Shopping List

- 6 of each volatile (earth, water, fire, air) No life though
- blackfallow inks - 535 (will have a few left over)
- Inferno inks - 11-13 - Just get 13 and sell any spare on AH (depending on luck when milling later)
- 6 stacks of cinderbloom
- Just buy about 100 of each parchment from the vendor to start with
- Because you will do a bit of milling in this guide, if you need to buy an extra few inks because you are unlucky with points you should still have enough to get to 525

Buy with your blackfallow ink (From the ink trader)

Ivory INK - 34
Moonglow ink - 41
Midnight ink - 30
Lions ink - 54
Jadefire ink - 60
Celestial ink - 60
Shimmering ink - 50
Ethereal ink - 57
Ink of the sea - 90
Snowfall ink - 1 (10 blackfallow)

Step by step

Ivory Ink - 34

1. Scroll of intellect until 35

Moonglow ink - 41

1. Craft Enchanting Vellum to 75

Midnight ink - 30

1. Minor inscription research to 76 (Then make the new glyph until it goes yellow)
2. Now just craft only orange glyphs, they give 3 skill points each.

Lions ink - 54

1. Craft orange glyphs but the last few points will only be yellow crafts getting 1 point pet level up to 150

Jadefire ink - 60

1. Craft orange glyphs again up to around 195, then the last 5 will be yellow crafts at 1 point per craft to 200

Celestial ink - 60

1. Craft orange glyphs again up to around 245 then craft yellow glyphs until 250 at 1 point per craft (if you're lucky)

Shimmering ink - 50

1. Craft orange glyphs again up to around 256
2. Craft orange scrolls of spirit to 260 then go back to glyphs
3. Craft orange glyphs until around 290 (these are pretty much all DK glyphs) Note: Don't craft Dark Succor as its ethereal ink.
4. Craft scroll of stamina to 300 (should be 10 orange crafts)

Ethereal ink - 57

1. Craft orange glyphs until around 357 (until there are no orange craft options for glyphs)

Ink of the sea - 90
Snowfall ink - 1 (10 blackfallow)

1. Craft Scroll of spirit until 360
2. Craft scroll of intellect until 365
3. Craft scroll of strength until 370
4. Craft scroll of agility until 375
5. Craft orange glyphs until there is none left then craft yellow glyphs until 385
6. Learn Northrend inscription research and use it to get to 386

IMPORTANT SECTION
Craft the glyph you discovered until it goes yellow (can get lucky or unlucky here, some go yellow at 430, others as low as 390)
Best thing to do if you get unlucky is wait until the following day and do research again, if not its gonna be more mats and craft until 400. Last points will likely be green.

1. Lucky route - Just craft the new glyph until its yellow
2. Unlucky route - Craft it until 400 even if it goes green then make 5 of each scroll of stats (stamina > spirit > int > str > agi)
3. At this point you can mill your own cata herbs and craft blackfallow ink to 450 (should only need 5-6 stacks of cinderbloom max) May need an extra couple of stacks if you went down the unlucky northrend inscription research route. It will go green for the last few points, just keep crafting.
4. Craft mysterious fortune cards to 460 (flip them all and pray)

Blackfallow ink - 55 (this includes what you need daily from 505-525 making forged documents)

1. Scroll of stamina until 465
2. Scroll of strength until 470
3. Scroll of agility until 475
4. Craft any inferno inks you can (should be 3-4 from the milling you did earlier)
5. Now just craft dust of disappearance until it goes green (487)

6. Make 3x Manual of the planes (or 4 if you need to) to get over 500 skill level

Now the efficient way is just to log on each day until 525 crafting a forged document, if you want to skip some days make a couple runescroll of fortitude until its yellow at 505.