RUBRIC TITLE

LESSON PLAN

Animal Life Cycle Lesson Plan

ASSESSMENT DESCRIPTION

Students will retell an animal life cycle using an Ozobot. In groups, they will pick an animal life cycle, and program their robot using a variety of moves that correspond with the stages of life. They will also use shapes to dress their robot, and to create the habitat of the animal.

LESSON RUBRIC

Criteria	Level of performance				Feedback
	1	2	3	4	
1. Student used the correct Sequence of Events to describe the life cycle.					
2. Student used appropriate and varying shapes and shape categories to dress the robot and create the habitat.					
3. Student programmed the robot to perform a variety of actions that correlated with the animals' life cycle.					
4. Student had minimal "bugs" in their retelling sequence.					
5. Student fulfilled their role in their group and contributed equally.					