

# #future/NISEI FAQ

[Q. Should we talk to FFG/Boggs/Wizards about this?](#)

[Q. Won't FFG find out anyway? What's the point of not telling them?](#)

[Q. What's going on?](#)

[Q. What are NISEI, The Board, and other things people are talking about?](#)

[Q. Who's in charge here?](#)

[Q. Who put them in charge?](#)

[Q. What's currently happening?](#)

[Q. How are we promoting diversity and inclusion in this project?](#)

[Q. How can I sign up to do stuff?](#)

[Q. Are there going to be fan made cards?](#)

[Q. Should I ask fan artists if they'll make free art for cards?](#)

[Q. What if I don't want to play with fan made cards?](#)

[Q. Will Jinteki.net, NetrunnerDB, and other sites stay up? Will they support NISEI?](#)

[Q. How will NISEI keep the game open for new players, given that FFG will no longer print any cards?](#)

[Q. What does NISEI stand for?](#)

[Q. What's The Black File?](#)

[Q. What's NEU?](#)

[Q. Where can I talk about Organized Play plans more?](#)

[Q. Where can I talk about card design plans more?](#)

Q. Should we talk to FFG/Boggs/Wizards about this?

**NO.** Under no circumstance should anyone involved in this project ever talk to FFG, Wizards of the Coast, Talsorian or any other stakeholders. If informed of this project directly by someone involved, those companies likely have a legal obligation to tell us to stop, no matter how careful we are about avoiding infringement.

## Q. Won't FFG find out anyway? What's the point of not telling them?

It's likely that FFG can either pretend that they don't know NISEI exists or send lawyers after it. For licensing & IP law reasons, they may not have the option of acknowledging NISEI and letting it be.

If they *wanted* to send lawyers after NISEI, there'd probably have been a sternly worded letter by now. So we can assume that they've chosen option A. This is also the approach they've appeared to take for Jinteki.net, mostly, so this isn't much of a surprise.

What we want to avoid is anything that would force them to stop pretending they don't know about NISEI. Accidentally mentioning it to a random FFG employee isn't likely to cause problems, because they aren't likely to turn around and work on making sure all their managers know about NISEI and acknowledge in writing that they know. In contrast, sending a letter to FFG saying that you represent NISEI and want to formally connect it to FFG would be bad.

We aren't actually trying to stop them from knowing about NISEI. That would be basically impossible. We just really want to avoid forcing them to admit that they know about NISEI.

## Q. What's going on?

On June 8, 2018, [Fantasy Flight Games announced that \*Android: Netrunner\* is ending](#).

After the shock wore off, Samuel Grieve / @grievy started a Facebook group to coordinate the future of Netrunner. From there, the conversation grew and migrated to a channel on the [Stimhack slack](#) called #future, started by @limnrix. In the first three days of the channel's existence, over 300 fans joined, and many of them put in many hours of work to lay the groundwork for a project to keep Netrunner going.

That groundwork led to an acting staff, a draft organizational framework, and a leadership selection committee. The leadership selection committee designed a leadership selection process and used it to select the initial members of The Board.

Fans are building an organization that can coordinate organized play across the world, source new art, develop new cards, and respond to input from the community.

## Q. What are NISEI, The Board, and other things people are talking about?

**NISEI:** a fan run organization to continue running Netrunner OP and making new cards

**The Board:** The eight leaders who are in charge of NISEI, [selected in August 2018](#)

**Acting Staff:** volunteer leaders who helped form NISEI while The Board is formed. You can see who they were on the Acting Staff tab of [the Role List spreadsheet](#).

**Selection Committee:** the acting staff members who devised an application and review process for forming The Board, and selected The Board's members

**#future:** a slack channel where people can discuss the future of Netrunner after FFG ceases support, including by providing input on NISEI. #future is not itself the project or the voice of the project.

Names like NISEI and The Board may be changed later by The Board.

## Q. Who's in charge here?

The Board consists of:

- President - Zac Bauermeister (@zac)
- Lead Designer - Gregory Tongue (@crithitd20)
- Diversity Coordinator - Alice Rees (@shanodin)
- Community Manager - Simon Westfield (@realitycheque)
- OP Manager - Austin Mills (@icecoldjazz)
- Rules Manager - Jacob Morris (@jakodrako)
- Creative Director - Holly Chandler (@breakonebarrier)
- Lead Developer - David Withington (@divadus)

## Q. Who put them in charge?

Jacob Morris / @jakodrako (ANCUR founder, rules editor) was the initial acting president helping oversee discussion. With his guidance, #future came up with an expectation of how NISEI would be structured, which became the roles and responsibilities document found [here](#). During this period, he also recruited other acting staff members, who were listed [on the role list](#).

Jacob then put together a leadership *selection committee* of prominent community members with proven design, development, organizational, and other experience. The leadership selection committee designed an application process, applications were opened for two weeks and publicised everywhere the acting staff could think of, and then the leadership selection committee selected the board from the applicants.

The members of the leadership selection committee were:

- John Treviranus / @joseki (lead designer for four major expansions for Duelyst)
- Timothy Bunn / @timbunn (Team Covenant)
- Kenny Deakins / @simonmoon (playtester, high level player, analyst, writer)
- Anthony Giovanetti / @sneakysly (founder of Stimhack.com, lead designer of Slay the Spire)
- Dan D'Argenio / @mediohxcore (multiple time world champ)
- Catherine Underwood / @catherine (UK Slack moderator, long-time player)

## Q. What's currently happening?

Lots of things! [Check the posts on nisei.net for the latest](#). If you know of somewhere Netrunner-ish that they aren't being shared, please share them!

## Q. How are we promoting diversity and inclusion in this project?

Several commitments to promoting diversity and inclusion have already been made throughout the initial foundation process, with many more on the way as the board gets settled in.

When issues of diversity were first brought up regarding the makeup of the selection committee, Catherine Underwood was added on.

In addition, another team was added to NISEI's organizational structure to lead Equality, Diversity, and Inclusion initiatives. Alice Rees did a lot of the foundational work structuring the team and its lead position.

Before the leadership team was selected, the acting staff put out [an article](#) outlining NISEI's commitment to diversity and inclusion, some of the issues the organization will face, and many of the common questions/objections that are raised in the face of diversity initiatives.

There is a whole host of other plans and discussions being made, which will be made known as they are settled and put into motion.

## Q. How can I sign up to do stuff?

For running OP tournaments: [Fill out this form](#).

To apply to be a playtester: [Fill out this form](#).

To apply to be a translator: [Fill out this form](#).

NISEI isn't currently planning to take applications for any positions other than those listed above or already filled. Applications for the positions that have already been filled will only open when someone leaves a position. Watch NISEI announcements if you want to know when new opportunities come up.

## Q. Are there going to be fan made cards?

Yes, but not for a few months. The first set (codenamed "NISEI-1") has recently moved from Design to Development, for playtesting.

Q. Should I ask fan artists if they'll make free art for cards?

**NO.** Many artists find being asked to work for free insulting. Please don't inadvertently insult artists who may think you represent NISEI! Also, we don't want these kinds of questions to overwhelm fan art discussion spaces like #artist-colony, which is for discussing art, not discussing NISEI.

The Art Coordinator will coordinate contacting and working with artists.

Q. What if I don't want to play with fan made cards?

NISEI plans to follow FFG's example in letting Game Night Kits be used for whatever format the TO wishes. Including a "snapshot" format with no fan made cards, which will also be used for occasional larger events. Read [NISEI's article on the future of Organized Play](#) for more details.

Q. Will Jinteki.net, NetrunnerDB, and other sites stay up? Will they support NISEI?

The ownership of NRDB has been passed to NISEI, but the others remain independent. We haven't heard from every Netrunner site in existence, but many sites have already said they'll stay up. AlwaysBeRunning, Jinteki and Cobra specifically will be around for the foreseeable!

For **Jinteki.net**, @NealTerrell has said:

I am the maintainer/lead developer of the Jnet code base and administrator of the jinteki.net server. The Jinteki.net team plans to "finish" our engine (which is open source) by R&R's release. We are open to supporting community-led extension efforts after the end of FFG's official support, but I won't be committing our server to any particular initiative until we are done with R&R.

[Always Be Running](#) has [tweeted about the future of itself and Know the Meta](#):

[@alwaysberunnin](#) and [@knowthemeta](#) servers will keep on running! Keep posting those tournaments, have fun, always be running!

[The ANCUR maintainers are letting the project be absorbed into NISEI.](#)

Q. How will NISEI keep the game open for new players, given that FFG will no longer print any cards?

[NISEI's proxy policy](#) allows new players to use proxies in official NISEI events, and defines what kinds of proxies are acceptable.

Q. What does NISEI stand for?

Nextrunner International **S**upport and **E**xpansion Initiative.

Q. What's The Black File?

It's a card that prevents the game from ending. It was also a proposed name for the early organizational stage of NISEI, but it isn't in use much any more.

Q. What's NEU?

Netrunner Extended Universe. It's the name we were originally using for the project as a whole. It's been replaced by NISEI now. Yes, it is a Star Wars joke.

Q. Where can I talk about Organized Play plans more?

Join @tamijo's stimslack channel [#future-op](#).

Q. Where can I talk about card design plans more?

Join @tamijo's stimslack channel [#future-design](#).

Q. Where can I ask other questions?

You can [anonymously submit questions](#) and they'll be answered publicly [in the NISEI questions thread on the Stimhack forums](#). You can also ask them publicly in that thread if you wish. Keep them coming and we'll do our best to answer them when we can.