

Another member and active creator in the server, CelestialCat, ended up building a part. It was a pretty good part too, and I was impressed, even considering that I already was very impressed with Awedsy's own part. After I saw this, I asked if I could build a part, to which Awedsy said yes.

My original part was not very good. It was just the same thing you see here now but with less complexity, a brighter background, less intensity, worse colors, you get the idea. Despite this it was still at least a passable part, and it followed 1.6 limitations fully, so Awedsy was fine with it.

Unfortunately not long after this some drama would ensue, which would cause almost every active member of Pipeline to leave the server. While it did not affect the general group of people who were involved with the level at that point, it made the prospect of anyone else joining it at that point very unlikely. Thus, the level died.

Later on in early 2024, however, I remembered the level when looking through my created tab. I thought to myself, "Hey, whatever happened to this level? This should be finished."

I began asking some friends if they remembered it. Sure enough they did, CelestialCat (who had built a part already) included. Awedsy himself was part of my friend group, and he said he wished it was finished as well.

So one day, I had an idea.

I asked Awedsy if he would be okay with me reviving the level. He said yes. I set up a server and everything, and from there I slowly but surely got things moving. One of the very first things I did was revamp my own part into what it is now, and my god I am SO glad I decided to do so.

There were a few slight hiccups though. As matter of fact, we actually almost lost Celeste's part; she did not have a copy of it herself, and Pipeline had long been archived at this point. So I reached out to Alys to ask if she could find where the copy was; thankfully, it was indeed sent in that server as a GMD file, and we were able to retrieve it.

With all the original parts set, I was able to get more people, including both old creators from the 1.6 GDPS and newer folks from our friend group who wanted to try 1.6, into the level. Soon enough, we would see finished parts from Zamos and JH1235, and later on down the line, Isane (who went under the identity sseongho in 1.6) and Lander.

Unfortunately it was not long after this that Alys decided she was done with GD and left everything. Since Awedsy really wanted her in the level, it demotivated him a lot, and in turn, all of us working on the level.

Alys specifically was very important to this project, which is why I want to thank her again. More than anyone, Awedsy wanted her in the level, since she was the one who got him into 1.6 originally.

She had a full part in the level early on, which she built a design for. Unfortunately, however, she lost this design. Early in 2025 I decided to recreate it for fun, then started making a full part out of it, since Alys had said she wanted to leave GD at that point. When I showed her the recreation, however, she said it was good and that she would make the part herself using it. Unfortunately this did not end up going through, and Noy ended up taking that part later on. With that said, the last person set to finish was Rozengerj. When the level was about to be finished, I had an idea last-minute that I wanted to follow through on. Awedsy was on hiatus from the GD community at this point, but an opportunity arose, and I knew exactly what I had to do right then and there. Considering Alys had gotten back into GD at this point, I wanted her to be in the level again. There were no open parts anymore, though, but I thought of a way to make things work for everyone.

Rozengerj was the last person left to finish at this point, so I told him to leave a small space open at the end of his part. Alys then went on to make the short transition between him and CelestialCat, which was not too much for her to handle, and turned out incredible in the end. During the process of this level, we went full circle, and it means so much that she came back to build in this in the end despite everything.

A few months went by, which was fine considering the people behind this monster of a collab were the priority. 2025 rolled around, and this was where things came to life again; in the first month alone there were multiple parts done, namely Lmntal, StarSign (gaB) and Manu. I also recreated a design Alys had made for the level from a screenshot, and decided that I would just make a part out of it myself. (This did not end up working out though, as she initially wanted to build off of what I had herself, but she eventually dropped that too)

The year seemed to start off strong, but there would unfortunately be next to nothing on this collab for a few months. Silver would finish his part in late May, but everything suddenly came to a screeching halt when the now-infamous Discord ban wave occurred directly afterwards. Awedsy was one of the people false-banned via the exploit, and due to the fact that he had lost the email on which he had originally created his account, he was completely unable to appeal, thus he could not get his account back whatsoever.

It was at this point that Awedsy decided it was time to call it quits from the GD community. So, on his new account, he just told me to keep the level and get it finished for him. It was at this time that I was able to get TopHatMark and Noy to build parts, as well as Rozengerj to finish his, and finally Alys to build her short transition segment.

At this point we were at the middle-end of the summer. Awedsy would finally come back and build the endscreen, thanks again to him for that. He was also the one to verify this level and finish things off for good, as he should be.

This will be his last endeavor in GD, though, at least for now. I wish him the absolute best of luck on his future journeys, and I thank him again for allowing me to see this one through to the end.