

# **Biome Vote: All Features**

## **By OwOWorld**

### **Info**

This mod derives from the concepts of the Biome Votes and Choosers. With new features and mechanics expanding different biomes, this document will list these features as a guide to the new world.

Everything is subject to change, so make sure to check this doc often - you can check update logs to see if you need to read this doc again.

## **Savannah**

### **Baobab Trees**

- Uncommon tree found in savannahs
- HUMONGOUS
- Grown in patches from 1-3
- Contains baobab logs, leaves, and all stages of baobab fruits
- Hollow and dark on the inside, a monster nest if not careful enough but a safe haven if lit up

### **Baobab Log / Wood**

- Spongy, too weak to make planks
- Can be stripped into stripped variants
- Normal/stripped logs craftable to wood

### **Baobab Leaves**

- Natural decoration
- Broken with shears / silk-touch

### **Baobab Seeds / Flowers / Fruits**

- A new fruit-type plant like cocoa
- Can be grown on all surfaces acting like a roof
- Fruits can be broken into baobab fruit
- Broken with any tool, different stages in inventory

### **Baobab Fruit [Item]**

- Can be eaten for a large amount of saturation
- Craftable to baobab seeds

## **Termite Nests**

- Uncommon structure found in savannahs
- Generated in patches from 1-3
- Contains termite nests and thriving termite nests

## **Termite Nest [Block]**

- Infectious block that eats logs, replacing them with thriving nests but giving EXP

## **Thriving Termite Nest**

- Same behavior as termite nest, cannot be stood on without damage

## **Ostrich**

- Rideable flightless bird
- speedddddd
- Spawns in packs
- Scared of attackers
- Bred with seeds for eggs
- Tameable
- Drops ostrich feathers and drumsticks

## **Ostrich Egg**

- Wait a bit for a cool new ostrich
- Smeltable into cooked ostrich eggs

## **Ostrich Drumstick**

- Smeltable into cooked variant
- yummy yummy in my tummy

## **Ostrich Feather**

- Craftable into 3 feathers
- Craftable with arrow ingredients to 6 arrows

## **Fried Ostrich Egg**

- yummy yummy in my tummy

## **Elephant**

- Rideable mammal
- Spawns in packs
- Tramples non-owners / non-riders
- Stomps crops and plants into drops, can be used for farms
- Attacks attackers, calls reinforcements
- Tameable with vegetables [eat yo greens]

## **Rhino**

- Armored mammal
- Spawns in packs
- Knocks back monsters, attackers far
- Prone to charging
- Armored, hard to kill
- Tameable with vegetables [electric boogaloo]

### **Armored Leather**

- Dropped by savannah mammals above
- Craftable into leather
- Used to craft ravaging armor

### **Ravaging Armor**

- Armored leather armor
- Gives bad omen [don't poach animals!]
- 1 armor toughness

More coming soon!!!!!!