

Spirit Interactor Character Template

Creator/owner of character:

Name:

Height (Ori is 2 ft (0.61 m) in this game):

Date of birth (The game follows the Harvest Moon calendar with 4 seasons per year and 30 days per season):

Place of birth (The game will take place in the Forest of Sabil and will assume the spirit is born in Sabil unless specified):

Gender (Male/female/herm/etc):

Pronoun preference (He/she/they):

Sexual preferences/fetishes (love anal penetration, bondage, dominance, lotus position, etc):

Born spirit skill (climb, double jump, charge jump, throw spirit grenades, etc):

Herbivore/carnivore/omnivore:

Likes/dislikes:

Favorite food:

Favorite games (not video games, but something like Paper-Rock-Scissors, tag, etc):

Favorite activities (swimming, dancing, fighting, etc):

Other favorite items (sapphires, staffs, energy orbs, etc):

Life goals/desires:

Relationships (friends with Ori, likes Moki, etc):

Preferred outfits (swimwear, loincloth, maiden outfit, completely nude, etc. Provide pictures if available):

Describe personality (shy, aggressive, chill, etc):

Describe strengths and weaknesses:

Backstory:

Other details (add as much detail as possible):

Pictures/references (at least one full model with genitalia):