

Homework Assignment 3 - SCRUM stories

This is a short explanation of the 3rd homework assignment 3 on SCRUM stories.

Goal

Write 3-5 scrum stories concerning the project you proposed in the Project Charter (assignment 1). In particular, you should think that you decided to use SCRUM as a lifecycle for your project and you are in the middle of the project.

There is no need that the stories cover all the requirements of your project. They should be the content of a sprint backlog. The evaluation is based on your ability to write user stories that satisfy the [INVEST criteria](#): Independent, Negotiable, Valuable, Estimable, Small, and Testable.

Template

As a <USER>

I want to <PRODUCT FEATURE>

so that <ACCEPTANCE CRITERIA>

[and not <OUT OF SCOPE>]

Example

Imagine you have to develop an App to support cooking. The App is just a front end for an ecosystem where anybody can try to get a receipt published and an editor takes care to maintain a good quality level. Therefore, there are three types of users: cooks, editors and receipt publishers.

As a receipt publishers

I want to publish my receipt

so that others can try what I like to cook

and not care about

As an editor

I want to review publishers' receipts before they get published

so that I can control their quality

and not care about

As a cook

I want to find a receipt that I can cook with what is in my refrigerator

so that I can cook some good meal

and not waste my time in looking up possible receipts that I cannot cook without going to buy more ingredients.

For more examples, please have a look to

<https://www.atlassian.com/agile/project-management/user-stories>

