

EPHIET | 形容詞

PERSONAL STATISTICS

Name	
Gender	
Age	
Height	
Weight	
Wingspan	
Birthdate	
Zodiac	
Origins	What is your birthplace?
Gimmick	
Martial Arts	
CRP Experience	How many weeks, months, or years have you been doing CRP?



COMBAT DATA | 戦闘

APPEARANCE: Unless you have a full-body appearance, or want to describe your character *for specific things* then you need to use this text field.

MARTIAL ARTS STYLE(S): List the fighting arts you use and how it influences your RPC's body.

PHYSICAL BUILD: Please add a bit of context to your character's build, this regards their muscles and physical traits.

GIMMICK; A gimmick is some sort of superpower, or something wacky, like being able to bend your neck so far you look unnatural and should be considered dead. I encourage you to check out Kengan asura and get an idea of what you want or use your own creativity (or have none at all). Any gimmicks similar to another OC will be declined.

Note: A gimmick is a character's enhanced ability. You can only choose one gimmick. This ranges from hearing, sight, strength, stamina, flexibility, balance, agility, or others. **(If you use speed do not think you can move at teleporting speeds or anything closely related to that matter, if anything, you travel at top speeds in a single line.)** (Please delete the note field after reading and understanding)

Note 2: All characters are considered at their physical peaks due to being athletes and martial artists. You should already have good endurance, stamina, agility, speed, and more. However, you can take this a step further by placing more information into certain areas like your physical builds and fighting styles; even without a gimmick your character could have strong bones in their hands; or because of their training, they could be good at taking kicks to the stomach if they have a well-developed six-pack. Perhaps their muscles and fighting form add to their speed.

EPHIET: This is an alias, please do not leave this part just as when creating your bio.

BIOS: When making your bio, please keep Kengan Ashura themes in mind because the series is a semblance between realism and unrealism. You can find youtube videos on battles to get an idea of how the series works. Do not submit a bio including energy projectiles like a hadoken.

