

Privacy Policy

Effective Date: 28/02/2025

Shazarch s.r.l. ("we," "us," or "our") is committed to protecting your privacy. This Privacy Policy explains how we handle your information when you use our mobile application **Villa della Regina AR** ("App").

1. No Collection of Personal Data

We do not collect, store, or process any personal data from our users. Our App does not require you to provide any personal information such as your name, email address, phone number, or any other identifiable details.

2. No Tracking or Analytics

We do not use cookies, analytics tools, or any third-party tracking technologies to monitor your activity.

3. No Third-Party Data Sharing

Since we do not collect personal data, we do not share, sell, or disclose any information to third parties.

4. Access to Device Data

Our App may request access to your device's camera to provide specific functionalities. However, we do not collect, store, or share any data captured through the camera.

5. Unity

Our App is developed in Unity. We do not use Unity Services (such as Analytics, Ads, or Cloud Diagnostics) that collect user information. Any data processed by Unity is solely for engine functionality and does not include personal identifiers.

6. Security Measures

Although we do not collect personal data, we take reasonable security measures to ensure that our App remains safe for users.

7. Children's Privacy

Our App is designed for general audiences and does not collect information from children under the age of 13.

8. Changes to This Privacy Policy

We may update this Privacy Policy from time to time. If changes occur, we will post the revised policy within the App. Continued use of the App after any modifications signifies your acceptance of the updated Privacy Policy.

9. Contact Us

If you have any questions about this Privacy Policy, please contact us at:

info@shazarch.com

This Privacy Policy is designed to provide transparency about our practices. Since our App does not collect any personal data, users can feel secure while using it.