

Board Game Club - Suggested Games

Board Game	# Players	Time est.	Age recom.	Intensity	Link	Notes
Poetry for Neanderthals	2+	15 minutes	7+	Light (1.00/5)	https://boardgamegeek.com/boardgame/302995/poetry-neanderthals	A word-guessing party game where players can only use one-syllable words.
Railroad Ink	1–6	20–30 minutes	8+	Light-Medium (1.62/5)	https://boardgamegeek.com/boardgame/245654/railroad-ink-deep-blue-edition	A roll-and-write game where players draw routes to connect exits on their boards.
King of Tokyo	2–6	30 minutes	8+	Light (1.59/5)	https://boardgamegeek.com/boardgame/70323/king-tokyo	A dice game where monsters battle to control Tokyo.
Love Letter	2–6	20 minutes	10+	Light (1.16/5)	https://boardgamegeek.com/boardgame/129622/love-letter	A quick deduction card game to deliver a love letter to the princess.

Patchwork	2	15–30 minutes	8+	Light-Medium (1.69/5)	https://boardgamegeek.com/boardgame/163412/patchwork	A two-player game where players build a quilt using Tetris-like pieces.
Skyjo	2–8	30 minutes	8+	Light (1.00/5)	https://boardgamegeek.com/boardgame/202977/skyjo	A card game where players aim for the lowest score by collecting and swapping cards.
Jaipur	2	30 minutes	12+	Light (1.30/5)	https://boardgamegeek.com/boardgame/54043/jaipur	A fast-paced trading card game designed specifically for two players.

List of Potential Games

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Sushi Go	2–5	15 minutes	8+	Light (1.16/5)	https://boardgamegeek.com/boardgame/133473/sushi-go	A fast-paced card drafting game where players collect sushi combos for points.
Abduction	2–6	15–30 minutes	12+	Light (1.00/5)	https://boardgamegeek.com/boardgame/301570/abduction	A whimsical game where players use UFOs to abduct ducks and farm animals.

Poetry for Neanderthals	2+	15 minutes	7+	Light (1.00/5)	https://boardgamegeek.com/boardgame/302995/poetry-neanderthals	A word-guessing party game where players can only use one-syllable words.
Railroad Ink	1–6	20–30 minutes	8+	Light-Medium (1.62/5)	https://boardgamegeek.com/boardgame/245654/railroad-ink-deep-blue-edition	A roll-and-write game where players draw routes to connect exits on their boards.
Uno Flip	2–10	15–30 minutes	7+	Light (1.00/5)	https://boardgamegeek.com/boardgame/270700/uno-flip	A variation of Uno with double-sided cards adding new gameplay twists.
Push	2–6	20 minutes	8+	Light (1.00/5)	https://boardgamegeek.com/boardgame/260863/push	A push-your-luck card game where players draw cards to score points but risk losing them.
Chicken	Data not available	Data not available	Data not available	Data not available	Data not available	Could not find specific information on this game; it may be known under a different name.
Blokus	2–4	20 minutes	5+	Light-Medium (1.60/5)	https://boardgamegeek.com/boardgame/2453/blokus	An abstract strategy game where players place Tetris-shaped pieces on a board.

Love Letter	2–6	20 minutes	10+	Light (1.16/5)	https://boardgamegeek.com/boardgame/129622/love-letter	A quick deduction card game to deliver a love letter to the princess.
Pictures	3–5	20–30 minutes	8+	Light (1.21/5)	https://boardgamegeek.com/boardgame/284083/pictures	A family game where players recreate images using various materials.
Dixit	3–6	30 minutes	8+	Light (1.23/5)	https://boardgamegeek.com/boardgame/39856/dixit	A storytelling game using beautifully illustrated cards to convey clues.
King of Tokyo	2–6	30 minutes	8+	Light (1.59/5)	https://boardgamegeek.com/boardgame/70323/king-tokyo	A dice game where monsters battle to control Tokyo.
Machi Koro	2–4	30 minutes	7+	Light (1.43/5)	https://boardgamegeek.com/boardgame/143884/machi-koro	Players build a city by collecting income and constructing buildings.
Kerplunk	2–4	20 minutes	5+	Light (1.00/5)	https://boardgamegeek.com/boardgame/12947/ker-plunk	A dexterity game where players remove sticks without letting marbles fall.

Patchwork	2	15–30 minutes	8+	Light-Medium (1.69/5)	https://boardgamegeek.com/boardgame/163412/patchwork	A two-player game where players build a quilt using Tetris-like pieces.
Skyjo	2–8	30 minutes	8+	Light (1.00/5)	https://boardgamegeek.com/boardgame/202977/skyjo	A card game where players aim for the lowest score by collecting and swapping cards.
Jaipur	2	30 minutes	12+	Light (1.30/5)	https://boardgamegeek.com/boardgame/54043/jaipur	A fast-paced trading card game designed specifically for two players.
Arboretum	2–4	30 minutes	8+	Medium (2.23/5)	https://boardgamegeek.com/boardgame/140934/arboretum	A strategic card game where players create the most beautiful path through the garden.
Cascadia	1–4	30–45 minutes	10+	Light-Medium (1.82/5)	https://boardgamegeek.com/boardgame/295947/cascadia	A tile-laying and token-drafting game featuring habitats and wildlife of the Pacific Northwest.
Can't Stop	2–4	30 minutes	9+	Light (1.32/5)	https://boardgamegeek.com/boardgame/41/cant-stop	A press-your-luck dice game where players try to claim columns by rolling combinations.

Honshu	2–5	30–40 minutes	8+	Medium (2.06/5)	https://boardgamegeek.com/boardgame/205610/honshu	A map-building card game set in feudal Japan, involving trick-taking and tile placement.
Fuzzy Logic	Data not available	Data not available	Data not available	Data not available	Data not available	Could not find information on this game; it may not be listed on BoardGameGeek or could be under a different name.
Senshi	2–4	15 minutes	14+	Light-Medium (1.67/5)	https://boardgamegeek.com/boardgame/248955/senshi	Players are warrior monks competing to become the next master by collecting training tokens.
Flash Point: Fire Rescue	1–6	45 minutes	10+	Medium (2.34/5)	https://boardgamegeek.com/boardgame/100901/flash-point-fire-rescue	A cooperative game where players are firefighters rescuing victims from a burning building.
Sonar	2–4	30–45 minutes	8+	Light (1.39/5)	https://boardgamegeek.com/boardgame/221965/sonar	A team-based submarine game where players work together to locate and sink the enemy.
Codenames	2–8	15 minutes	14+	Light (1.29/5)	https://boardgamegeek.com/boardgame/178900/codenames	A word-based party game where teams guess words based on one-word clues.

Clue	2–6	45 minutes	8+	Light-Medium (1.82/5)	https://boardgamegeek.com/boardgame/1294/clue	A classic deduction game where players solve a murder mystery.
Azul	2–4	30–45 minutes	8+	Light-Medium (1.76/5)	https://boardgamegeek.com/boardgame/230802/azul	A tile-drafting game where players decorate the walls of a royal palace.
Galaxy Trucker	2–4	60 minutes	10+	Medium (2.28/5)	https://boardgamegeek.com/boardgame/31481/galaxy-trucker	Players build spaceships in real-time and navigate hazards in space.
Chess	2	10–60 minutes	6+	Heavy (3.68/5)	https://boardgamegeek.com/boardgame/171/chess	A classic abstract strategy game with deep tactical and strategic elements.
Coup	2–6	15 minutes	10+	Light (1.31/5)	https://boardgamegeek.com/boardgame/131357/coup	A game of bluffing and deduction where players attempt to eliminate opponents' influence.
Saboteur	3–10	30 minutes	8+	Light (1.22/5)	https://boardgamegeek.com/boardgame/9220/saboteur	A hidden role game where players are dwarves mining for gold, with some secretly sabotaging.
Ticket to Ride (SF)	2–4	10–15 minutes	8+	Light (1.25/5)	https://boardgamegeek.com/boardgame/356263/ticket-ride-san-francisco	A standalone game in the Ticket to Ride series set in San Francisco, featuring cable cars.

Ticket to Ride	2–5	30–60 minutes	8+	Light-Medium (1.72/5)	https://boardgamegeek.com/boardgame/9209/ticket-ride	A classic railway-building game where players connect cities across North America.
Muse	2–12	30 minutes	10+	Light (1.09/5)	https://boardgamegeek.com/boardgame/228933/muse	A party game where players give creative clues to guide their team to the correct masterpiece.
Citadels	2–8	30–60 minutes	10+	Light-Medium (1.77/5)	https://boardgamegeek.com/boardgame/478/citadels	A game of bluffing and strategy where players assume secret roles to build a medieval city.