

VillainTheory's EVERY VILLAIN'S BEST MODULAR SETS

By changing a scenario's modular encounter sets you can nudge the difficulty up or down, tell new stories, and turn villains you have previously fought into fresh new experiences. Please note however that modular sets only influence a villain, they are just one part of a larger recipe – albeit a significant one.

There are over 600 villain/modular set combinations ready in this document for you to explore. I hope you enjoy them, and I hope it inspires you to try villain/modular set combinations of your own. While I have called these the “best”, that is just my own opinion – the possibilities are almost endless!

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MODULAR SET QUANTITY & NEMESIS SETS

Some villain/modular set combinations below include **more** than the recommended number of modular sets. This is **deliberate**, and is **permitted within the official rules!** (*Rules reference 1.7, page 48*)

A small number of these combinations also substitute modular encounter sets with **nemesis sets**. While not within the *official* rules, the company behind the game has used nemesis sets this way in **official** challenges. If it's good enough for them, I think it's good enough for us – and it unlocks a whole new layer of replayability.

DOCUMENT GUIDE

- Each villain/modular set combination is named to give it an identity.
 - Each named combination has a difficulty rating between +4 (a LOT harder) and -2 (much easier).
 - Any combination listed as “+0” difficulty is approximately as difficult as the default “recommended” modular.
 - In short, any combination listed BELOW the “DEFAULT MODULAR” is HARDER than usual.
 - And any combination listed ABOVE the “DEFAULT MODULAR” is EQUAL to it or EASIER.
 - **Combinations with a ✓ are quick recommendations with safer choices suitable for most decks** (though the difficulty rating and the villain themselves should still be considered) – however I strongly encourage you to explore beyond playing these!
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PACK GUIDE

CORE = Marvel Champion Core Set
GG = The Green Goblin Scenario Pack
PRINT = [Official Print-and-Play Cards](#)
RORS = The Rise of Red Skull Campaign Expansion
KANG = The Once & Future Kang Scenario Pack
GMW = The Galaxy's Most Wanted Campaign Expansion
MTS = The Mad Titan's Shadow Campaign Expansion
HOOD = The Hood Scenario Pack
SM = Sinister Motives Campaign Expansion
MG = Mutant Genesis Campaign Expansion

MOJO = MojoMania Scenario Pack
NEXT = NeXt Evolution Campaign Expansion
APOC = Age of Apocalypse Campaign Expansion
SHIELD = Agents of S.H.I.E.L.D. Campaign Expansion
TT = Trickster Takeover Scenario Pack
CW = Civil War
SS = Synthezoid Smackdown
FNE = Fear No Evil

Other entries in the “Packs” columns below refer to a hero pack which contains a modular set.

CORE SET

RHINO

Themes: Breaking, Stealing, Brute, Crime, Hydra
Mechanics: Extra Attacks, ATK Bonuses, Extra Toughs, Stuns

Name	Modular Sets	Difficulty	Notes	Packs
Unicorn's Horn	Fantasy	+0	Mixed minions. Boss minion (Dragon).	MOJO
DEFAULT MODULAR	Bomb Scare	+0	Small minions. Thematic.	CORE
Smash and Grab	A Mess of Things	+1	Extra attack (Gang-Up). Large minion. Stuns. Thematic.	GG
Stay Hydrated	Hydra Patrol	+1	Small minions. Thematic.	RORS
Property Damage	Armadillo	+1	Toughs (makes extra use of Rhino's toughs). Large minion. Thematic.	NOVA
Status Update	Beasty Boys	+1	Status cards (makes extra use of Rhino's stuns). 2x Large minions.	HOOD
Oops, Joined a Cult ✓	Clan Akkaba	+2	Adds threat (without affecting the main scheme). Mixed minions.	APOC
"We are Breaking!"	Symbiotic Strength	+2	Extra attacks. Dangerous attacks. Small minions.	SM
Hydra Heist ✓	Hydra Assault Ransacked Armory	+2	Mixed minions. Attachments. Thematic.	RORS HOOD
Rhino's Rampage ✓	Sinister Assault State of Emergency	+3	Large minions. Side schemes. High boost icons. Thematic.	SM HOOD
Sinister Swarm	Sinister Syndicate Iron Spider's Sinister Six	+3	Mixed minions. Criminal trait interaction. Thematic.	HOOD SP/dr
First Rhino On The Moon	Blue Moon Gravitational Pull	+3	Anti-Rush. Teamwork. Mixed minions. Boss minion.	APOC SHIELD
Get Wrecked	Super Strength Wrecking Crew	+3	Steady. ATK bonus. Large minions. High boost icons. Thematic.	NEXT HOOD
Thanos with a Horn	Infinity Gauntlet Children of Thanos The Black Order	+4	SOLO WARNING: The Infinity Stones will destroy the main scheme Large minions. Status cards. ATK/SCH bonus. Impactful boost effects.	MTS MTS MTS
Ultimate Rhino	Super Strength Sinister Assault State of Emergency	+4	Steady. ATK bonus. Large minions. High boost icons. Side schemes. Thematic.	NEXT SM HOOD

KLAW

Themes: Sound, Tech, Crime, Mercenaries

Mechanics: Additional Boost Cards

Name	Modular Sets	Difficulty	Notes	Packs
Guards, Guards!	Ransacked Armory	-2	Gives Klaw 5x Armored Guards total. Attachments. Thematic.	HOOD
Warped Timeline	Temporal Dystopian Nightmare	-2	Impactful boost abilities. Stuns. Sends alter-ego. Small minions. Side schemes.	KANG APOC
Tooth and Klaw ✓	Armies of Titan	-1	Small minions. Impactful boost abilities.	MTS
Good Vibrations	New Avengers Secret Avengers	+0	Mixed minions. Impactful boost abilities. Teamwork. Status cards.	CW CW
Anti-Mutant Amplifier	Genosha	+0	Steady. Mixed minions.	APOC
DEFAULT MODULAR	Masters of Evil	+0	Large minions. Impactful boost abilities.	CORE
Sounds Like Trouble ✓	Sinister Syndicate	+1	Impactful boost abilities. Mixed minions. Thematic.	HOOD
Sounds Cool	Frost Giants	+1	Large minions. Sends alter-ego. Stuns.	MTS
Oops, Joined a Cult	Clan Akkaba	+2	Mixed minions. Adds threat.	APOC
Boosted Boombox ✓	Sinister Assault Mutant Insurrection	+2	High boost icons. Mixed minions.	SM NEXT
Vibranium Order	Children of Thanos	+2	Mixed minions. Disruption. Impactful boost abilities. Adds Black Order theme.	MTS MTS
Soundgarden	Black Tom Cassidy	+2	Anti-Rush. Small minions. Stuns. Impactful boost abilities.	NEXT
Klaw Starts an Army	Kree Militants	+2	Large minions. Overkill/piercing boost abilities.	GMW
Klaw Starts a Band ✓	Band of Badoon	+2	Mixed minions. Surprise damage. Impactful boost abilities. Swarm.	GMW
Klaw Starts a Zoo	Menagerie Medley	+3	Anti-Ally. Surprise damage. Mixed minions. Impactful boost abilities. Confuses.	GMW
Sonic Screwdriver ✓	Anachronauts	+3	Mixed minions. Impactful boost abilities (additional boost cards).	KANG
"We Are Sound!"	Super Strength Symbiotic Strength	+3	Steady (protects 2x boost card attacks). Extra attacks. ATK bonus. Small minions. Dangerous attacks.	NEXT SM
Sound Crew	Wrecking Crew Hard Sound	+3	High boost icons. Additional boost cards. Large minions. Boss minion. Thematic.	HOOD SHIELD
Boost Card Highscore	Anachronauts Space Pirates Hard Sound	+4	A huge amount of additional boost cards. Mixed minions. Boss minion.	KANG GMW SHIELD

ULTRON

Themes: Robotics, Tech

Mechanics: Attack Ability, Minion Swarm (drones)

Name	Modular Sets	Difficulty	Notes	Packs
New Hardware	Military Grade	-2	Attachments. Thematic.	NEXT
Batteries Not Included	Power Drain	-2	Treacheries. Mills encounter deck. Thematic.	GG
Do The Robot ✓	Sentinels	-1	Large minions. Thematic.	MG
Anti-Mutant Tech	Genosha	+0	Steady (keeps drones spawning). Mixed minions.	APOC
Old School Mech ✓	Celestial Tech	+0	Attachments.	APOC
DEFAULT MODULAR	Under Attack	+0	Anti-Ally. Surprise damage.	CORE
Android Attacker	Weapon Master	+1	Extra attacks (to spawn drones).	RORS
Delivery Drone	Galactic Artifacts	+1	Victory display side schemes. Attachments.	GMW
Glitch in the System	Sci-Fi	+2	Mixed minions. Toughness environment (deadly with drones). Thematic.	MOJO
A.I. Hivemind	Guerrilla Tactics	+3	Bonuses with multiple enemies (drones). Side schemes.	SM
Vibranium Might	Super Strength	+3	Steady (keeps drones spawning). ATK bonus. High boost icons. Thematic.	NEXT
Ultra Ultron	Osborn Tech	+4	Attachments. Surge leads to more drones. High boost icons. Thematic.	SM
Nano-Tech Robots	Sentinels Future Past	+4	Large minions. Boss minions. Victory display. High boost icons. Nemesis interaction. Thematic.	MG MG
Infinity Ultron	Infinity Gauntlet Genosha	+4	Steady (keeps drones spawning). ATK/SCH bonus. Status cards. Mixed minions. Thematic.	MTS APOC

THE GREEN GOBLIN SCENARIO PACK

RISKY BUSINESS

Themes: Crime, Madness, Business, Mercenaries, Alter-Ego, Tech, Goblin

Mechanics: Form-Changing, Limited Time to Attack

Name	Modular Sets	Difficulty	Notes	Packs
DEFAULT MODULAR	Goblin Gimmicks	+0	Attachments. Treacheries. Thematic.	GG
Criminal Enterprise ✓	Down to Earth Running Interference	+1	Sends alter-ego (makes Norman tougher). Small minions. Boss minion. Thematic.	SM GG
Mercenary Army	Ransacked Armory Batroc's Brigade	+1	Medium minions. Attachments. Thematic.	HOOD SHIELD
Sharknado ✓	Menagerie Medley	+2	Anti-Ally. Surprise damage. Mixed minions. Impactful boost abilities. Confuses.	GMW
Goblin Might	Super Strength	+2	Steady (keeps Goblin activating). ATK bonus. High boost icons. Thematic.	NEXT
Wicked Schemes	Whispers of Paranoia Dystopian Nightmare	+2	Sends alter-ego (makes Norman tougher). Nemesis interaction. Side schemes. Thematic.	SM APOC
Crazy Train	Sitcom Telepathy	+2	Retaliate. Anti-Ally. Sends alter-ego (makes Norman tougher.). SCH bonus. Overkill. Obligations. Thematic.	MOJO NEXT
Enchanted Forest	Enchantress Black Tom Cassidy	+3	Anti-Rush (makes Goblin tougher). Sends alter-ego. Steals allies. Mixed minions. Stuns. Quickstrike.	MTS NEXT
Osborn's Thunderbolts	Gravitational Pull Power of the Atom	+4	2x Boss minions (adds pressure while villain is Norman). Surprise damage. Thematic.	SHIELD SHIELD
Brains AND Brawn	Telepathy Growing Strong	+4	Boss minion (adds pressure while villain is Norman). Retaliate. Anti-Ally. SCH bonus. Overkill. Sends alter-ego.	NEXT SILK
New Goblin Toys	Goblin Gear	+4	Extra activations. Attachments. Thematic.	SM
Oscorp Unleashed	Osborn Tech	+4	Attachments. High boost icons. Thematic.	SM
Ultimate Norman	Super Strength Goblin Gear Osborn Tech	+4	Steady (keeps Goblin activating). Extra activations. ATK bonus. Attachments. High boost icons. Thematic.	NEXT SM SM

MUTAGEN FORMULA

Themes: Mutating, Swarm, Goblin, Tech, City Attack

Mechanics: Attack Ability, Minion Swarm, Goblin Trait

Name	Modular Sets	Difficulty	Notes	Packs
Mutant Formula	Hope Summers Mutant Slayers	-1	Adds helpful setup ally. Mixed minions. Adds mutant theme.	NEXT NEXT
DEFAULT MODULAR	Goblin Gimmicks	+0	Attachments. Treacheries. Thematic.	GG
Oscorp Upgrades	Ransacked Armory	+1	Attachments. Thematic.	HOOD
The Little Lost Goblin ✓	Fantasy	+1	Introduces an extra Goblin-traited minion. Mixed minions. Boss minion (Dragon).	MOJO
Goblin Gang	A Mess of Things	+1	Extra attack (Gang-Up, works well with minion swarm). Large minion. Stuns. Thematic.	GG
Ben Reilly	Spider-Man	+2	Medium minion. Thematic.	CW
Crime Wave	Down to Earth City in Chaos	+2	Mixed minions. Sends alter-ego. Thematic.	SM SM
Venom Goblin At Home	Symbiotic Strength	+3	Extra attacks. Dangerous attacks. Small minions. Thematic.	SM
Crafty Goblins	Guerrilla Tactics	+3	Bonuses for multiple enemies. Side schemes.	SM
Rogues' Gallery ✓	Sinister Assault	+3	Large minions. High boost icons. Thematic.	SM
A State of Mayhem ✓	Streets of Mayhem State of Emergency	+3	Side schemes. Changing environment. High boost icons. Thematic.	HOOD HOOD
Alien Invasion	Band of Badoon Menagerie Medley	+3	Mixed minions. Surprise damage. Impactful boost abilities. Swarm. Confuses.	GMW GMW
Goblin Gizmos	Goblin Gimmicks Goblin Gear	+3	Attachments. Extra activations. Treacheries. Thematic.	GG SM
Oscorp Unleashed	Osborn Tech	+4	Attachments. High boost icons. Thematic.	SM
New Goblin Toys	Goblin Gear	+4	Extra activations. Attachments. Thematic.	SM
Ultimate Green Goblin	Super Strength Goblin Gear Osborn Tech	+4	Attachments. Thematic. Extra activations. ATK bonus. High boost icons. Thematic.	NEXT SM SM

THE WRECKING CREW SCENARIO PACK

WRECKING CREW

Themes: Breaking, Crime, Escape
Mechanics: Multi-Villain, Attack Abilities

NOTE: WRECKING CREW DOES NOT NORMALLY CONTAIN ANY MODULAR SETS.

Unofficially, you could do either of the following:

- Add a modular set to each Villain's deck
- Shuffle four modular sets together, divide them into four equal stacks, shuffle one stack into each villain's deck.

Name	Modular Sets	Difficulty	Notes	Packs
Get Wrecked	City in Chaos Down to Earth State of Emergency Power Drain	+0	Keeps the scenario to very few minions. Thematic (<i>wrecking the city</i>).	SM SM HOOD GG
Mass Breakout ✓	Sinister Syndicate Iron Spider's Sinister Six Masters of Evil Running Interference	+1	Many minions. Mixed minions. Criminal trait interaction. Thematic (<i>breaking out</i>).	HOOD SP//dr CORE GG
All-Out Assault	Standard 1 Hydra Assault Weapon Master Symbiotic Strength	+1	Extra attacks (in each set) to combo with the Wrecking Crew's attack abilities.	CORE RORS RORS SM
Goblin Quartet	Goblin Gear Osborn Tech Sinister Assault Iron Spider's Sinister Six	+3	Extra minions. Attachments. High boost icons.	SM SM SM SP//dr

THE RISE OF RED SKULL CAMPAIGN EXPANSION

CROSSBONES

Required Modular Set (for Side Deck): Experimental Weapons

Themes: Weapons, Mercenary, Hydra, Attacking

Mechanics: Weapons, Attachments, Boost Icons, Hydra

Name	Modular Sets <small>* = a weapon within the mod set</small>	Difficulty	Notes	Packs
Here to Slay	Ransacked Armory** Military Grade* Mutant Slayers	-2	Attachments. Medium minions. Adds mutant theme.	HOOD NEXT NEXT
DEFAULT MODULARS	Weapon Master** Hydra Assault Legions of Hydra	+0	Extra attacks. Mixed minions. Thematic.	RORS RORS CORE
Alternative Hydration ✓	Weapon Master** Hydra Patrol Captain America's Nemesis	+1	5x Hydra Soldiers led by Zemo. Extra attacks. Anti-Rush. Thematic.	RORS RORS CAP. A.
Mercenary Alliance	Ransacked Armory Batroc's Brigade The Leaper	+1	5x Medium mercenary-traited minions. Boss minion. Discarding. Attachments. Thematic.	HOOD SHIELD SHIELD
Big Game Hunter	Under Attack* Hounds* Frost Giants	+1	Anti-Ally. Surprise damage. Sends alter-ego + brings you back. Quickstrike. Mixed minions.	CORE APOC MTS
Don't Fear the Reaver ✓	Weapon Master** Reavers Deathstrike	+2	Extra attacks. Mixed minions. Attachments. Teamwork. Thematic (<i>Crossbones looks like a Reaver</i>).	RORS ROGUE WOLV.
Weaponless	Super Strength Legions of Hydra Hydra Patrol	+3	Steady. No added weapons (high chance of acceleration token). Anti-Rush. ATK bonus. Mixed minions.	NEXT CORE RORS
I Like Big Boosts	Extreme Risk** Wrecking Crew Black Order	+4	High boost icons. Large minions. Boss minion.	SHURI HOOD MTS
Anti-Rush Thunderbolts	Extreme Risk** Whiteout Blue Moon	+4	Anti-Rush. Teamwork. Mixed minions. Boss minion. Stuns.	SHURI WINTER APOC
Spider Glider Rider	Goblin Gear** Osborn Tech** Sinister Assault	+4	Attachments. High boost icons. Extra activations. Large minions. Adds Spider-Man theme.	SM SM SM

ABSORBING MAN

Themes: Absorbing, Elements, Delaying
Mechanics: Delay Counters, Environments

Name	Modular Sets	Difficulty	Notes	Packs
Man on the Moon	Blue Moon	+0	Anti-Rush. Teamwork. Mixed minions.	APOC
Part Of The Team	Masters of Evil	+0	Large minions. Thematic. <i>(Absorbing Man has been a member.)</i>	CORE
DEFAULT MODULAR	Hydra Patrol	+0	Small minions. Leads to environment effects triggering. Adds Hydra theme.	RORS
Lightmasters of Evil	Wrecking Crew She-Hulk's Nemesis Set	+1	Large minions. High boost icons. Thematic.	HOOD CORE
Sharknado ✓	Menagerie Medley	+2	Anti-Ally. Surprise damage. Mixed minions. Impactful boost abilities. Confuses.	GMW
The Hydra Elite	Captain America's Nemesis Legions of Hydra	+3	5x Hydra Soldiers lead to more environment cards (when defeated). Anti-Rush. Adds Hydra theme.	CAP. A. CORE
To Infinity and Beyond	Infinity Gauntlet	+3	No minions (Space Stone resets his deck + causes acceleration token). Status cards. ATK/SCH bonus. Smaller encounter deck = his environment cards trigger more often.	MTS
Ice, Ice, Baby ✓	Whiteout Frost Giants	+3	Large minions. Boss minion. Stuns. Sends alter-ego. <i>(Relates to Ice trait.)</i>	WINTER MTS
Knock On Wood	Super Strength Black Tom Cassidy	+3	Steady. Anti-Rush. Mixed minions. Stuns. Quickstrike. <i>(Relates to Wood trait.)</i>	NEXT NEXT
Like A Rolling Stone	Gravitational Pull Running Interference	+3	Two boss minions. Sends alter-ego. <i>(Tombstone/Moonstone relate to Stone trait.)</i>	SHIELD GG
Pedal to the Metal	Supersonic Sentinels	+3	Boss minion. Large minions. Overkill. <i>(Relates to Metal trait.)</i>	SHIELD MG
Technically Gifted	Osborn Tech	+4	Attachments. Surge leads to environment effects triggering. High boost icons.	SM
Friends From Mars ✓	Badoon Headhunter	+4	Two large minions. Surge leads to more environment effects triggering.	GMW

TASKMASTER

Required Modular Set: Hydra Patrol

Themes: Hydra, Hunting, Mimicry, Weapons, Captives, Rescue, S.H.I.E.L.D., Thunderbolts

Mechanics: Form-Changing, Boost Icons, Anti-Form Changing, Attachments, Scenario Allies

Name	Modular Sets	Difficulty	Notes	Packs
Trickmaster	Trickster Magic	-2	Large minions. Adds more allies to be rescued.	TT
Shifting Loyalties	S.H.I.E.L.D.	+0	Small minions. Vulnerable. Anti-S.H.I.E.L.D. Thematic.	SHIELD
A.I.M. Membership	A.I.M. Abduction	+0	Captures allies. Small minions. Thematic.	SHIELD
DEFAULT MODULAR	Weapon Master	+0	Extra attacks. Attachments. Thematic.	RORS
Taskmasters Of Evil ✓	Masters Of Evil	+1	Large minions. Impactful boost abilities.	CORE
Thunderbolts #1	Dangerous Recruits Thunderbolts	+1	When Revealed abilities. Impactful boost abilities. Thematic.	CW SS
Master of the Nine Realms	Enchantress Frost Giants	+2	Sends alter-ego (for main scheme ability). Anti-Rush. Large minions. Steals allies. Adds Asgard theme.	MTS MTS
Crime-Master	Down to Earth Whispers of Paranoia	+2	Sends alter-ego (for main scheme ability). Small minions. Nemesis interaction.	SM SM
Taskmadness	Telepathy Sitcom	+3	Sends alter-ego (for main scheme ability). Retaliate. Anti-Ally. SCH bonus. Overkill.	NEXT MOJO
Stickmaster	Extreme Risk	+3	Boss minion. High boost icons.	SHURI
Training Hydra ✓	Legions of Hydra	+3	Mixed minions. Thematic.	CORE
Boostmaster	Sinister Assault	+4	High boost icons (for main scheme ability). Large minions.	SM
Thunderbolts #2	Pale Little Spider Techno	+4	2x Boss minions. Piercing. Damage reflect. Thematic.	SHIELD FALCON
Hyde and Seek	Mister Hyde Goblin Gear	+4	Boss minion. Attachments. Extra activations. <i>Nowhere is safe.</i>	HOOD SM

ZOLA

Themes: Science, Mutations, Technology, Hydra

Mechanics: Minion Swarm, Minion Attachments, Tech Attachments

Name	Modular Sets	Difficulty	Notes	Packs
Hydra Distraction	Bomb Scare	-2	Small minions. Thematic.	CORE
New Upgrades ✓	Ransacked Armory	-2	Attachments. Thematic.	HOOD
Cosmic Guards	Blue Moon	+0	Anti-Rush. Teamwork. Mixed minions.	APOC
Doctor Frankenstein	Running Interference	+0	Boss minion. Sends alter-ego. Attachments. Adds horror theme.	GG
DEFAULT MODULAR	Under Attack	+0	Anti-Ally. Area damage.	CORE
Super Swarm	Band of Badoon	+1	Mixed minions. Surprise damage. Impactful boost abilities. Swarm.	GMW
Armor Plating	Armadillo	+1	Toughs. Large minion.	NOVA
Experiment Gone Wrong	Sauron	+2	Large minion.	ICEMAN
Mutate Teamwork ✓	Guerrilla Tactics	+3	Bonuses for multiple enemies (minions). Side schemes.	SM
Tech Convention	Techno	+3	Boss minion. Piercing. Attachments. Thematic.	FALCON
Arkham Horror	Horror	+3	Mixed minions. Quickstrike environment. Adds horror theme.	MOJO
Don't Fear the Reaver ✓	Reavers	+4	Minions with tech attachments. Main scheme ability helps trigger Teamwork.	ROGUE
Doomsday Zola	The Doomsday Chair	+4	Large minion. Attachments.	CORE
Doctor Jekyll	Mister Hyde	+4	Boss minion. Adds horror theme.	HOOD
Nano-Technology	Future Past	+4	Boss minions. Victory display. High boost icons. Nemesis interaction. Nano-Tech attachment interaction.	MG

RED SKULL

Themes: Hydra, Infinity Stone, Misdirection

Mechanics: Side Schemes, Attachments

Remember to separate the side schemes for the side deck!

Name	Modular Sets <i>* = a side scheme</i>	Difficulty	Notes	Packs
Ride the Lightning	Power Drain* Zzzax	-2	Treacheries. Mills encounter deck. Punishes energy resources.	GG IRONHRT
Dehydration	Bomb Scare* Hydra Assault	-2	Small minions. Extra attacks. Thematic.	CORE RORS
Rehydration	Winter Soldier's Nemesis* Black Widow's Nemesis*	+0	Mixed minions. Adds Crossbones and Taskmaster. Thematic.	WINTER WIDOW
DEFAULT MODULARS	Hydra Assault Hydra Patrol*	+0	Small minions. Extra attacks. Thematic.	RORS RORS
Caught Red-Handed ✓	Sinister Syndicate* Iron Spider's Sinister Six*	+1	Mixed minions. Crime trait interaction. Impactful boost effects.	HOOD SP//dr
Hellfire Takeover	Hellfire* Shadowcat's Nemesis*	+2	Mixed minions. Hellfire trait interaction.	MAGNTO MG
Oops, Formed a Cult	Clan Akkaba Galactic Artifacts***	+2	Mixed minions. Adds threat. Attachments. Permanent side scheme gives +1 ATK all game. Victory display side schemes.	APOC GMW
New World Black Order ✓	Armies of Titan** Children of Thanos**	+3	Mixed minions. Impactful boost abilities. Adds Black Order theme.	MTS MTS
Ghostbusters	Guerrilla Tactics*** Menagerie Medley	+4	Anti-Ally. Surprise damage. Mixed minions. Impactful boost abilities. Confuses. Bonuses for multiple enemies. Side schemes.	SM GMW
Mutant Mayhem	Infinites Genosha*	+4	Steady. Anti-Ally (defending). Mixed minions. Permanent side schemes give villain +1 ATK all game. Adds threat.	APOC APOC
Space Heist	State of Emergency**** Blue Moon*	+4	Adds difficult side schemes. Anti-Rush. Teamwork. Mixed minions.	HOOD APOC
A Red Skull in Time	Master of Time* Anachronauts**	+4	Adds difficult side schemes. Mixed minions. Impactful boost abilities. Adds time theme.	KANG KANG
Overhydration	Legions of Hydra** Hydra Patrol*	+4	Adds difficult side schemes. Mixed minions. Anti-Rush. Thematic.	CORE RORS
Legions of Doom	Legions of Hydra The Doomsday Chair	+4	Adds difficult side schemes. Mixed minions. Attachments. ...Good luck!	CORE CORE

THE ONCE AND FUTURE KANG SCENARIO PACK

KANG

Themes: Time Travel, Tech, Conquering, Robot Minions

Mechanics: Obligations, Attack Ability, Separate Areas

Name	Modular Sets	Difficulty	Notes	Packs
WandaVision	Sitcom	+0	Obligations (combos with Kang's cards). Sends alter-ego.	MOJO
New Quantumnauts	Sentinels Zero Tolerance	+0	Mixed minions. Sentinel trait interaction. Robot thematic.	MG MG
Dark Future	Dystopian Nightmare	+0	Obligations (combos with Kang's cards). Sends alter-ego. Thematic.	APOC
DEFAULT MODULAR	Temporal	+0	Small minions. Stuns. Thematic.	KANG
Fly Me To The Moon ✓	Blue Moon	+1	Anti-Rush. Teamwork. Mixed minions. Thematic.	APOC
Chronos Corps	Hounds	+1	Small minions. Quickstrike. Thematic.	APOC
Nemesis Emphasis	Whispers of Paranoia	+1	Sends alter-ego. Nemesis interaction.	SM
Back to the Future III	Western	+1	Mixed minions. Damage environment. Thematic.	MOJO
"We Are Conquering!"	Symbiotic Strength Weapon Master	+2	Extra attacks. Dangerous attacks. Small minions. Attachments.	SM RORS
Mutant Mayhem	Infinites Genosha	+2	Steady. Anti-Ally (defending). Mixed minions. Adds threat. Adds mutant theme.	APOC APOC
Past and Present	Fantasy Sci-Fi	+2	Mixed minions. Boss minion (Dragon). Toughness environment. Thematic.	MOJO MOJO
Jurassic World	Savage Land	+2	Retaliate. Discards. Mixed minions. Thematic.	APOC
History's Greatest ✓	Anachronauts	+3	Mixed minions. Impactful boost abilities.	KANG
Kangception ✓	Master of Time	+3	Obligations. Mixed minions. Thematic.	KANG
The Spoils of War	Space Pirates Galactic Artifacts	+3	Small minions. Quickstrike. Card removal. Victory display side schemes. Thematic.	GMW GMW
Terminator	Future Past Sci-Fi	+4	Mixed minions. Boss minions. Victory display. High boost icons. Nemesis interaction. Toughness. Thematic.	MG MOJO

THE GALAXY'S MOST WANTED CAMPAIGN EXPANSION

BROTHERHOOD OF BADOON (DRANG)

Required Modular Set: Ship Command

Themes: Space, Ships, Swarm, Badoon

Mechanics: Side Schemes, Scheme Ability, Indirect Damage

Name	Modular Sets	Difficulty	Notes	Packs
Bounty Hunters	Mutant Slayers	-2	Medium minions.	NEXT
Space Oddity	Fantasy	-2	Mixed minions. Boss minion (Dragon).	MOJO
Kree Reinforcements "Kree-inforcements"	Kree Militants	+0	Large minions. Overkill/piercing boost abilities.	GMW
Maximum Firepower	Frost Giants Sitcom	+0	Sends alter-ego (helps charge Badoon Ship). Large minions. Obligations.	MTS MOJO
Power of the Sun	Sinister Assault	+0	Large minions. High boost icons.	SM
Side Scheme Wormhole	Galactic Artifacts	+0	Many side schemes. Attachments. Does not add minions. Thematic.	GMW
DEFAULT MODULAR	Band of Badoon	+0	Mixed minions. Surprise damage. Swarm. Badoon trait interaction. Thematic.	GMW
Cosmic Creatures ✓	Menagerie Medley	+1	Anti-Ally. Surprise damage. Mixed minions. Impactful boost abilities. Confuses. Thematic.	GMW
Taxi to Asteroid-M	Acolytes	+1	Mixed minions. Teamwork.	MG
Gorram Reavers ✓	Reavers	+2	Mixed minions. Teamwork.	ROGUE
Brotherhood of the Moon	Blue Moon Gravitational Pull	+3	Anti-Rush. Mixed minions. Teamwork. Boss minion.	APOC SHIELD
Badoon Platoon ✓	Band of Badoon Badoon Headhunter	+4	Mixed minions. Surprise damage. Impactful boost abilities. Swarm. Thematic.	GMW GMW
Crashed On Dagobah	Telepathy Black Tom Cassidy	+4	Retaliate. Anti-Ally. Anti-Rush. SCH bonus. Overkill. Stuns. Small minions. Quickstrike.	NEXT NEXT
Infinity Drang	Infinity Gauntlet Genosha	+4	Steady. Status cards. ATK/SCH bonus. Mixed minions.	MTS APOC

INFILTRATE THE MUSEUM (COLLECTOR #1)

Required Modular Set: Galactic Artifacts

Themes: Space, Museum, Collecting

Mechanics: Losing Cards, Paying Resources

Name	Modular Sets	Difficulty	Notes	Packs
Goblin Museum	Goblin Gimmicks	-2	Attachments. Treacheries.	GG
Jump to Lightspeed ✓	Ship Command Blue Moon	-2	Anti-Rush. Milano helps remove cards from The Collection. Teamwork. Thematic.	GMW APOC
A Cheap Victory ✓	Scientist Supreme	-2	Vulnerable. 2x Large minions. Minions go to the victory display, not The Collection.	SHIELD
Table For Two	A.I.M. Science	-1	Small minions. Minions enter play two at a time, filling The Collection.	SHIELD
Sticky Fingers	Sinister Syndicate	-1	Medium minions. Impactful boost effects. Sends more cards to The Collection.	HOOD
Thanos Daycare	Children of Thanos	+0	Large minions. Impactful boost abilities. Sends more cards to The Collection.	MTS
Thief of Time	Anachronauts	+0	Mixed minions. Impactful boost abilities.	KANG
DEFAULT MODULAR	Menagerie Medley	+0	Anti-Ally. Surprise damage. Mixed minions. Impactful boost abilities (leads to filling The Collection). Confuses. Thematic.	GMW
Infiltrate the Deck	Mystique	+2	Boss minion. Puts cards in your deck.	MG
Tricks Up His Sleeve	Brothers Grimm	+2	Large minion. Very few total minions. Attachments (fills The Collection).	HOOD
Badoon Muscle	Super Strength Band of Badoon	+3	Steady. ATK bonus. Mixed minions. Surprise damage. Sends cards to the Collection. Swarm. Thematic.	NEXT GMW
The Special Hell	Infinity Gauntlet Osborn Tech	+4	WARNING: Collector collects his own Infinity Stones. Status cards. ATK/SCH bonus. Only one minion total (Space Stone often resets whole deck). Attachments fill The Collection. High boost icons.	MTS SM

ESCAPE THE MUSEUM (COLLECTOR #2)

Required Modular Set: Galactic Artifacts, Ship Command (*set aside as per main scheme 1A*)

Themes: Space, Being Lost, Escape

Mechanics: Activations, Status Cards, Lots of Threat

Name	Modular Sets	Difficulty	Notes	Packs
Paint It Black	Armies of Titan Black Order	-2	Mixed minions. Black Order trait interaction.	MTS MTS
Space Police ✓	Genosha	-1	Steady. Mixed minions.	APOC
Oops, Collected a Cult	Clan Akkaba	-1	Mixed minions. Adds threat.	APOC
Freeze!	Frost Giants	-1	Sends alter-ego. Large minions.	MTS
Gene Pool Party	Infinites	-1	Anti-Ally (defending). Small minions.	APOC
Running Scared	Hounds Dystopian Nightmare	-1	Small minions. Sends alter-ego + pulls you back. Quickstrike.	APOC APOC
Kree-ative Solution	Kree Militants	+0	Large minions. Overkill/piercing boost abilities. Thematic.	GMW
Museum Helpers ✓	Acolytes	+0	Mixed minions. Teamwork.	MG
DEFAULT MODULAR	Menagerie Medley	+0	Anti-Ally. Surprise damage. Mixed minions. Impactful boost abilities. Confuses. Thematic.	GMW
Stolen Time	Anachronauts	+1	Mixed minions. Impactful boost abilities.	KANG
Stay Hydrated ✓	Legions of Hydra	+2	Mixed minions.	CORE
One Step Ahead	Telepathy	+2	Retaliate. Anti-Ally. SCH bonus. Overkill. Sends alter-ego.	NEXT
Under Arrest	S.H.I.E.L.D. Pale Little Spider	+3	Small minions. Boss minion. Vulnerable. Patrol. Damage reflect. Anti-S.H.I.E.L.D.	SHIELD SHIELD
A Seat on the Council	The Doomsday Chair	+4	Large minion. Attachments.	CORE

NEBULA

Required Modular Sets: Ship Command, Power Stone (*see main scheme 1A*)

Themes: Space, Combat, Crime

Mechanics: Surge, Techniques, Activations, More Techniques, Evasion Counters, Even More Surge

Name	Modular Sets	Difficulty	Notes	Packs
Bounty Hunters	Mutant Slayers	-2	Mixed minions.	NEXT
Cosmic Warrior ✓	Armies of Titan Celestial Tech	-2	Small minions. Impactful boost abilities. Attachments. Thematic.	MTS APOC
Fly Me to the Moon ✓	Blue Moon	-1	Anti-Rush. Teamwork. Mixed minions.	APOC
Daughter of Thanos ✓	Black Order Children of Thanos	-1	Large minions. Black Order trait interaction. Thematic.	MTS MTS
On Loan to Ronan	Kree Militants	-1	Large minions. Overkill/piercing boost abilities. Thematic.	GMW
The Space Police	Genosha	+0	Steady (keeps Techniques triggering). Mixed minions.	APOC
"We Are Surging!"	Symbiotic Strength	+0	Extra attacks. Dangerous attacks. Small minions.	SM
DEFAULT MODULAR	Space Pirates	+0	Small minions. Quickstrike. Card removal. Impactful boost abilities (additional boost cards find more Techniques). Thematic.	GMW
Technique Time Warp	Anachronauts	+1	Mixed minions. Impactful boost abilities (additional boost cards find more Techniques).	KANG
Build-A-Groot	Super Strength Black Tom Cassidy	+2	Steady (keeps Techniques triggering). Anti-Rush. ATK bonus. Small minions. Quickstrike. Stuns.	NEXT NEXT
Usurped Throne	Infinity Gauntlet Kree Fanatic	+4	Steady. ATK/SCH boost. Status cards. Boss minion. Impactful boost abilities.	MTS PRINT

RONAN THE ACCUSER

Required Modular Sets: Ship Command, Power Stone (*see main scheme 1A*)

Themes: Space, Combat, Determination

Mechanics: Activations, Huge Attacks, Surge, Hazard Icon

Name	Modular Sets	Difficulty	Notes	Packs
Ronan the Merciful	Goblin Gimmicks Mutant Slayers Hope Summers	-3	Medium minions. Attachments. Helpful setup ally.	GG NEXT NEXT
Kree Sentries ✓	Sentinels Zero Tolerance	-2	Mixed minions. Sentinel trait interaction. Thematic.	MG MG
Warhammer 40K	Fantasy	-2	Mixed minions. Boss minion (Dragon).	MOJO
"We Are Conquering!"	Symbiotic Strength	+0	Extra attacks. Dangerous attacks. Small minions.	SM
The Next Generation ✓	Acolytes	+0	Mixed minions. Teamwork.	MG
Oops, Joined Hydra	Weapon Master Hydra Assault	+0	Extra attacks. Small minions. Adds Hydra theme.	RORS RORS
DEFAULT MODULAR	Kree Militants	+0	Large minions. Overkill/piercing boost abilities. Thematic.	GMW
Accuse-onauts	Anachronauts	+2	Mixed minions. Impactful boost abilities.	KANG
Kree Supremacy	Kree Militants Kree Fanatic	+3	Extra attacks. Large minions. Overkill/piercing boost effects.	GMW PRINT
Infinity Ronan	Infinity Gauntlet Super Strength Kree Militants	+4	Steady. ATK/SCH boost. Status cards. Large minions. Overkill/piercing boost abilities. Thematic.	MTS NEXT GMW

THE MAD TITAN'S SHADOW CAMPAIGN EXPANSION

EBONY MAW

Themes: Magic, Black Order

Mechanics: Slow Casting Spells, Activation Ability

Name	Modular Sets	Difficulty	Notes	Packs
A Wizard is Never Early	Galactic Artifacts Fantasy	-2	Mixed minions. Boss minion (Dragon). Victory display side schemes. Attachments.	GMW MOJO
Master of Puppets	Trickster Magic Shadow King	-1	Large minions. Gives allies. Steals allies. Thematic.	TT STORM
DEFAULT MODULARS	Armies of Titan Children of Thanos	+0	Mixed minions. Impactful boost abilities. Thematic.	MTS MTS
Forbidden Sorcery	Legions of Hel Horror	+1	Mixed minions. Quickstrike environment. Thematic.	MTS MOJO
Conjured Creatures ✓	Temporal Menagerie Medley	+1	Anti-Ally. Surprise damage. Mixed minions. Impactful boost abilities. Status cards.	KANG GMW
New Followers	Acolytes Celestial Tech	+1	Mixed minions. Teamwork. Attachments.	MG APOC
Ancient Magic	Clan Akkaba Personal Nightmare	+1	Mixed minions. Adds threat. Huge side scheme. Discards. Thematic.	APOC SM
Insidious Whispers	Enchantress Whispers of Paranoia	+1	Anti-Rush. Sends alter-ego. Steals allies. Nemesis interaction. Thematic.	MTS SM
Emperor Palpatine	Telepathy Zzzax Power Drain	+1	Retaliate. Anti-Ally. SCH bonus. Treacheries. Mills encounter deck. Punishes energy resources.	NEXT IRONHRT GG
Oops, Joined Hydra	Weapon Master Hydra Assault	+2	Extra attacks. Small minions. Adds Hydra theme.	RORS RORS
Warcaster	Genosha Under Attack	+2	Steady. Anti-Ally. Surprise damage. Mixed minions.	APOC CORE
Dark Side of the Moon ✓	Extreme Risk Blue Moon	+3	Anti-Rush. Teamwork. Mixed minions. Boss minion.	SHURI APOC
"We Are Strong!"	Super Strength Symbiotic Strength	+3	Steady. ATK boost. Extra attacks. Dangerous attacks. Small minions.	NEXT SM
Infinite Magic	Infinity Gauntlet Brothers Grimm Genosha	+4	Status cards. ATK/SCH bonus. Mixed minions. Attachments.	MTS HOOD APOC

TOWER DEFENSE (PROXIMA/CORVUS)

Themes: Siege, Teamwork, Black Order

Mechanics: Tower Defense, Two Main Schemes, Attack Abilities, Extra Attacks

Name	Modular Sets	Difficulty	Notes	Packs
Mad Titan's Army	Armies of Titan Black Order	+0	Mixed minions. Black order interaction. Thematic.	MTS MTS
DEFAULT MODULAR	Armies of Titan	+0	Small minions. Thematic.	MTS
The Wrong Tower	Genosha	+1	Steady. Mixed minions.	APOC
The Boys Are Back In Town	Beasty Boys Nasty Boys	+1	Mixed minions. Status cards. Teamwork.	HOOD NEXT
Oops, Joined a Cult	Clan Akkaba	+1	Mixed minions. Adds threat.	APOC
"We are Plural!"	Symbiotic Strength	+1	Extra attacks. Dangerous attacks. Small minions.	SM
Oops, Joined Hydra	Weapon Master Hydra Assault	+1	Extra attacks. Small minions. Adds Hydra theme.	RORS RORS
Proxima's New Genes	Infinites	+1	Anti-Ally (defending). Small minions.	APOC
Corvus Starts a Band ✓	Band of Badoon	+2	Mixed minions. Surprise damage. Impactful boost abilities. Swarm.	GMW
Anti-Mutant Army	Infinites Genosha	+2	Steady. Anti-Ally (defending). Mixed minions. Adds threat.	APOC
The Perfect Couple ✓	Guerrilla Tactics	+3	Bonuses for multiple enemies. Side schemes. Thematic.	SM
Tower of Pain	Pale Little Spider Legions of Hydra	+4	Mixed minions. Boss minion. Damage reflect.	SHIELD CORE
Boost Card Bonanza	Hard Sound Anachronauts	+4	Mixed minions. Boss minion. Additional boost cards.	SHIELD KANG

THANOS

Required Modular Set: Infinity Gauntlet

Themes: Space, Black Order, Infinity Stones

Mechanics: Huge Attacks, Activation Ability, Infinity Stones

Name	Modular Sets	Difficulty	Notes	Packs
The Reality Stone	Temporal Fantasy	-2	Mixed minions. Boss minion (Dragon). Stuns.	KANG MOJO
Someone to Stun	Scientist Supreme S.H.I.E.L.D.	-1	Vulnerable. Mixed minions. Anti-S.H.I.E.L.D.	SHIELD SHIELD
Space Stone Special	Dark Riders Mutant Insurrection	+0	Mixed minions. Minions attack abilities (perfect for the Space Stone). Teamwork.	APOC NEXT
New Black Order ✓	Acolytes Celestial Tech	+0	Mixed minions. Teamwork. Attachments.	MG APOC
DEFAULT MODULARS	Black Order Children of Thanos	+0	Large minions. Black Order trait interaction. Thematic.	MTS MTS
The Thanos Simulation	Sci-Fi Power Drain	+1	Mixed minions. Discards. Toughness environment.	MOJO GG
Galactic Armies ✓	Armies of Titan Band of Badoon	+2	Mixed minions. Swarm. Impactful boost abilities. Thematic.	MTS GMW
Infinite Infinites	Infinites Celestial Tech	+2	Anti-Ally (defending). Small minions. Attachments.	APOC APOC
"We Are Inevitable!"	Symbiotic Strength Venom's Nemesis Set	+2	Extra attacks. Small minions. Dangerous attacks. Adds Symbiote theme.	SM VENOM
Oops, Took Over Hydra	Weapon Master Hydra Assault	+2	Extra attacks. Small minions. Adds Hydra theme.	RORS RORS
Ronan's Forces	Kree Militants Under Attack	+2	Anti-Ally. Overkill/piercing boost abilities. Large minions. Surprise damage. Thematic.	GMW CORE
Rip Up Your Deck	Space Pirates Dystopian Nightmare	+2	Card removal. Sends alter-ego. Small minions. Quickstrike. Additional boost cards. Side schemes.	GMW APOC
The Spoils of War	Menagerie Medley Galactic Artifacts	+3	Anti-Ally. Surprise damage. Mixed minions. Impactful boost abilities. Confuses. Side Schemes. Attachments.	GMW GMW
Super Thanos	Super Strength Flight Telepathy	+4	Overkill. Retaliate. Steady. Anti-Ally. ATK/SCH bonuses. Overkill/piercing. Pain. Thematic.	NEXT NEXT NEXT

HELA

Themes: Undeath, Journey, Rescue, Death, Cold

Mechanics: Activation Ability, Boss Minions, Attachments, Side Schemes, Victory Display

Name	Modular Sets	Difficulty	Notes	Packs
Down The Rabbit Hole	Crazy Gang Fantasy	-2	Mixed minions. Boss minion (Dragon).	NCRAWL MOJO
DEFAULT MODULARS	Frost Giants Legions of Hel	+0	Mixed minions. Sends alter-ego. Thematic.	MTS MTS
Army of Giants	Frost Giants Thor's Nemesis Set	+1	Large minions (5x giant-traited). Sends alter-ego. Thematic.	MTS THOR
Fallen Warriors ✓	Clan Akkaba Temporal	+1	Mixed minions. Impactful boost abilities.	APOC KANG
Undead Mutants ✓	Brotherhood Sauron	+2	Mixed minions. Brotherhood trait interaction. Adds mutant theme.	MG ICEMAN
Hel on Earth	Genosha Infinites	+2	Steady. Anti-Ally (defending). Mixed minions. Adds threat. Adds mutant theme.	APOC APOC
A Bone To Pick	Personal Nightmare Horror	+2	Mixed minions. Victory display side scheme (powers up Hela). Discards. Quickstrike environment. Thematic.	SM MOJO
The Ice Queen ✓	Frost Giants Whiteout	+3	Large minions. Boss minion. Stuns. Sends alter-ego. Thematic.	MTS WINTER
Hela From the Other Side	Menagerie Medley Guerrilla Tactics	+3	Anti-Ally. Surprise damage. Mixed minions. Impactful boost abilities. Confuses. Bonuses for multiple enemies. Side schemes.	GMW SM
Bigger and Better	Ransacked Armory Power of the Atom	+3	Boss minion. Attachments (for Hela's large story minions + Thunderbolt).	HOOD SHIELD
The Victory Dismay	Galactic Artifacts Future Past	+4	Victory display side schemes (powers up Hela). Boss minions. Nemesis interaction. Victory display.	GMW MG

LOKI

Required Modular Set: Infinity Gauntlet

Themes: Tricks, Illusions, Magic, Asgard, Infinity Stones

Mechanics: Activation Ability, Activations, Huge Attacks, Side Schemes, Status Cards, Attachments

Name	Modular Sets	Difficulty	Notes	Packs
Across the Nine Realms	Galactic Artifacts Fantasy	-2	Mixed minions. Boss minion (Dragon). Victory display side schemes. Attachments.	GMW MOJO
The Avengers	Temporal Armies of Titan Shadow King	-2	Small minions. Stealing allies. Stuns. Thematic (<i>inspired by the first MCU Avengers movie - space army, chitauri soldiers, scepter possession</i>).	KANG MTS STORM
God of Lies ✓	Trickster Magic Whispers of Paranoia	-2	Large minions. Gives allies. Sends alter-ego. Nemesis interaction. Thematic.	TT SM
Framed!	Martial Law S.H.I.E.L.D.	-1	Small minions. Vulnerable. Anti-S.H.I.E.L.D. Thematic.	CW SHIELD
Illusions of Betrayal	New Avengers Secret Avengers	-1	Medium minions. Teamwork. Impactful boost abilities. Thematic.	CW CW
No Stone Unturned	Genosha Kree Militants	+0	Steady. Mixed minions. Overkill/piercing boost abilities.	APOC GMW
Oops, Joined Hydra	Weapon Master Hydra Assault	+0	Extra attacks (with Infinity Gauntlet). Small minions. Adds Hydra theme.	RORS RORS
Sinister Servants ✓	Sinister Assault Iron Spider's Sinister Six	+0	Mixed minions (above average). High boost icons. Adds Spider-Man theme.	SM SP/dr
Time Variance Authority	Personal Nightmare Master of Time Dystopian Nightmare	+0	Mixed minions. Sends alter-ego. Huge side scheme. Side schemes. Adds time theme.	SM KANG SM
DEFAULT MODULARS	Frost Giants Enchantress	+0	Anti-Rush. Sends alter-ego. Steals allies Large minions. Thematic.	MTS MTS
The Spoils of War	Menagerie Medley Galactic Artifacts	+1	Anti-Ally. Surprise damage. Mixed minions. Impactful boost abilities. Confuses. Side Schemes. Attachments.	GMW GMW
Don't Fear the Reaver	Reavers Deathstrike	+2	Mixed minions. Reaver trait interaction. Teamwork. Discarding.	ROGUE WOLV.
Misery Business	Mystique Space Pirates	+4	Small minions. Boss minion. Quickstrike. Card removal. Puts cards in your deck. WARNING: Painful.	MG GMW

THE HOOD SCENARIO PACK

THE HOOD [PAGE #1]

Themes: Crime, Empire, Magic, Recruitment

Mechanics: "Surge", Activations, Attachments

Name	Modular Sets	Difficulty	Notes	Packs
Fair Play ✓	Hydra Assault Temporal Armies of Titan Black Order Fantasy Mutant Insurrection A.I.M. Science	-2	Mixed minions. All 7 sets here fall within the easier 50% of modular encounter sets - this is to make The Hood's "Foul Play" less punishing.	RORS KANG MTS MTS MOJO NEXT SHIELD
Dark Magic	Horror Fantasy Legions of Hel Trickster Magic Enchantress Shadow King Scarlet Witch's Nemesis Set	-1	Mixed minions. Adds magic/horror theme.	MOJO MOJO MTS TT MTS STORM S. WITCH
Avenged Sevenfold	New Avengers Secret Avengers Mighty Avengers Young Avengers The Initiative Defenders Spider-Man	-1	Mixed minions. Status cards. Impactful boost abilities. Avenger trait interaction. Adds superhero theme.	CW CW CW SS CW CW CW
Criminal Empire ✓	Sinister Syndicate Iron Spider's Sinister Six Space Pirates Down to Earth Crazy Gang Crime State of Emergency	+0	Mixed minions. Criminal trait interaction. Thematic.	HOOD SP/dr GMW SM NCRAWL MOJO HOOD
Trick or Treat	Ship Command Hope Summers Longshot Goblin Gimmicks Horror Brothers Grimm Goblin Gear	+0	Attachments. 4x Easier modular sets. 3x Difficult modular sets. <i>Trick or treat? Good luck!</i>	GMW NEXT MOJO GG MOJO HOOD GG

THE HOOD [PAGE #2]

Name	Modular Sets	Difficulty	Notes	Packs
Masters of Evil United	Masters of Evil Sinister Syndicate Crossfire's Crew Beasty Boys Mister Hyde Brothers Grimm Black Panther Shuri's Nemesis	+0	Mixed minions. Master of Evil trait interaction. Thematic (<i>has worked with many minions here</i>).	CORE HOOD HOOD HOOD HOOD HOOD SHURI
Hydra Battalion	Bomb Scare Legions of Hydra Weapon Master Hydra Assault Hydra Patrol Captain America's Nemesis Winter Soldier's Nemesis	+0	Mixed minions. Hydra trait interaction. Adds Hydra theme.	CORE CORE RORS RORS RORS CAP. A. WINTER
Anti-Rush Brigade	Black Tom Cassidy Enchantress Hydra Patrol A Mess of Things Infinites Hounds Blue Moon	+1	Mixed minions. Anti-Rush (<i>attempts to counter The Hood's main weakness</i>).	NEXT MTS RORS GG APOC APOC APOC
A Galaxy Far, Far Away	Band of Badoon Kree Militants Menagerie Medley Children of Thanos Black Order Armies of Titan Sci-Fi	+2	Mixed minions. Swarm. Adds space theme.	GMW GMW GMW MTS MTS MTS MOJO
Build-A-Hood Workshop	Infinity Gauntlet Flight Super Strength Telepathy Genosha Savage Land Blue Moon	+4	Keywords. ATK/SCH boosts. Attachments. Environments. (<i>Permanent/setup traited cards enter play as soon as The Hood would shuffle their respective modular set into the game.</i>)	MTS NEXT NEXT NEXT APOC APOC APOC
Thunderbolts Are Go	Gravitational Pull Hard Sound Power of the Atom Pale Little Spider Extreme Risk Techno Whiteout	+4	Boss minions. Boss minions. Boss minions. You are highly likely to have an Elite Thunderbolt minion enter play early due to "Foul Play".	SHIELD SHIELD SHIELD SHIELD SHURI FALCON WINTER

SINISTER MOTIVES CAMPAIGN EXPANSION

SANDMAN

Required Modular Set: City In Chaos

Themes: Sand, Crime

Mechanics: Sand Counters, Attack Ability, Indirect ATK Damage, Acceleration Tokens, Exhausting

Name	Modular Sets	Difficulty	Notes	Packs
Quicksand ✓	Power Drain	+0	Treacheries. Mills encounter deck (speeds up getting acceleration tokens).	GG
DEFAULT MODULAR	Down To Earth	+0	Sends alter-ego. Small minions. Thematic.	SM
That Sinking Feeling	Masters of Evil	+1	Mixed minions. Impactful boost abilities.	ICEMAN
"We Are Sandy!"	Symbiotic Strength	+2	Extra attacks. Dangerous attacks. Small minions.	SM
The Sandman Cometh	Personal Nightmare	+2	Huge side scheme. 2x Medium minions. Adds nightmare theme.	SM
Oops, Joined A Cult ✓	Clan Akkaba	+2	Mixed minions. Adds threat.	APOC
Sandpaper	Under Attack	+2	Anti-Ally. Surprise damage.	CORE
The Sinister Seven	Sinister Assault	+3	Large minions. High boost icons. Thematic.	SM
Debris Storm	Wrecking Crew Streets of Mayhem	+3	Large minions. Changing environments. High boost icons. Thematic.	HOOD HOOD
Oops, Joined Hydra	Weapon Master Hydra Assault	+3	Extra attacks. Small minions. Adds Hydra theme.	RORS RORS
The Sands of Time	Anachronauts	+3	Mixed minions. Impactful boost abilities.	KANG
Concrete Fists	Mutant Insurrection Extreme Risk	+4	Mixed minions. Boss minion. High boost icons.	NEXT SHURI
Snowman ✓	Frost Giants Whiteout	+4	Mixed minions. Boss minion. Stuns. Sends alter-ego.	MTS WINTER
Dune Sea Desperadoes	Super Strength Sinister Syndicate	+4	Steady. ATK boost. Medium minions. Thematic.	NEXT HOOD
I Don't Like Sand <i>It's coarse and rough...</i>	Telepathy Genosha	+4	Steady. Retaliate. Anti-Ally. SCH bonus. Mixed minions.	NEXT APOC

VENOM

Required Modular Set: Symbiotic Strength

Themes: Symbiote, Rage, Bell Tower

Mechanics: Attack Ability, Defense Ability, Boost Effects, Bell Tower

Name	Modular Sets	Difficulty	Notes	Packs
Midnight Suns I	Bomb Scare	-1	Small minions.	CORE
Symbiote Swarm ✓	Venom's Nemesis Set	+0	Small minions. Thematic.	VENOM
Twisted Timewarp	Temporal	+0	Small minions. Stuns.	KANG
DEFAULT MODULAR	Down To Earth	+0	Sends alter-ego. Small minions.	SM
Midnight Suns II	Hydra Patrol	+1	Small minions. Reveals more of his cards.	RORS
Oops, Ate A Cult	Clan Akkaba	+1	Mixed minions. Adds threat.	APOC
Steady Eddie	Genosha Celestial Tech	+2	Steady. Mixed minions. Attachments.	APOC APOC
The Sinister Seven	Sinister Assault	+2	Large minions. High boost icons. Thematic.	SM
Brock 'N Roll Band ✓	Band of Badoon	+2	Mixed minions. Surprise damage. Impactful boost abilities. Swarm.	GMW
The Lethal Attacker	Kree Militants	+2	Large minions. Overkill/piercing boost abilities.	GMW
Timely Revenge ✓	Anachronauts	+3	Mixed minions. Impactful boost abilities.	KANG
Symbiotic Tendrils	Super Strength Black Tom Cassidy	+3	Anti-Rush. Steady. ATK boost. Stuns. Quickstrike. Small minions. Thematic.	NEXT NEXT
Knull's Lullaby	Children of Thanos Hard Sound	+4	Large minions. Boss minion. Impactful boost abilities.	MTS SHIELD
"Now We're REALLY Angry!"	Anachronauts Space Pirates Hard Sound	+4	Mixed minions. Impactful boost abilities (additional boost cards). Quickstrike. Boss minion.	KANG GMW SHIELD

MYSTERIO

Required Modular Set: Personal Nightmare

Themes: Illusions, Fear, Crime

Mechanics: Encounter Cards In Your Deck, Illusion Trait Attack Ability

Name	Modular Sets	Difficulty	Notes	Packs
Incredible Illusions	Temporal	-2	Small minions. Stuns. Thematic.	KANG
Friend or Foe?	Trickster Magic	-2	Large minions. Gives allies. Thematic.	TT
Visions of Despair	Dystopian Nightmare	-2	Sends alter-ego. Thematic.	APOC
Framed!	S.H.I.E.L.D.	-1	Small minions. Vulnerable. Anti-S.H.I.E.L.D. Thematic.	SHIELD
Doom's Brigade	Batroc's Brigade	-1	Medium minions. Thematic.	SHIELD
Martial Mirages	Weapon Master	-1	Extra attacks (more illusions in your deck).	RORS
Twisted Funfair ✓	Arcade	-1	Side schemes. Thematic.	JUBILEE
Illusions of Betrayal	Any two Civil War/Synth. Smackdown modular sets (e.g. New Avengers / Spider-Man)	-1	Medium minions. Thematic.	CW + SS
Images of Atlantis	Atlanteans	-1	Small minions. Discarding.	CW
Special Effects Expert	Any MojoMania Modular Set	+0?	Various. Environments. Thematic. (I suggest Fantasy or Horror!)	MOJO
DEFAULT MODULAR	Whispers of Paranoia	+0	Illusion trait. Sends alter-ego. Nemesis interaction. Thematic.	SM
"We Are Mysterious!"	Symbiotic Strength	+1	Extra attacks (more illusions in your deck). Dangerous attacks. Small minions.	SM
The Sinister Seven ✓	Sinister Assault	+1	Large minions. High boost icons. Thematic.	SM
Jurassic World	Savage Land	+1	Retaliate. Discards. Mixed minions. Thematic.	APOC
Greek Tragedy	All Versus All	+2	Mixed minions. Recurring side scheme.	HERCULES
The Illusionists	Enchantress	+2	Anti-Rush. Sends alter-ego. Steals allies. Thematic.	MTS
Mind Games	Telepathy	+3	Retaliate. Anti-Ally. SCH bonus. Overkill.	NEXT
Deja Vu	Mystique	+4	Boss minion. Puts cards in your deck.	MG

THE SINISTER SIX

Required Modular Set: Guerrilla Tactics

Themes: Teamwork, Ambush, Escape

Mechanics: Teamwork, Attack Abilities, Extra Attacks

NOTE: THE SINISTER SIX DOES NOT NORMALLY CONTAIN ADDITIONAL MODULAR SETS.

Name	Modular Sets	Difficulty	Notes	Packs
Hive of Scum & Villainy	Down to Earth	-1	Small minions. Sends alter-ego. Thematic.	SM
Reptilian Recruit	Ghost-Spider's Nemesis Set	-1	Large minion. Thematic.	SM
A Rolling Stone	Running Interference	-1	Boss minion. Sends alter-ego. Attachments. Thematic.	GG
Nowhere to Hide ✓	Dystopian Nightmare	-1	Sends alter-ego. Thematic.	APOC
Running with Rhino	City in Chaos	+0	Large minion. Acceleration tokens. Thematic.	SM
Mutant Ambush	Genosha	+1	Steady. Mixed minions.	APOC
The Immortality Trap	Arcade	+1	Side schemes. Arcade can't take damage while the scenario's side scheme is on its first side (it has the Trap! trait like the mod set side schemes).	JUBILEE
"We are Plural!"	Symbiotic Strength	+1	Extra attacks. Dangerous attacks. Small minions. Thematic.	SM
Really, Really Sinister	Sinister Syndicate	+1	Medium minions. Boost effects. Thematic.	HOOD
Coordinated Crime	State of Emergency	+2	Side schemes. High boost icons. Thematic.	HOOD

VENOM GOBLIN

Required Modular Set: Symbiotic Strength

Themes: Symbiote, Glider, Fear, City, Goblin, Tech

Mechanics: Attack Ability, Three Main Schemes, Mass Threat, Boost Effects

Name	Modular Sets	Difficulty	Notes	Packs
Classic Goblin ✓	Goblin Gimmicks	-3	Attachments. Treacheries.	GG
Symbiote Swarm ✓	Venom's Nemesis Set	-2	Small minions. Impactful boost abilities. Thematic.	VENOM
Rogues' Gallery	Sinister Assault	-1	Large minions. High boost icons. Thematic.	SM
A City on Fire	State of Emergency	-1	Side schemes. High boost icons. Thematic. <i>(Warning: scales up a lot per player)</i>	HOOD
Symbiotic Tendrils	Black Tom Cassidy	-1	Anti-Rush. Stuns. Quickstrike. Small minions.	NEXT
Oops, Ate Hydra	Weapon Master Hydra Assault	+0	Extra attacks. Small minions. Adds Hydra theme.	RORS RORS
DEFAULT MODULAR	Goblin Gear	+0	Extra activations. Attachments. Thematic.	SM
Oscorp Unleashed	Osborn Tech	+2	Attachments. High boost icons. Thematic.	SM
Nightmare Goblin	Infinity Gauntlet Super Strength Goblin Gear	+4	Steady. Status cards. ATK/SCH bonus. Extra activations. Attachments.	MTS NEXT SM

MUTANT GENESIS CAMPAIGN EXPANSION

SABRETOOTH

Themes: Hunting, Rage, Ally Protection

Mechanics: Extra Attacks, Activation Ability, Boost Icon Heals, Ally Protection

Name	Modular Sets	Difficulty	Notes	Packs
Big Healer	Mutant Insurrection Streets of Mayhem	-1	Mixed minions. Changing environment. High boost icons.	NEXT HOOD
Criminal World ✓	Iron Spider's Sinister Six Down to Earth	-1	Mixed minions. Sends alter-ego. Criminal trait interaction.	SP//dr SM
Otherhood #1	Brotherhood Rogue's Nemesis Set	-1	Mixed minions. Brotherhood trait interaction. Puts cards in your deck. Thematic.	MG ROGUE
Otherhood #2 ✓	Brotherhood Sci-Fi	-1	Mixed minions. Toughness environment. 2x Brotherhood characters. Thematic.	MG MOJO
Otherhood #3	Brotherhood Sauron	+0	Mixed minions. Brotherhood trait interaction. Thematic.	MG ICEMAN
DEFAULT MODULARS	Brotherhood Mystique	+0	Mixed minions. Boss minion. Puts cards in your deck. Brotherhood trait interaction. Thematic.	MG MG
Mutant Mayhem	Genosha Infinites	+1	Steady. Anti-Ally (defending). Mixed minions. Adds threat. Adds mutant theme.	APOC APOC
Oops, Joined Hydra	Weapon Master Hydra Assault	+1	Extra attacks. Small minions. Adds Hydra theme.	RORS RORS
Don't Fear the Reaver	Reavers Deathstrike	+2	Mixed minions. Reaver trait interaction. Teamwork. Discarding.	ROGUE WOLV.
Assassin's Creed	Gambit's Nemesis Set Arcade	+2	Mixed minions. Quickstrike. Side schemes. Assassin trait interaction.	GAMBIT JUBILEE
Single-Minded Fury	Super Strength Under Attack	+3	Steady. Anti-Ally. No minions. Surprise damage. ATK boost.	NEXT CORE
Biggest Healer	Sinister Assault Osborn Tech	+4	Attachments. High boost icons. Adds Spider-Man theme.	SM SM

PROJECT WIDEAWAKE (SENTINELS)

Required Modular Set: Zero Tolerance

Themes: Sentinels, Robots, Technology, Capture, Mutants

Mechanics: Attachments, Anti-Ally (defending)

Name	Modular Sets	Difficulty	Notes	Packs
Round Them Up ✓	Military Grade	-1	Attachments. Thematic.	NEXT
High Voltage	Power Drain	-1	Treacheries. Mills encounter deck. Thematic.	GG
No Laughing Matter	Sitcom	+0	Sends alter-ego (harder solo). Obligations.	MOJO
DEFAULT MODULAR	Sentinels	+0	Large minions. Sentinel trait interaction. Thematic.	MG
Run For Your Lives	A.I.M. Abduction	+1	Anti-Ally. Steals allies. Small minions.	SHIELD
Anti-Mutant Pact ✓	Genosha	+1	Steady. Mixed minions. Thematic.	APOC
00PS, J01N3D A CULT	Clan Akkaba	+2	Mixed minions. Adds threat.	APOC
Predictive Algorithm	Telepathy Sci-Fi	+3	Retaliate. Anti-Ally. SCH bonus. Overkill. Mixed minions. Toughness environment.	NEXT MOJO
Dark Future	Future Past Dystopian Nightmare	+4	Boss minions. Sends alter-ego. Victory display. Nemesis interaction. Thematic.	MG APOC
Big Happy Robot Family	Future Past Sentinels	+4	Boss minions. Victory display. High boost icons. Nemesis interaction. Thematic.	MG MG
New Hardware	Osborn Tech	+4	Attachments. High boost icons. Thematic.	SM

MASTER MOLD

Required Modular Set: Sentinels

Themes: Sentinels, Robots, Technology

Mechanics: Scheme Ability, Attachments, Guard

Name	Modular Sets	Difficulty	Notes	Packs
High Voltage	Power Drain	-1	Treacheries. Mills encounter deck. Thematic.	GG
DEFAULT MODULAR	Zero Tolerance	+0	Mixed minions. Sentinel trait interaction. Thematic.	MG
Someone to Stun ✓	Scientist Supreme S.H.I.E.L.D.	+1	Mixed minions. Vulnerable. Anti-S.H.I.E.L.D.	SHIELD SHIELD
No Laughing Matter	Sitcom	+2	Sends alter-ego (brings in minions here). Obligations.	MOJO
Programmed Robots ✓	Sci-Fi	+2	Mixed minions. Toughness environment. Thematic.	MOJO
Master Mind	Telepathy Zero Tolerance	+3	Retaliate. Anti-Ally. SCH bonus. Sends alter-ego (brings in minions here). Overkill. Mixed minions. Sentinel trait interaction.	NEXT MG
Sentinel-IV	Supersonic Zero Tolerance	+3	Mixed minions. Sentinel trait interaction. Overkill. Thematic.	SHIELD MG
New Hardware	Osborn Tech	+4	Attachments. High boost icons. Thematic.	SM
Big Happy Robot Family	Future Past Zero Tolerance	+4	Mixed minions. Boss minions. Victory display. Sentinel trait interaction. Nemesis interaction. Thematic.	MG MG
Nano-Tech Online	Future Past	+4	Boss minions. Victory display. High boost icons. Nemesis interaction. Thematic.	MG

MANSION ATTACK

Required Modular Set: Brotherhood

Themes: Attacking, Brotherhood of Mutants

Mechanics: Attack Ability, Random Villain, Random Scheme

Name	Modular Sets	Difficulty	Notes	Packs
Gatecrashers	Mutant Slayers	-3	Mixed minions.	NEXT
Mansion Mayhem	Streets of Mayhem	-2	Changing environment (combos with main schemes). High boost icons.	HOOD
Bad Neighborhood ✓	Genosha	-2	Steady. Mixed minions.	APOC
Mansion Demolition	Wrecking Crew	-1	Large minions. High boost icons.	HOOD
Otherhood #1	Rogue's Nemesis Set	-1	Large minion. Brotherhood trait interaction. Puts cards in your deck. Thematic.	ROGUE
Otherhood #2 ✓	Sci-Fi	-1	Mixed minions. Toughness environment. 2x Brotherhood characters. Thematic.	MOJO
Otherhood #3	Sauron	-1	Large minion. Brotherhood trait interaction. Thematic.	ICEMAN
"We Are Plural!"	Symbiotic Strength	-1	Extra attacks. Dangerous attacks. Small minions.	SM
DEFAULT MODULAR	Mystique	+0	Boss minion. Puts cards in your deck. Thematic.	MG
Family Reunion	Colossus' Nemesis Set	+1	Overkill/piercing. Large minion. Thematic.	MG
The Professor's Chair	The Doomsday Chair	+1	Large minion. Attachments.	CORE
Passing the Torch	Infinity Gauntlet <i>(Due to the <u>Permanent</u> keyword, the Infinity Gauntlet passes to the next villain once one is defeated)</i>	+1	Status cards. ATK/SCH bonus.	MTS
Motherboard of Evil Mutants	Future Past	+2	Boss minions. Victory display. High boost icons. Nemesis interaction. Thematic.	MG

MAGNETO

Themes: Magnetism, Sentinels, Asteroid-M

Mechanics: Attack Ability, Magnet Counters, Extra Activations, Toughs

Name	Modular Sets	Difficulty	Notes	Packs
Marauder Clones	Mutant Slayers	-2	Medium minions. Thematic.	NEXT
Mass Sentinel Production ✓	Sentinels Zero Tolerance	-2	Mixed minions. Sentinel trait interaction. Thematic.	MG MG
Electromagnetic Pulse	Power Drain	-2	Treacheries. Mills encounter deck. Thematic.	GG
Homo Superior	Extreme Measures	-1	Mixed minions. Enter play abilities.	NEXT
The Gang's All Here ✓	Brotherhood	-1	Mixed minions. Thematic.	GMW
Aco-Lites	Magneto's Nemesis Set	-1	Mixed minions. Discards. Thematic.	MAGNTO
Vanity Project	Sci-Fi	+0	Includes robotic Magneto minion. Mixed minions. Toughness environment. Thematic.	MOJO
No Stone Unturned	Kree Militants	+0	Large minions. Overkill/piercing boost abilities.	GMW
DEFAULT MODULAR	Acolytes	+0	Mixed minions. Teamwork. Thematic.	MG
"We Are Magnetic!"	Symbiotic Strength	+1	Extra attacks. Dangerous attacks. Small minions.	SM
The Creator	Savage Land	+1	Retaliate. Discards. Mixed minions. Thematic.	APOC
Oops, Joined Hydra	Weapon Master Hydra Assault	+2	Extra attacks. Small minions. Adds Hydra theme.	RORS RORS
Asteroid-H	Legions of Hydra	+3	Mixed minions.	CORE
Acolytes United	Acolytes Exodus	+4	Mixed minions. Boss minion. Teamwork. Status cards. Thematic.	MG GAMBIT

MOJOMANIA SCENARIO PACK

MAGOG

Themes: Attacking, Arena, Television

Mechanics: Tempo Race, Attack Ability, Ratings Counters

Name	Modular Sets	Difficulty	Notes	Packs
Adoring Fans	Hope Summers Longshot Mutant Slayers	-3	Helpful setup ally. Occasionally gives you another helpful ally. Mixed minions.	NEXT MOJO NEXT
Killing Time	Temporal	-2	Small minions. Stuns.	KANG
Are You Not Entertained?	Weapon Master Celestial Tech	+0	Extra attacks. Attachments. No minions (beyond the Surprise Contender).	RORS APOC
Gladiators United ✓	Blue Moon	+0	Anti-Rush. Teamwork. Mixed minions. Thematic.	APOC
No Stone Unturned	Kree Militants	+0	Large minions. Overkill/piercing boost abilities.	GMW
DEFAULT MODULAR	A random MojoMania modular set (Crime, Fantasy, Horror, Sci-Fi, Sitcom, Western)	+0	Random. Environment. Thematic. (If choosing, I suggest Fantasy, Sci-Fi or Horror!)	MOJO
Arena Masters	Masters Of Evil	+1	Large minions. Impactful boost abilities.	CORE
Jurassic World	Savage Land	+1	Retaliate. Discards. Mixed minions.	APOC
Genoshan Colosseum	Genosha	+1	Steady. Mixed minions.	APOC
Roman Colosseum	All Versus All	+2	Mixed minions. Recurring side scheme.	HERCULES
Sinister Smackdown	Sinister Assault	+2	Large minions. High boost icons. Attack abilities.	SM
"We Are Gog!"	Symbiotic Strength	+2	Extra attacks. Dangerous attacks. Small minions.	SM
The Hunger Games ✓	Acolytes	+2	Mixed minions. Teamwork.	MG
The Grand Champion	Super Strength Under Attack	+3	Steady. No minions added. ATK boost. Anti-Ally. Surprise damage. High boost icons. Thematic.	NEXT CORE
Boss Arena	Growing Strong Extreme Risk	+4	2x Boss minions. Treacheries.	SILK SHURI

SPIRAL

Required Modular Sets: Three modular sets from MojoMania
(*Crime, Fantasy, Horror, Sci-Fi, Sitcom, or Western*)

Themes: Escape, Genres, Magic

Mechanics: Tempo Race, Rotating Environments, Attachments

**NOTE: SPIRAL DOES NOT NORMALLY CONTAIN ADDITIONAL MODULAR SETS
BEYOND THE REQUIRED MOJOMANIA SETS.**

Name	Modular Sets	Difficulty	Notes	Packs
Freerunning	Streets of Mayhem	+0	Changing environment. High boost icons.	HOOD
Steady As She Goes	Genosha	+1	Steady. Mixed minions.	APOC
Stage Fright ✓	Black Tom Cassidy	+1	Anti-Rush. Stuns. Quickstrike. Small minions.	NEXT
Sisterhood of Mutants #1	Deathstrike	+1	Large minion. Discarding. Thematic.	WOLV.
Sisterhood of Mutants #2	Enchantress	+1	Anti-Rush. Sends alter-ego. Steals allies. Thematic.	MTS
"We Are Fleeing!"	Symbiotic Strength	+2	Extra attacks (may Escape sooner + lethal with her swords). Dangerous attacks. Small minions.	SM

MOJO

Required Modular Sets: One modular set (plus one per person) from MojoMania
(*Crime, Fantasy, Horror, Sci-Fi, Sitcom, Western*)

Themes: Television, Directing, Genres

Mechanics: Tempo Race, Mass Threat

**NOTE: MOJO DOES NOT NORMALLY CONTAIN ADDITIONAL MODULAR SETS
BEYOND THE REQUIRED MOJOMANIA SETS.**

Name	Modular Sets	Difficulty	Notes	Packs
Mojo's Worst Critic	Hope Summers	-2	Helpful setup ally.	NEXT
"Campaign Mode"	Longshot	-1	Occasionally gives you a helpful ally.	MOJO
Fast Forward ✓	Power Drain	+3	Mills encounter deck. Treacheries.	GG
Red Right Hand	Infinity Gauntlet Super Strength	+4	Steady. Status cards. ATK/SCH bonus. Space Stone discards encounter deck.	MTS NEXT

NEXT EVOLUTION CAMPAIGN EXPANSION

MORLOCK SIEGE

Themes: Breaking In, Attacking, Ally Protection

Mechanics: Attack Ability, Extra Attacks, Overkill, Rotating Villain, Ally Protection

Name	Modular Sets	Difficulty	Notes	Packs
Making An Entrance	Bomb Scare Power Drain	-1	Small minions. Treacheries. Mills encounter deck.	CORE GG
DEFAULT MODULARS	Military Grade Mutant Slayers	+0	Medium minions. Attachments. Thematic.	NEXT NEXT
Anti-Mutant Alliance	Sentinels Zero Tolerance	+1	Mixed minions. Alternative loss condition side scheme.	MG MG
Run For Your Lives ✓	Genosha Dystopian Nightmare	+1	Sends alter-ego. Steady. Mixed minions. Thematic.	APOC APOC
Oops, Joined Hydra	Weapon Master Hydra Assault	+2	Extra attacks. Small minions. Adds Hydra theme.	RORS RORS
New Blood	Thunderbolts Dangerous Recruits	+2	Small minions. When revealed abilities. Extra activations.	SS CW
Morlock Mayhem	A.I.M. Abduction Under Attack	+2	Anti-Ally. Surprise damage. 2x Small minions. (<i>Abduct Superhumans side scheme can heal Morlocks or end games...</i>)	SHIELD CORE
Hungry Like The Wolf	Horror Legions of Hel	+2	Mixed minions. Quickstrike environment. Adds horror theme.	MOJO MTS
The Hunt	Dark Riders Hounds	+2	Quickstrike. Pulls you out of alter-ego. Attack abilities. Teamwork. Mixed minions.	APOC APOC
Changing of the Guard	Black Tom Cassidy Infinites	+2	Anti-Rush. Anti-Ally (defending). Stuns. Quickstrike. Small minions.	NEXT APOC
Under Pressure ✓	Blue Moon Growing Strong	+3	Anti-Rush. Teamwork. Mixed minions. Boss minion. Treacheries.	APOC SILK
Relentless Raiders	Telepathy Frost Giants <i>(Due to the <u>Permanent</u> keyword, Telepathy passes to the next villain once one is defeated)</i>	+3	Retaliate. Anti-Ally. SCH bonus. Overkill. Sends alter-ego. Exhausts Morlocks. Large minions.	NEXT MTS
Boost Card Massacre	Anachronauts Hard Sound	+4	Mixed minions. Boss minion. Impactful boost abilities (additional boost cards).	KANG SHIELD

ON THE RUN

Required Modular Set: Mutant Slayers

Themes: Escape, Ambush, Teamwork

Mechanics: Attack Ability, Minion Swarm

Name	Modular Sets	Difficulty	Notes	Packs
Cut The Power	Zzzax Power Drain	-2	Treacheries. Mills encounter deck. Punishes energy resources.	IRONHRT GG
Crime Wave	Down To Earth City in Chaos	-1	Mixed minions. Sends alter-ego.	SM SM
Twisted Funfair	Crazy Gang Arcade	+0	Mixed minions. Side schemes.	NCRAWL JUBILEE
DEFAULT MODULARS	Military Grade Nasty Boys	+0	Mixed minions. Attachments. Teamwork. Thematic.	NEXT NEXT
Space Jam ✓	Armies of Titan Children of Thanos	+1	Mixed minions. Impactful boost abilities. Adds Black Order theme.	MTS MTS
A Chase Within A Chase	Genosha Celestial Tech	+1	Steady. Mixed minions. Attachments.	APOC APOC
Hydra Armory ✓	Hydra Patrol Ransacked Armory	+1	Anti-Rush. Mixed minions. Reveals more of their cards. Attachments.	RORS HOOD
Oops, Joined Hydra	Weapon Master Hydra Assault	+1	Extra attacks. Small minions. Adds Hydra theme.	RORS RORS
A State of Mayhem	Streets of Mayhem State of Emergency	+2	Side schemes. Changing environment. High boost icons. Thematic.	HOOD HOOD
Ultimate Swarm	Band of Badoon Menagerie Medley	+3	Anti-Ally. Surprise damage. Mixed minions. Impactful boost abilities. Swarm.	GMW GMW
Prehistoric Spider	Savage Land Pale Little Spider	+4	Retaliate. Discards. Mixed minions. Boss minion.	APOC SHIELD

JUGGERNAUT

Required Modular Set: Hope Summers
Themes: Attacking, Breaking, Ally Protection
Mechanics: Attacking, ATK Stat, Ally Protection

Name	Modular Sets	Difficulty	Notes	Packs
The Once & Future Juggs	Temporal	-2	Small minions. Stuns.	KANG
Princess Hope	Fantasy	-2	Mixed minions. Boss minion (Dragon).	MOJO
Sinister's Plan ✓	Mutant Slayers Military Grade	-2	Medium minions. Attachments.	NEXT NEXT
Brotherhood Infiltration	Brotherhood	-1	Mixed minions. Thematic.	MG
Astronauts & Juggernauts	Kree Militants	+0	Large minions. Overkill/piercing boost abilities.	GMW
Enemy Of My Enemy	Acolytes	+0	Mixed minions. Teamwork.	MG
Icebreaker	Frost Giants	+0	Sends alter-ego. Large minions.	MTS
Smash Bros ✓	Wrecking Crew	+0	Large minions. High boost icons. Brute synergy.	HOOD
DEFAULT MODULAR	Black Tom Cassidy	+0	Anti-Rush. Stuns. Quickstrike. Small minions. Thematic.	NEXT
Anachro-Juggernauts	Anachronauts	+1	Mixed minions. Impactful boost abilities.	KANG
Party Crashers	Reavers	+1	Teamwork. Mixed minions. High boost icons.	ROGUE
Thunderbolts Are Go	Thunderbolts Gravitational Pull	+2	Boss minion. Medium minions. Thematic.	SS SHIELD
Ready to Rumble	Legions of Hydra	+3	Mixed minions.	CORE
Non-Stop Removal	Osborn Tech	+4	Attachments. No minions.	SM

MISTER SINISTER

Required Modular Sets: Hope Summers, Flight, Super Strength, and Telepathy (see main scheme 1A)

Themes: Science, Genetics, Cool Cape

Mechanics: Gaining Keywords, Stat Changes, Punishes Status Cards

Name	Modular Sets	Difficulty	Notes	Packs
Marauder's Orders ✓	Mutant Slayers	-2	Medium minions. Thematic.	NEXT
The Clone Wars	Brotherhood	+0	Mixed minions. Thematic.	MG
Genetic Doubles	Personal Nightmare	+0	Huge side scheme. Discards. 2x medium minions. Thematic (<i>clones</i>).	SM
Toughs and Clones ✓	Armies of Titan	+0	Toughs. Small minions. Side schemes can bring in clones.	MTS
Mister Hydra	Hydra Patrol	+0	Small minions. Reveals his own cards.	RORS
Experimental Armor	Armadillo	+0	Toughs. Large minion.	NOVA
Expanding The Gene Pool	Infinites	+0	Anti-Ally (defending). Small minions. Thematic.	APOC
DEFAULT MODULAR	Nasty Boys	+0	Mixed minions. Teamwork. Thematic.	NEXT
Big Iron ✓	Iron Spider's Sinister Six	+1	Mixed minions.	SP//dr
Sweeping the City	Streets of Mayhem Hydra Assault	+1	Environments combo with Superpower modulars. Small minions. Extra attacks.	HOOD RORS
Strange Experiments	Menagerie Medley	+2	Anti-Ally. Surprise damage. Mixed minions. Impactful boost abilities. Confuses.	GMW
What's Your Status?	Acolytes Celestial Tech	+2	Mixed minions. Teamwork. Attachments. Status cards.	MG APOC
Genetic Boosts	Anachronauts	+2	Mixed minions. Impactful boost abilities.	KANG
When The Going Gets Tough	Armies of Titan Growing Strong	+4	Small minions. Boss minion. Toughs. Side schemes can bring in clones.	MTS SILK

STRYFE

Required Modular Set: Hope Summers

Themes: Psionic, Mutant Liberation Front, Time Travel

Mechanics: Card Counts, Hand Size, Attachments, Losing Upgrades/Supports, Extra Activations

Name	Modular Sets	Difficulty	Notes	Packs
Warped Timeline	Temporal Dystopian Nightmare	-1	Small minions. Sends alter-ego. Stuns. Thematic.	KANG APOC
Fallen Future ✓	Sentinels Zero Tolerance	-1	Mixed minions. Sentinel trait interaction. Thematic..	MG MG
Anti-Mutant Mayhem	Military Grade Genosha	+0	Steady. Mixed minions. Attachments. Thematic.	NEXT APOC
DEFAULT MODULARS	Extreme Measures Mutant Insurrection	+0	Mixed minions. Mutant Liberation Front trait interaction. Thematic.	NEXT NEXT
Future Forces ✓	Band of Badoon Experimental Weapons	+1	Mixed minions. Surprise damage. Impactful boost abilities. Swarm. Attachments.	GMW RORS
Back in Time	Savage Land Fantasy	+2	Retaliate. Discards. Mixed minions. Boss minion (Dragon). Fantasy environment increases hand size. Thematic.	APOC MOJO
Erase Your Board	Sinister Syndicate Children of Thanos	+2	Mixed minions. Impactful boost abilities. Discards a LOT of upgrades/supports.	HOOD MTS
Chronos Corps	Hounds Master of Time	+2	Mixed minions. Quickstrike. Thematic.	APOC KANG
Psionic Bastion	Exodus Psylocke's Nemesis Set	+3	Boss minion. Large minion. Psionic cards (combos with Stryfe). Status cards.	GAMBIT PSYLCKE
A Firm Handshake	Extreme Risk Zzzax	+3	Extreme Risk increases hand size. Zzzax punishes energies in hand. Boss minion.	SHURI IRONHRT
At Full Power	Telepathy Extreme Measures Mutant Insurrection	+4	Retaliate. Anti-Ally. SCH bonus. Overkill. Mixed minions. Mutant Liberation Front trait interaction. Sends alter-ego. Thematic.	NEXT NEXT NEXT
Ticking Time Bomb	Genosha Power of the Atom	+4	Steady. Mixed minions. Boss minion. Surprise damage.	APOC SHIELD

AGE OF APOCALYPSE CAMPAIGN EXPANSION

UNUS

Required Modular Set: Infinites

Themes: Soldiers, Hunting, Harvest

Mechanics: Anti-Ally

Name	Modular Sets	Difficulty	Notes	Packs
Latest Weapons	Experimental Weapons	-2	Attachments. Thematic.	RORS
Well-Armed Soldiers	Ransacked Armory	-1	Attachments. Thematic.	HOOD
Twin Armies ✓	Armies of Titan	+0	Small minions. Side schemes can bring in more Infinites.	MTS
DEFAULT MODULARS	Dystopian Nightmare	+0	Sends alter-ego. Thematic.	APOC
Ally Agony	Crossfire's Crew	+1	Anti-Ally. Medium minions.	HOOD
Highly-Trained	Guerrilla Tactics	+1	Bonuses for multiple enemies. Side schemes. Thematic.	SM
The Ally Blender	Under Attack	+1	Anti-Ally. Surprise damage.	CORE
Oops, In A Cult ✓	Clan Akkaba	+2	Mixed minions. Adds threat.	APOC
A New Prelate	Deathstrike	+2	Large minion. Discards. Attachments.	
Strength In Numbers	Super Strength	+3	Steady. ATK boost. High boost icons.	NEXT
Infinite Infinites	Infinity Gauntlet Celestial Tech	+4	Status cards. ATK/SCH bonus. Attachments.	MTS APOC

FOUR HORSEMEN

Themes: Horse Riding, Apocalypse, War, Death, Famine, Pestilence

Mechanics: Attack Ability, Extra Attacks, Attachments

Name	Modular Sets	Difficulty	Notes	Packs
Just Horsing Around	Goblin Gimmicks Mutant Slayers	-3	Medium minions. Attachments. Treacheries.	GG NEXT
Hold Your Horses ✓	Temporal Fantasy	-2	Mixed minions. Huge minion (Dragon). Stuns.	KANG MOJO
Riders On The Storm	Power Drain Zzzax	-2	Treacheries. Mills encounter deck. Punishes energy resources.	GG IRONHRT
A Different Apocalypse	Legions of Hel Shadow King	-1	Small minions. Steals allies.	MTS STORM
DEFAULT MODULARS	Dystopian Nightmare Hounds	+0	Sends alter-ego + brings you back. Small minions. Quickstrike. Thematic.	APOC APOC
Stable Masters ✓	Masters of Evil Sinister Syndicate	+1	Large minions. Impactful boost abilities. Attachments. Masters of Evil interaction.	CORE HOOD
Why The Long Face?	Genosha Military Grade	+1	Steady. Mixed minions. Attachments.	APOC NEXT
Forces of Apocalypse	Dark Riders Infinites	+1	Anti-Ally (defending). Mixed minions. Teamwork. Thematic.	APOC APOC
Horseman of War	Children of Thanos Extreme Measures	+1	Mixed minions. Discards upgrades/supports etc.	MTS NEXT
Horseman of Famine	Personal Nightmare Iceman's Nemesis Set	+1	Huge side scheme. Discards. 3x medium minions. Indirect damage.	SM ICEMAN
Horseman of Pestilence	Wolverine's Nemesis Set Domino's Nemesis Set	+1	3x Mixed minions. Attachments.	WOLV. DOMINO
Oops, We Joined Hydra	Weapon Master Hydra Assault	+2	Extra attacks. Small minions. Adds Hydra theme.	RORS RORS
Sinister Steeds ✓	Iron Spider's Sinister Six Sinister Assault	+2	Mixed minions (above average). High boost icons. Adds Spider-Man theme.	SP//dr SM
Horseman of Death	Under Attack Menagerie Medley	+3	Anti-Ally. Surprise damage. Mixed minions. Impactful boost abilities. Confuses.	CORE GMW
The Fifth Horseman	Extreme Risk Band of Badoon	+4	Mixed minions. Boss minion. Surprise damage. Impactful boost abilities. Swarm.	SHURI GMW

APOCALYPSE

Required Modular Set: Prelates (found on back of "Overseer" set) (see main scheme 1A)

Themes: Survival of the Fittest, Shapechanging, Empire

Mechanics: Extra Activations, Attachments, Mini-Bosses

Name	Modular Sets	Difficulty	Notes	Packs
Gifts From The Past ✓	Temporal Celestial Tech	-2	Small minions. Stuns. Attachments. Thematic.	KANG APOC
Mutant Followers	Extreme Measures Mutant Insurrection	-1	Mixed minions. Mutant Liberation Front trait interaction.	NEXT NEXT
Fly Me To The Moon	Blue Moon Armies of Titan	-1	Anti-Rush. Teamwork. Mixed minions.	APOC MTS
Upgrading the Troops	Infinites Ransacked Armory	-1	Anti-Ally (defending). Small minions. Attachments (for Prelates). Thematic.	APOC HOOD
DEFAULT MODULARS	Infinites Dark Riders	+0	Anti-Ally (defending). Mixed minions. Teamwork. Thematic.	APOC APOC
Apocalypse Starts a Band	Band of Badoon Celestial Tech	+1	Mixed minions. Surprise damage. Impactful boost abilities. Swarm. Attachments.	GMW APOC
Rally the Troops	Infinites Hydra Patrol	+1	Anti-Ally (defending). Small minions. Thematic.	APOC RORS
Empire of Evil Mutants ✓	Brotherhood Sauron	+2	Mixed minions. Brotherhood trait interaction.	MG ICEMAN
Ghosts of the Fallen	Menagerie Medley Guerrilla Tactics	+3	Anti-Ally. Surprise damage. Mixed minions. Impactful boost abilities. Confuses. Bonuses for multiple enemies. Side schemes.	GMW SM
Zealots & Prelates	Clan Akkaba Acolytes	+3	Mixed minions. Adds threat.	APOC MG
Upgrading Apocalypse	Infinites Techno	+3	Anti-Ally (defending). Small minions. Boss minion. Piercing. Thematic.	APOC FALCON

DARK BEAST

Required Modular Sets: Blue Moon, Genosha and Savage Land (*see main scheme 1A*)

Themes: Time Travel, Science

Mechanics: Environments, Attack Ability, Extra Activations

Name	Modular Sets	Difficulty	Notes	Packs
Fresh from the Lab	Ransacked Armory Experimental Weapons	-2	Attachments. Thematic.	HOOD RORS
Face the Past ✓	Temporal	-1	Small minions. Stuns. Thematic.	KANG
Osborn's Dark X-Men	S.H.I.E.L.D.	+0	Small minions. Vulnerable. Anti-S.H.I.E.L.D. Thematic.	SHIELD
DEFAULT MODULARS	Dystopian Nightmare	+0	Sends alter-ego. Thematic.	APOC
Beasts of a Feather	Beasty Boys	+1	2x Large minions. Status cards.	HOOD
Crimes In Time	Crime	+1	Side schemes.	MOJO
Oops, In A Cult	Clan Akkaba	+2	Mixed minions. Adds threat.	APOC
Dark Beast's Creations	Infinites	+2	Anti-Ally (defending). Small minions. Thematic.	APOC
Time Lord ✓	Master of Time	+3	Mixed minions. Thematic.	KANG
Terminator	Future Past	+4	Boss minions. Victory display. High boost icons. Nemesis interaction. Thematic.	MG
Bad Fur Day	Super Strength Osborn Tech	+4	Steady. ATK bonus. Attachments. High boost icons. Thematic.	NEXT SM

EN SABAH NUR (APOCALYPSE #2)

Themes: Survival of the Fittest, Shapechanging, Empire

Mechanics: Extra Activations, Form-Changing, Global Damage/Threat

Name	Modular Sets	Difficulty	Notes	Packs
Old Myths	Legions of Hel Fantasy	-2	Mixed minions. Boss minion (Dragon).	MTS MOJO
Ancient Warriors	Temporal Celestial Tech	-2	Small minions. Stuns. Attachments. Thematic.	KANG APOC
Mutant Followers ✓	Extreme Measures Mutant Insurrection	-1	Mixed minions. Mutant Liberation Front trait interaction.	NEXT NEXT
Survival of the Fittest	Hounds Dystopian Nightmare	-1	Sends alter-ego + brings you back. Quickstrike. Thematic.	APOC APOC
Gifts from the Future	Infinities Shadow King	-1	Anti-Ally. Mixed minions. Stealing allies. Thematic.	APOC STORM
Mojo-pocalypse	Sci-Fi Crime	+0	Side schemes. Mixed minions. Toughness environment.	MOJO MOJO
DEFAULT MODULARS	Clan Akkaba Celestial Tech	+0	Mixed minions. Adds threat. Attachments. Thematic.	APOC APOC
A New Master ✓	Masters of Evil Sinister Syndicate	+1	Mixed minions. Impactful boost effects. Masters of Evil trait interaction.	NEXT NEXT
Side Scheme Daydream	Clan Akkaba Infinities	+2	Anti-Ally (defending). Mixed minions. Receives a LOT of threat from form changes. Thematic.	APOC APOC
Zealots & Prelates ✓	Clan Akkaba Acolytes	+2	Mixed minions. Teamwork. Adds threat.	APOC MG
The Ally Shredder	Menagerie Medley Under Attack	+2	Anti-Ally. Surprise damage. Mixed minions. Impactful boost abilities. Confuses.	GMW CORE
Egyptian Snow	Whiteout Frost Giants	+3	Sends alter-ego. Large minions. Boss minion. Stuns.	WINTER MTS
Genetic Booster Pack	Anachronauts Hard Sound	+4	Mixed minions. Boss minion. Impactful boost abilities (additional boost cards).	KANG SHIELD

AGENTS OF S.H.I.E.L.D. CAMPAIGN EXPANSION

BLACK WIDOW

Themes: Spy, Traps, Ambush, A.I.M., S.H.I.E.L.D.

Mechanics: Defensive Ability, Threat

Name	Modular Sets	Difficulty	Notes	Packs
Agent of S.H.I.E.L.D.	S.H.I.E.L.D. Experimental Weapons	-1	Small minions. Vulnerable. Anti-S.H.I.E.L.D. Attachments. Thematic.	SHIELD RORS
Elite S.H.I.E.L.D. Squad	Cape-Killers Martial Law	+0	Small minions. S.H.I.E.L.D. trait interaction. Thematic.	CW CW
It's a Trap!	Arcade Dystopian Nightmare	+0	Side schemes. Adds threat. Sends alter-ego. Thematic.	JUBILEE APOC
Stay Hydrated ✓	Hydra Patrol Hydra Assault	+0	Small minions. Extra attacks. Adds Hydra theme.	RORS RORS
Thunderbolts United	Taskmaster Thunderbolts	+0	When Revealed abilities. Impactful boost abilities. Thematic.	SS SS
Sneaky Super Spy	Pale Little Spider Guerrilla Tactics	+0	Side schemes. Damage reflection. Adds threat. Thematic (<i>Black Widow minion surges</i>).	SHIELD SM
DEFAULT MODULARS	A.I.M. Abduction A.I.M. Science	+0	Small minions. Anti-Ally. A.I.M. trait interaction. Thematic.	SHIELD SHIELD
In My Crosshairs	Crossfire's Crew Beasty Boys	+1	Anti-Ally. Stuns. Mixed minions. Crossfire's Crew trait interaction.	HOOD HOOD
Trust Nobody	Maria Hill S.H.I.E.L.D. Executive Board	+2	Resource sink. Possible ATK/SCH boost. Thematic.	CW SHIELD
No Empty Threats ✓	Clan Akkaba Genosha	+3	Steady. Mixed minions. Adds threat.	APOC APOC
Band of the Moon	Band of Badoon Blue Moon	+3	Mixed minions. Anti-Rush. Surprise damage. Teamwork. Swarm.	GMW APOC
A.I.M. for the Head	Scientist Supreme The Doomsday Chair	+4	Large minions. Vulnerable. Attachments. Thematic.	SHIELD CORE
Thunderbolts Are Go	Extreme Risk Techno	+4	2x Boss minions. Piercing. Thematic.	SHURI FALCON

BATROC

Themes: Stealth, Rescue, Ally Protection, Mercenary, Leaping

Mechanics: Attack Ability, Rewards Alter-Ego, Punishes Allies, Vulnerable, Freeing Allies, Alert Level

Name	Modular Sets	Difficulty	Notes	Packs
Diplomatic Crisis	Bomb Scare Ransacked Armory	-2	Small minions. Attachments.	CORE HOOD
Expanded Brigade	Batroc's Brigade War Machine's Nemesis Set	+0	Medium minions. Discarding upgrades. Thematic.	SHIELD WAR M.
DEFAULT MODULARS	A.I.M. Science Batroc's Brigade	+0	Mixed minions. Thematic.	SHIELD SHIELD
Call the Cops ✓	Genosha S.H.I.E.L.D.	+1	Steady. Vulnerable. Mixed minions. Anti-S.H.I.E.L.D.	APOC SHIELD
Hydra Mercenary	Weapon Master Hydra Assault	+1	Extra attacks. Small minions. Adds Hydra theme.	RORS RORS
Hydra Ascendant	Winter Soldier's Nemesis Captain America's Nemesis	+1	Anti-Rush. Mixed minions (below average). Adds Hydra theme.	WINTER CAP. A.
"We Are Leaping!"	Symbiotic Strength Venom's Nemesis Set	+2	Extra attacks. Dangerous attacks. Small minions. Adds Symbiote theme.	SM VENOM
Bat Rock Band ✓	Band of Badoon Celestial Tech	+2	Mixed minions. Surprise damage. Impactful boost abilities. Swarm. Attachments.	GMW APOC
Infiltrate the Hellfire Gala	Hellfire Shadowcat's Nemesis Set	+2	Mixed minions. Hellfire trait interaction.	MAGNTO MG
Tougher Than He Looks	Armies of Titan Growing Strong	+3	Small minions. Boss minion. Treacheries. Toughs.	MTS SILK
Champion Kickboxer	Super Strength Heroes for Hire	+3	Steady. ATK bonus. Upgrade removal.	NEXT CW
A.I.M. for the Head	Scientist Supreme The Doomsday Chair	+4	Large minions. Vulnerable. Attachments. Thematic.	SHIELD CORE
Brand New Brigade	Reavers Deathstrike	+4	Mixed minions. Teamwork. Reaver trait interaction. Discarding.	ROGUE WOLV.

M.O.D.O.K.

Themes: A.I.M., Psionic, Imprisonment, Rescue, Experiments, Ally Protection

Mechanics: Evolving Minions, Attachments, Freeing Allies

Name	Modular Sets	Difficulty	Notes	Packs
A.I.M. Inventions	Ransacked Armory	-2	Attachments. Thematic.	HOOD
Brainwashing	Trickster Magic	-2	Large minions. Gives allies. Thematic.	TT
Watch Your A.I.M.	A.I.M. Abduction A.I.M. Science	-1	Small minions. Anti-Ally. A.I.M. trait interaction. Thematic.	SHIELD SHIELD
Adaptive Army ✓	Armies of Titan	-1	Small minions. Side schemes can bring in more Adaptoids.	MTS
Dark Experiments	Personal Nightmare	+0	Huge side scheme. Discards. 2x medium minions. Thematic (<i>clones</i>).	SM
One Step Ahead	Arcade	+0	Side schemes.	JUBILEE
DEFAULT MODULAR	Scientist Supreme	+0	Vulnerable. 2x Large minions. Thematic.	SHIELD
Upgraded Chair	Under Attack	+1	Anti-Ally. Surprise damage. Thematic.	CORE
Big Iron ✓	Iron Spider's Sinister Six	+1	Mixed minions.	SP/dr
M.O.R.E. T.E.C.H.	The Doomsday Chair	+3	Attachments. Thematic. (MODOK minion surges)	CORE
Mental Retaliation	Telepathy	+3	Extra Retaliate. Anti-Ally. SCH bonus. Overkill. Sends alter-ego. Thematic.	NEXT
Stolen Blueprints	Osborn Tech	+3	Attachments. High boost icons. Thematic.	SM
A.I.M.'s Elites	Pale Little Spider Hard Sound	+4	2x Boss minions. Damage reflect. Thematic.	SHIELD SHIELD
Ultimate M.O.D.O.K.	The Doomsday Chair Osborn Tech	+4	Large minion. Attachments. High boost icons. Thematic.	CORE SM
Stop Hitting Yourself	Telepathy Savage Land	+4	+2 Retaliate. Anti-Ally. SCH bonus. Overkill. Sends alter-ego. Discards. Mixed minions.	NEXT APOC

THUNDERBOLTS

Required Modular Sets: One modular set (+1 per person) with an “Elite, Thunderbolt” minion.

- | | | |
|-----|---------------------------|------------------------|
| 1. | Gravitational Pull | Agents of S.H.I.E.L.D. |
| 2. | Hard Sound | Agents of S.H.I.E.L.D. |
| 3. | Pale Little Spider | Agents of S.H.I.E.L.D. |
| 4. | Power of the Atom | Agents of S.H.I.E.L.D. |
| 5. | Supersonic | Agents of S.H.I.E.L.D. |
| 6. | The Leaper | Agents of S.H.I.E.L.D. |
| 7. | Extreme Risk | Black Panther (Shuri) |
| 8. | Growing Strong | Silk |
| 9. | Techno | Falcon |
| 10. | Whiteout | Winter Soldier |
| 11. | Taskmaster | Synthezoid Smackdown |

Themes: Arresting, Teamwork

Mechanics: Rotating "Villains" (elite Thunderbolt minions), Activation Abilities

NOTE: THUNDERBOLTS DOES NOT NORMALLY CONTAIN ADDITIONAL MODULAR SETS BEYOND THE REQUIRED SETS WITH AN ELITE THUNDERBOLTS.

Name	Modular Sets	Difficulty	Notes	Packs
Government Upgrades	Ransacked Armory	-2	Attachments. Thematic.	HOOD
Changing Sides ✓	Trickster Magic	-2	Large minions. Gives allies. Thematic.	TT
Under Arrest #1	S.H.I.E.L.D.	+0	Small minions. Vulnerable. Anti-S.H.I.E.L.D. Thematic.	SHIELD
Under Arrest #2	Cape-Killers Martial Law	+0	Small minions. S.H.I.E.L.D. trait interaction. Thematic.	CW CW
Thunderbolts United	Dangerous Recruits Thunderbolts	+0	When Revealed abilities. Impactful boost abilities. Thematic.	CW SS
City-Wide Showdown	Streets of Mayhem	+0	Changing environment. High boost icons.	HOOD
Ganging Up	A Mess of Things	+1	Extra attack (Gang-Up). Large minion. Stuns.	GG
Crooked Cohorts	Masters of Evil	+1	Large minions. Impactful boost abilities.	CORE
Sharknado	Menagerie Medley	+2	Anti-Ally. Surprise damage. Mixed minions. Impactful boost abilities. Confuses.	GMW
Thunderous Teamwork ✓	Guerrilla Tactics	+4	Bonuses for multiple enemies. Side schemes. Thematic.	SM

Mod Sets that contain other Thunderbolt minions (in comic lore) - (Pick 1 or 2)

Sinister Syndicate	Sinister Assault	City in Chaos
Mister Hyde	Deathstrike	Taskmaster
Dangerous Recruits	Thunderbolts	Black Widow's Nemesis Set
Winter Soldier's Nemesis Set	Iron Man's Nemesis Set	Hulk's Nemesis Set
Captain America's Nemesis Set	Colossus' Nemesis Set	Deadly Duo

BARON ZEMO

Required Modular Sets: S.H.I.E.L.D. Executive Board, Executive Board Evidence

(see AoS rulebook, p. 18)

Themes: Traitors, Manipulation, Ruthlessness, A.I.M., Hydra

Mechanics: Activations, Activation Ability, Secret Counters

Name	Modular Sets	Difficulty	Notes	Packs
Life On Mars ✓	Temporal Ship Command	-3	Small minions. Stuns. Treacheries. Milano helps pay for the Executive Board.	KANG GMW
Suspicious Minds	Trickster Magic Whispers of Paranoia	-2	Large minions. Gives allies. Sends alter-ego. Nemesis interaction. Thematic.	TT SM
Watch Your A.I.M. ✓	A.I.M. Abduction A.I.M. Science	-1	Small minions. Anti-Ally. A.I.M. trait interaction. Thematic.	SHIELD SHIELD
S.H.I.E.L.D. Takeover	Martial Law Cape-Killers	+0	Vulnerable. Small minions. Thematic.	CW CW
Reluctant Foes #1	New Avengers Secret Avengers	+0	Medium minions. Teamwork. Thematic.	CW CW
Reluctant Foes #2	Mighty Avengers The Initiative	+0	Medium minions. When Revealed abilities. Impactful boost abilities. Thematic.	CW CW
Reluctant Foes #3	Any other 2 Civil War/Synth. Smackdown modular sets	+0	Medium minions. Thematic.	CW + SS
DEFAULT MODULARS	Scientist Supreme S.H.I.E.L.D.	+0	Vulnerable. Mixed minions. Anti-S.H.I.E.L.D. Thematic.	SHIELD SHIELD
"We Are Unmasked!"	Symbiotic Strength Venom's Nemesis Set	+1	Extra attacks. Dangerous attacks. Small minions. Adds Symbiote theme.	SM VENOM
Oops, Still Hydra	Weapon Master Hydra Assault	+1	Extra attacks. Small minions. Adds Hydra theme.	RORS RORS
Surprise Hydration	Winter Soldier's Nemesis Hydra Patrol	+1	Small minions. Anti-Rush. Adds Hydra theme.	WINTER RORS
Old Man's Plan	Masters of Evil Enchantress	+2	Anti-Rush. Sends alter-ego. Steals allies. Mixed minions. Boost abilities. Thematic.	CORE MTS
Army of Evil ✓	Masters of Evil Wrecking Crew	+2	Large minions. High boost icons. Thematic.	CORE HOOD
Finding Zemo	Menagerie Medley Guerrilla Tactics	+3	Anti-Ally. Surprise damage. Mixed minions. Impactful boost abilities. Confuses. Bonuses for multiple enemies. Side schemes.	GMW SM

TRICKSTER TAKEOVER SCENARIO PACK

ENCHANTRESS

Themes: Enthralling, Magic, Asgard

Mechanics: Attack Ability, Charm Counters, Tempo Race

Name	Modular Sets	Difficulty	Notes	Packs
Mythical Creatures ✓	Fantasy	+0	Mixed minions. Boss minion (Dragon). Thematic.	MOJO
DEFAULT MODULAR	Trickster Magic	+0	Large minions. Victory display. Gives allies. Thematic.	TT
Magical Treasures	Galactic Artifacts	+1	Victory display side schemes. Attachments. Thematic.	GMW
A Little Chaos	Streets of Mayhem	+1	Changing environment. High boost icons.	HOOD
Illusions of Betrayal	Spider-Man Mighty Avengers	+2	Medium minions. When Revealed abilities.. Impactful boost abilities. Thematic.	CW CW
Tricksters United	Thor's Nemesis Set	+2	Large minions. Thematic.	THOR
It's Complicated ✓	Frost Giants	+2	Sends alter-ego. Large minions. Thematic.	MTS
Twisted Illusions	Personal Nightmare Whispers of Paranoia	+2	Sends alter-ego. Nemesis interaction. Huge side scheme. Discards. 2x Medium minions. Thematic.	SM SM
Beguiling Magic	Enchantress	+2	Anti-Rush. Sends alter-ego. Steals allies. Thematic.	MTS
Asgardian Strength	Super Strength	+3	Steady. ATK boost. High boost icons. Thematic.	NEXT
"We Are Mystic!"	Symbiotic Strength	+3	Extra attacks. Dangerous attacks. Small minions. Treacheries.	SM
Sisterhood of Mutants	Deathstrike	+3	Large minion. Discarding. Thematic.	WOLV.
Old Zemo's Plan	Masters of Evil Captain America's Nemesis	+3	Mixed minions. Thematic.	CORE CAP. A.

GOD OF LIES (LOKI #2)

Themes: Illusions, Magic, Asgard

Mechanics: Epic Multiplayer, Attack Ability, Treacheries, Defeating Minions + Side Schemes

Name	Modular Sets	Difficulty	Notes	Packs
Mythical Creatures ✓	Fantasy	+0	Mixed minions. Boss minion (Dragon). Thematic.	MOJO
Treacherous Goblin	Goblin Gimmicks	+0	Attachments. Treacheries.	GG
DEFAULT MODULAR	Trickster Magic	+0	Large minions. Victory display. Gives allies. Thematic.	TT
Time Variance Authority ✓	Temporal	+1	Small minions. Stuns. Thematic.	KANG
Magical Treasures	Galactic Artifacts	+1	Victory display side schemes. Attachments. Thematic.	GMW
Intergalactic Illusion	Ship Command Menagerie Medley	+1	Treacheries. Anti-Ally. Surprise damage. Mixed minions. Impactful boost abilities. Confuses. Resource generator.	GMW GMW
A Little Chaos	Streets of Mayhem	+1	Changing environment. High boost icons.	HOOD
Illusions of Betrayal	Spider-Man Mighty Avengers	+2	Medium minions. When Revealed abilities.. Impactful boost abilities. Thematic.	CW
Loki Laufeyson ✓	Frost Giants	+2	Sends alter-ego. Large minions. Thematic.	MTS
Tricksters United	Thor's Nemesis Set	+2	Large minions. Thematic.	THOR
Beguiling Magic	Enchantress	+2	Anti-Rush. Sends alter-ego. Steals allies. Thematic.	MTS
Asgardian Strength	Super Strength	+3	Steady. ATK boost. High boost icons. Thematic.	NEXT
"We Are Mystic!"	Symbiotic Strength	+3	Extra attacks. Dangerous attacks. Small minions. Treacheries.	SM
One Does Not Simply	Sauron	+3	Treacheries. Large minion.	ICEMAN
Twisted Illusions	Personal Nightmare Whispers of Paranoia	+3	Sends alter-ego. Nemesis interaction. Huge side scheme. Discards. 2x Medium minions. Thematic.	SM SM
Not a Frost Giant	Growing Strong	+4	Boss minion. Treacheries.	SILK
Mad Titan's Loki	Infinity Gauntlet Frost Giants	+4	Status cards. ATK/SCH bonus. Sends alter-ego. Large minions. Thematic.	MTS MTS

CIVIL WAR CUSTOM SCENARIO EXPANSION

CUSTOM REGISTRATION COMBOS

Uses **ONLY** Registration modular sets and main schemes from Civil War and/or Synthezoid Smackdown.
Interchangeable - can be used with any Registration Leader (Iron Man, Captain Marvel, She-Hulk).

Name	Modular Sets	Main Schemes	Notes	Packs
Registration Avengers ✓	Mighty Avengers The Initiative Maria Hill	Cut Off Support (1B) Mighty Avengers (2B)	Revealed effects. Small minions. Boost effects. Status cards. Disruption.	CW CW CW
S.H.I.E.L.D. Responders	S.H.I.E.L.D. Ops Martial Law Cape-Killer	Homeland Security (1B) Negative Zone Prison (2B)	Quickstrike. Threat. Small minions.	SS CW CW
Unregistered Hunters ✓	Paladin Heroes for Hire Cape-Killer	Cut Off Support (1B) Hunting Rebel Heroes (2B)	Boss minion. Disruption. Unregistered trait synergy.	CW CW CW
The Thunderbolts ✓	Thunderbolts Dangerous Recruits Deadly Duo	Enforce the Law (1B) Negative Zone Prison (2B)	Revealed effects. Small minions. Disruption. Discarding cards.	SS CW SS
Horrible Bosses	Maria Hill Paladin Taskmaster	S.H.I.E.L.D. Recruits (1B) The Initiative (2B)	Boss minions. Villain attachments.	CW CW SS
No Cards Allowed	Paladin Heroes for Hire Deadly Duo	Public Outrage (1B) No Going Back (2B)	Revealed effects. Small minions. Disruption. Discarding cards.	CW CW SS
Assault Squad	Taskmaster Dangerous Recruits Cape-Killer	Enforce the Law (1B) Negative Zone Prison (2B)	Quickstrike. Extra attacks. Small minions.	SS CW CW

CUSTOM RESISTANCE COMBOS

Uses **ONLY** Resistance modular sets and main schemes from **Civil War** and/or **Synthezoid Smackdown**.
Interchangeable - can be used with any Resistance Leader (Captain America, Spider-Woman, Vision).

Name	Modular Sets	Main Schemes	Notes	Packs
Resistance Avengers ✓	Spider-Man New Avengers Secret Avengers	Open Rebellion (1B) Secret Avengers (2B)	Teamwork. Small minions. Boost effects. Disruption.	CW CW CW
Young Avengers (& Chaperones)	Young Avengers Scarlet Twins New Avengers	Open Rebellion (1B) Superhero Jailbreak (2B)	Revealed effects. Disruption. Small minions.	SS SS CW
Wrath of Atlantis	Namor Royal Guard Atlanteans	Protect Secret Identities (1B) Superhero Jailbreak (2B)	Boss minion. Discarding your deck. Small minions.	CW SS CW
The Defenders	Moon Knight Defenders Hell's Kitchen	Open Rebellion (1B) Expose Overreach (2B)	Small minions. Revealed effects. Status cards. Villain/Leader healing. Disruption.	SS CW CW
Delivered by Darkness ✓	Cloak & Dagger New Avengers Secret Avengers	Rallying Call (1B) Superhero Jailbreak (2B)	Boost effects. Unexpected damage. Small minions. Villain/Leader healing.	CW CW CW
Mystic Eclipse	Moon Knight Cloak & Dagger Scarlet Twins	Open Rebellion (1B) Expose Overreach (2B)	Boss minion. Revealed effects. Small minions. Unexpected damage. Villain/Leader healing.	SS CW SS
Treacherous Waters	Defenders Secret Avengers Royal Guard	Open Rebellion (1B) Superhero Jailbreak (2B)	Boost Effects. Small minions. Discarding cards. Disruption.	CW CW SS
Status Force	Spider-Man Scarlet Twins Defenders	Rallying Call (1B) Superhero Jailbreak (2B)	Status cards. Revealed effects. Disruption. Small minions.	CW SS CW

IRON MAN

Themes: Technology, Business, Avenger

Mechanics: Attachments, Registration

Name + Main Schemes	Modular Sets	Difficulty	Notes	Packs
Solving Time Travel Cut Off Support (1B) No Going Back (2B)	Ship Command Temporal Dystopian Nightmare	-3	Small minions. Stuns. Treacheries. Milano helps pay to remove Iron Man attachments. Thematic.	GMW KANG APOC
Marvel Zombies ✓ Homeland Security (1B) No Going Back (2B)	Legions of Hel Shadow King Under Attack	-1	Mixed minions. Steals allies (<i>imagine your allies become "zombies"</i>). Adds undead theme.	MTS STORM CORE
A Suit of Armor Around World Homeland Security (1B) Mighty Avengers (2B)	Vision's Nemesis Set Sentinels Zero Tolerance	-1	Large minions. Drones. Thematic.	VISION MG MG
Director of S.H.I.E.L.D. ✓ Homeland Security (1B) Negative Zone Prison (2B)	Maria Hill S.H.I.E.L.D. Ops S.H.I.E.L.D.	+0	Threat. Small minions. Tech attachments.	CW SS SHIELD
DEFAULT MODULARS	3-4 Registration mod sets	+0	Medium minions. Thematic.	CW / SS
Leading the Avengers Cut Off Support (1B) Mighty Avengers (2B)	Mighty Avengers The Initiative Under Attack	+1	Revealed effects. Small minions. Boost effects. Status cards. Unexpected damage..	CW CW CORE
Extrembiote Suit Enforce the Law (1B) No Going Back (2B)	Symbiotic Strength Venom's Nemesis Set Under Attack	+1	Extra attacks. Dangerous attacks. Small minions. Unexpected damage. Thematic.	SM VENOM CORE
Osborn Takeover Enforce the Law (1B) Mighty Avengers (2B)	Goblin Gear Goblin Gimmicks Band of Badoon	+3	Attachments. Small minions. Thematic. (<i>Imagine the Badoon are goblins.</i>)	SM GG GMW
Iron Patriot Homeland Security (1B) Negative Zone Prison (2B)	Supersonic Extreme Risk Thunderbolts	+4	Boss minions (2). Tech attachments. Thematic.	SHIELD SHURI CW
Tech Convention Cut Off Support (1B) Mighty Avengers (2B)	Techno Osborn Tech Under Attack	+4	Boss minion. Piercing. Tech attachments. High boost icons. Thematic.	FALCON SM CORE
"I. AM. IRON MAN." Homeland Security (1B) No Going Back (2B)	Infinity Gauntlet Spider-Man Mighty Avengers	+4	Status cards. ATK/SCH bonus. Medium minions. Teamwork. Impactful boost abilities. Thematic. (<i>Technically breaks the rules by including a Resistance modular set! Don't tell FFG...!</i>)	MTS CW CW

CAPTAIN MARVEL

Themes: Energy, Kree, Pilot, Avenger

Mechanics: Energy Counters, Overkill, Anti-Ally (defending)

Name + Main Schemes	Modular Sets	Difficulty	Notes	Packs
Starjammers Cut Off Support (1B) Negative Zone Prison (2B)	Ship Command Space Pirates Ransacked Armory	-1	Small minions. Quickstrike. Card removal. Additional boost cards. Treacheries. Resource generator. Minion attachments. Thematic.	GMW GMW HOOD
Working with S.H.I.E.L.D. Cut Off Support (1B) Negative Zone Prison (2B)	Maria Hill S.H.I.E.L.D. Ops S.H.I.E.L.D.	+0	Small minions. Threat. S.H.I.E.L.D. trait interaction. Thematic.	CW SS SHIELD
The Mightiest Avenger Homeland Security (1B) No Going Back (2B)	Mighty Avengers The Initiative Sitcom	+0	Small minions. Status cards. Alter-ego obligations. Thematic.	CW CW MOJO
DEFAULT MODULARS	3-4 Registration mod sets	+0	Medium minions. Thematic.	CW / SS
Kree Warrior Homeland Security (1B) No Going Back (2B)	Kree Militants Captain Marvel's Nemesis Dystopian Nightmare	+1	Large minions. Overkill/piercing boost abilities. Alter-ego. Thematic.	GMW CORE APOC
Charge Me Up ✓ Homeland Security (1B) Negative Zone Prison (2B)	Armies of Titan Hellfire Armadillo	+2	Toughs. Small minions. Boss minions.	MTS MAGNETO NOVA
Ms. Venom Enforce the Law (1B) No Going Back (2B)	Symbiotic Strength Venom's Nemesis Set Whispers of Paranoia	+2	Extra attacks. Dangerous attacks. Small minions. Anti-Ally. Thematic.	SM VENOM SM
Premonitions Homeland Security (1B) No Going Back (2B)	Telepathy Mighty Avengers S.H.I.E.L.D.	+3	Retaliate. Anti-Ally. SCH bonus. Overkill. Medium minions. Alter-ego. Impactful boost abilities. Thematic.	NEXT CW SHIELD
Binary Cut Off Support (1B) No Going Back (2B)	Super Strength Blue Moon Dystopian Nightmare	+3	Steady. Anti-Rush. Teamwork. Mixed minions. ATK boost. High boost icons. Alter-ego. Thematic.	NEXT APOC APOC
Photonic Backlash Enforce the Law (1B) Mighty Avengers (2B)	Savage Land Telepathy Streets of Mayhem	+4	Retaliate 2. Discarding. Anti-ally. Alter-ego. Mixed minions. Environments.	APOC NEXT HOOD

CAPTAIN AMERICA

Themes: Soldier, Avenger, S.H.I.E.L.D.

Mechanics: Toughs, Shield Back-And-Forth

Name + Main Schemes	Modular Sets	Difficulty	Notes	Packs
Brainwashed Going Underground (1B) Expose Overreach (2B)	Whispers of Paranoia Trickster Magic Dystopian Nightmare	-2	Steady. Large minions. Gives allies. Sends alter-ego. Nemesis interaction. Thematic.	SM TT APOC
Leading the Troops Rallying Call (1B) Superhero Jailbreak (2B)	Infinites Armies of Titan Ransacked Armory	-1	Anti-Ally (defending). Small minions. Attachments.	APOC MTS HOOD
Oops, Joined Hydra Going Underground (1B) Superhero Jailbreak (2B)	Bomb Scare Hydra Assault Weapon Master	-1	Steady. Extra attacks. Small minions. Adds Hydra theme.	CORE RORS RORS
Avengers Assemble ✓ Rallying Call (1B) Superhero Jailbreak (2B)	New Avengers Secret Avengers Young Avengers	+0	Medium minions. Boost effects. Thematic.	CW CW SS
DEFAULT MODULARS	3-4 Resistance mod sets	+0	Medium minions. Thematic.	CW / SS
Street Level Captain Going Underground (1B) Guerilla Warfare (2B)	Weapon Master Defenders Hell's Kitchen	+1	Steady. Extra attacks. Medium minions. Disruption.	RORS CW CW
Captain Venom Going Underground (1B) Superhero Jailbreak (2B)	Symbiotic Strength Venom's Nemesis Set Dystopian Nightmare	+2	Steady. Extra attacks. Dangerous attacks. Small minions. Thematic.	SM VENOM
Hydra Supreme ✓ Going Underground (1B) Superhero Jailbreak (2B)	Hydra Assault Hydra Patrol Legions of Hydra	+3	Steady. Anti-Rush. Mixed minions. Minion swarm. Adds Hydra theme.	RORS RORS CORE
Working with S.H.I.E.L.D. Rallying Call (1B) Superhero Jailbreak (2B)	Super Strength Pale Little Spider S.H.I.E.L.D.	+4	Steady. ATK bonus. Vulnerable. Small minions. Anti-S.H.I.E.L.D. Thematic.	NEXT SHIELD SHIELD
Avengers Forever Rallying Call (1B) Expose Overreach (2B)	Hard Sound Master of Time Ant-Man's Nemesis	+4	Mixed minions. Boss minion. Thematic.	SHIELD KANG ANT-MAN
"Gimme Back My Shield!" Going Underground (1B) Expose Overreach (2B)	Flight Moon Knight Genosha	+4	Steady. Overkill. ATK bonus. Piercing Mixed minions.	NEXT CW APOC

SPIDER-WOMAN

Themes: Spy, Double Agent, Web-Warrior, Avenger, Hydra, S.H.I.E.L.D.

Mechanics: Activation Ability, Treacheries, Status Cards

Name + Main Schemes	Modular Sets	Difficulty	Notes	Packs
Hydra Double Agent Open Rebellion (1B) Expose Overreach (2B)	Weapon Master Hydra Assault Bomb Scare	-1	Extra attacks. Small minions. Adds Hydra theme.	RORS RORS CORE
Stealth Mission Open Rebellion (1B) Expose Overreach (2B)	Guerrilla Tactics Secret Avengers Dystopian Nightmare	+0	Bonuses for multiple enemies. Side schemes. Thematic.	SM CW
Agent of S.H.I.E.L.D. ✓ Open Rebellion (1B) Superhero Jailbreak (2B)	S.H.I.E.L.D. Guerrilla Tactics Power Drain	+0	Vulnerable. Small minions. Anti-S.H.I.E.L.D. Thematic.	SHIELD CW GG
DEFAULT MODULARS	3-4 Resistance mod sets	+0	Medium minions. Thematic.	CW / SS
Status Locked Open Rebellion (1B) Guerrilla Warfare (2B)	Beasty Boys Black Tom Cassidy Defenders	+2	Anti-Rush. Stuns cards. Quickstrike. Small minions.	HOOD NEXT CW
Criminal Treachery ✓ Open Rebellion (1B) Guerrilla Warfare (2B)	City in Chaos Armadillo A Mess of Things	+2	Large minions. Stuns. Toughs. Treacheries.	SM NOVA GG
Venom Blast Going Underground (1B) Superhero Jailbreak (2B)	Symbiotic Strength Kree Militants Celestial Tech	+3	Steady. Overkill. Piercing. Extra attacks. Boost abilities. Mixed minions. Attachments.	SM GMW APOC
Self-Propelled Goblin Glider Open Rebellion (1B) Expose Overreach (2B)	Flight Goblin Gimmicks Power Drain	+3	Overkill. No minions. Treacheries. Piercing. ATK bonus. Aerial. Attachments.	NEXT GG
Treacherous Titans Rallying Call (1B) Expose Overreach (2B)	Gravitational Pull The Leaper Growing Strong	+4	Treacheries. 3x Boss minions.	SHIELD SHIELD SILK

SYNTHEZOID SMACKDOWN SCENARIO PACK

SHE-HULK

Themes: Rage, Lawyer, Gamma, Avenger

Mechanics: Overkill, Anti-Form Changing

Name + Main Schemes	Modular Sets	Difficulty	Notes	Packs
Muddled Mind Cut Off Support (1B) No Going Back (2B)	Enchantress Trickster Magic Whispers of Paranoia	+0	Anti-Rush. Gives allies. Anti-ally. Sends alter-ego. Steals allies. Large minions.	MTS TT SM
Forced Into S.H.I.E.L.D. ✓ Enforce the Law (1B) Negative Zone Prison (2B)	S.H.I.E.L.D. S.H.I.E.L.D. Ops Martial Law	+0	Small minions. S.H.I.E.L.D. trait interaction. Threat. Thematic.	SHIELD SS CW
DEFAULT MODULARS	3-4 Registration mod sets	+0	Medium minions. Thematic.	CW / SS
Superhuman Law Division Enforce the Law (1B) No Going Back (2B)	Crime Sitcom Whispers of Paranoia	+1	Sends alter-ego (for She-Hulk ability). No minions (except stolen allies). Side schemes. Thematic.	MOJO MOJO SM
Throw The Book At Them Homeland Security (1B) Negative Zone Prison (2B)	Hounds Frost Giants Down to Earth	+1	Sends alter-ego + brings you back (for She-Hulk ability). Mixed minions. Quickstrike.	APOC MTS SM
What If... Venom Cut Off Support (1B) Negative Zone Prison (2B)	Symbiotic Strength Venom's Nemesis Set Whispers of Paranoia	+2	Extra attacks. Dangerous attacks. Small minions. Anti-ally. Thematic.	SM VENOM SM
Twerking the Fourth Wall Homeland Security (1B) No Going Back (2B)	Sitcom Wrecking Crew Hulk's Nemesis Set	+3	Sends alter-ego (for She-Hulk ability). Large minions. High boost icons. Thematic.	MOJO HOOD HULK
Punch Club Homeland Security (1B) Negative Zone Prison (2B)	Super Strength She-Hulk's Nemesis Set Sitcom	+3	Steady. ATK boost. Large minion. High boost icons. Status cards. Thematic.	NEXT CORE CW
Civil War Smackdown Homeland Security (1B) Negative Zone Prison (2B)	Super Strength Mighty Avengers S.H.I.E.L.D.	+3	Steady. ATK boost. High boost icons. Medium minions. When Revealed abilities. Impactful boost abilities. Thematic.	NEXT CW SHIELD

VISION

Themes: Android, Robot, Tech, Avenger, Intangible/Phased

Mechanics: Damage Reduction, Form Changing

Name + Main Schemes	Modular Sets	Difficulty	Notes	Packs
Batteries Not Included Open Rebellion (1B) Expose Overreach (2B)	Power Drain Zzzax Military Grade	-2	Treacheries. Mills encounter deck. Attachments. Punishes energy resources. Thematic.	GG IRONHRT NEXT
Dreaming Of Electric Sheep Rallying Call (1B) Superhero Jailbreak (2B)	Zero Tolerance Sentinels Experimental Weapons	-2	Mixed minions. Sentinel trait interaction. Attachments. Robot thematic.	MG MG NEXT
WandaVision ✓ Going Underground (1B) Expose Overreach (2B)	Sitcom Whispers of Paranoia Scarlet Twins	+0	Steady. Obligations. Alter-ego. Anti-ally. Two minions. Thematic.	MOJO SM SS
Failsafe Program Going Underground (1B) Superhero Jailbreak (2B)	Young Avengers Scarlet Twins Under Attack	+0	Steady. Mixed minions. Revealed effects. Surprise damage. Thematic.	SS SS CORE
DEFAULT MODULARS	3-4 Resistance mod sets	+0	Medium minions. Thematic.	CW / SS
A.I. Takeover ✓ Rallying Call (1B) Superhero Jailbreak (2B)	Sci-Fi Zero Tolerance Dystopian Nightmare	+1	Mixed minions. Toughness environment. Sends alter-ego. Robot thematic.	MOJO MG APOC
Hydra Imitation Going Underground (1B) Superhero Jailbreak (2B)	Legions of Hydra Hydra Patrol Weapon Master	+2	Steady. Additional encounter cards. Mixed minions.	CORE RORS RORS
Power Boost Open Rebellion (1B) Superhero Jailbreak (2B)	Anachronauts New Avengers Goblin Gimmicks	+3	Additional boost cards. Boost effects. Mixed minions.	KANG CW GG
Infinity Ultron Going Underground (1B) Guerilla Warfare (2B)	Infinity Gauntlet Sentinels Under Attack	+3	Steady, Status cards. ATK/SCH bonus. Large minions. Surprise damage. Thematic.	MTS MG CORE
Nanite Shifting Synthezoid Protect Secret Identities (1B) Expose Overreach (2B)	Super Strength Future Past Osborn Tech	+4	Boss minions. Victory display. Nemesis interaction. Attachments. High boost icons. Surge. Steady. Thematic.	MG SM CORE

FEAR NO EVIL CAMPAIGN EXPANSION [UNRELEASED / SPECULATIVE]

BULLSEYE [UNRELEASED / SPECULATIVE]

Themes: Assassin, thrown objects, adamantium spine

Mechanics: Anti-ally, overkill, boost cards, attack ability

Name	Modular Sets	Difficulty	Notes	Packs
Avenged Sevenfold	Secret Avengers New Avengers	+1?	Teamwork. Boost abilities. Mixed minions. Status cards. Avenger interaction.	CW CW
Assassin's Creed	Gambit's Nemesis Set Arcade	+1?	Mixed minions. Quickstrike. Side schemes. Assassin trait interaction.	GAMBIT JUBILEE
Master Assassin	Dystopian Nightmare Guerrilla Tactics	+1?	Worse per enemy. Sends alter-ego. Obligations. Side schemes. Low minions. Thematic.	APOC SM
Symbiotic State	Genosha Symbiotic Strength	+2?	Villain gains Steady (SETUP). Mixed minions. Extra attacks (even if alter-ego). Attachments.	APOC SM
Killing Time	Anachronauts Temporal	+2?	Mixed minions. Impactful boost abilities. Additional boosts. Stuns. Hazard side schemes.	KANG KANG
Bullseye's New Skies	Kree Militants Band of Badoon	+2?	Mixed minions. Swarm. Quickstrike. Patrol. Overkill + Piercing. Impactful boost abilities.	GMW GMW
Assassinate Your Deck	Space Pirates Royal Guard	+2?	Small minions. Quickstrike. Card removal. Discarding your deck. Impactful boost abilities.	GMW HOOD
Adamantium Alliance	Deathstrike X-23's Nemesis Set	+2?	Large minions. Discarding from hand. Surprise damage. Adamantium theme.	WOLV. X-23
Oops, Joined A Cult	Age Of Apocalypse Clan Akkaba	+2?	Permanent side scheme. Additional threat. Mixed minions. Additional boost cards.	APOC APOC
Perfect Aim	Super Strength Weapon Master	+3?	Extra attacks. ATK boost. Steady. Weapon attachments. Thrown Object card. Thematic.	NEXT RORS
Sinister Strike	Sinister Syndicate Sinister Assault	+3?	Mixed minions. Impactful boost abilities/icons.. <i>Play with Standard 3 for the namesake card!</i>	HOOD SM
Leaves On The Vine	Black Tom Cassidy Hard Sound	+3?	Stuns. Quickstrike. Small minions. Stuns. Two boss minions. Additional boost cards.	NEXT SHIELD

ELECTRO [UNRELEASED / SPECULATIVE]

Themes: Electric, energy, crime

Mechanics: Energy resources, anti-ally, overkill, boost cards, attack ability

Name	Modular Sets	Difficulty	Notes	Packs
Pay Your Power Bill	Power Drain Ship Command	-1?	Mills encounter deck. Free resource generator. Treacheries the Milano can cancel. Thematic. Electro minion is discarded + surges when <u>revealed</u> , or discarded + ignored if <u>put into play</u> .	GG GMW
Electrical Overload	Power Drain Zzzax	-1?	Mills encounter deck. Treacheries. Punishes energy resources. Thematic. Electro minion is discarded + surges when <u>revealed</u> , or discarded + ignored if <u>put into play</u> .	GG IRONHRT
Draining Genosha	Power Drain Genosha	+1?	Villain gains Steady. Medium minions. Mills encounter deck. Treacheries. Electro minion is discarded + surges when <u>revealed</u> , or discarded + ignored if <u>put into play</u> .	GG APOC
Avenged Sevenfold	Secret Avengers New Avengers	+1?	Teamwork. Boost abilities. Mixed minions. Status cards. Avenger interaction.	CW CW
Resource Extortion	Zzzax S.H.I.E.L.D. Executive Board	+2?	Energy resource punishment. Environments that become villain attachments if resources aren't spent. Alternative loss condition.	IRONHRT SHIELD
Crime Shockwave	Sinister Syndicate Crossfire's Crew	+2	Anti-Ally. Medium minions. Impactful boost abilities.	HOOD HOOD
Alien Energies	Menagerie Medley Children of Thanos	+3?	Surprise damage. Mixed minions. Confuses. Impactful boost abilities.	GMW GMW
Rogues Gallery	Sinister Assault Iron Spider's Sinister Six	+3?	Mixed minions. High boost icons. Attack abilities. Criminal synergy. Thematic.	SM SP//DR

HAMMERHEAD [UNRELEASED / SPECULATIVE]

Themes: Organized crime, one tough noggin'

Mechanics: Stuns, attack ability

Name	Modular Sets	Difficulty	Notes	Packs
Law-Breaking School	Taskmaster Down To Earth	-1	1x Large Retaliate/Toughness/"Quickstrike" minion. Sends alter-ego. Small minions. Thematic.	SS SM
Hammer Time	Temporal Savage Land	+0	Stuns. Retaliate (Setup). Mills player decks. Mixed minions.	KANG APOC
Stone Cold Stunner	Beasty Boys Dystopian Nightmare	+1	Stuns. Stuns. Confuses. Two large minions. Obligations. Side schemes.	
New Territory	Genosha Weapon Master	+1	Villain gains Steady. Medium minions. Extra attacks. Attachments.	APOC RORS
Hammer & Stone	Running Interference Tombstone	+1	Hero + minion attachments. Sends alter-ego. 2x Huge minions. Thematic.	GG FEAR
The Family Business	State of Emergency Down To Earth	+2	Side schemes. High boost icons. Sends alter-ego. Small minions. Thematic.	HOOD SM
Criminal Muscle	Super Strength Symbiotic Strength	+3	Permanent +1 ATK villain attachment. Villain gains steady. Extra attacks. Small minions. Thematic.	NEXT SM

PURPLE MAN [UNRELEASED / SPECULATIVE]

Themes: Mind control, manipulation

Mechanics: Anti-ally, stealing allies, Forced Actions, boost cards become encounter cards

Name	Modular Sets	Difficulty	Notes	Packs
Muddled Minds	Trickster Magic Spider-Man	-1?	Mixed minions (can become allies). "Stun/confuse" attachments. 1x Overkill boost ability. Thematic.	TT CW
Following New Orders	Martial Law S.H.I.E.L.D. Ops	0?	Small minions. Some minions summon other minions. Thematic.	CW SS
Jessica Works For Me	Defenders Hell's Kitchen	0?	Small minions. Stuns/confuse. Defender interaction Extra villain activations. Thematic.	CW CW
Obligation Station	Sitcom Genosha	+1?	Villain gains Steady. Medium minions. Sends alter-ego. Obligations.	MOJO APOC
Master Of Puppets	Enchantress Shadow King	+2?	Steals allies. Sends alter-ego. Prevents attacks. Thematic.	MTS STORM
Violet Violence	Whispers Of Paranoia Telepathy	+3?	Permanent +1 SCH villain attachment. Villain has Retaliate. Anti-Ally. Sends alter-ego. Attachments. Nemesis interaction. Thematic.	SM NEXT

TYPHOID MARY [UNRELEASED / SPECULATIVE]

Themes: Psionic, fire, mental health

Mechanics: Changing forms/stats, alternative win condition

Name	Modular Sets	Difficulty	Notes	Packs
Fractured Psyche	Whispers Of Paranoia Personal Nightmare	+1?	Sends alter-ego. Mixed attachments. Nemesis interaction. Huge side scheme. Medium minions. Thematic.	SM SM
Sisterhood of Mutants	Deathstrike Hellfire	+2?	Mixed minions. Discarding from hand. Impactful boost abilities. Thematic.	WOLV. MAGNETO
New York State Of Mind	Weapon Master Telepathy	+3?	Permanent +1 SCH villain attachment. Villain has Retaliate. Anti-Ally. Sends alter-ego. Extra villain activations. Villain attachments. Thematic.	RORS NEXT

THE GETAWAY [UNRELEASED / SPECULATIVE]

Themes: Car chase, pursuit, speed, vehicles, urban

Mechanics: Thwart through damage, high tempo

Name	Modular Sets	Difficulty	Notes	Packs
Mean Streets of Genosha	Genosha Military Grade	-1?	Villain gains Steady. Medium minions. Mixed attachments. Thematic. <i>(Contains thematic vehicle minions.)</i>	APOC NEXT
Simple Crime	Streets Of Mayhem Down To Earth	-1?	Changing environments. High boost icons. Sends alter-ego. Small minions. Thematic.	HOOD SM
High-Tech Theft	Ransacked Armory Tracksuit Mafia	+0?	Minion attachments. Minions???	HOOD FEAR
Crime Spree	City In Chaos Iron Spider's Sinister Six	+1?	Boss minion. Mixed minions. Criminal synergy. Acceleration tokens. Thematic.	SM SP//DR
Heist Crew	Disasters Crossfire's Crew	+1?	Anti-Ally. Medium minions. ???	FEAR HOOD
Organized Crime	State of Emergency Sinister Syndicate	+2?	Side schemes. Medium minions. Impactful boost abilities. Thematic.	HOOD HOOD
Space Chase	Ship Command Flight	+2?	Permanent +1 ATK villain attachment. Villain gains Overkill on all attacks. Aerial interaction. Free resource generator. Treacheries that the Milano can cancel. <i>Note this does not add any minions.</i>	GMW NEXT
Road Block	Blue Moon Wrecking Crew	+3?	All minions gain Guard. Large minions. Teamwork.	APOC HOOD

PROTECTION RACKET [UNRELEASED / SPECULATIVE]

Themes: Crime, theft, retail, urban

Mechanics: Everyone has a different main scheme

Name	Modular Sets	Difficulty	Notes	Packs
DEFAULT MODULAR	Disasters Tracksuit Mafia	+0	??? ???	FEAR FEAR
Criminal Shakedown	Tombstone Down To Earth	+0?	Sends alter-ego. Mixed minions. Minion attachments. Thematic.	FEAR SM
Strange Customers	Masters Of Evil Hope Summers Longshot	+1?	Large minions. Impactful boost abilities. Helpful Allies (<i>that interact with main schemes</i>).	CORE NEXT MOJO
Hydra Fundraiser	Weapon Master Hydra Assault	+1?	Extra villain activations. Villain attachments. Mixed minions.	RORS RORS
Crime Wave	State of Emergency Sinister Syndicate	+2?	Side schemes. Medium minions. Impactful boost abilities/boost icons. Thematic.	HOOD HOOD
Breaking And Taking	City In Chaos Wrecking Crew	+2?	Huge minions. High Boost icons. Acceleration tokens. Brute synergy. Thematic.	SM HOOD

THE RAFT BREAKOUT [UNRELEASED / SPECULATIVE]

Themes: Breaking, Crime, Escape, S.H.I.E.L.D.

Mechanics: Big minions, scheming can summon minions

Name	Modular Sets	Difficulty	Notes	Packs
Inside Job	S.H.I.E.L.D. S.H.I.E.L.D. Ops	+0?	Small minions. Patrol. Vulnerable. Anti-S.H.I.E.L.D. cards. Thematic.	SHIELD SS
Wrongly Imprisoned	New Avengers Secret Avengers	+0?	Teamwork. Boost abilities. Mixed minions. Status cards. Avenger interaction. Thematic.	CW CW
Out Of Control	Dangerous Recruits Thunderbolts	+0?	Mixed minions. When Revealed abilities. 2x Extra villain activation. Thematic.	CW SS
Coordinated Job	Disasters Crossfire's Crew	+0?	??? Anti-Ally. Medium minions. Thematic.	FEAR HOOD
Finding Zemo	Hydra Assault Hydra Patrol	+0?	Small minions Extra encounter cards. Extra attacks. Guard. Thematic.	RORS RORS
Orders From Thanos	Black Order Children of Thanos	+1?	Mixed minions. Impactful boost icons/boost abilities. Thematic.	MTS MTS
Martian Jailbreak	Guerrilla Tactics Band of Badoon	+2?	Mixed minions. Impactful boost abilities including 2x overkill/piercing abilities. Worse cards per enemy in play. Side schemes.	SM GMW
Citywide Distractions	State Of Emergency Tracksuit Mafia	+2?	Side schemes. High boost icons. Thematic. ???	HOOD FEAR
Masters Of Escape	Sinister Syndicate Masters of Evil	+2?	Mixed minions. Impactful boost abilities. Thematic.	HOOD CORE
Breaking Out Again	Wrecking Crew Ransacked Armory	+2?	Large minions. High boost icons. Minion attachments. Thematic.	HOOD HOOD
The Sinister Thirteen	Sinister Assault Iron Spider's Sinister Six	+3?	Mixed minions. High boost icons. Attack abilities. Criminal synergy. Thematic.	SM SP//DR

STOP THE PRESSES! [UNRELEASED / SPECULATIVE]

Themes: Breaking, news, media, journalism

Mechanics: Protect the V.I.P., threat heavy, punishes undefended attacks

Name	Modular Sets	Difficulty	Notes	Packs
Bad Press	City In Chaos Bomb Scare	-1?	Boss minion. Small minions. Acceleration tokens.	SM CORE
DEFAULT MODULAR	Tombstone Tracksuit Mafia	+0	Boss minion. Medium minion. Attachments. ???	FEAR FEAR
Media Coverage	Running Interference Down To Earth	+0?	Hero attachments. Sends alter-ego. Boss minion. Small minions. Media theme.	GG SM
Spider-Man Finally Snaps <i>"Guess I am a menace."</i>	Spider-Man Dystopian Nightmare	+1	1x Medium minion. "Stun/confuse" attachments. Sends alter-ego. Obligations.	CW APOC
Mutant Headlines	Genosha Mutant Insurrection	+1	Villain gains Steady (setup). Mixed minions.	APOC NEXT
Bad News	Under Attack Wrecking Crew	+2?	Anti-Ally. Surprise damage. Huge minions. Villain attachments. High boost icons.	CORE HOOD
Blame It On Jonah	Symbiotic Strength Dangerous Recruits	+3?	Extra attacks (even if alter-ego). Attachments. Small minions.	SM CW
The Propaganda Machine	Hydra Assault Weapon Master	+3?	Mixed minions. Attachments. Extra attacks.	RORS RORS
UFO Sighting Reported	Kree Militants Menagerie Medley	+4?	Mixed minions. Quickstrike. Patrol. Confuses. Surprise damage. Impactful boost abilities including Overkill + Piercing.	GMW GMW
Quickstrike Nightmare	Space Pirates Hounds	+4?	Quickstrike. Small minions + 2x large minions. Removes your cards from the game. Pulls you out of alter-ego.	GMW APOC
No Supports Allowed	Gravitational Pull Mystique	+4?	Boss minions. Treacheries. Exhausts characters. Discards your board.	SHIELD MG
The Halloween Issue	Black Tom Cassidy Horror	+4?	Mixed minions. Quickstrike. Quickstrike environment. Stuns.	NEXT MOJO

KINGPIN [UNRELEASED / SPECULATIVE]

Themes: Crime, urban, strength, resilience
Mechanics: Minion heavy, nemesis sets, tanky

Name	Modular Sets	Difficulty	Notes	Packs
Under Duress	Trickster Magic Dystopian Nightmare	-2?	Large minions that become allies. Side schemes. Sends alter-ego. 1x Overkill boost ability. Obligations. Thematic.	TT APOC
Safer Streets Initiative	Cape-Killer Martial Law	-1?	Small minions. Swarm. Quickstrike. Thematic.	CW CW
The Lieutenants	Taskmaster Tombstone	+0?	Large minions. Quickstrike. Enemy attachments. Thematic.	SS FEAR
Organized Crime	Tracksuit Mafia Disasters	+0?	??? ???	FEAR FEAR
Martial Artist	Super Strength Down To Earth	+1?	Permanent +1 ATK villain attachment. Villain gains steady. High boost icons. Sends alter-ego. Small minions. Thematic.	NEXT SM
Knows Your Weakness	Whispers of Paranoia Sinister Syndicate	+1?	Sends alter-ego. Medium minions. Impactful boost abilities. Mixed attachments. Nemesis interaction. Thematic.	SM HOOD
Classic Spider-Villains	Sinister Assault City In Chaos	+2?	Large minions. High boost icons. Attack abilities. Acceleration tokens. Thematic.	SM SM