

UI Дизайн

- **About Face 4** by Allen Cooper
- **Web Design Form** by Luke Wroblewski
- **Designing Interfaces** by Jenifer Tidwell
- **Information Architecture** by Peter Morville / Louis Rosenfeld
- **Don't Make Me Think, Revisited: A Common Sense Approach to Web Usability** by Steve Krug
- **Solving Product Design Exercises: Questions & Answers** by Artiom Dashinsky
- **The Elements of User Experience"** by Jesse James Garrett

Дизайн и Технические

- **Grid Systems in Graphic Design** - Josef Müller-Brockmann
- **The New Typography** - Jan Tschichold
- **Thinking with Type** - Ellen Lupton
- **Making and Breaking the Grid** - Timothy Samara
- **Grid Systems** - Josef Muller-Brockman
- **Design of Everyday Things** - Don Norman
- **How To See: A Guide to Reading Our Man Made Environment** - George Nelson Lai
- **"Design for Hackers"** by David Kadavy
- **"Sprint: How to Solve Big Problems and Test New Ideas in Just Five Days"** by Jake Knapp

Арт и иллюстрация

- Creative illustration – Andrew Loomis
- Alla Prima: Everything I Know about Painting – Richard Schmid
- Framed Ink: Drawing and Composition for Visual Storytellers – Marcos Mateu-Mestre
- Framed Perspective Vol. 1- 2 : Technical Drawing for Visual Storytelling – Marcos Mateu-Mestre
- Color and Light – James Gurney
- Force: Dynamic Life Drawing for Animators – Mike Mattesi

Продуктивность

- Getting Things Done – Dan Allan
- The 4 hour work week - Tim Ferriss
- The War of Art - Steven Pressfield
- The Lean Startup - Eric Ries
- The One Thing - Gary Keller
- Daily Rituals: How Artists Work – Mason Currey
- Leonardo da Vinci - Walter Isaacson
- "The Power of Habit" by Charles Duhigg
- Atomic Habits" by James Clear

Фриланс

- Steal Like An Artist - Austin Kleon
- Keep Going - Austin Kleon

- Show Your Work - Austin Kleon
- Burn Your Portfolio - Michael Jenda