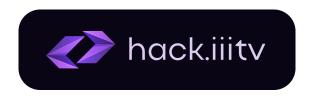
Indian Institute of Information Technology Vadodara



HACKIIITV 2024 Rule Book

IIIT Vadodara 36-Hour Hackathon Rulebook

Event Overview:

The Technical Committee of IIITV welcomes you to our 36-hour hackathon, a platform to showcase your skills and innovative ideas. The event is divided into three tracks: Web/App, Al/ML, and Open Innovation (Blockchain, IoT, etc.), each offering exciting prizes. Here are the rules and guidelines to ensure a fair and enjoyable experience for all participants:

Basic Rules:

- 1. Teams with Juniors:
 - Teams must consist of a mix of junior and senior students.
 - Ensure a collaborative and inclusive environment.

2. Anti-Smoking:

- Smoking is strictly prohibited in the hackathon area.

3. Blankets:

- Participants are encouraged to bring their own blankets for comfort during the event.
- Bring your own winter-wear for added comfort.

4. Extension Cable Mandatory:

- Teams must bring their extension cables to ensure a smooth working environment.

5. Hackathon Area:

- Respect the designated hackathon area boundaries.
- Keep the workspace clean and organized.

- Use only rooms instructed by the organizers.

6. No Going Out of College:

- Participants are not allowed to leave the college premises during the hackathon.
- Failure to comply may result in disqualification of the team and they will be immediately escorted out of the premises.

7. Seating Equipment Responsibility:

- Teams are responsible for the care of the provided seating equipment, and the nearby lab instruments(if any).

8. Personal Medicines:

- Participants with personal medicines should carry the required medicines with them.

9. Pre-Inform Medical Issues:

- Notify organizers in advance about any pre-existing medical conditions.

10. Malpractice Equals Disqualification:

- Any form of malpractice will result in immediate disqualification.

11. Project Plagiarism:

- Originality is key. Plagiarism will lead to disqualification.

12. No Prebuilt Projects:

- Participants cannot work on prebuilt projects; doing so will result in disqualification.

13. No Ragging:

- Respectful behavior towards fellow participants is expected.

14. SSIP Materials Return:

- Return borrowed SSIP materials promptly after the hackathon.

15. No Damage to Institute Properties:

- Participants must not cause any damage to institute property. If caught will lead to disciplinary action, and will be liable to pay for the damaged property.

16. No Outside Students Allowed:

- Only registered participants from IIIT Vadodara are allowed.

17. Diu Students:

- Diu students are invited to participate in the hackathon but at their own expenses, no allowances will be provided by us
- 18. Final Decisions by Judges and Organizers:
 - Judges and organizers have the final say in case of conflicts.
- 19. No Sharp Objects:
 - Sharp objects are prohibited for safety reasons.
- 20. Do Not Misuse Institute Wi-Fi:
 - Respect the institute's Wi-Fi; refrain from misuse.
- 21. Do Not Access Institute PCs:
 - Personal laptops are mandatory; refrain from using institute PCs.
- 22. Registration Deadline:
- No participants will be allowed to join after the registration deadline or in hybrid mode.

By participating, you agree to abide by these rules and contribute to a positive and constructive hackathon environment. Let's make this event memorable! Good luck to all participants!