#### June 29, 2020

#### **Monthly Pulse**

- 66 closed issues / 34 new
- 24 merged PRs / 10 proposed

## Recent pending pull requests

- Duplicate address validator by bhousel
- Codespell integration by peternewman
- Read API endpoint info from environment vars by ssipos90

### Working toward iD v2.18.0 release

- Milestone
- Marquee features
  - Full touch and stylus support on tablets
  - Vastly expanded multiselection editing abilities
  - Osmose Q/A layer
  - Better embed behavior in support of Tasking Manager 4
  - Unbundling of auxiliary data files
- Recent wins
  - <u>Updated locator overlay</u>
  - Retina (@2x) TMS parameter support
  - Fix slow performance when drawing long lines
    - New waySegements spatial query
  - Autoprefix CSS
  - Add buttons to toggle the Location, Measurement, and History panels
  - Show edit menu labels for touch interaction
  - Make various elements scale better to small screen sizes
  - Add Grade Levels field to schools
  - Add Destination Sign relation preset
- Remaining work
  - Update walkthrough and help docs for non-mouse interactions

#### Preview site

- https://ideditor.netlify.app
- Now pulls latest translations upon rebuilding

### Looking forward

- Accessibility, compatibility, and localization initiative
  - New ACCESSIBILITY.md file

Updates from other iD developers in the call

### **Ouestions? Comments?**

### June 15, 2020

# OSMF request for comment about procedures around iD

# **Monthly Pulse**

- 70 closed issues / 33 new
- 22 merged PRs / 8 proposed

## Started using dependabot to keep dependencies up-to-date

- About dependabot
- Enabled in this commit
- <u>Using chore-dependabot label for PRs</u>

## Sister project updates

- Temaki
  - 4.0.0 released
    - Linted SVGs
    - No explicit display sizes
  - <u>Improved preview site</u>
    - Search bar
    - Icon categories
    - View site
- <u>country-coder</u>
  - Enable dependabot and Travis CI
  - Drop node 8 support

### Working toward iD v2.18.0 release

- Milestone
- Marquee features
  - Full touch and stylus support on tablets
  - Vastly expanded multiselection editing abilities
  - Osmose Q/A layer
  - Better embed behavior in support of Tasking Manager 4
  - Unbundling of auxiliary data files
- Recent wins:
  - Touch interaction improvements
    - Flash feedback when tapping certain buttons
    - Fix inability to tap rapidly on iOS 13.4
  - Operation improvements
    - Disable Straighten for ways that aren't mostly visible
    - Disable Merge of ways that would cross the OSM node limit

- Enable Extract for multiselections
- Enable Disconnect of multiple selected ways from each other
- Show more details in the Measurement panel for multiselections
- Trim OSM tag and relation role values to correct character limit
  - Also performing Unicode normalization on strings

Updates from other iD developers in the call

Questions? Comments?

### June 1, 2020

## Monthly Pulse

- https://github.com/openstreetmap/iD/pulse/monthly
- 73 closed issues / 25 new
- 10 merged PRs / 3 proposed

#### Recent PRs

- Merged: Custom WMS imagery
  - https://github.com/openstreetmap/iD/pull/7510
- Merged: Highlight selected items in list on hover by jgscherber
  - <a href="https://github.com/openstreetmap/iD/pull/7628">https://github.com/openstreetmap/iD/pull/7628</a>
- Pending: Show more details of feature history by k-yle
  - https://github.com/openstreetmap/iD/pull/7629

### Working toward 2.18.0 release

- Milestone: https://github.com/openstreetmap/iD/milestone/19?closed=1
- Continued improvements to touch interaction
  - Larger touch targets
  - Multiselection
- Nudging selected features with the arrow keys
- New Mapbox overlay:
  - https://mikelmaron.github.io/map-demos/new-id-overlay/#background=Bing&dis able\_features=boundaries&map=3.00/11.37/29.23&overlays=mapbox\_new\_locat or\_overlay

### **Looking Forward**

- Distribute iD as a mobile app?
  - https://github.com/openstreetmap/iD/issues/7639

#### May 18, 2020

- https://github.com/openstreetmap/iD/pulse/monthly
- 71 closed issues / 30 new
- 9 merged PRs / 4 proposed

## Working toward 2.18.0 release

- Milestone: <a href="https://github.com/openstreetmap/iD/milestone/19?closed=1">https://github.com/openstreetmap/iD/milestone/19?closed=1</a>
- Full touch/stylus support: <a href="https://github.com/openstreetmap/iD/issues/5505">https://github.com/openstreetmap/iD/issues/5505</a>
- Edit menu on touchscreens: <a href="https://github.com/openstreetmap/iD/issues/7577">https://github.com/openstreetmap/iD/issues/7577</a>
- Copy and paste in edit menu: <a href="https://github.com/openstreetmap/iD/issues/2508">https://github.com/openstreetmap/iD/issues/2508</a>
- Spacebar to select/deselect: <a href="https://github.com/openstreetmap/iD/issues/3843">https://github.com/openstreetmap/iD/issues/3843</a>
- Osmose Q/A layer: <a href="https://github.com/openstreetmap/iD/pull/7095">https://github.com/openstreetmap/iD/pull/7095</a>
- Tasking manager support

# May 4, 2020

## Monthly Pulse

- <a href="https://github.com/openstreetmap/iD/pulse/monthly">https://github.com/openstreetmap/iD/pulse/monthly</a>
- 45 closed issues / 22 new
- 7 merged PRs / 5 proposed

#### v2.17.3 released

- COVID-19 Pandemic Hours field
- Update old branch name references
- Embed improvements for TM4
- Tons of preset improvements, including icons
- Changelog: <a href="https://github.com/openstreetmap/iD/blob/develop/CHANGELOG.md#2173">https://github.com/openstreetmap/iD/blob/develop/CHANGELOG.md#2173</a>
- Milestone: <a href="https://github.com/openstreetmap/iD/milestone/17?closed=1">https://github.com/openstreetmap/iD/milestone/17?closed=1</a>

### Upcoming goals

- Fix remaining issues for TM4 embed
  - Smaller bundle size with new build system
  - Offset fixes
- Stabilize and release develop branch (2.18.0?)
- Continue v3 UI...

### Apr 6, 2020

- https://github.com/openstreetmap/iD/pulse/monthly
- 72 closed issues / 23 new
- 9 merged PRs / 1 proposed

- Milestone: <a href="https://qithub.com/openstreetmap/iD/milestone/15?closed=1">https://qithub.com/openstreetmap/iD/milestone/15?closed=1</a>
- Async data
  - Fix loading issue: https://github.com/openstreetmap/iD/issues/7406
- Modularization
  - Refactor various components to not require coreContext
- UI
- Toolbar PR: <a href="https://github.com/openstreetmap/iD/pull/7496">https://github.com/openstreetmap/iD/pull/7496</a>
- Menu: <a href="https://github.com/openstreetmap/iD/issues/7368">https://github.com/openstreetmap/iD/issues/7368</a>

### Mar 23, 2020

## Monthly Pulse

- https://github.com/openstreetmap/iD/pulse/monthly
- 63 closed issues / 22 new
- 10 merged PRs / 2 proposed

### Changed branch names

- 2.x -> develop (working branch)
- master -> v3-prototype (frozen)
- All existing pull requests closed
- Beware of breakages

#### v3 toolbar reimplementation

- https://github.com/openstreetmap/iD/tree/v3-toolbar
- PR coming soon
- Also fixes some lingering bugs

### **Embedding improvements**

- Assisting with Tasking Manager integration of iD
- Scope CSS: <a href="https://github.com/openstreetmap/iD/issues/7437">https://github.com/openstreetmap/iD/issues/7437</a>
- Avoid DOM collisions: <a href="https://github.com/openstreetmap/iD/issues/7445">https://github.com/openstreetmap/iD/issues/7445</a>

# imagery-index rollback (for now)

- https://github.com/openstreetmap/iD/pull/7428#issuecomment-601810337
- Not much to talk about right now

## Mar 9, 2020

- https://github.com/openstreetmap/iD/pulse/monthly
- 55 closed issues / 22 new

- 7 merged PRs / 5 proposed

v3

- Lots of features already implemented!
- Milestone: https://github.com/openstreetmap/iD/milestone/15?closed=1

### Zoom UI changes

- "Zoom to this" button moved to be with zoom in/out/geolocate buttons
- Geolocate button nows shows state, gives error feedback

## Touch device support

- Switch to pointer events
- Apple Pencil support
- <u>IE 11 / Edge gesture support</u>
- <u>Improved double-tap-to-zoom</u>
- Single-tap feature selection
- Add nodes to ways with double tap
- Enable node dragging
- Improve way drawing experience

## New imagery-index repo

- <a href="https://github.com/ideditor/imagery-index">https://github.com/ideditor/imagery-index</a>
- Test site: <a href="https://ideditor.github.io/imagery-index/index.html">https://ideditor.github.io/imagery-index/index.html</a>
- Reduce size by depending on country-coder
- Issue version numbers to enable releases independent of iD versions
- Remove outdated and low-quality sources
- Refactor to streamline developer experience

### Spinning out presets

- Still in planning phase

## Ongoing

- New menu
- Toolbar

## Feb 24, 2020

### Monthly Pulse

- https://github.com/openstreetmap/iD/pulse/monthly
- 73 closed issues / 28 new
- 11 merged PRs / 8 proposed

#### v2.17.2 released

- Return of Maxar imagery layers
- Masked access token
- Other features waiting

## ٧3

- Targeting release before or around State of the Map 2020 in Capetown, July
- Starting to focus most development work on v3
- Not planning a v2.18.0 at this time
- Milestone: https://github.com/openstreetmap/iD/milestone/15?closed=1

#### Next release

- Milestone: https://github.com/openstreetmap/iD/milestone/15?closed=1
- Osmose Q/A layer: <a href="https://github.com/openstreetmap/iD/pull/7095">https://github.com/openstreetmap/iD/pull/7095</a>
- Field editing in multiselection: <a href="https://github.com/openstreetmap/iD/pull/7306">https://github.com/openstreetmap/iD/pull/7306</a>
- https://github.com/openstreetmap/iD/issues/4994
- Menu: <a href="https://github.com/openstreetmap/iD/issues/7368">https://github.com/openstreetmap/iD/issues/7368</a>

## Feb 10, 2020

### Monthly Pulse

- <a href="https://github.com/openstreetmap/iD/pulse/monthly">https://github.com/openstreetmap/iD/pulse/monthly</a>
- 75 closed issues / 22 new
- 13 merged PRs / 7 proposed

#### Next release

- Milestone: https://github.com/openstreetmap/iD/milestone/15?closed=1
- Osmose Q/A layer: <a href="https://github.com/openstreetmap/iD/pull/7095">https://github.com/openstreetmap/iD/pull/7095</a>
- Field editing in multiselection: <a href="https://github.com/openstreetmap/iD/pull/7306">https://github.com/openstreetmap/iD/pull/7306</a>
- https://github.com/openstreetmap/iD/issues/4994

### Upcoming events

- Quincy in Seattle / Bay Area

# Jan 27, 2020

#### Monthly Pulse

- https://github.com/openstreetmap/iD/pulse/monthly
- 87 closed issues / 21 new
- 10 merged PRs / 7 proposed

#### 2.17.1 released

- Blog post: https://ideditor.blog/2020/01/17/id-v2-17-1-released
- Changelog: <a href="https://github.com/openstreetmap/iD/blob/2.x/CHANGELOG.md#2171">https://github.com/openstreetmap/iD/blob/2.x/CHANGELOG.md#2171</a>

- Milestone: <a href="https://github.com/openstreetmap/iD/milestone/14?closed=1">https://github.com/openstreetmap/iD/milestone/14?closed=1</a>
- Node 8 dropped

#### Next release

- Improvements to development architecture
  - Don't rollup data when building
  - Move slow IE/Phantom compatible build into separate "legacy build" process
  - Bundle iD modules into separate packages
- Working toward v3 UI
  - Inspecting / tag editing for multiple selected features

### Jan. 13, 2020

### Monthly Pulse

- https://github.com/openstreetmap/iD/pulse/monthly
- 76 closed issues / 34 new
- 11 merged PRs / 1 proposed

### 2.17.0 released on Dec. 23

- Blog post: <a href="https://ideditor.blog/2019/12/30/id-v2-17-0-released">https://ideditor.blog/2019/12/30/id-v2-17-0-released</a>
- Changelog: <a href="https://github.com/openstreetmap/iD/blob/master/CHANGELOG.md#2170">https://github.com/openstreetmap/iD/blob/master/CHANGELOG.md#2170</a>
- Milestone: https://github.com/openstreetmap/iD/milestone/13?closed=1

### 2.17.1 patch coming soon

- Changelog: <a href="https://qithub.com/openstreetmap/iD/blob/2.x/CHANGELOG.md#2171">https://qithub.com/openstreetmap/iD/blob/2.x/CHANGELOG.md#2171</a>
- Milestone: <a href="https://github.com/openstreetmap/iD/milestone/14?closed=1">https://github.com/openstreetmap/iD/milestone/14?closed=1</a>
- Highlights:
  - Drag-and-drop semicolon-separated field values
  - Validation-breaking bug fix

## Ongoing/Upcoming

- Osmose layer by SilentSpike: <a href="https://github.com/openstreetmap/iD/pull/7095">https://github.com/openstreetmap/iD/pull/7095</a>
- Tasking manager integration
- iD v3 UI

### Dec. 16, 2019

- <a href="https://github.com/openstreetmap/iD/pulse/monthly">https://github.com/openstreetmap/iD/pulse/monthly</a>
- 66 closed issues / 17 new
- 6 merged PRs / 7 proposed
  - Osmose layer by SilentSpike: <a href="https://github.com/openstreetmap/iD/pull/7095">https://github.com/openstreetmap/iD/pull/7095</a>

### Upcoming Release: 2.17.0

- https://github.com/openstreetmap/iD/milestone/13?closed=1
- > 100 issues and pull requests
- Pulling in many smaller changes from v3 branch
  - Highlight selected relation members in map
  - Search all downloaded features in search, not just visible
  - View and edit tags of selected features at any zoom level
  - Enable squaring multiple features at once
  - Center multiple selected features at once
  - Make top toolbar scrollable when overflowing
  - Generalize tooltip UI into a popover UI
  - Use keyboard styling for keyboard shortcuts in tooltips
- Remaining to-do:
  - Privacy Policy: <a href="https://github.com/openstreetmap/iD/issues/7040">https://github.com/openstreetmap/iD/issues/7040</a>
- Previously discussed:
  - <u>country-coder integration</u>
  - Add bridge/tunnel fixes for crossing ways
  - Multipolygon niceties
    - Validation warning for unclosed multipolygon rings
    - Automatically convert trivial multipolygon back to closed way when merging
    - Fix incomplete multipolygon rendering
  - New icons!

### Ongoing

- iD v3
  - Milestone: https://github.com/openstreetmap/iD/milestone/6?closed=1
  - Live preview: <a href="http://preview.ideditor.com/master">http://preview.ideditor.com/master</a>
  - Tweet w/ demo: https://twitter.com/quincylvania/status/1153772137448189953
- Task Manager Integration
  - Google Summer of Code work by Thomas Hervey
  - Quincy is working to get it merged

# Dec. 2, 2019

#### News

- iD/OSM mappers profiled in Washington Post
- OSMF board candidates respond to questions

- https://github.com/openstreetmap/iD/pulse/monthly
- 63 closed issues / 17 new
- 4 merged PRs / 7 proposed

## Upcoming Release: 2.16.1 (?)

- <a href="https://qithub.com/openstreetmap/iD/milestone/13?closed=1">https://qithub.com/openstreetmap/iD/milestone/13?closed=1</a>
- country-coder integration
- Add bridge/tunnel fixes for crossing ways
- Multipolygon niceties
  - Validation warning for unclosed multipolygon rings
  - Automatically convert trivial multipolygon back to closed way when merging
  - Fix incomplete multipolygon rendering
- New icons!

### Dependency changes

- country-coder and temaki are now packaged under the @ideditor namespace

### Nov. 18, 2019

https://ideditor.blog

### Nov. 4, 2019

#### Monthly Pulse

- https://github.com/openstreetmap/iD/pulse/monthly
- 68 closed issues / 25 new
- 10 merged PRs / 3 proposed

#### iD 2.16.0 release

- https://github.com/openstreetmap/iD/blob/master/CHANGELOG.md#2160
- Announcement tweet: https://twitter.com/quincylvania/status/1189524992641392640
- Mapillary detected data layer demo: https://twitter.com/iamnunocaldeira/status/1191001898113028101

## New dependency project: country-coder

- <a href="https://github.com/ideditor/country-coder">https://github.com/ideditor/country-coder</a>
- Client-side solution to get country codes and basic regional data for geographic points
- Available as a separate node package for any project to use
- Replaces some calls to nominatim in iD:
  - Address formats
  - Region-restricted presets and NSI brands
  - Multilingual name field language suggestions
- Replaces some data
  - Drive left: https://github.com/openstreetmap/iD/blob/master/data/drive-left.json
  - MPH: <a href="https://github.com/openstreetmap/iD/blob/master/data/mph.json">https://github.com/openstreetmap/iD/blob/master/data/mph.json</a>

- OSM community index country features
- Enables new functionality
  - Region-specific validation warnings
  - Telephone country code suggestion

#### New code contributors

- CarycaKatarzyna: <a href="https://github.com/openstreetmap/iD/pull/6993">https://github.com/openstreetmap/iD/pull/6993</a>
- hackily: https://github.com/openstreetmap/iD/pull/6979

#### Recent events

## FLOSSK/SOTM Southeast Europe

- https://sotmsee.org
- Oct 25-27 in Kosovo
- Quincy gave a talk and iD workshop

### Quincy at ITC

- https://www.itc.nl
- Presented iD broadly and met with GIS faculty and students

### Next priorities

- 1. Endpoints/hooks for Task Manager 4 embedding of iD
  - https://github.com/hotosm/tasking-manager/issues/1909
- 2. iD v3 UI completion, testing, and release process

# Oct. 7, 2019

### Monthly Pulse

- 68 closed issues / 26 new
- 11 merged PRs / 6 proposed

### Upcoming Release: 2.16.0

- https://github.com/openstreetmap/iD/milestone/12?closed=1
- Mapillary detected Map Features overlay
- Visual diffing
- Resolved issue counts and accurate warning counts
- Reversing directional nodes
- Warnings for points as vertices, vertices as points, features with wrong names

### Past Events

## State of the Map US

- iD Talk posted! https://2019.stateofthemap.us/program/sat/id-v3.html

### SotM Heidelberg

- Quincy represented iD
- 30-minute birds of a feather session

## **Upcoming Events**

## FLOSSK/SOTM Southeast Europe

- https://sotmsee.org
- Oct 25-27 in Kosovo
- Quincy giving a talk and iD workshop

## Quincy visiting ITC

- https://www.itc.nl
- Talk about iD

### August 26, 2019

### **Monthly Pulse**

- 99 closed issues / 31 new
- 6 merged PRs / 3 proposed

#### Releases

- 2.15.5 (planned for today, 8/26)
  - https://github.com/openstreetmap/iD/blob/master/CHANGELOG.md#2155
  - https://github.com/openstreetmap/iD/milestone/11?closed=1
  - Drop Node 6 support
  - CLDR language list for Multilingual Name field
  - Populate the default preset list with items from the "presets" parameter
  - Accept relation IDs in "choose a parent relation" dropdown
  - Search terms for the "Add field" dropdown
  - Fix Mapillary and Bing Streetside viewer resize bug
  - Power tower/pole icons
  - The usual bug fixes, usability improvements, validation work, and preset updates

#### iD v3

- Power Line mapping:
  - https://github.com/openstreetmap/iD/issues/5701#issuecomment-523685192
- Toolbar item toggling:
  - https://github.com/openstreetmap/iD/issues/6717#issuecomment-520981258
- Remove geometry selection step from preset browser: https://github.com/openstreetmap/iD/issues/6760#issuecomment-521736050

## July 29, 2019

## **Monthly Pulse**

- 59 closed issues / 42 new
- 8 merged PRs / 3 proposed

#### Releases

- <a href="https://github.com/openstreetmap/iD/blob/master/CHANGELOG.md">https://github.com/openstreetmap/iD/blob/master/CHANGELOG.md</a>
- 2.15.4
  - Minor bug fixes and preset updates

### iD v3

- Generalization: <a href="https://github.com/ideditor/id-sdk">https://github.com/ideditor/id-sdk</a>
- Edit tags of multiple selected features:
  <a href="https://github.com/openstreetmap/iD/issues/1761">https://github.com/openstreetmap/iD/issues/1761</a>

## July 15, 2019

### **Monthly Pulse**

- 77 closed issues / 36 new
- 6 merged PRs / 4 proposed

### Releases

- <a href="https://github.com/openstreetmap/iD/blob/master/CHANGELOG.md">https://github.com/openstreetmap/iD/blob/master/CHANGELOG.md</a>
- 2.15.3
  - Preset restrictions on launch via `presets` URL parameter
  - Deprecate Digital Globe imagery
- 2.15.2
  - Revert some contention tagging and validation features
  - Preset, validation, and bug fixes

### iD v3

- Progress / Demo
  - http://preview.ideditor.com/master
  - Assistant
  - Contextual toolbar
  - Preset recommendations
- iD generalization
  - Use iD for other geographic databases without forking
  - Use iD components in other apps
  - Separate OSM tagging from core development