## Digital Art & Animation Unit 6: Portfolio (Semester 1)

Dates:	19 Days / 3.4 Weeks				
Big Idea:	Professional Communications				
Teaching Targets	TEKS:  1(G) distinguish among typefaces while recognizing and resolving conflicts that occur through the use of typography as a design element; 1(H) use perspective, including backgrounds, light, shades and shadows, hue and saturation, and scale, to capture a focal point and create depth; (I) use the basic principles of design such as proportion, balance, variety, emphasis, harmony, symmetry, and unity in type, color, size, line thickness, shape, and space; (J) edit files using appropriate digital editing tools and established design principles such as consistency, repetition, alignment, proximity, white space, image file size, color use, and font size, type, and style; and (K) identify pictorial qualities in a design such as shape and form, space and depth, or pattern and texture to create visual unity and desired effects in designs.  2(A) use vocabulary as it relates to digital art, audio, and animation; (B) demonstrate the use of technology to participate in self-directed and collaborative activities within the global community; (C) participate in electronic communities; (D) create technology specifications for tasks and rubrics for the evaluation of products; (E) design and implement procedures to track trends, set timelines, and evaluate products; (F) collaborate with peers in delineating technological tasks; (G) publish and save information in a variety of ways, including print or digital formats; (H) analyze and evaluate projects for design, content delivery, purpose, and audience; and (I) critique original digital artwork, portfolios, and products with peers.  3(A) distinguish between and correctly apply process color (RGB and CYMK), spot color, and black or white; (D) use the Internet to retrieve information in an electronic format; (G) create planning designs such as rough sketches, storyboards, and brainstorming materials.  5(A) discuss copyright laws/issues and use of digital information such as attributing ideas and citing sources using established methods; (B) define plagiarism and model respect o	Student Objectives:  Students will learn how digital portfolios can be used now and for the future.  Students will begin to create their Digital Portfolio.  Students will review copyright and plagiarism as they relate to their portfolios.			

Page 1 of 3 updated: 6/30/2014

Digital Art & Animation
Unit 6: Portfolio (Semester 1)

Factors	Correction:				
Distractor	Misconception:				
Prior Knowledge	Copyright/Ethics, Photoshop, Typography, Google SketchUp, and taking and uploading photos.  Proficiency in the knowledge and skills relating to Technology Applications, Grades 6-8. <a href="http://ritter.tea.state.tx.us/rules/tac/chapter126/ch126b.pdf">http://ritter.tea.state.tx.us/rules/tac/chapter126/ch126b.pdf</a>				
ELPS	5(E) use simple and complex sentences to write about digital portfolios in the future. 3(J) respond orally to information from a variety of media sources about digital portfolios.	As a part of language acquisition, students will: Suggested Teacher Behaviors by Level and Domain			
	make decisions regarding the selection and use of software and Internet resources; (C) make necessary adjustments regarding compatibility issues with digital file formats, importing and exporting data, and cross-platform compatibility; and (D) read, use, and develop technical documentation.				

## **Recommended Lessons**

<u>Digital Portfolio</u> -- <u>PowerPoint</u>

Students will:

- 1. Define the term portfolio.
- 2. Identify uses for a portfolio.
- 3. Identify the benefits of creating and maintaining a portfolio.
- 4. Identify a personal goal/purpose for a portfolio.
- 5. Determine various types of content elements based upon portfolio purpose.
- 6. Create appropriate organizational filing structure.
- 7. Identify appropriate supporting documents class assignment sheet, proposal request, and course syllabus and select an appropriate file format.
- 8. Identify other important documents such as résumé, transcripts, test results.
- 9. Propose a process for maintaining and adding content to portfolio.

## Resources

Creating an ePortfolio

Page 2 of 3 updated: 6/30/2014

## Digital Art & Animation Unit 6: Portfolio (Semester 1)

37 brilliant design portfolios to inspire you							
ePortfolio Examples							
Google Sites							
Weebly							
All About Me PowerPoint							
Technology Integration		Extensions and Interventions					
<u>Technology Newsletter</u>							
Writing Prompts							
How will you use your Digital Portfolio in the future?							
Essential Questions		Assessment					
What is a Digital Portfolio?		Portfolio					
How will it be used in this class and for your future?							
Does copyright and ethics apply to your Digital Portfolio?							
Vocabulary							
Portfolio, resume							
LEP Accommodations SPED Accommodations			SPED/LEP Accommodations				
Bilingual Dictionaries	Supplemental Aids		Bilingual Glossary				
Extended Time – spreadsheet     Manipulatives			Bilingual Dictionary				
• STAAR L – accommodations in computer • Extended Time			Extended Time				
	TEA Accommodation	<u> Triangle</u>	Reading Aloud of Text				
	• <u>Lead4ward Accommo</u>	dations Sheet	Oral Translation				
			<ul> <li>Clarification in English of Word Meaning</li> </ul>				
	Note: Expected to be used in class routinely and can						
	ONLY be used on tests with	students who meet					
	eligibility as documented o	n IEP. Should be specific					
	to individual student.						

Page **3** of **3** updated: 6/30/2014