

GOTH BORG

A \$2 Gothic Horror Setting, and supplement for Mork Borg, D&D5e, and Pathfinder 2e

YOU WILL NOT WANT TO MISS THIS CHANCE

From the Lead Monster Designer of AxoStories' upcoming Circus Borg, monster designer for Tribality Publishing's Seas of Vodari, and Under the Seas of Vodari, and lore writer for Paizo's upcoming Divine Mysteries official supplement, comes this twisted turn on the Gothic Horror genre.

Explore the forbidden uncharted lands of Druekar, ruled by a spawn of hell: a vampyr

15+ new monsters for your game of choice

More than 3 Boss Monsters (with special rules!)

3 New Optional Mork Borg Classes

New Gothic-Themed Powers and Spells

A New Gothic Setting to Explore Under the Rule of the Vampyr Queen

An Introductory Adventure

Form your band of brigands and slash everything in your path. Uncover treasures, roam around dungeons, and face the terror-inducing entities now rulers of the land of Druekar.

A new unforgiving land

With Good King Garrond's demise, a new entity took control of the Kingdom of Druekar. Since then, danger lurks in every corner. Drama and despair fill the houses, and shadows bathe the streets. Mysterious obelisks rose from the ground, and the Sun in the sky is no more.

Will you attempt to turn these lands into what they once were, or take advantage of the new change in power to get what's best for you?

All your Favorite Monsters

New twisted versions of Vampyrs, Hags, Frankenstein Monsters. Nosferatus, and much more from your all-time favorite tales make an appearance in unique ways. For Mork Borg, these will come with unique mechanics that work with the system. For D&D5e and Pathfinder 2e there will be new more-fun-to-run versions of these monsters you know, to surprise your players with!

Confront Ludmille the Vampyr Queen and her minions, as well as the new boss monsters included in this book. No matter if you are playing Mork Borg, D&D5e, or Pathfinder 2e, these monster bosses will make for an experience your players will remember with fear for ages!

New Player Choices

For Mork Borg, there will be 3 new Optional Classes to choose from. Additionally, this supplement includes a new list of Gothic-themed Powers to choose from, as well as spells for both D&D5e and Pathfinder 2e.

A New Introductory Adventure

Goth Borg includes a new adventure with a dungeon to delve into, showcasing some of the new monsters from this zine. The dungeon rooms are created for the player character to interact with many things in their surroundings, making it feel like nothing you have played before! D&D 5e and Pathfinder2e versions of the adventures are included as well, with slight changes to make them work with the respective setting.

Stretch Goals

- \$250 - Goal
- \$350 - Two extra Boss Monsters
- \$500 - Five more Monsters
- \$1.000 - One extra adventure
- \$1.500 - A new D&D5e and Pathfinder 2e Gothic-Themed Subclass
- +\$2000 - More stretch goals!

Pledges

- \$2 - Goth Borg PDF (Mork Borg) + Goth Borg PDF (D&D5e) + Goth Borg PDF (Pathfinder 2e) (No Stretch Goals included)
- \$4 - Previous pledge + All Stretch Goals
- \$7 - Previous pledge + Playtest packet
- \$10 - Previous pledge + Copy of [Stuck & Wretched](#)
- \$12 - Previous pledge + Copy of [Uncharted Hearts](#)
- \$15 - Previous pledge + Copy of [Escape From the Meat Slasher](#)