

ADULT BASKETBALL LEAGUE RULES & INFORMATION

GENERAL INFORMATION

A. Registration

- a. League Fee: Fall/Winter - \$675 for Resident team, \$775 for Non-Resident team
Spring and Summer - \$675 for Resident team, \$775 for Non-Resident team
All Leagues - \$50 refundable forfeit fee.
- b. To qualify for the Resident fee, team payment form and team roster must be completed in full with home address and phone number. 51% of team must live or work in resident area to qualify as a resident team. Players may be called to verify address and phone numbers.
- c. **Incomplete rosters will be classified as a non-resident team and subject to the appropriate fees. Unpaid balances may result in an immediate suspension from play until payment is received. Any team suspension will be considered a forfeit and the District will retain the forfeit fee.**
- d. Any league fee checks that are returned for "insufficient funds" or Visa/MasterCard/Discover/American Express card payment that are denied will result in that team being automatically eliminated from the league. The forfeit fee of \$50 will be returned to teams at the completion of the season if the team did not forfeit a game during the season. The forfeit fee will be returned to the individual or company who appears on the team payment form.
- e. All fees are non-refundable (if team is placed in a league); any and all checks will be deposited immediately. To pay fees by credit card fill out the enclosed form in its entirety and return with application.
- f. All players must be 18 years of age or older and out of high school in order to participate in the league. Male and female players are allowed.
- g. If a team requests a roster check during a game, the game will stop and photo identification of all players on both squads will be checked. Any players unable to produce photo identification will be declared an unrostered (illegal) player.
- h. All players must complete and sign an Adult Basketball League Team Roster/Waiver form prior to playing.
- i. No player shall be eligible to play until his name has been placed on the official team roster. (Roster is limited to 20 players and must have an 8 player minimum).
- j. Additions to rosters must be submitted no later than the date of the fourth published league game.
- k. No player shall be eligible to play with another team in the same division unless a written release is given by the former team manager. Any changes must also be approved by the Leisure Services Supervisor in charge of the Adult Basketball League.

B. League Rules

- a. The official rules of the High School Association (HSA) will be used with the following exceptions:
 - i. Two (2) twenty minute halves of running time will be played. The clock will stop as in HSA play during the last two minutes of the second half, during timeouts, and upon referee discretion. When there is a fifteen point lead or greater spread in the score with two minutes left in the game, the clock will not stop.
 - ii. Each team is allowed two time-outs per half. One time out will be allowed per team for each overtime period. Time-outs do not carry over into overtime.
 - iii. Half-time is 3 minutes.
 - iv. In the event of a tie game, overtime will be 3 minutes long, with 2 minutes running time and one minute stop time. In the event of a tie after the first overtime, double overtime will be 1 minute long with running time the first 30 seconds. The last 30 seconds will have stopped time during dead balls. In the event of a tie after the second overtime, sudden death will occur and the first team to score wins.
 - v. A team must have four players in order to start a game. A team is allowed 5 minutes after their scheduled starting time to field a team of four players. After this time the game will be declared a forfeit. If neither team has four players by the time limit, each will declare a forfeit.
- b. All games will be officiated by two (2) certified officials.
- c. Protests
 - i. Can only be considered on interpretation of league rules and player's eligibility.
 - ii. Judgment calls by an official will not be considered.
 - iii. Any official protest must be made in writing and submitted to the league director within 24 hours after the game has been completed, accompanied by a \$25.00 fee. If the protest is granted, the \$25.00 fee will be returned, if not, the money will go into the league fund.
- d. All teams must have the same colored shirts with numbers.
- e. Any player receiving two technical fouls during a game is automatically suspended for the remainder of that game and the next scheduled game. Any player ejected will also be suspended for the next scheduled game. Three (3) technical fouls per team results in an automatic forfeit recorded by a 50-0 score.
- f. Bonus free throws will be awarded beginning with the team's 7th personal foul in the half. Double Bonus after the team's 10th foul.
- g. During a free throw, players may enter the lane upon release by the shooter. The shooter cannot enter the lane until the ball hits the rim.
- h. DUNKING IS NOT ALLOWED!! If you dunk a basketball, you will be charged with a technical foul.
- i. Teams will play a ten (10) game regular season in the fall/winter and an eight (8) game regular season in the spring and summer. All leagues are followed by **playoffs for the top four teams** in each division.

C. Standings

- a. Standings and schedules will be posted [insert website]
- b. Tie Breakers:
 - i. Head to Head
 - ii. Head to Head Point Differential
 - iii. Average Point Differential
 - iv. Total Points for Common Opponents

D. Awards

- a. Awards will be issued to First Place and Runners Up in the league.
- b. First place in the league will receive a \$125 check made payable to the team captain and league runner up will also receive a \$75 check made payable to the team captain.

E. Facility Policies

- a. Children are not allowed in the building unsupervised. If you are playing, this does not constitute supervision. There needs to be an additional adult watching all children under the age of 16.
- b. Food or beverages are not permitted in the building.
- c. Smoking is not allowed in the building.
- d. Alcohol is not permitted on school property. Players who are considered to be under the influence of drugs or alcohol will be asked to leave the site immediately.
- e. Players are required to leave the building immediately following the conclusion of the last game of the evening.

F. Conduct

- a. Any player who grabs, hits, or punches another player, spectator or referee, regardless of the reason for doing so, will be suspended for the remainder of the season. No refunds will be granted.
- b. The organization reserves the right to suspend a player or team involved in fighting, from other organizational activities for an indefinite period of time.
- c. **All officials are granted the authority to remove a player or team from the game and/or site for abusive or inappropriate behavior including foul language.**
- d. Any player, who is suspended from a game because of technical fouls twice (2) during a season, is automatically suspended for the rest of the season.
- e. Any player ejected from a game is not allowed to remain on the team bench and must leave the facility immediately.

The basketball league coordinator reserves the right to change or alter any rule in order to improve the quality of the league. The basketball coordinator reserves the right to make any decisions necessary to complete the league and/or the tournament.