



BLUE MOUNTAIN YOUTH SOCCER LEAGUE

GARCIA CUP TOURNAMENT

@ FORKS TOWNSHIP

NOVEMBER 2-4, 2018



GAME DURATION & TIMES

There will be a number of games played under the lights on Friday starting at 6:00 pm at Forks Community Center. On Saturday and Sunday, time slots will follow a 50 minute format, beginning at 8:00 am.

To expedite kickoff, the higher seeded team is considered the HOME team, and will choose what end of the field to defend. The lower seeded team is considered the AWAY team, and will have the ball at opening kickoff. The HOME team will start with the ball at the beginning of the second half.

- All games will consist of two (2) twenty (20) minute halves, with a five (5) minute halftime. The clock is continuous & will not be stopped for injury or ball out of play.
 - If the game starts later than scheduled, halftime will be cut short.
 - If the delay of the game is more than five (5) minutes, the remaining half or halves will be cut short to keep each field on schedule.
 - Games may end in a tie.

*****THE REFEREE(S) WILL SHORTEN GAMES AS NECESSARY FOR THE FIELD TO REMAIN ON SCHEDULE*****

TEAM CHECK-IN

It is imperative that teams get to their scheduled field **at least 15 minutes prior** to their scheduled game time. A referee will be available at each field to check teams in PRIOR to the start of the game

- Coaches should present their coaching card to the referee at team check-in
- Coaches should have a copy of their team roster present at EVERY game (round-robin, semis, and finals). Rosters will be used by the referees to check each team in.
- Team captains or coaches should meet with the referee after the teams are checked in, for the home team to choose their side of the field.

GAME BALLS

Each team must provide two (2) game balls for each game. Referees will determine which three balls to use for the game being played.

WARM UP AREAS



Teams may only warm up in areas away from the playing fields and team tents. Warm up drills should be restricted to close-order passing, foot skills and calisthenics. Long passing drills & shooting drills are prohibited.

TOURNAMENT SEEDING

Tournament seeding is based on regular season records. In the event of a tie in the regular season standings, seeding will be determined based on the following criteria until the tie is broken:

- First Tie-Breaker—head to head regular season play (applicable only if all teams in the division play all other teams in the division)
- Second Tie-Breaker—Add one (1) point for each goal scored by that team in regular season play, up to a maximum of three (3) goals per game.
- Third Tie-Breaker—Subtract one (1) point for each goal given up by that team in regular season play; goals against are unlimited.
- Fourth Tie-Breaker—Flip of a coin

TOURNAMENT STANDING AND POINTS

Tournament points are awarded as follows:

- Three (3) points for a win
- One (1) point for a tie

Forfeits-- A forfeited game is reported as a 3-0 victory for the team specified as the winner.

YELLOW CARDS, RED CARDS, COACH EJECTIONS

Yellow cards- Every 3 yellow cards accumulated by a team during the round robin will result in **one (1) point being deducted** from the team's tournament points.

Red cards- Every red card accumulated by a team during the round robin will result in **two (2) points being deducted** from the team's tournament points. **Player(s) will also be ejected from that game.**

NOTE: If a player earns a yellow-yellow-red card ejection from a game, BOTH yellow cards AND the red card will count against the team's total card count in the tournament

Coach ejections will result in **two (2) points being deducted** from the team's tournament points per incident. **Coach(es) must leave the field for the remainder of that game.**



*****RED CARDS AND EJECTIONS WILL CARRY A MINIMUM ONE GAME SUSPENSION THAT WILL BE SERVED AT THE NEXT GAME. LONGER SUSPENSIONS OR EJECTION FROM THE REMAINDER OF THE TOURNAMENT ARE AT THE DISCRETION OF THE BMYSL EXECUTIVE BOARD. CLUB OFFICIALS WILL BE NOTIFIED OF ANY EXTENDED SUSPENSIONS OR EJECTIONS*****

SCORE REPORTING

Winning coaches are responsible for obtaining the signed game result ticket/slip from the referee and bringing it to the score tabulation table at the Press Box at Forks Community Center. In the event of a tie game, whichever coach the referee gives the game slip to must report the score to the score tabulation table.

The game reports (game result ticket/slip) must be received at the table within one (1) hour of completion of games played onsite and one and a half hours for games played at off-site locations (Sunday offsite games, if any, must be reported within one hour).

Failure to report game results will result in a loss for both teams. All games played on Saturday through and including the 3:30 p.m. games must be reported to the score tabulation room on Saturday. For any games after 5:00 p.m., score cards can be dropped off in the bin near the entrance of the tower.

Coaches and/or Commissioners are NOT permitted to stay in the score tabulation area for any reason.

GAME RESULTS & STANDINGS

Game results and standings will be updated periodically throughout the day on Saturday and Sunday on the BMYSL website.

TIEBREAKERS FOR FINAL ROUND ROBIN STANDINGS

- First Tie-Breaker—head to head results (only if teams played each other in round robin)
- Second Tie-Breaker—Add one (1) point for each goal scored by that team in round robin play, up to a maximum of three (3) goals per game.
- Third Tie-Breaker—Subtract one (1) point for each goal given up by that team in round robin play; goals against are unlimited.
- Fourth Tie-Breaker—Flip of a coin



SEMIFINALS & FINALS

- **Game length:** Two 20-minute halves with a 5-minute halftime
- **Overtime:** Golden Goal, maximum of two 5-minute extra periods
- **Penalty Shootout:** If game is still tied after 10 minutes of overtime, teams will proceed to 5 rounds of penalty kicks. If still tied after 5 rounds of penalties, the shootout will proceed into additional sudden-death rounds as needed until a winner is determined.

TOURNAMENT SITE REGULATIONS

GRILLS & GENERATORS

***** Due to local fire ordinances and for the safety of all concerned, neither cooking grills nor devices with open flames will be permitted at any time. Generators are also not permitted. *****

Sterno and propane camp stove heating devices are permitted. All tents MUST be equipped with a working/fully charged fire extinguisher.

TENT SITES

Tents are positioned in a designated area for your soccer club. Tent positions were determined at the October league meeting. Markers will be placed to specify these positions by Thursday evening. Tent vendors who do not center the tents on the marker will be called and made to move the tent. Clubs must keep their tent site clean. This includes taking garbage to the dumpster during the tournament and before you leave on Sunday. Your assistance in this matter is greatly appreciated.

GARBAGE

- Each club should bring its own supply of extra garbage bags.
- Please utilize the trash cans and clean any public eating areas after each game and at the end of each day.
- Trash cans closest to your tent should be emptied when filled. All trash should be placed into garbage bags and placed in front of the tent for pick up.
- On Saturday and Sunday before all personnel leave from your tent site, all trash should be outside of the tent ready for pick up.

PETS



Leave your pets at home! Players or spectators with pets will be asked to leave the tournament site.

SALE OF EQUIPMENT/ APPAREL

Only the host club and BMYSL authorized organizations may sell soccer equipment, apparel, and other commemorative or sports related products. Specific areas for such organizations will be established and identified.

TRAFFIC AND PARKING

Traffic patterns will be established and specifically designed for the tournament to ensure ease of traffic flow and pedestrian safety. The host club will post a site map for parking areas and traffic patterns. Designated and reserved parking spots will be established for the BMYSL officers and board and one spot for each member-club commissioner/director. Additional assigned spaces for the host club may be assigned to ensure critical personnel availability.

**THERE WILL BE NO MOTOR VEHICLE ACCESS TO THE TENT AREA AFTER 7:00 A.M.
All vehicles must be removed from the tent area by this time each day. There will be NO EXCEPTIONS.**

**PLEASE REMEMBER THAT THE TOURNAMENT
GAMES ARE FOR THE PLAYERS, AND THAT THE
EXAMPLE SET BY PARENTS AND COACHES
INFLUENCE THE ATTITUDE OF SPORTSMANSHIP
THAT OUR PLAYERS WILL DEMONSTRATE IN THE
YEARS TO COME. PLEASE SET A POSITIVE
EXAMPLE.**