

Rerolled Games Summer Art Camp 2026

For Kids Grades 4 and Up

Join us at **Rerolled Games** this summer for a week of creativity, imagination, and hands-on artistic exploration! Our themed art camps are designed for **students entering 4th grade and above** who enjoy drawing, crafting, and bringing their favorite characters and worlds to life.

Each week features a **different creative theme**, while campers explore **new artistic mediums each day**. Campers will learn artistic techniques, experiment with new materials, and create **multiple projects to take home** throughout the week.

All camps are led by **Ana Lee (Owner/Instructor)** and **Sarah Patrick (Instructor)**, maintaining a **low 1:12 instructor-to-camper ratio** to ensure personalized instruction and support.

Camp Details

Ages: Students entering **4th grade and up**

Time:

11:00 AM – 4:00 PM (Monday–Friday)

Cost:

- \$200 per camper
- \$50 materials fee

Total: \$250 per week

Capacity:

24 campers per session

(2 instructors maintaining a **1:12 camper-to-instructor ratio**)

All art supplies and materials are included.

Daily Schedule

11:00am – 11:15am

Arrival and set-up

11:15am – 1:15pm

Lesson 1

1:15pm-1:45pm

Lunch break (campers bring their own lunch)

1:45pm – 3:45pm

Lesson 2

3:45pm – 4pm

Cleanup and get ready to leave

2026 Camp Themes & Dates

Week 1 — Pokémon Art Camp

June 29 – July 3

Create artwork inspired by the world of Pokémon! Campers will learn to draw Pokémon characters, design their own creatures, and create Pokémon-themed art projects.

Projects:

- Day 1:
 - Learn to draw Pokémon starter characters with silky crayons.
 - Sculpt a Pokémon character and accessories with air dry polymer clay. This will be one of several components in the final project, a Pokémon terrarium!
- Day 2:
 - Use Shrinky Dink paper to draw Pokémon and accessories to make a floating keychain.
 - Make your own Pokémon card using colored pencils to alter real Pokémon cards!
- Day 3:
 - Use watercolors to draw your favorite Pokémon.
 - Complete floating keychain project by adding glycerin mixture, mini resin figures, and glitter!

- Day 4:
 - Draw Pokémon using crayons and watercolor to make Watercolor Resist art.
 - Create a 4-panel comic strip about your favorite Pokémon!
 - Day 5:
 - Draw a battle scene on slate, using acrylic paint markers.
 - Assemble terrarium and decorate the outside.
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Week 2 — Fantasy Characters Art Camp

July 6 – July 10

Step into a world of imagination! Campers will design and illustrate fantasy heroes, magical creatures, and epic characters.

Projects:

- Day 1:
 - Learn about grayscale and shadows by painting a knight with a contrasting background, a field of flowers. Use Monet technique to create the colorful background.
 - Use Shrinky Dink paper to draw fantasy figures and accessories to make a floating keychain.
- Day 2:
 - Draw a Kraken using oil pastels/silky crayons.
 - Draw Nessie or Big Foot on slate or wood, using acrylic paint pens.
- Day 3:
 - Draw a mythical dragon using watercolors.
 - Using air dry polymer clay, sculpt a mushroom fairy or gnome house!
- Day 4:
 - Make your own Magic the Gathering card using colored pencils and real MTG cards!
 - Paint Dungeons & Dragon mini figures using acrylic paint pens.

- Day 5:
 - Complete floating keychain project by adding glycerin mixture, mini resin figures, and glitter.
 - Create a 4-panel comic strip about a fantasy character of your choice.
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Week 3 — Video Game Characters Art Camp

July 13 – July 17

Bring your favorite gaming characters to life through art! Campers will draw inspiration from classic and modern video games.

Projects:

- Day 1:
 - Learn to sculpt using air-dry polymer clay to create a video game character (ex. Angry Birds, Kirby) and scenery accessories for final project, a Video Game Terrarium.
 - Use acrylic paint pens to draw a Ms. Pac Man scene on black slate.
- Day 2:
 - Use Shrinky Dink paper to draw video game characters and accessories to make a floating keychain!
 - Use medium of your choice to make a 4-panel comic strip about your favorite video game character.
- Day 3:
 - Using watercolors, create pixel art from Minecraft, Roblox, etc.
 - Complete floating keychain project by adding glycerin mixture, mini resin figures, and glitter.
- Day 4:
 - Use silky/pastel crayons to draw foods from popular video games.
 - Use colored pencils on black paper to make a video game console with a fight scene on the screen.

- Day 5:
 - Use watercolor and crayons to create a Watercolor Resist drawing of your favorite video game character.
 - Assemble terrarium and decorate the outside.
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Week 4 — Cartoon & Comic Characters Art Camp

July 20 – July 24

Explore the colorful world of Disney and Pixar! Campers will learn techniques used to draw expressive characters and dynamic scenes.

Projects:

- Day 1:
 - Using acrylic paint pens, draw Studio Ghibli characters on both sides of a wooden disk, a daytime scene on one and a nighttime scene on the other side.
 - Learn to sculpt using air-dry polymer clay to create a Studio Ghibli character and scenery accessories for final project, a Studio Ghibli Terrarium.
- Day 2:
 - Create a 4-panel comic strip about your favorite cartoon or animated movie character.
 - Draw on Shrinky Dink paper to create parts for floating keychain project.
- Day 3:
 - Use watercolors to draw Avatar, the Last Airbender characters
 - Draw characters from Finding Nemo using watercolors.
- Day 4:
 - Learn to use waxy crayons and watercolors to make a Watercolor Resist drawing of characters from Cartoon Network.
 - Complete floating keychain project by adding glycerin mixture, mini resin figures, and glitter!

- Day 5:
 - Assemble terrarium and decorate the outside.
 - Use silky crayons to make a drawing of Rapunzel's tower from Tangled.
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What to Bring

Campers should bring:

- Lunch
- Water bottle
- Comfortable clothes that can get messy

All art supplies and materials are provided.

Instructors

Ana Lee

Professional designer with extensive experience running children's camps and teaching young artists creative techniques.

Sarah Patrick

Experienced instructor helping guide campers through creative projects and artistic exploration.

Together they maintain a **low 1:12 instructor-to-camper ratio**, ensuring each camper receives guidance and encouragement.