealer deals 4 cards from the Aces and Eights deck to each player.
 - If you want to play a shorter game, you can remove cards from the Aces and Eights game deck to reduce the total play time.
- Each player begins with \$10 in chips plus \$5 in chips for each card in the game deck.
 - For a full game, each player would start the game with \$100 in chips

Gameplay:

The order of play for Aces and Eights is as follows:

- **Ante Up!**
 - each player pays \$1 to the center of the table to form the pot.
- **Pick a Hand**
 - each player chooses a card from their hand to be the 'hand' they are playing.
 - that card is placed horizontally in front of them, and becomes their "hole card"
- **Game Type**
 - Determine the type of game you are playing
 - Reveal the top card of the Aces and Eights Game deck - this will tell people what kind of game they are playing, and what they are playing for.
- **Cheat!**
 - Beginning with the player to the right of the dealer, each player may choose to fold or cheat.
 - To cheat, a player chooses a card from their hand and plays it in front of themselves or another player vertically above that player's hole card, and pays its cost.. This card may be played face up, or face down.
 - Each cheat card's cost is equal to the number of that cheat cards in front of that player after the card is played. The person playing the card pays its cost to the pot.
 - For example, the first cheat card played on someone costs

\$1, the second played on that same person would cost \$2 and so on.

- A player may only have 4 cheat cards played on them per hand.
 - After a cheat card is played face down, no one (including the player that played it) may look at it unless another card or ability allows it.
 - If a cheat card is played face up, you *must* take the action stated by the card.
 - After the effect has been resolved, draw a card to replace the cheat card played.
 - To fold, you collect all the cheat cards played on you, and your hole card and place them face down in the discard pile.
- Repeat this process with each player in clockwise order until one of the following conditions has been met:
 - There is only one player that hasn't folded
 - That player takes all the chips from the pot
 - The game moves to the clean up phase
 - Each player still in the hand has 4 cheat cards played on them
 - The game moves to the showdown phase
- **Showdown**
 - Determine the winner of the hand
 - Each player who hasn't folded reveals their hole card and their face down cheat cards.
 - Each player adds the hand value of their hole card with the star values of their cheat cards to determine the person with the best hand.
 - If there is a numerical tie, then the player with the best actual hand on their hole card (not the hand value, but the actual best poker hand) wins the tie.
 - Split the pot according to the game type as revealed in the beginning
- **Clean up**
 - If there are still cards left in the Aces and Eights Game Deck.
 - The person to the right of the dealer becomes the new dealer.
 - The dealer collects all the hole and cheat cards, the discard pile, and the cards from the Aces and Eights deck and shuffles them to create a new deck.
 - The dealer then deals cards to each player until they again have 4 cards in their hand.
 - The game repeats at "Ante Up!"
 - If there are no more cards left in the Aces and Eights Game Deck, the game is over, the person with the most chips wins!