

# Night Out With CoWorkers

INT. EIR'S OFFICE BATHROOM - EVENING FRIDAY

Eir splashes water on her face and formulates her plan. Under no circumstances will she be deterred. She's done with work, and she has every right to leave.

EIR: I got this. All I have to do is leave and not feel too guilty about it. That should be easy.

Eir always has had this weird tingling feeling in the back of her head when she leaves before her coworkers, a physical manifestation of her guilt. However, this time she's determined not to let it deter her. If anything's waiting for her, it can definitely wait till tomorrow.

Thinking about what to buy at the grocery store, Eir leaves the bathroom with a new sense of confidence. That confidence is quickly shot down when she sees a coworker waiting at her desk.

[Eir - Tired]

CALLAHAN: Oh, thank god I caught you Eir, I thought you left already!

*Drats!*

EIR: Well, you got me. What's up, Callahan?

Eir hopes it's something she can actually *deal* with today.

CALLAHAN: I wanted to know if you were down for drinks with some of our floor coworkers. It'd be a good way to let loose.

EIR: Oh, thanks for offering. I think I'll--

CHOICE:

→ Yes to drinks with coworkers

(Coworkers +2)

(Call to **APOLOGY**)

**(DRINKS WITH COWORKERS)**

→ No to drinks with coworkers, has to go grocery shopping

(Coworkers +1)

**(GROCERY SHOPPING)**

→ No to drinks with coworkers, no reason was given

(Coworkers -1)

**(AFTER WORK FRIDAY V1)**

If YES TO DRINKS:

EIR: --go with you guys! You're right, it will be fun. Where are we meeting up?

CALLAHAN: Just out in the front entrance, I'll let you finish getting your stuff together.

EIR: Okay!

If DRINKS WITH COWORKER Unlocked, Jump to **DRINKS WITH COWORKERS**

If NO TO DRINKS, Jump to **GROCERY SHOPPING**:

EIR: --sit out this time. I really have to grab some groceries. Maybe another time?

Callahan looks slightly disappointed.

CALLAHAN: Oh, okay. Well, next time it is then!

EIR: Next time!

Callahan walks out towards the exit, leaving Eir alone to pack up her stuff.

Jump to **GROCERY SHOPPING**

If NO TO DRINKS (NO REASON GIVEN):

EIR: --not going this time.

CALLAHAN: Oh, how come?

Eir wonders how that's any of his business.

EIR: I'm just a little worn out today, thanks though.

CALLAHAN: Oh, okay.

Callahan looks dejected as he walks away, but Eir can't bring herself to care. She's too tired, and really just wants to get her shit done and go home.

ELSE Jump to **LEAVES EARLY**

## **LEAVES EARLY**

INT. EIR'S OFFICE, AFTERNOON FRIDAY

EIR: I'm sorry, I really have to get groceries!

Before Callahan can respond, Eir jams her stuff into her bag and rushes out of the office with her earbuds in.

She waves a few quick goodbyes, a wave here, a nod there, but she sticks to her plan. Eir *needs* to leave early.

## **GROCERY SHOPPING**

It takes Eir around ten minutes to get to the grocery store near her workplace. She sighs in relief when she sees it isn't closed.

EIR: Oh thank *god*.

[Eir - Neutral]

However, that moment is quickly replaced with all consuming dread when Eir sees the line.

EIR: I don't know if I can do this.

[Eir - Tired]

But she is already here. She could bear with it, or just go home and do this during the weekend.

CHOICE:

→ Wait in the long line

(Happy -5)

→ Say screw it and go over the weekend

(Happy -3)

EIR: I'm already here, I should just get this over with.

Eir trudges to get her groceries and stay in line. It's a frustrating process, but at least she gets things done, right?

She wishes she believed that as much as she wants to.

EIR: Screw this.

Eir walks out of the grocery store and heads back home. She can get this done over the weekend.

### **DRINKS WITH COWORKERS**

Eir looks around at the crowded bar and her chatty coworkers. She feels a little lost in the atmosphere, mostly because she never really got to know them outside of work.

AUBREY: I can't believe they did that to me! Like, what the hell?

CALLAHAN: I'm sorry, I know you were talking about this.

Eir certainly was not in the know. The longer she stays, the more isolated she feels.

Well, she can always...

CHOICE:

→ Go wild!

→ Take it easy.

If GO WILD:

EIR: Fuck it, I'm getting wasted.

[Eir - Neutral]

Eir chugs down as many drinks as she can muster, earning the respect of her coworkers. She was going to get groceries, but playing beer pong sounds way more appealing right now.

EIR: That was fun, I'll have another drink!

[Eir - Happy]

PETE: Whoa Eir, you're killing it today!

Eir grins at Pete before going to the bar to buy some food. Unfortunately, the bar's kitchen is closed. Eir supposes she should go home and eat some snacks.

EIR: Okay, I'm going home now. Thanks for taking me out!

AUBREY: No problem.

CALLAHAN: Let's go out again next time!

EIR: Definitely!

Eir calls a ride home and zones out during the ride before stumbling home.

(Jump to **AFTER WORK FRIDAY V1**)

(Eir- Drunk, Happy +3, Attention to Detail -3)

If TAKE IT EASY:

EIR: Ugh.

[Eir - Angry]

Eir shouldn't get wasted right now. She orders a vodka cranberry from the bar and nurses it with her. When she avoids the festivities and games, she walks towards the bar kitchen.

A closed sign laughs in her face instead. With that, Eir decides to go get some groceries instead. At least then *something* will go right.

EIR: Hey, I'm gonna go!

[Eir - Tired]

She calls out to the crowd of her coworkers, but none of them acknowledge her. With that, she leaves the bar to catch a train to the store, grumbling to herself the entire time.

(Jump to **AFTER WORK FRIDAY V1**)

(Eir - Hangry, Happy -3, Attention to Detail -3)