

# Curriculum

**Website:** <https://www.ettevotluskeskus.ee/vgd25en-graphic-design>

[Curriculum in Estonian](#)

Training Institution Name	Ettevõtluskeskus OÜ
Curriculum Title	Graphic Design and Visual Communication Mentor-Guided Specialization Course  <b>Curriculum Title in Estonian</b> Graafilise disaini ja visuaalse kommunikatsiooni mentorjuhendamisega erialakursus
Curriculum Code	vGD25en
Curriculum Group	Kunstid - Audiovisuaalsed tehnikad ja meedia tootmine
Target Learners	<p>Course is designed for individuals looking to develop professional graphic design skills, including:</p> <ul style="list-style-type: none"><li>• Career changers seeking to enter the design field</li><li>• Marketing and communication professionals wanting to enhance their visual skills</li><li>• Entrepreneurs and business owners needing design capabilities</li><li>• Content creators looking to improve their visual output</li></ul> <p>This course is ideal for anyone interested in learning how to communicate visually and effectively through graphic design, whether for professional development, personal interest, or academic pursuits.</p> <p>No prior design experience is required, though basic computer literacy and creative interest are essential.</p>
Purpose of Learning	The purpose of learning in the Graphic Design Specialization course is to acquire fundamental skills in graphic design for effective visual communication and to develop a professional portfolio, thereby preparing learners for careers in graphic design, enhancing existing skills for current professionals, or fulfilling personal interest in the field.
Curriculum Development Basis	<ul style="list-style-type: none"><li>• OSKA studies</li><li>• Current industry requirements for graphic designers</li></ul>

	<ul style="list-style-type: none"> <li>• Market demand for visual communication skills</li> </ul>
Learning Outcomes	<p>Upon completing the Graphic Design course, a student possesses the following skills and knowledge:</p> <ol style="list-style-type: none"> <li>1. Applies professional design principles (typography, color theory, composition) in digital projects</li> <li>2. Develops original creative solutions for diverse design challenges</li> <li>3. Builds and optimizes a professional portfolio</li> <li>4. Executes design projects from concept to completion, implementing contemporary trends and best practices</li> </ol>
Preconditions for enrollment to the training	<ul style="list-style-type: none"> <li>• Computer with necessary specifications</li> <li>• Internet connection for online learning and mentor sessions</li> <li>• Basic computer literacy</li> <li>• English language proficiency for course materials</li> <li>• Access to Required Software: some modules may require specific design software like Figma.</li> </ul>
Estimated time for studies, including online group meetings and independent learning	<p>Total training volume: 125 academic hours.  Independent work: 89 hours of independent learning, including independent study and preparation of homework for group meetings.  Mentor sessions: 36 hours of online group meetings.</p>
Independent learning	<p>Tasks provided by the mentor coach</p>
Topics and learning content	<ol style="list-style-type: none"> <li>1. Fundamentals of Graphic Design <ul style="list-style-type: none"> <li>• Color fundamentals: visual rhythm and pattern design</li> <li>• Composition: scale, weight, direction, texture, space</li> <li>• Color theory and design principles</li> </ul> </li> <li>2. Typography and Layout <ul style="list-style-type: none"> <li>• Typography systems and terminology</li> <li>• Typeface selection and storytelling</li> <li>• Typographic poster design</li> </ul> </li> <li>3. Image Making and Visual Communication <ul style="list-style-type: none"> <li>• Image-based research and design</li> <li>• Visual representation techniques</li> <li>• Publication layout design</li> </ul> </li> <li>4. Design History and Context <ul style="list-style-type: none"> <li>• Evolution of graphic design</li> <li>• Revolutionary design movements</li> <li>• Contemporary design practices</li> <li>• Informed design decision-making</li> </ul> </li> <li>5. Brand Development</li> </ol>

	<ul style="list-style-type: none"> <li>• Comprehensive brand identity creation</li> <li>• Brand guidelines development</li> <li>• Visual brand elements design</li> <li>• Integrated design solutions</li> </ul>
Training methods	<p>Various active learning methods are used in the training, including case studies, practical work, and independent work.</p> <p>Work in small groups and peer to peer feedback is used.</p>
Description of the learning environment	<p>Independent learning takes place in the e-learning environment, access is granted to accepted learners. An internet-connected mobile device is required. Meetings with the mentor and group work are online real time activities.</p>
List of learning materials	<ul style="list-style-type: none"> <li>• Course-specific supplementary materials and exercises</li> <li>• Selected design field lectures and articles</li> <li>• Practical assignments and sample projects</li> </ul>
Completion conditions and issued documents	<p>A certificate of completion of the training is issued if the learner achieves the learning outcomes.</p> <p>If the learner did not achieve all learning outcomes or did not want to be assessed, a certificate of participation is issued.</p>
Description of the Qualifications, Learning, or Work Experience Required to Conduct the Training	<p>All trainers have higher education, work experience in the field they teach, and experience in training adults.</p>
Curriculum approval time	04.12.2025