



Color Theme Editor Documentation

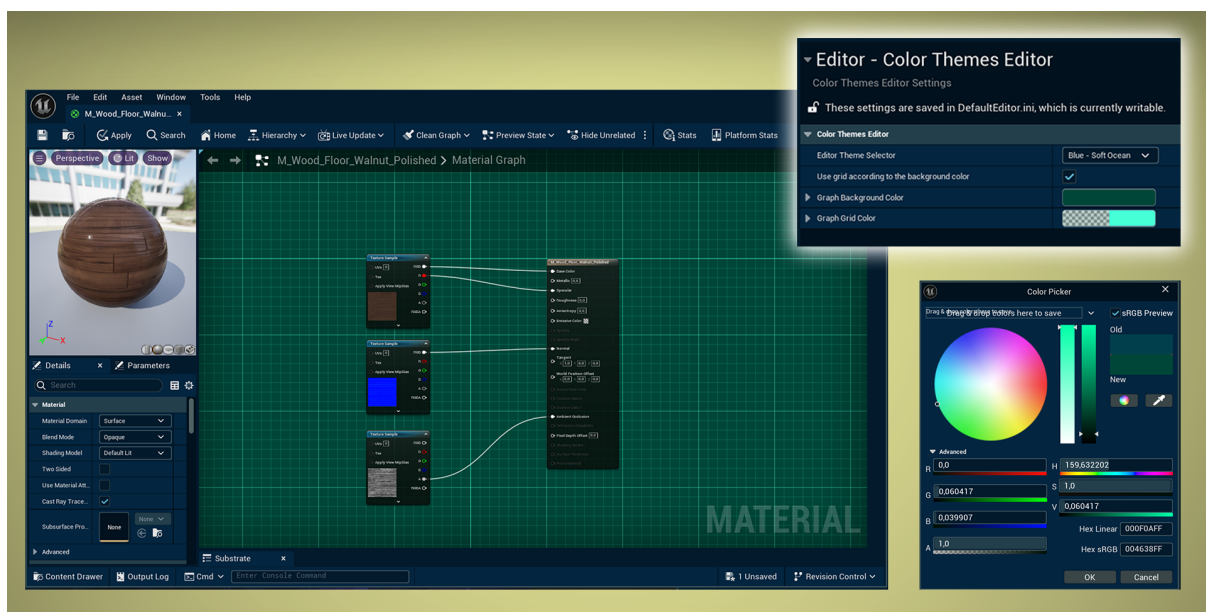
Plugin Description

"Color Theme Editor" is a plugin specifically designed for Unreal Engine that allows developers to customize the appearance of the editor's interface. This plugin offers more than 25 different themes, grouped into various color categories, providing a visual experience tailored to each user's preferences and needs. It is an essential tool for those looking to enhance the usability and visual appeal of the Unreal Engine editor.

The primary goal of "Color Theme Editor" is to improve the development experience in Unreal Engine by enabling users to adjust the color palette of the editor's interface according to their tastes or project demands. With a wide range of themes, users can choose darker environments that promote concentration during nighttime sessions or opt for lighter and brighter themes for an energizing workspace.

Plugin Content

"Color Theme Editor" includes a total of 25 themes organized into six color categories and the possibility to change the node editor independently:



Green themes:

- Green - Spring Breeze
- Green - Shadowed Woods
- Green - Forest Twilight
- Green - Warzone Vibes



Purple themes:

- Purple - Lavender Glow
- Purple - Midnight Shadow
- Purple - Twilight Orchid
- Purple - Galaxy Nebula



Blue themes:

- Blue - Clear Sky
- Blue - Midnight Depths
- Blue - Twilight Azure
- Blue - Soft Ocean



Grey themes:

- Grey - Amber Mist
- Grey - Golden Haze
- Grey - Scarlet Slate
- Grey - Urban Steel
- Grey - Blush Concrete



Dark themes:

- Dark - Pink Noir
- Dark - Crimson Dusk
- Dark - Bloodmoon Noir
- Dark - Violet Obsidian
- Dark - Salem Shadows



Light themes:

- Light - Snowball Sunrise
- Light - Radiant Glow
- Light - Ethereal Aura
- Light - Arctic Brilliance
- Light - Crystal Clear



How to Use the Plugin

1. Download and Installation

- Install the "Color Theme Editor" plugin from the Unreal Engine Marketplace.

2. Plugin Configuration:

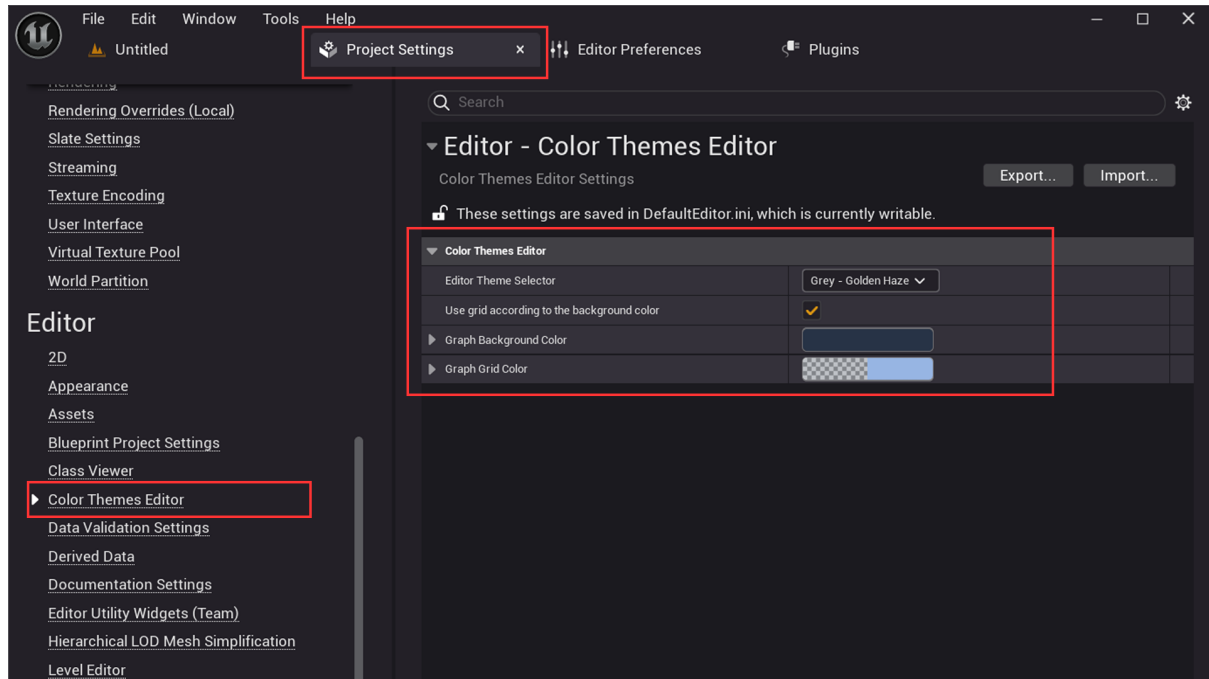
- Go to **Project Settings** in the main menu of Unreal Engine and in the **Editor** section, find the option for **Color Theme Editor**.

3. Theme Selection:

- Click on the dropdown menu that appears after selecting **Color Theme Editor**.
- A list of all available themes will appear.
- Select a theme to apply it immediately. The change will be reflected in real-time in the editor's interface.

4. Node Background Color:

- Change the color in the **color picker**. If you want to change the grid color independently, uncheck the checkbox “Use grid according to the background color”.



Additional Features

- **Real-Time Theme Switching:** Themes can be changed instantly, allowing the workspace to adapt to your mood or project needs.
- **Intuitive Interface:** Easy navigation for selecting and applying desired themes.
- **Change background color**
- **Development Platforms:** Compatible only with Windows 64-bit (Win64).ç

And that's it! With the "Color Theme Editor," you'll have a personalized and visually appealing workspace, allowing you to focus on content creation more efficiently and with style.