Battle Bracelet

Overview

The Battle Bracelet is a fundamental piece of technology that the entire fighting system revolves around. They come in many shapes and sizes and are very often tailor made for the Battler who wears it. You are not a true registered battler unless you are an owner of this device. They are manufactured entirely by the GOB and naturally distributed by them as well. Battle Bracelets are virtually indestructible (they would kind of have to be) and cannot be destroyed by even the strongest of attacks. Replacing them is hardly ever necessary, although they can be modded to change their appearance and many Battlers have jackets jailbreak their bracelets to provide additional features.

Features

Managing BP-
The primary feature of the Battle Bracelet is the monitoring of its user's Battle Points. At the start of battle, the bracelet syncs up with the opponent's and confirms to the GOB headquarters that the two are in an official match. After the battle plays out, it will shortly after report the gaining of BP or the loss of it, as well as any change in the user's rank.

ID-
This is a no-brainer, but yes, the identity of the Battler is stored within the bracelet. This data cannot be copied or otherwise faked. It's used to verify them at large events such as tournaments, to avoid secretly changing members during a Team Battle.

Calling for an Agent-
In order for a battle to be official it needs to be recorded by an Agent and sent to the Reviewers at the GOB. Not every Battler travels with their own personal agent or even has one to begin with, opting to travel alone or with other Battlers. Therefore, the Battle

Bracelet features a special function if two Battlers initiate a battle and neither of them have an Agent present.

By pressing the screen of the bracelet and holding it until it beeps, a signal will be sent out from the bracelet and received by the GOB HQ. Shortly after the signal is sent, an Agent will be teleported onto the scene of the battle and will commence the match.

GPS-
The Bracelet does far more than send out a user's coordinates when requesting an agent, but in truth keeps an always-online GPS tracking of the battler. This is used for many good reasons, but also just as many nefarious ones. Battlers are able to seek out nearby opponents by rank and send them match invites, then agreeing to a meeting spot. The GPS also gives the user access to a map.

I should mention briefly that the face of the bracelet is similar to a wristwatch, but instead of the clock it would be a screen similar to the Dragon Radar only not as huge.

The GPS is also used to keep constant surveillance on the Battlers from the GOB's POV. I don't need to go into detail what they do with this information, it should be apparent by now.

Journalists are quick to employ hackers to gain even the briefest glimpse at the GPS data, to invade on the privacy of famous Battlers. The data is hidden behind many proxies and firewalls that are being changed constantly, so it's not very easy to just hack it and even then the hole is usually plugged up in a few seconds leaving the data barely viewable in that time frame.

Cell Phone-
It features all the capabilities of a cell phone at no charge to the Battler. As it's a bracelet, it doesn't have text messaging but it does have a voicemail feature to send quick voice clips back and forth almost like texts.

Credit-
The bracelet can be hooked up to the Battler's bank account for use as a sort of debit card, and is accepted nearly anywhere. It would just be scanned like any credit card would.

Food Delivery-

Many places will gladly deliver food to any Battler who calls as long as they're close enough, even if they aren't actually a delivery restaurant. It's good for business to ally with both popular fighters and the GOB itself by providing food.

Note to Readers-

Feel free to suggest 'apps' or features for the Battle Bracelet, or things you can do with it after it gets Jailbroken! It's a funny little device, so have fun with it!