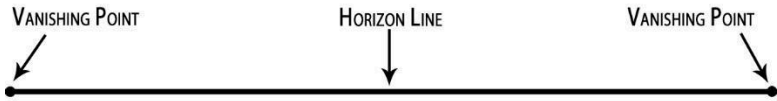
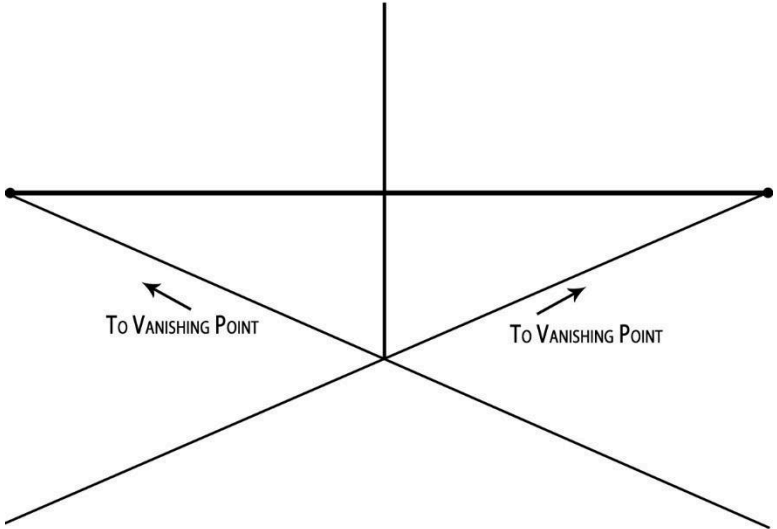


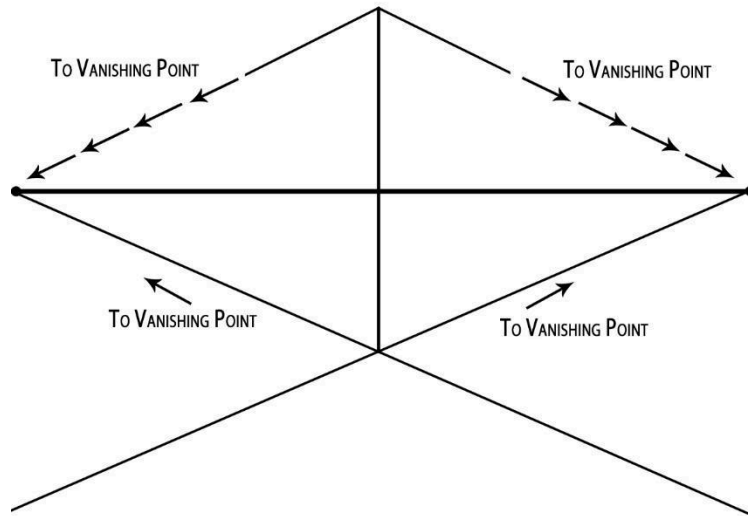
2 Point Perspective Drawing Instructions

Learning intention: Students will be learning the origins of 1 & 2 Point Perspective and create their own 1 & 2 Point Perspective piece drawn in pencil.

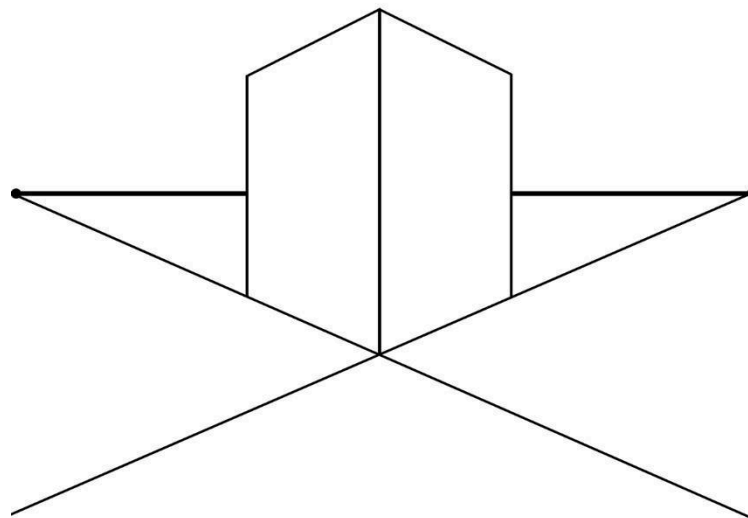
Success Criteria:

- I demonstrate self motivation.
- One vanishing point is clearly indicated through the use of perspective
- Use rulers/squares to create straight, clean lines
- Artwork has a precise level of perspective
- Artwork has a high level of complex composition

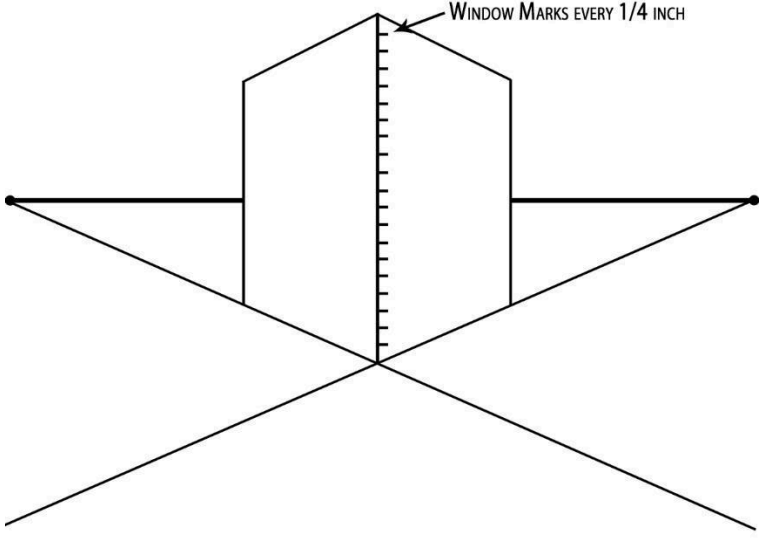
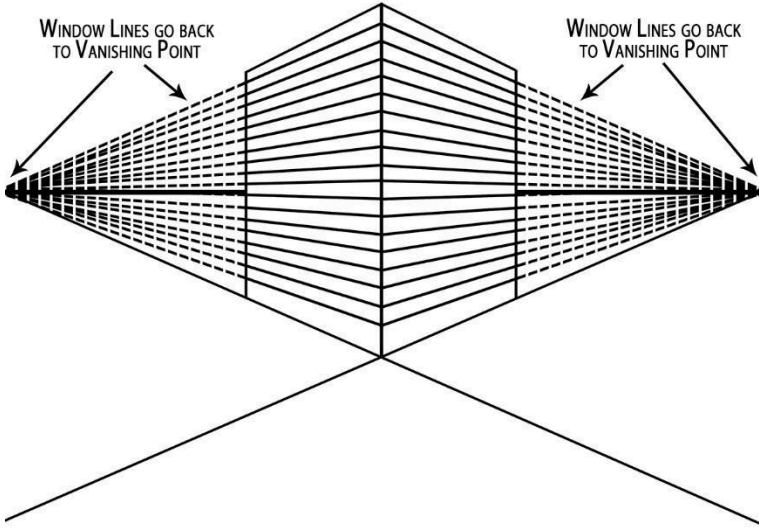
	1. Draw a Horizon Line, and put two Vanishing Points on the horizon line. Use your T-Square and ruler to create perfectly horizontal and vertical lines.
	2. Draw two diagonal (called orthogonals) to create streets. These lines need to start from your vanishing points.

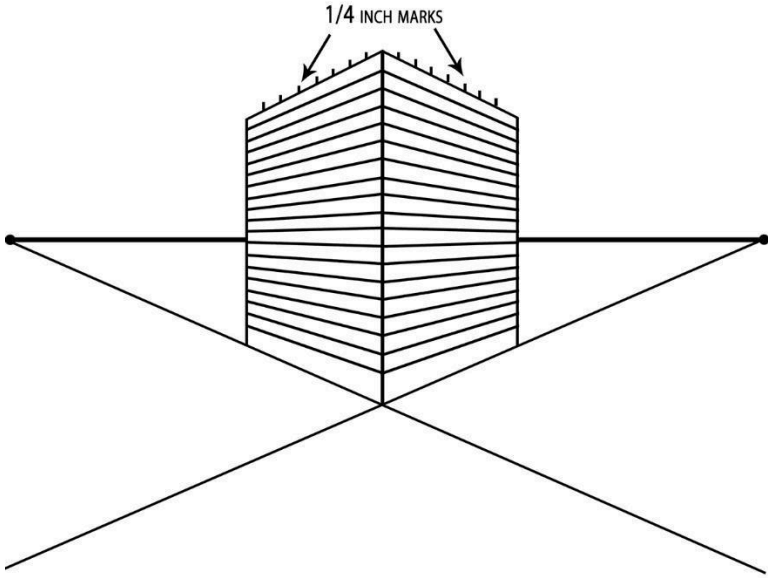
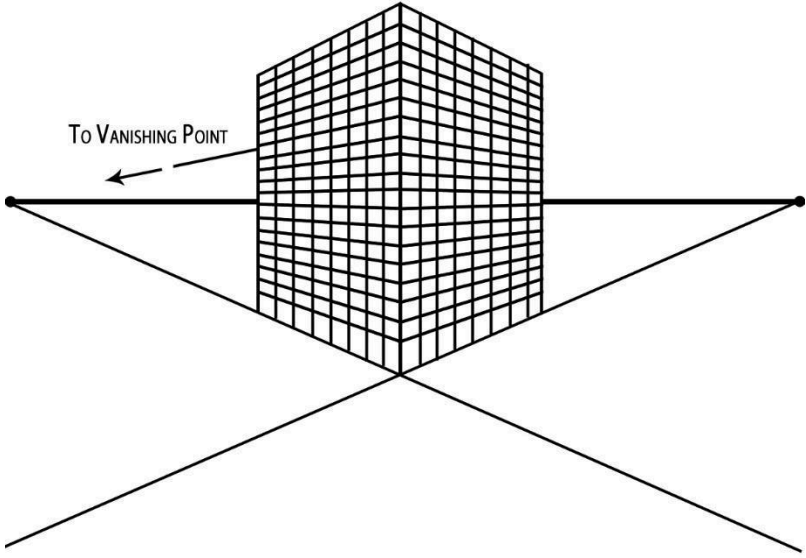


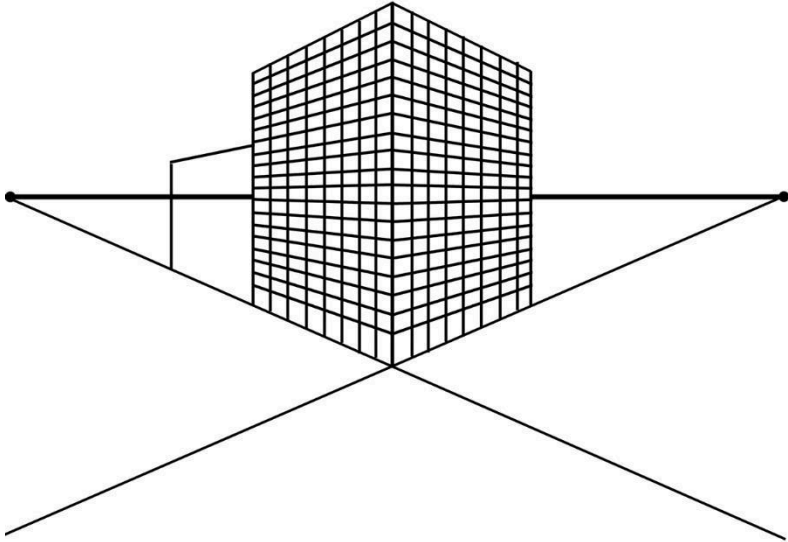
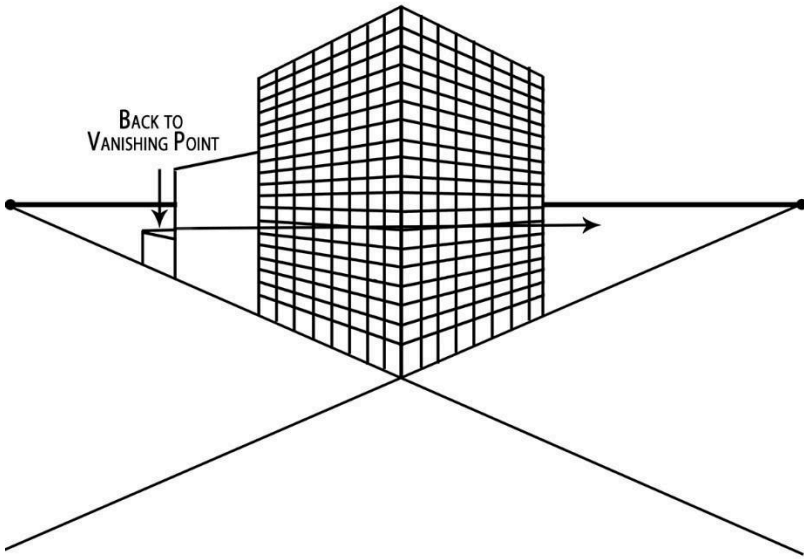
3. At the top of your vertical line, draw two diagonal lines back to each of the vanishing points (do not connect them to the vanishing points though).

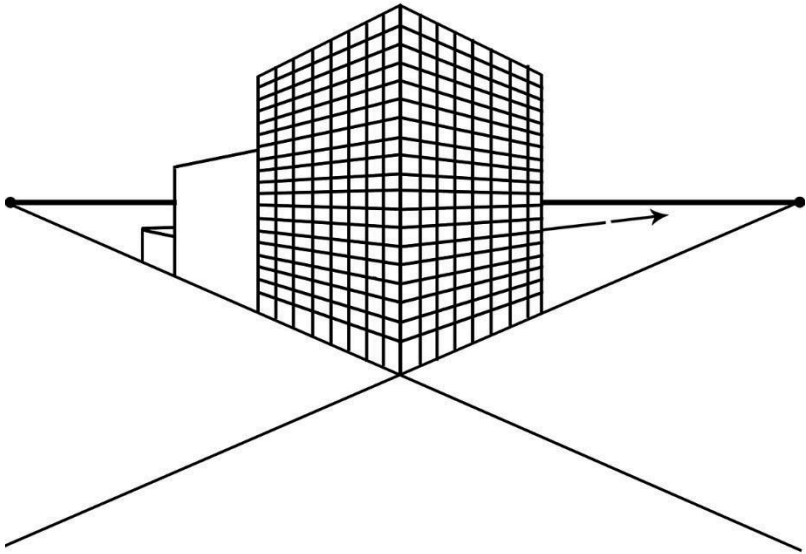
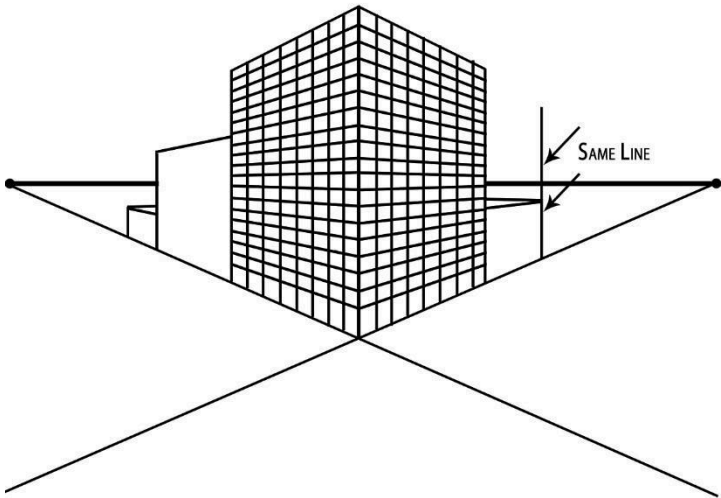


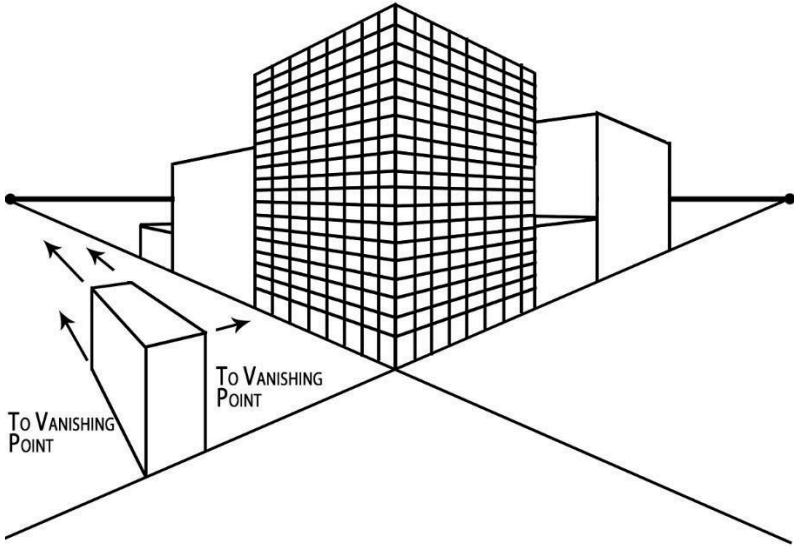
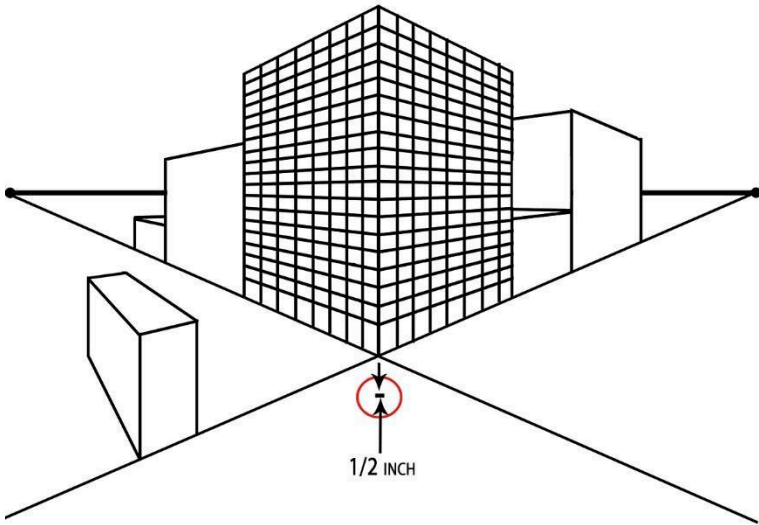
4. Connect those diagonal lines down to the street. It should look like this.

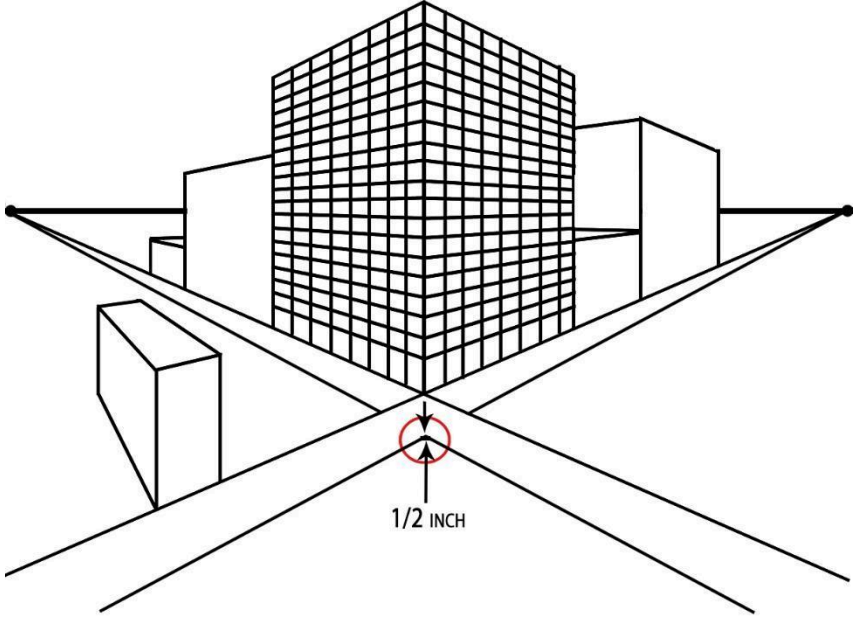
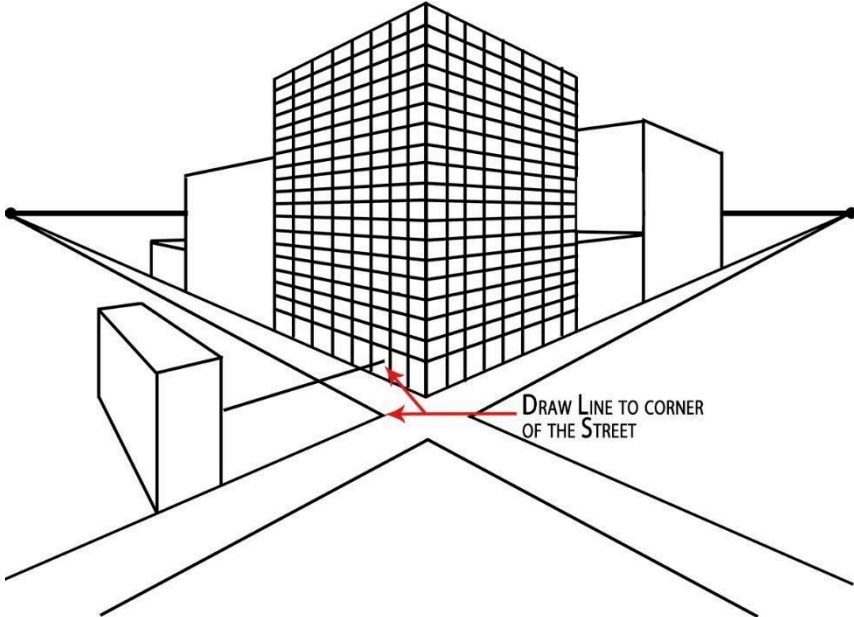
 WINDOW MARKS EVERY 1/4 INCH	5. Mark out your windows. Remember you could do this is a last step on your final piece to save yourself some erasing.
 WINDOW LINES GO BACK TO VANISHING POINT WINDOW LINES GO BACK TO VANISHING POINT	6. Draw the window lines back to the proper vanishing point.

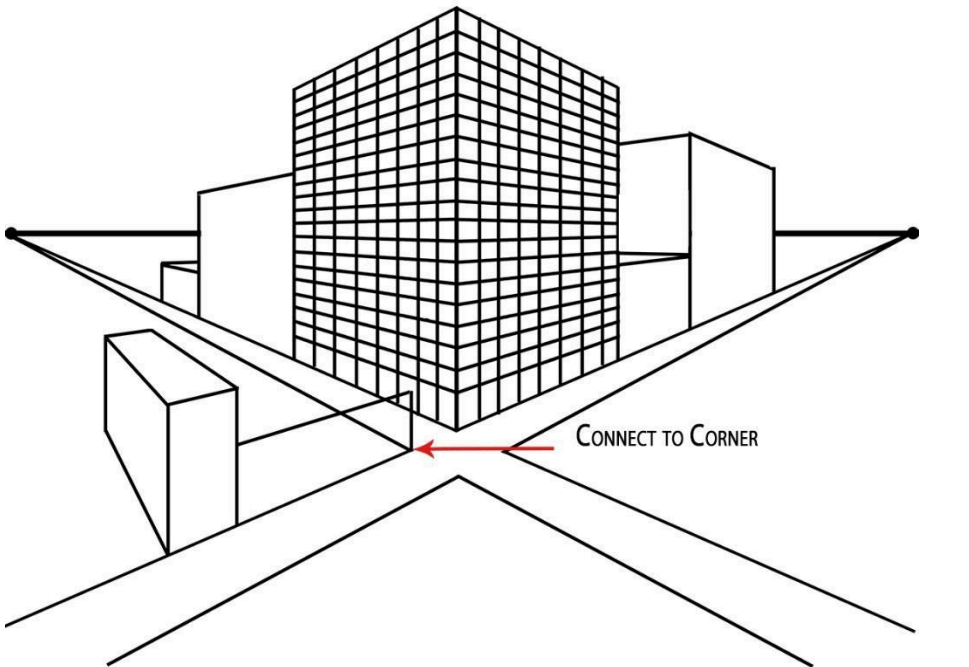
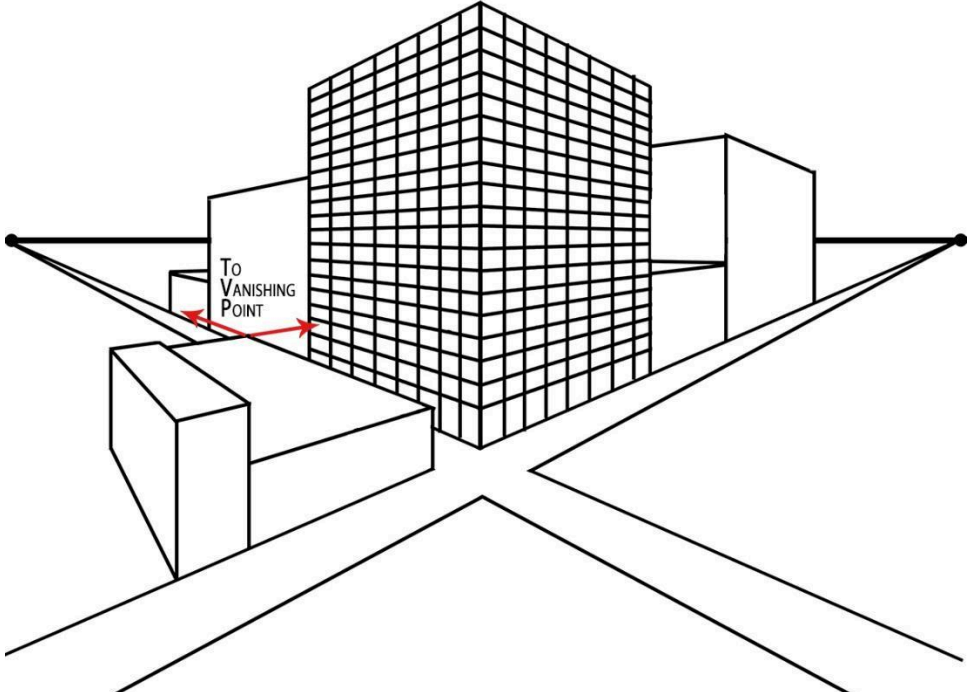
 A diagram showing a building in two-point perspective. The building is a rectangular prism with horizontal lines drawn across its top face. Two arrows point to these lines with the label "1/4 INCH MARKS". The building is centered between two diagonal lines that converge at a vanishing point below the horizon line. A horizontal line with dots at its ends represents the horizon line.	7. You can mark out the windows on the top of your building.
 A diagram showing a building in two-point perspective, similar to the one above but with a grid pattern of vertical and horizontal lines on its top face. An arrow points from the left side of the building towards the left horizon line with the label "To VANISHING POINT". The building is centered between two diagonal lines that converge at a vanishing point below the horizon line. A horizontal line with dots at its ends represents the horizon line.	8. To draw a building next the one you've completed, draw a diagonal line back the proper vanishing point.

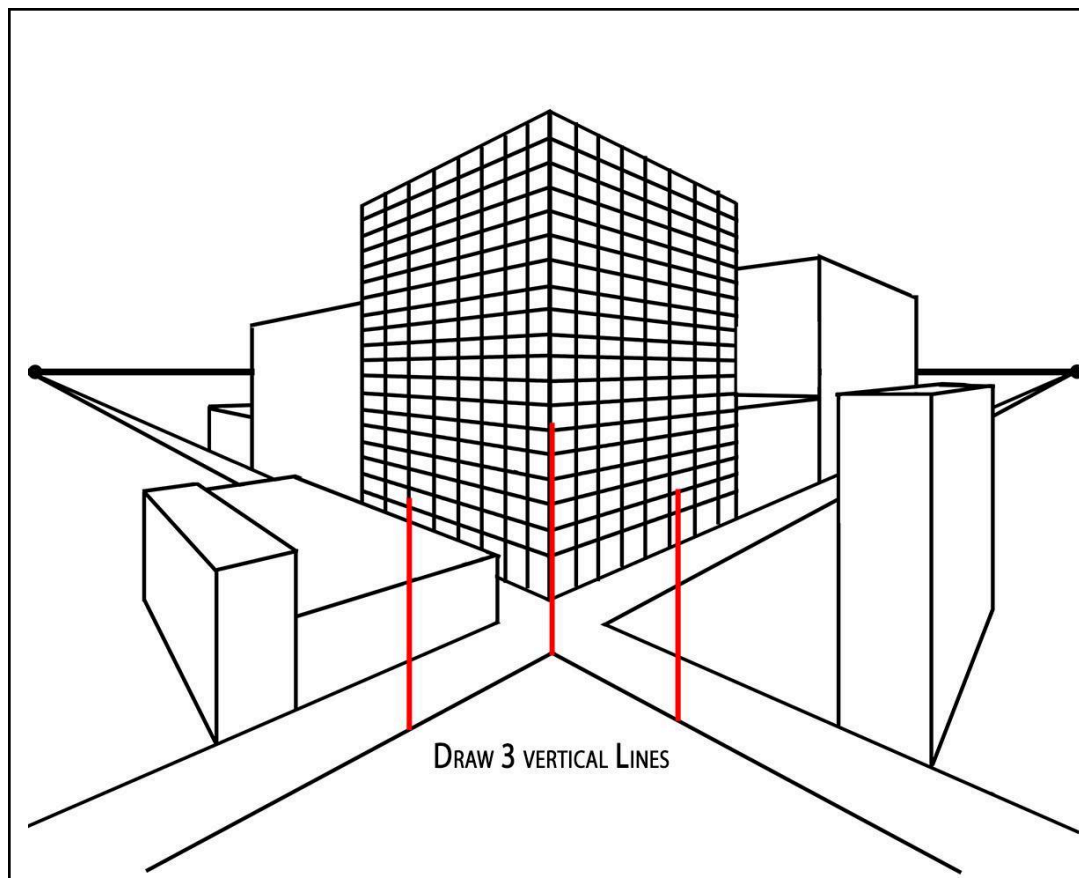
	9. Draw a straight line to the street.
	10. If you draw a building below the horizon line you will need to make sure to draw the roofline back to the proper vanishing point.

	11. On the right side draw the front of the building and then the diagonal lines/orthogonals back to the vanishing point.
	12. You should be making a variety of differently sized buildings.

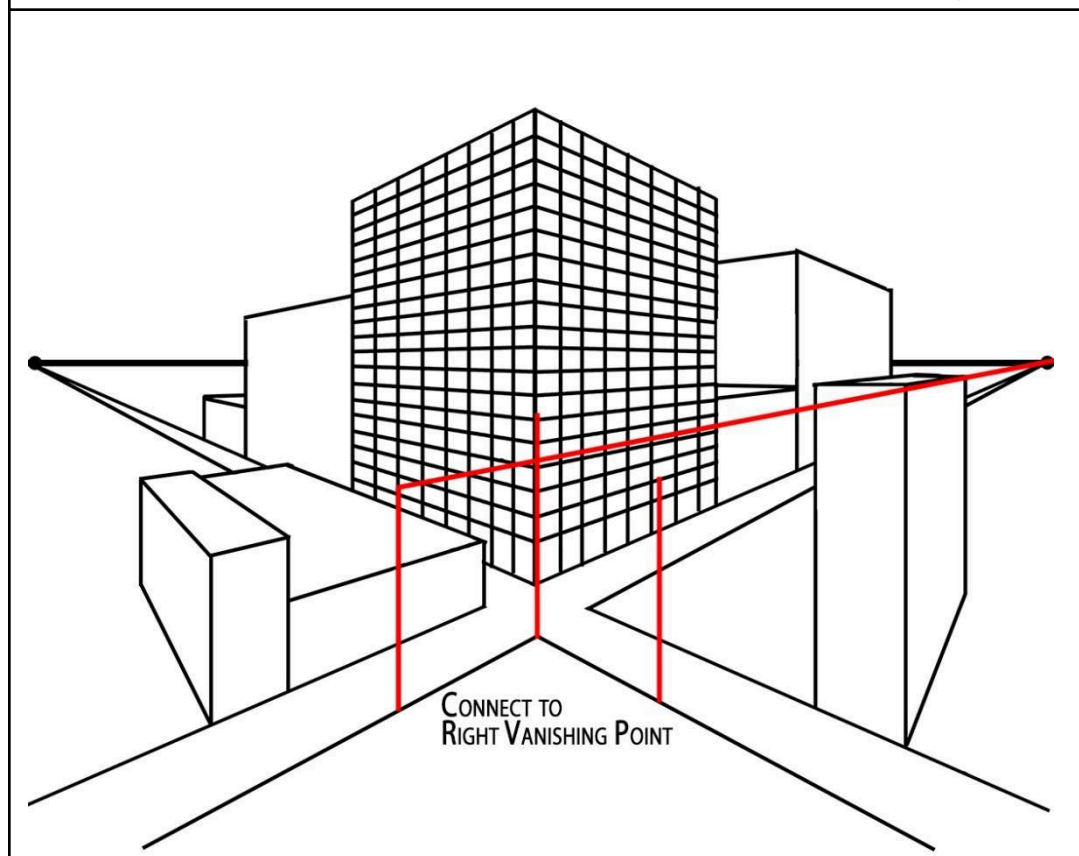
	13. Draw the lines back to the vanishing point.
	14. Make a mark to set up your intersection.

	15. Draw your street lines to intersect that mark you made.
	16. Draw a building next to the one you've already created.

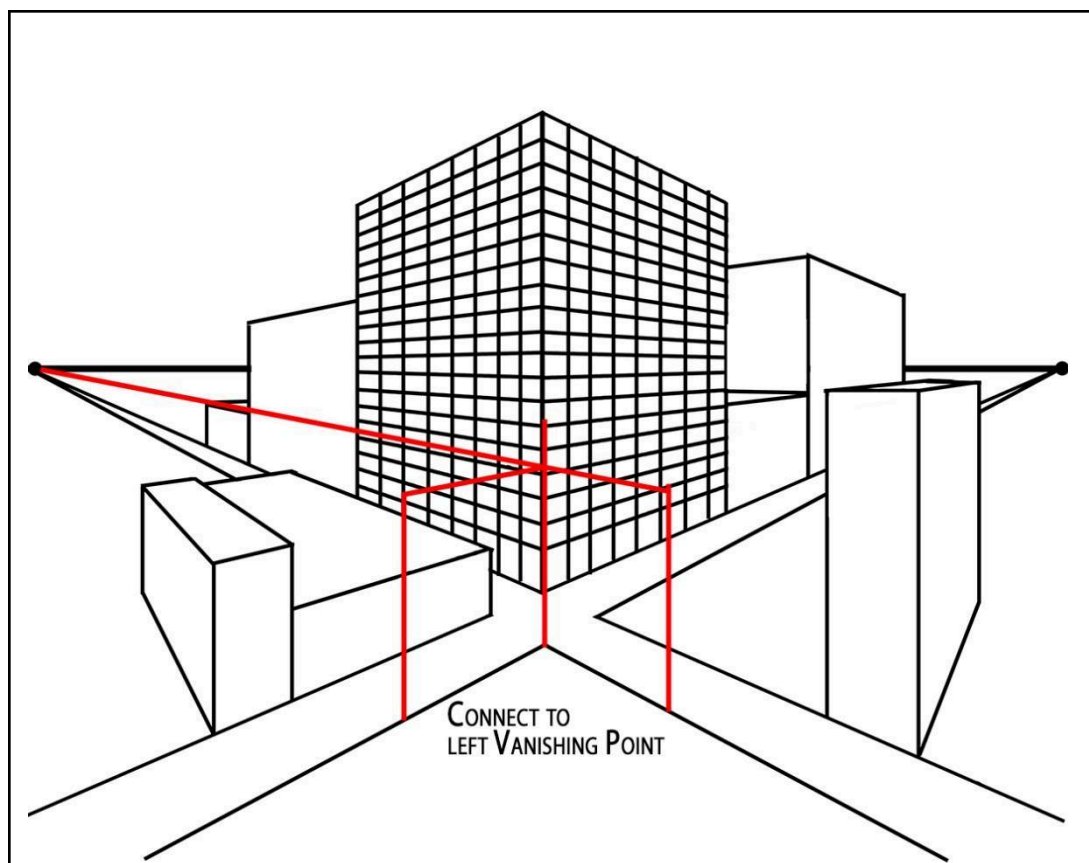
 CONNECT TO CORNER	17. Connect it to the corner.
 TO VANISHING POINT	18. Make your lines go to the proper vanishing points.



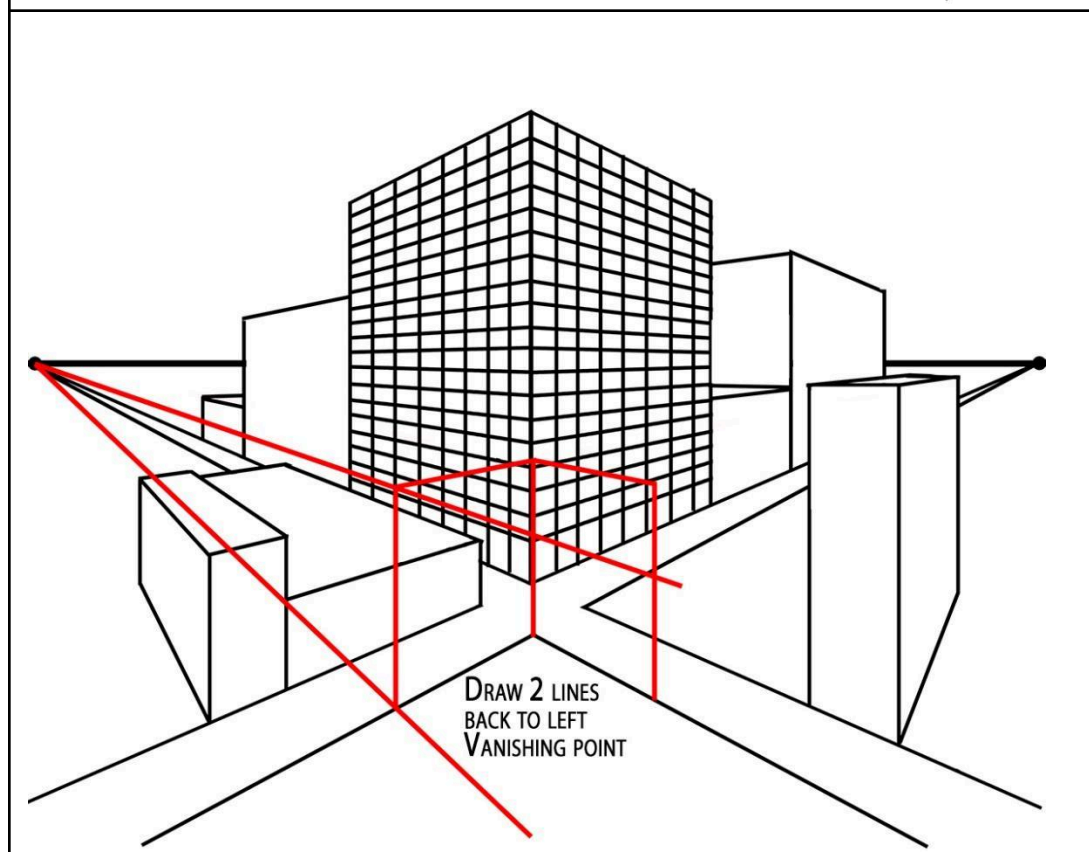
19. Draw 3 vertical lines on your street.



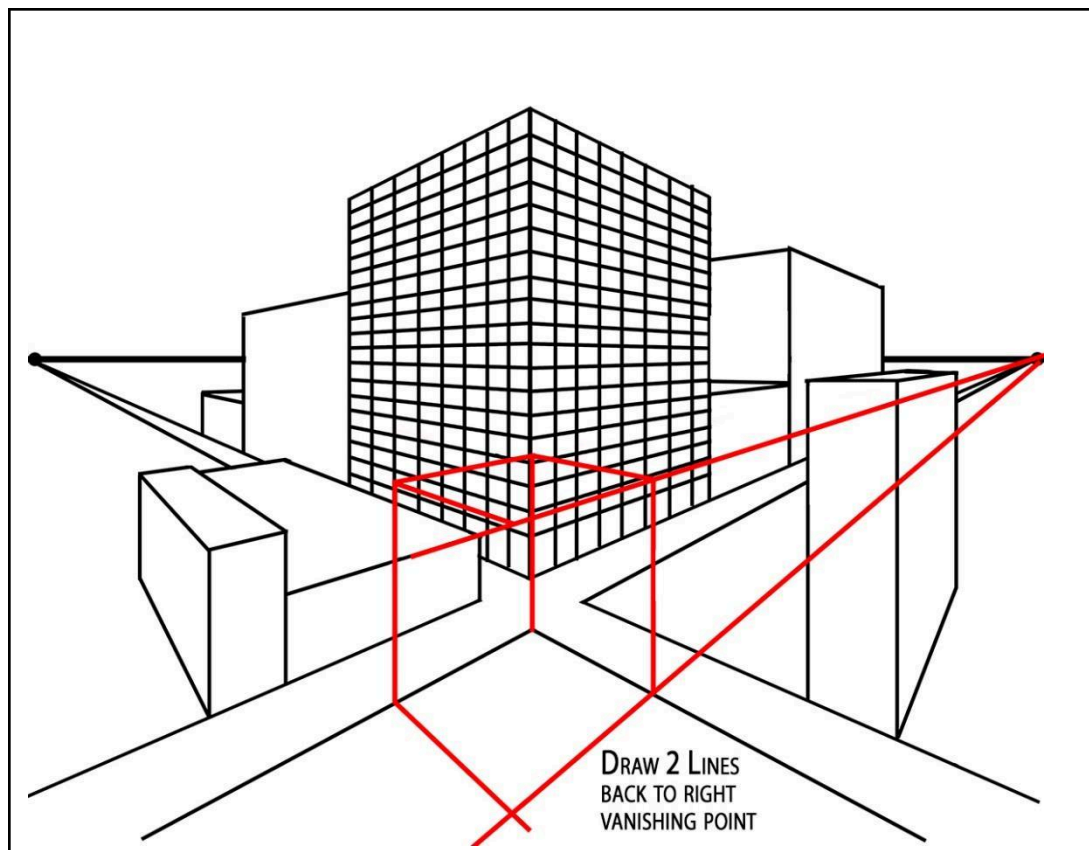
20. Connect to the right vanishing point.



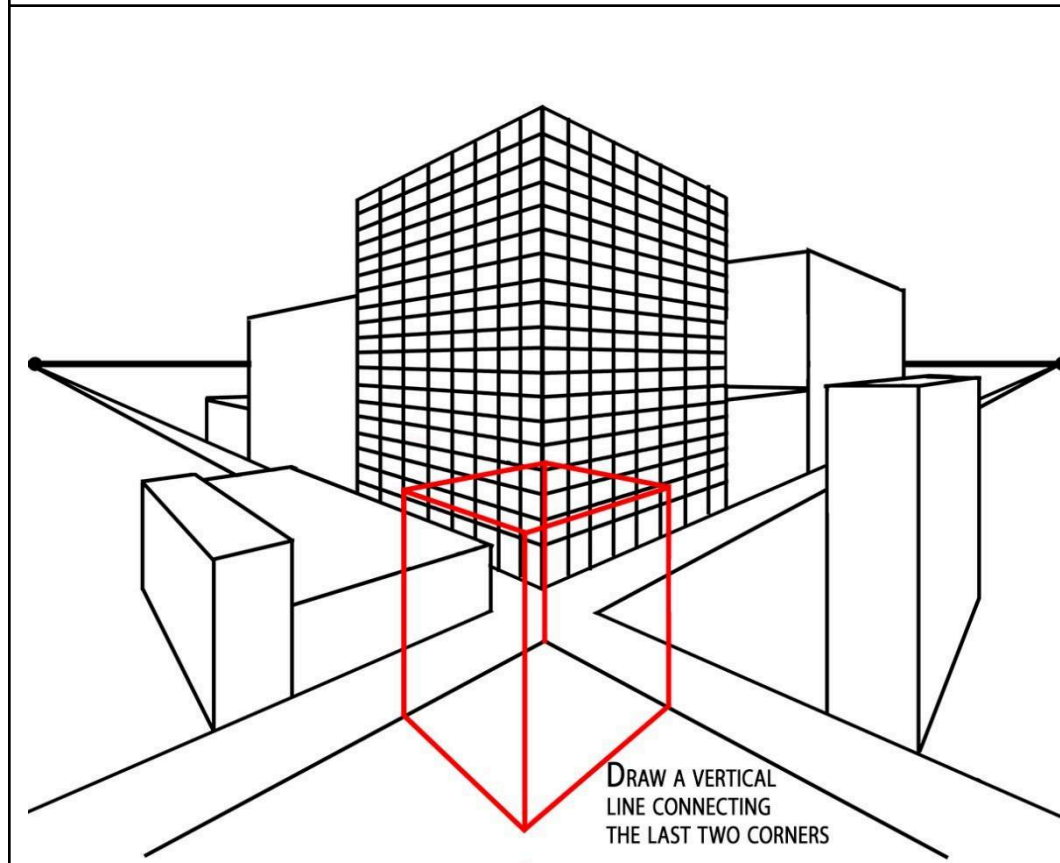
21. Connect to the
left vanishing point.



22. Connect the left
vanishing point.



23. Two more lines connecting to the right vanishing point.



24. Draw a vertical line down to connect the corners.

