

Greetings. I am developing a dammaku shooter in a japanese setting, called "Maiden Deity: The Dragonfly's Dreams". It is very similar to Touhou, but also very different - both technically and with regards to lore. This is a separate, unique universe, not directly related to the project of Zun. I have been working on this project for 7 months already, if we count only productive days. One can only guess how much effort and soul I have invested in this project, but believe me, the work is enormous - well, you will see for yourself in the concepts provided.

At the moment I am forming a team to start working on the first demo version (2 levels out of 5), and have already prepared all conceptual materials necessary for this. In addition, most of the concepts of the full version of the game are also ready. I do not know how to program, draw art\sprites\interface\so on, create music and sound - for this I need other people. I myself am an author of game universe, producer and publisher, i'm working on game design, character design, on scenario, community management, managing and coordinating the project and the team members, advertising, solving legal issues, translating the game into english (my native language is different).

I already have a character artist ready to work with me, and you can see an examples of his work in the form of 1st and 2nd stage bosses designs.

I also have a composer\sound designer (you may know [Sylvysprit](#)), who is also ready to work with me.

However, in order to continue to cooperate with them completely seriously, I need to form the rest of the team and be completely sure that this project is being implemented and, more importantly, will be implemented. With regards to the rest of the team, I need programmers and artists of backgrounds, sprites, interface, and the like.

I have 1 programmer actively working with me, but that's not enough.

Yet, you learn how to program\do art in order to use these skills somewhere. You may have your own projects, but... well, read what I provide, the potential and, no less importantly, the work already accomplished are enormous. I need serious, adult people, with whom I can make this way to the end, and I'm willing to pay for your work. Of course, if you can make at least a small qualitative contribution, I will welcome it.

Before we discuss anything, please read the General Concept to the end - it's as detailed as possible.

Please do not be scared by the extraordinary abundance of text in the General Concept (64:54:00, 1773 revisions, 20 pages) and in the other concepts as well, just understand that I am very serious and thoughtful. And, well, 7 months of work. I want to be completely honest, transparent and maximally elaborate, covering all possible questions and concerns, trying to be the most persuasive in result. General Concept has table of contents to the left, so if you do not want to read everything, for the time being, you can jump straight to the "Notes for the programmers", for example. But everything written in this document is important.

If you are interested enough, write a message here, or private message at Twitter or Discord, indicating what kind of assistance you want to provide, and I will give you a link to a private development Discord-server with all the rest of the content of the first demo, and that will become, in the future, official center of the fandom.

This project is my dream, my life goal at the moment, in which I'm investing almost all of my time and energy. If everything goes well, then I believe that this project will surpass **any single** Touhou shooter (and no, I don't impose insane technical requirements, but rather thanks to the developed lore and characters, features of the scenario and game in general, elaborate art and such), and that we will create a wonderful fandom, become famous all over the world, in certain scale, gain good income, and creatively implement ourselves. I am **proud** of universe that I have created, and I believe in its success, I want people to share my love of it, but If only I could do everything myself.

Thank you. It may sounds big, but together we can create something wonderful, and this day can be the beginning of something really great, just please, take a look. There was a moment when Touhou Project was nonexistent too, right? Same for anything else great, famous and beloved. There is much to read and think about, but I don't rush you.

Please pay attention to the notes (click on light-brown text) and hyperlinks (click on blue text) in my concepts - don't miss them.

Twitter - <https://twitter.com/Ctrekoz>

Discord - Ctrekoz#5174