## Overview

- 21 participants filled out the feedback form.
- Some answers to the following question were omitted to not violate privacy of participants: "If a participant had a large negative effect on your experience, please describe what/how?". Those replies were written down here in a more neutral tone without revealing the person they are about.
- I color-coded answers to highlight particular things that were liked, recommendations, and things that were mentioned negatively.

#### <u>Overview</u>

<u>Feedback replies</u> <u>Applying & Applicants</u> <u>Informing Participants</u> <u>Preparation Phase</u> Research Sprint

# Feedback replies

#### Applying & Applicants

How would you rate the application process? 1:0, 2:0, 3:1, 4:7, 5:13. Average: 4.57

How likely is it that you would recommend future AISC to a relevant friend / colleague based on this event?

1:0, 2:0, 3:1, 4:4, 5:16. Average: 4.71

How would you describe the camp to a friend who you think should come?

- In 10 days, you can achieve something & have an experience you'll never get anywhere else
- Similar to a hackathon for research projects

- Work in a team on a project relevant to AI alignment in a focused yet relaxed atmosphere.
- Great opportunity to work on AI safety problems, learning a lot and meeting interesting people
- Just like the math camps, only you get a team to work on something great.
- It's a friendly collaborative research sprint with lot of fun packed in, with people who actually care about the future and aren't just signalling.
- 10 day hackathon on AI Safety
- Co-working in teams on problems in technical AI safety or strategy. A long hackathon with some preparation.
- Smart, motivated, and altruistic people, a large variety of AI safety related research topics, ideas for high-impact career paths, potential to actually contribute to the field, great ways to connect with others professionally and personally.
- You'll meet people with a highly diverse background which causes the research to be more well-rounded. People are highly motivated and have interesting points of view, so you'll always find someone to have a nice discussion with. Furthermore, conducted research over the week is highly effective and you'll end up with presentable, but not publishable results. But if you choose your project well, you'll want to continue working on it and you might find people with whom you want to continue working with.
- Opportunity to try out doing collaborative research, if done right.
- If you are seriously considering to work on AI alignment, this is the perfect opportunity to get started
- work on self-organized AIS research projects in a laid, social environment
- Good and intense research experience, great coworkers and productive environment, constructive topic formation. Overall a great way to start a research project in AI safety research.
- An intensive, friendly research retreat
- It's a 10-day hackathon in an isolated place, where you can work focusedly on a topic in AI alignment.
- Camp for people who are not yet involved in AIS research, but want to. Cool and friendly participants, one of the best organizers I've ever seen.
- You get to partner up with smart people to solve whatever problem you want with free food and coffee for 10 days, plus awesome excursions. What's not to like about it?

What kind of people do you think these camps should target?

- I think variety, openness & resilience are most important
- People who are considering going into / switching to doing AI Safety research and want to test out their fit
- Pre-researchers -- people who don't have the experience to be hired as full-time researchers elsewhere but show potential
- People who have the talent and interest to contribute to AI safety but are just about to enter the field. I think it's important to select for talent (not just interest) because (i) my

impression is that there are much fewer positions in AI safety/strategy than people who want to work on it

- Same as now
- Both people who are interested in AI safety research and those already in the field to spread knowledge
- Math skills plus some interest in AI safety or other relevant skills plus a lot of interest in AI safety.
- 1. Target people who will produce most marginal outcome, and have already decided fully to work in safety.

2. Accept people who are most enthusiastic about putting effort, satisficing some objective qualifications.

- Previous AI Safety camp attendance ;)
- People who are not spending their time usefully now. People who want to get into the field and do not have any connections yet.
- Students in ML, politics, psychology
- More strategy and values people than previously, most important considerations: motivation and career plans
- People who know that they are interested in AI Safety but need research experience or an opportunity to do research in this field to improve their career chances in this field.
- Basically the kind of people that were at the camp, with relevant experience in related area but who haven't had the chance yet to work on AI alignment productively
- graduate students, post-docs
- Anyone wanting to, or in a process of switching to AI safety research. I would not only focus on performance potential but also focus on constructive and cooperative attitude of potential participants.
- People working in AI and robotics industries
- Competent people that want to do research in alignment and are likely to be able to improve the field in the future. It's fine if they don't know how to do everything already, but they should be able to learn fairly quickly
- 1. I would prioritize people without a simple way to get connections in AIS.
  2. ML students who want to work on Safety.
- More grad students and post-docs maybe? It's a bit difficult with scheduling though.

How do you think your interview was?

- Really good I enjoyed it & it was useful in thinking about my experience and knowing what to expect from the camp
- Good for informing me and making me enthusiastic. It should also have given you the right information, but I imagine it being hard to compare different candidates, because the interview was pretty unstructured.
- Informative about the camp and I felt I was able to give the right information. Enthusiasm came from other channels for the most part
- Sufficiently good re 1., good but not great re 2. (e.g. could have mentioned more concrete examples of successes from the first camp), OK but not great re 3 (e.g. asked

about time I'd be able to dedicate for preparation, but probably didn't provide evidence about my relevant skills/talents that wasn't contained in my CV; for the latter, it's quite possible that an interview isn't the best place to acquire such evidence but rather a work test or standardized form).

- Good, could have been shorter as soon as crucial criteria's are met
- Covered all of these well
- 1.Very good. 2. Didn't influence much; perhaps could have been trying to hype a bit more than they did? 3. No idea, but you chose god people, so I think you are doing something right.
- Very friendly, informative. I wasn't asked any technical questions
- All three parts were excellent. I would not change anything
- 1. I lacked information about the team formation process. 2. Good. 3. I don't know.
- The interview was balanced and provided all information I asked.
- I was slightly confused about where all the relevant information was about the camp, e.g. topics, people, etc.
- My interview was replaced by answering the questions in a word-document. The questions were repetitive and offered little to no new information. However, I feel that the kind questions are highly relevant for choosing the applicants. I already was enthusiastic about the camp - I doubt that the interview would have hyped me more.
- Alright (but probably not excellent) in all three regards. Not very useful feedback, I guess
   :)
- n/a
- short but informative
- 1,2: I knew the camp from others and was pre-excited. 3: Not sure, I do not remember that well enough.
- Interview was great on all three points!
- 1. Very good. 2. not very good, I was viewing it a bit like a chore before coming but then again that's always the case when I have to travel. 3. OK, I think you already got all the info using the internet form and résumé.
- Quite good.
- I don't remember the interview process extensively honestly, not sure how much feedback I can give.

### **Informing Participants**

How well informed have you been? 1:0, 2:1, 3:0, 4:9, 5:11 Average: 4.43

What piece of information did you miss before the start of the preparation process?

- None (2)
- NA

- Purpose of the topic calls before the camp, exact process of how topics are chosen and teams formed.
- The team formation process was a bit obscure
- That was fine.
- N/A
- How the process would work.
- Nothing
- I mentioned it in the last section, otherwise everything was good.
- The topic formation phase was sometimes a bit chaotic (calls announced shortly before they happened)
- I don't recall anything
- Make sure to put your topic ideas and choose a topic!!
- I don't remember if I did, I was more worried about getting to Prague than anything else

Anything else regarding information?

- Logistic information came a bit late in my opinion
- It was slightly confusing that information was spread between emails and Slack
- <3
- It was not clear where info could be found. There were slack messages and emails and documents, but I didn't have one place where all the info was.
- Maybe information about expectations of how likely it is according to base rate to get projects finished.
- I think you did a splendid job providing information to the participants.
- -
- Joining Slack early provided a good early communication channel.
- None
- Very useful emails.

#### **Preparation Phase**

How was the preparation phase, as a whole?

1:0, 2:3, 3:9, 4:8, 5: 1 Average: 3.33

Do you think teams had enough support to get started?

- Yes (2)
- It might have been good to have an organised consultation or two with an organiser during this time
- Enough support
- Maybe nudge teams a bit more to adopt a structured preparation process, possibly choosing one project manager/leader (I'd guess the latter isn't the right thing to do for all

teams, but for most of them). Maybe nudge them to have regular calls (rather than calls that are scheduled ad hoc) as a default.

- Tips as to which AI researcher to contact would have been great
- Some more external pressure would have forced some people to work a bit more
- 'Twas fine
- Bi weekly check-ins could be helpful.
- We didn't do much prep work but I don't think the organizers could've done much else
- My team somehow did not have much motivation or traction after the formation of the team. It was not clear who should take responsibility for giving us traction.
- May be the process may be more structured: like literature reading phase, brainstorming phase,
- Maybe slightly more individual support, we struggled with topic convergence, etc.
- More involvement by organizers after group formation is probably not a good investment, judging by the impression I got off of the other teams. For my team more follow-up might have been useful.
- We got great feedback from 3 advisors, very helpful and in surprisingly much detail.
- good amount of time, more guidance would have been preferred
- It was OK but more coaching/nudges as to what to focus on and how to self-organize would be beneficial.
- I think my team had enough support, and we got off to a good start. It was nice to feel independent, rather than to be managed by the organizers. I think this was done well.
- Al strategy is a particularly hard field, and even harder to find people to give you advice.

Was the intensity of the preparation process appropriate?

(1: too little, 5: too intense)

1:1, 2:9, 3:9, 4:2, 5:0

Average: 2.57 (slightly leaning towards "not intense enough")

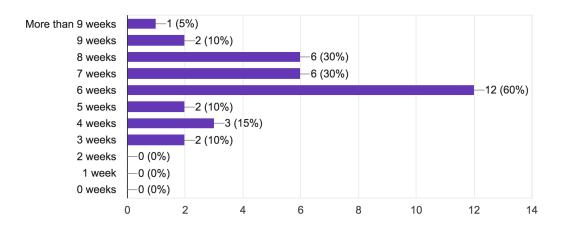
Thoughts and suggestions about the preparation process

- Hard to do math over the internet! More support around how to do stuff like this would've been helpful
- Teams agreeing on clear goals and individual members doing focused study/reading.
- Mandatory small deliverables
- Very personal opinion: the voting procedure left out some more important topics.
- Unsure
- more structure about what we should do during the preparation
- Nothing to add.
- Might have been useful (for my team at least) to have an organizer sit in on a Skype-meeting (~low confidence) or us being allowed to switch teams after for example two weeks if things didn't work out (~medium confidence).
- Unfortunately it was easy to fall out of sync (as a team) due to some members traveling, moving or being busy otherwise. A more coordinated allocation of study material and

gathering of relevant domain knowledge would help (which we could have done ourselves).

- It's hard to work over Skype but I don't know how to improve it. Overall the preparation process was good.
- I didn't do it as much as I should, but then again I suppose that was everyone.
- Some kind of weekly/bi-weekly reporting norm. Geekbot for Slack maybe.
- Have a question that is tractable and able to be worked on.

What do you think is the ideal duration of the preparation process (the amount of time between finishing team forming and start of the camp)? 20 responses



Do you think dividing people in teams was good? 1:0, 2:1, 3:0, 4:5, 5:15 Average: 4.62

How well did the process of research topic generation work? 1:1, 2:6, 3:5, 4:6, 5:3 Average: 3.19

How well did the process of team selection and formation work? 1:0, 2:3, 3:3, 4:7, 5:8 Average: 3.95

Any other thoughts or suggestions for improvement of the topic generation and team formation phase?

• Maybe have a somewhat higher bar for topic proposals in terms of depth and concreteness (either from the very beginning or at some intermediate stage, but before people vote on topics).

- The zoom call atmosphere was poor, since people didn't know each other and so on?
- Next time an algorithm that ensures that there are no two people who would be willing to swap with each other based on their preferences would avoid some reorganization
- Went really well. We had a team member drop out, but such is life
- I think I would have felt more responsibility and traction if I had been more involved myself in the team formation.
- It looks like the process was great, but at the end I have difficulties communicating with my team, as one person didn't arrive and another lost interest to the topic. May be some "team curing" subroutine is needed for the next camp, or a psychologist who analyse team performance and structure.
- I was hoping for more support from senior researchers. I was given that expectation during the interview.
- Force teams to formulate a research question before picking the teams. Concise, clear research questions put the whole team on track. Readings can quickly be discarded if they don't help to answer the question. (Of course it is possible to refine or change the question). I felt that often topics were descriptions of an area that were interesting, but it was unclear what the group wanted to accomplish. This leads to great inefficiencies. In the future provide exemplary topics along with research questions to help groups formulate their research questions. I definitely choose not to pick a couple of groups because I it seemed that it was unclear how and in which direction they wanted to proceed. Additionally, if you have a research question it becomes easier to see if the group wants to accomplish too much.

I firmly believe that this research question requirement would amplify the efficiency!

- Might want to avoid ending up with teams where none of the participants proposed the topic they are to be working on.
- communicate clearer what happens when and how
- An email summarizing the major themes from the camp organizers would help with clarity and direction
- Maybe offer more guidance / mentoring to some teams? (Many won't need it, some may appreciate it.)
- None
- I hate google docs and I should've engaged more but that's my fault.
- We were put together not because we had a common concept that we all wanted to work on, but because we had our preferences not fit everyone elses'. Makes it very difficult to work together when you don't have a common topic area. Also, encourage cross collaboration between teams.

What do you think the ideal team size is? 3: 5, 3.5: 1, 4:14

If having teams is \*not\* good...

 Teams are good but individual research with regular meetings for feedback should be emphasised for non coding projects

- Teams are one of the best aspects of the camp
- A camp seems pointless then.
- Teams are good.
- I don't think the camp should be for individual research, if that is what you are asking.
- Not applicable
- Perhaps have people on teams, but that means that they're responsible for that project, but encourage cross collaboration and being on multiple teams if they have the time to handle it.

Anything else regarding the preparation period?

- It was great that there was a facilitated preparation period!
- My preparation discussion was not focused on one question , but it is very people dependent
- Since it seems semi-likely that people will drop out, a team size of four seems ideal.
- Nope.
- About this form: First text-answer question on this page is poorly designed. (Do you think teams had enough support to get started? Description: Should organizers have done more after the group formation?). What would it mean if I answered "No."?
- Nope
- Maybe some regrouping after first few weeks of exploration would be beneficial. Because after initial research/exploration people might become unsatisfied with their topic.

#### **Research Sprint**

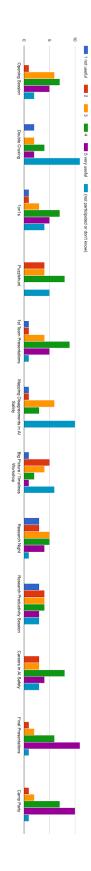
How was the research sprint? 1:0, 2:0, 3:2, 4:7, 5:12 Average: 4.48

How was the location (Louti)? 1:0, 2:0, 3:0, 4:3, 5:18 Average: 4.86

How was the accommodation? 1:0, 2:1, 3:1, 4:2, 5:17 Average: 4.67

How was the catered food? 1:0, 2:1, 3:1, 4:3, 5:16 Average: 4.62 Any comments, suggestions or room for improvement regarding food, accommodation and logistics?

- Warn people about warm bedrooms in advance, ask about preferences if there are both warm and cold bedrooms.
- More vegan as a default like in the beginning would be appreciated
- Pretty great everything
- Fly paper.
- Would have been nice to know if there were towels etc. Because I was traveling with only hand-luggage, so anything that I did not have to take with me would be good to know in advance.
- if there will be a paid option for separate rooms, it would be good I feel stressed living with someone else;
- More vegetable and fruit snacks compared to junk food.
- Kristina is an ops-monster. Everything was great!
- Great job of the ops team and catering, huge thanks!
- Everything went pretty well I think. It was an adjustment to eating all vegan, so I was a bit hungry the first few days until I realized I just needed to save snacks and eat much more than I normally do, but I did enjoy the food.
- Better pillows. If I had known about the pillows, I would have taken mine own.
- Don't choose a place with so many flies!! The flies were by far the worst part.



How useful were the following program blocks, for you?

Any comments or suggestions for improvement of specific activities?

- Big Picture and Research productivity workshops should have been mor focussed and try to structure the results
- Maybe a session more focused on the mid-term strategy of career choice/planning (rather than info about specific opportunities).
   Maybe a session on the general status of the AI safety and strategy landscape, e.g. what organizations are there, amount of funding and growth over time, what organizations think are their biggest bottlenecks etc.
- Running around was good (puzzlehunt) to encourage physical acti/vity.
- The **1on1s where a bit to early** when it was difficult to know who ist the most interesting person to talk to
- More boardgames.
- I really liked the research night. But I am not sure how you can increase the freedom of individuals to do research night all the time, without limiting the freedom of the other people.
- For puzzlehunt: switch up the names on the maps of the different teams (different name to star mapping) so that the teams don't go to the different stations in the same order.
- I would exchange the trip day for more medium activities (e.g. more walks/trios/1-1s, longer puzzle hunt, some creative activity, ...)
- The first 2 days were super productive for me, but after the first presentation I got a "oh we're done" mentality and my productivity completely tanked. I also got distracted by tangential research problems.
- Research night is dangerous to healthy sleeping.
- Outdoors activities are great.
- I just realized that I don't think I went to almost any of them. Mostly because of how awful my sleep was.

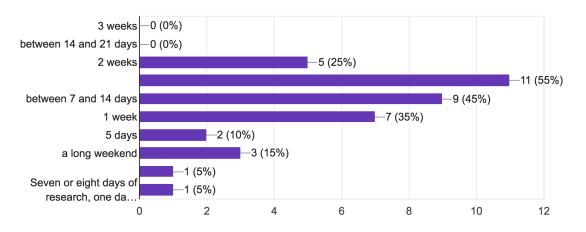
Did you experience diminishing returns? If yes, after how many days?

- 4
- no
- experienced a U-shaped return -- burned out a bit toward the middle, got back into it before the end
- No, in fact increasing returns after the first 1-2 days.
- Productivity dipped after 5 days but then came up even higher.
- Nope, returns and workload were increasing
- The last days were slowly getting worse, but I think it'd've been a passing crisis.
- No, my productivity improved every day (makes me sad to stop!)
- After three days. (I became ill, but even if I hadn't I think I would still have experienced diminishing returns.) Being in the same place was vital for getting on the same page, but not per se for doing actual work. (I think for programming projects that would be different.)
- first 5 days were great, when returns start diminish
- Not too much actually.

- Not really. Free days helped a lot, I think. I might try to reschedule my normal work week like that.
- Somewhat, but not much. After 7 days.
- Not really, mental fatigue (last 3 days) was a bigger problem.
- Yes, after perhaps 4 days. This is very different from my usual work style of bouncing back and forth over about 3 projects.
- 2
- At seven days I wanted to leave

# For a new camp, what do you think would be the ideal duration of the sprint on location?

20 responses



Do you think we spent our time the right way?

- Maybe the first presentations should have been to 1 or 2 other groups only; it would also have been good to have something on Thursday morning to get back on track after the rest time
- Yes
- Yes, deadlines were very useful.
- Was a good combination of free time, organised activities and work
- Yup.
- This was great
- We mostly spent our time well.
- Mornings seem to have been gone to waste a little.
- Some (specific participant chosen) brainstorm sessions on smaller topics could have been nice.
- My team did not work super hard, maybe the environment was too supportive of relaxation? I don't know.

- I think was quite right, except it was slightly too long.
- I think this was close to optimal (up to minor stuff): work/fun/rest balance, environment well-suited for both mental work, coding, discussions, snacking, walks, relaxing activities (yoga, ...).
- Nope, all good
- Please don't "strongly recommend" the hikes, they were fun but actually resting was more important. Maybe say "strongly recommend if you have enough sleep" or something.
- Making frequent day-offs is a great idea.
- I would have less days of research, it gets to be fatiguing after a while. I would also have more excursions/outdoor activities.

Are you happy with how much you socialized and got to know people?

1: too little, 5: too much

1:0, 2:4, 3: 14, 4:2, 5:1 Average: 3

How could this be improved?

- For the facilitated social activity on the first night, choose something where people switch the group of people they interact with at least once.
   Maybe have one room dedicated for socializing rather than work.
- Maybe focused activities where teams get feedback in smaller groups (social and productive)
- Some teams were hanging out a lot together, breaking this up a bit would have made it easier to approach other people
- Team + team partnership; more 1 to 1.
- I was happy with the balance.
- It was great! I had lots of good socializing.
- I'm not happy but well, I had to get work done.
- Ice breaker activities

Did you feel energized, well-rested and creative?

- Yes (2)
- yes! (2)
- Not always, but not due to anything the camp organizers could've changed
- Yes!
- Yup.
- Yes. Maybe larger blankets. The countryside and large rooms helped tremendously
- No, after a few days I was sleep=deprived.
- Stronger coffee; more sleep later breakfasts
- Yes, I had a good sleep schedule. Gym equipment would have been very useful as well for mental and physical health.

- Pretty much, however I am a night owl, going to bed at 2 am the earliest. Breakfast between 8:30-9:30 was a stretch, refilling breakfast until 10:00 would be nice :-)
- Yeap! The purple earplugs are great. I could sleep through an air raid :)
- Not always, but I think it's in the nature of an intensive research week.
- Usually not well-rested, moderately energised.
- More decaf drinks in the evening.
- Outdoor activities, encourage excersize. I was also sick and sleep deprived, so that didn't help.

Anything else regarding the research sprint?

- Overall it was great and substantially better than I expected!
- Fantastic experience!
- Most productive I've been in months at least.
- One of the most productive 10 days of my life. Thank you so much.
- I really enjoyed many of the social activities and participant organized activities.
- Morning-night research didn't work well for me.
- I now see I could talk to other teams more on what they are doing to get some insights (esp. when tired). Perhaps encourage this more, or synchronize? (Synchronization may avoid people being distracted by others too much.)
- Nope

### The Camp in General

How do you feel about the camp? 1:0, 2:0, 3:0, 4:5, 5:16

Average: 4.76

Do you think the camp should have had a different objective?

- No
- The objective is appropriate, but I guess there should be some more enforceable commitment to some published output soon after the camp
- Nah, it's fine.
- no
- Basically kickstarting AI safety career.
- No.
- maybe consider adding a journal club during the camp
- I don't know
- No, that was great.

How do you feel about your team? 1:0, 2:1, 3:3, 4:3, 5:14 Average: 4.43 How do you feel about the participants?

1:0, 2:0, 3:1, 4:10, 5:10

Average: 4.43 (same average but less extreme as team members)

If a participant had a large positive effect on your experience, please describe what/how?

- X was a great organiser both for the X team and the entire team.
  - X was great at making me do more physical activity which was really useful for me.
- One of my team members was very motivated and we worked very productively together
- Awesome support on things I didn't have enough experience with.
- My teammate X worked very hard with me the entire stretch, even when we effectively lost half our team.
- I really liked my team personally, but we did not criticize each other's work enough.
- Enthusiasm, optimism and positivity from other participants very positively influenced my mood.
- X and X helped me be physically active, X helped me do good research, X took us to a great hike.
- It was a lot of people who made this camp such a positive experience for me. People were kind and interesting. They were also motivated which in turn motivated me and so on. I feel very refreshed after this camp, even though it was also demanding.
- Had a great talk with X which lifted my spirits quite a bit and gave me some clarity.
- The participants who joined in contact improv ^\_^
- My team for being so energetic and focused and caring about the topic. I also met a very interesting and inspiring person on the 1on1s and some more quite interesting people in various socialising events.
- She was the only other policy oriented person there, so she was a good conversation partner. My research partner was also a good guy, so I enjoyed working with him.

If a participant had a large negative effect on your experience, please describe what/how?

- No. (2)
- One of my team members only contributes marginally to our work and was often distracted or absent
- Not very relevant and not a large impact, but my only negative experience: somebody should understand teamwork goes both ways.
- Someone cried a lot, I tried not to let this get to me, but I think it did have some negative effect on my mood and motivation.
- I had problems with communication with X
- X was quite hard to work with and communicate with in general. Let me feeling frustrated for large periods of the camp. Also not a good sign when it's a chore having a team discussion.
- Not applicable
- Not that large negative but we had a couple "crackpots", who IMO didn't do much useful work. I guess they're cute.

• My roommate would scream in the middle of the fucking night. Not fun.

For a new camp within half a year, would you prefer: 1. meeting with your team (3-5 people) in some city; 2. meeting with the same camp-goers working on the same project in the same teams; 3. have new projects in new teams?

- 3 (2)
- New projects in new teams; I think my team from this camp know what we want to do with this project & how, and a new camp wouldn't be useful for it
- any of the above
- Slight preference for 3 (for exploration, not because there are any problems w/ the current team), but would be enthusiastic about 1 and 2 as well.
- 1 (Because it sounds like less overhead/easier to organise) or 3 (the perspective on what I would best work on has improved a lot since the topics were chosen)
- If possible, it would be great to continue our project within a bigger camp. If not, a new topic ane new teams would be preferable to no camo at all.
- I probably cannot go to another camp within this time limit, but if I could I'd probably want new team-formation (even though my team was obviously the best #tribalism).
- 1. 1 m
  - 1 month
- 1 or 2. I'd like to see this project till completion within the next year, before starting a new one. Working closely with other productive people, in a nature setting, with lots of open space
- I don't want to continue much with my topic.
- I'd like to finish my current project and maybe start a new one with the same or other people.
- Our team plans on meeting anyways, so it is strictly speaking not necessary. It would be nice if the next AI Safety camp allows for old teams to participate. However, there is also good reason to allow for new people to join the camp. Therefore I guess 3 is the best option to do.
- option 3
- Not sure.
- Meeting with my team in some city
- Same team, some city or rural place like Loutí.
   I already have tons of new projects. I wouldn't like a sanctioned alternative to start a new one.
- 3 for exploration and learning.
- Not sure

What was the best thing, moment or insight for you?

- proving our theorem!
- Learning how to use pdb (Python debugger).
- Best insights were from discussing things with X

- How much it is possible to get done with only two people in hardly seven days
- Many interesting discussions about topics that many other people don't talk about on a regular basis
- Too many to count.
- When we got Saliency maps appearing on the dashboard. We hugged in joy.
- Conversations I had.
- forest, octogon, collective brainstorming with my team
- Hike, runs, learning about a new field, testing my fit for the field
- Fixing the bugs in a small program and getting it to run. I want to improve my programming skills and being able to fix the code gave me confidence.
- The conversations with various people at the camp. Got some really useful advice and information.
- Getting to program the preference types via agent based modeling, which gave some cool insight into the "swarm" behavior of these (extremely simplified) humans
- The 1on1, and some of the most interesting social sessions.
- Supreme organizers.
- Star gazing. Also our final presentation was pretty good

What was the worst thing, moment or area requiring improvement?

- Feeling bad because I felt that other people had achieved more useful things during the camp.
- I did not hike on the free day but spent it at Loutí not being as productive as I had planned for which was probably a bad idea
- One team member not contributing much
- When I almost ended up in the team X was with -- if that happenned I'd have been disappointed, but to get proper feedback out of that you'd prolly need to talk to me (X).
- When a team member abandoned the project, but I saw him all the time because he was my roommate. Awkward
- The preparation phase.
- I found the presentations stressful, but I think they should be there.
- I felt guilty that my team is not as functional as other teams
- Speed of literature review, not understanding everything others were working on.
- Not being able to fall asleep, because the room was way too warm :X
- Feeling frustration with our teamwork and progression (in my team).
- I was very unhappy with the final presentation, but I don't think I had conveyed to my team that it was important to me, so I learned that I need to communicate better and also to insist on at least one practice presentation.
- I need to sleep more
- Flies, internet cuts out, and exhaustion.

Anything else?

- Thanks to everybody involved! This was one of the best camps in my life
- Love you guys. <3

- I hope AISC goes FOOM!
- awesome job!
- Nope, thanks for organizing this!