

I made a wheel spinner thing that makes characters for you
Have fun with it, wheels are in order

First wheel: Race of your character

Spin the wheel that has over 40 races to be selected with rng

Some of these races affect other wheels

[RaceWheel](#)

Second wheel: Gender of your character

Spin the wheel that has over multiple genders to be selected with rng

If you are a sentient plant, shapeless, non-physical, android, or animate inanimate, you are physically genderless, doesn't mean this character cant identify as a gender

[GenderWheel](#)

Third wheel: Height of your character

Spin the wheel that goes from 0-20+ft to be selected with rng

If you are a abomination, golem, eldritch, beast, or wendigo and roll 5-6ft tall or under, you get to respin until you are no longer 5-6ft or under

[HeightWheel](#)

Fourth wheel: Build of your character

Spin the wheel that has different kinds of body builds to be selected with rng

Build of your character doesn't affect its stats

If you are a wendigo, you are malnourished, shapeless isn't really affected by this wheel due to it being able to take any shape or form it wants

[BuildWheel](#)

Fifth wheel: Your character's weapon of choice

Spin the wheel that has many kinds of weapons to be selected with rng

If you are a demigod, god, reincarnation, demonic, angelic, honored one, cursed one, wild one, nymph, or eldritch, you are guaranteed magic + whatever you spin

[WeaponWheel](#)

Sixth wheel: Fighting skill of your character

Spin the wheel that has different levels of fighting experience to be selected with rng

If you are a grimm, you respin if your fighting skill is untrained or lower

[FightingSkillWheel](#)

Seventh wheel: Strength of your character

Spin the wheel that has different levels of strength to be selected with rng

If you are a hyperhuman, golem, beast, abomination, or android, you respin if your strength is weak or lower

[StrengthWheel](#)

Eighth wheel: Durability of your character

Spin the wheel that has different levels of durability to be selected with rng

If you are a hyperhuman, wendigo, or android, you respin if your durability is soft or lower, android can't die of natural causes but cannot regenerate, demigods and gods are ageless

[DurabilityWheel](#)

Ninth wheel: Speed/agility of your character

Spin the wheel that has different levels of speed to be selected with rng

[SpeedWheel](#)

Tenth wheel: IQ of your character

Spin the wheel that has different levels of durability to be selected with rng

If you are a android, grimm, vampire, or elven, you respin if your IQ is Sub-brick or lower

[IQWheel](#)

Eleventh wheel: Charisma of your character

Spin the wheel that has different levels of durability to be selected with rng

If you are a nymph, demonic, soul feaster, or vampire, you respin if your IQ is scares away hoes or lower

[RizzWheel](#)

Final wheel: Alignment of your character

Spin the wheel that has different hearts to be selected with rng

[AlignmentWheel](#)

Races and their descriptions (A to Z)

Abomination - basically a monster, man made or not

Android - a robot or cyborg

Angelic - a holy being taking the form of a human, but not an angel

Animate Inanimate - a nonliving object brought to life, like a suit of armor, a weapon, or even a plushie if you want that

Beast - a somewhat smart and sentient monstrous version of mammals, some struggle to talk and are commonly aggressive, think of a warg that could speak broken english

Body Share - a living being with two souls/minds in one body which they both control

Cursed One - a human that's capable of dark magic and has the overall background of powerful darkness and such

Demigod - a high powered being that is not yet a god

Demonic - a demonic being taking the form of a human, but not a devil

Eldritch - a often nonhuman powerful being of an unknown origin

Elven - any kind of elf, often taller and smarter than humans

God - a very powerful yet not almighty being which represents something

Golem - basically a larger and stronger human

Grimm - a human with extraordinarily high hunting/fighting capabilities

Haunt - any kind of ghost

Human - normal looking human

Honored one - a human that's capable of light magic and has the overall background of powerful lightness and such

Hyperhuman - a genetically modified human to be over all better than a human

Lycanthrope - a human with a disease that causes it to turn into one and only form of lycanthrope, like werewolves, werebears, weretigers, etc

Non-physical - some kind of spirit or vision that isn't physically touchable, weak to magic though

Nymph - a feminine human like deity based on nature

Orcish - a human of orcish decent or straight up a orc

Partial Aquatic - a humanoid being with fish like features like a mermaid or just straight up an humanoid fish

Partial Avian - a humanoid being with avian like features like a harpy or something like an aarakocra, this race can fly

Partial Canine - a humanoid being with canine like features, like a werewolf but not as wild or beast like

Partial Feline - a humanoid being with feline like features, like a tabaxi

Partial other - a humanoid being with features of whatever you want

Partial Reptile - a humanoid being with reptile like features, like a lizardfolk, this race is cold blooded

Pledged Angel - a holy angel that sometimes takes the form of a human, better than angelic

Proven Devil - a demonic devil that sometimes takes the form of a human, better than demonic

Reincarnation - a old spirit or belief brought to life as a human like being

Sanity Eater - a monstrous being that disguises itself as a human to feast on human sanity by interacting with them, interactions can either be good or bad, humans won't notice until they start feeling emotionally numb but is recoverable

Sentient Animal - any kind of animal that can speak and has the intellect and basic knowledge of a human, often act like humans but still have animalistic tendencies

Sentient Carnivore Plant - like sentient photovore, a plant that can speak and think like a human and often acts like a human, they can absorb light for energy in rare cases but mainly rely on eating meat

Sentient Photovore Plant - a plant that like sentient animal, can speak and think like a human and often acts like a human, they eat light for energy and absorb any form of light magic and grow very strong if so

Shapeless - a slime like being that normally has no true form besides a blob or pile of slime, often envious and take forms of those who they envy or like, the more slime they have, the bigger and more limitless they can shapeshift

Soul Feasters - similar to sanity eaters, they are a monstrous being disguising themselves as humans to eat human souls which is often lethal by ripping one's torso open and pulling it out, ones who survive are emotionless, this effect is not recoverable

Subhuman - think of a more wild and beast like human, they are often seen as lessers and are discriminated, a good ref is Boc, a demihuman from Elden Ring

Taur - a human with the lower body of an animal, commonly mammals

Undead - a dead being brought back to life, often zombies and skeletons, heavily weak to light magic, completely resistant to dark magic

Vampire - the average blood sucking vampire, commonly a human who was bitten by a vampire, often keep to themselves and only interact with the living when hungry

Wendigo - a constantly starving bone thin and lanky humanoid being taking the resemblance of mammals with said mammal's skull as a head, commonly deer, prefer eating the same animal they resemble or humans

Wild One - a human that has no bounds or limitations to what magic they can learn or cast, often seen as illegal use of magic