## **EDUCATION**

Bachelor of Arts in Urban and Regional Studies University of Michigan-Dearborn

- Concentration: Environment, Design, and Space
- Minor in Architectural and Interior Design Graphics

## RELEVANT PROJECTS

MakerSpace Community Project University of Michigan-Dearborn August 2023 - May 2024

Expected Graduation: December 2024

Dearborn, MI

Dearborn, MI

- Utilized SketchUp to design a 2-floor, 2,000+ square foot maker-space to practice design project proposals that require external stakeholder funding.
- Rendered detailed, comprehensive snapshots of design spaces using V-Ray for Revit, allowing for a more in-depth visualization of design components.
- Presented final project proposal including floor schematics, project cost analyses, and digital renderings to program faculty and local design firm representatives.

Historic Restoration Project

January 2024 - May 2024

Dearborn, MI

University of Michigan-Dearborn

- Facilitated outreach to Preservation Detroit, the largest preservation organization in the metropolitan area, to better understand the development and structuring of community preservation projects.
- Revitalized an imagined historic building set in the Detroit metropolitan area using AutoCAD, showcasing the feasibility of historic preservation through a human-centered design approach.
- Conducted a comprehensive cost analysis of materials, resources, and labor required to complete this imagined historic restoration project to establish tangible investment costs for stakeholders.

Detroit Flourish: Urban Development Project University of Michigan-Dearborn

August 2023 - December 2023

Dearborn, MI

- Researched urban landscaping of the Detroit metropolitan area to obtain a comprehensive understanding of in-practice ecological development projects.
- Sourced sustainable materials and resources for maintaining design features post-development, mitigating regression in urban development goals and community impact.
- Conducted and analyzed data from community interviews on aspirations and past perceptions of urban landscaping projects, utilizing key findings to establish a community focused design approach.

## **TECHNICAL SKILLS**

**CAD Modeling Software**: AutoCAD, SketchUp, Rhinoceros 3D, Revit

Creative Design Software: Adobe Photoshop, Adobe InDesign, Adobe AfterEffects, Blender, V-Ray

## **ORGANIZATIONAL INVOLVEMENT**

Member, Social Media Manager Women in UX Detroit

January 2023 - Present

Detroit, MI

- Manages social media presence across 3+ social media platforms, ensuring an engaging and impactful community presence.
- Participates in monthly organizational meetings to discuss matters such as conference proposals, ongoing dialogue in the UX career field, and to promote a sense of community for fellow peers.