

Freedom Act

Preamble

WHEREAS we must secure the existence of our people and a future for our citizens,

WHEREAS the rights of our citizens to defend themselves from threats have been infringed for far too long,

BELIEVING guns are our God given right,

HEREBY I proudly present the Freedom Act.

Part 1 - Citizen Rights

Article 1 - Definitions

§1. A gun is to be defined as an object with the ability to mute someone on the official SimDemocracy Discord server for a maximum of three (3) hours.

§2. A bulletproof vest is to be defined as an object with the ability to nullify the effects of a gun.

§3. Guns and bulletproof vests shall be treated as objects which can only be modified in accordance to law. They are the property of the owner and shall retain all modifiers incurred to the object at all times.

§4. The act of using a gun on someone shall be known as shooting them.

§5. Collectively, guns as a group may be referred to as firearms.

Article 2 - Production of Personal Protection Equipment

§1. The government of SimDemocracy is to be the sole producer of firearms and bulletproof vests.

§2. The Ministry of Finance with the advice of the Ministry of Justice shall in the budget set the number of firearms and bulletproof vests to be produced for that budget cycle and the price at which the government will sell them.

§3. The government of SimDemocracy may specify the model, effect and other details of guns and bulletproof vests prior to production, if it does not go against law.

Article 3 - Acquisition of Personal Protection Equipment

§1. Citizens shall have the exclusive right to purchase firearms. Anyone may purchase a bulletproof vest.

§2. Citizens may sell their firearms to other citizens. Anyone may sell their bulletproof vests to anyone.

§3. Any non-citizen found in possession of a firearm shall have it confiscated by the government immediately.

Article 4 - Usage of Personal Protection Equipment

§1. All owners of a firearm shall have the right for usage to be processed without undue delay.

§1.1. Ownership of illegally obtained weapons shall still be considered as owners.

§2. Guns shall be destroyed immediately after usage.

§3. Bulletproof vests shall be destroyed after nullifying three (3) uses of guns.

§4. Destroyed firearms and bulletproof vests can not be used, sold or otherwise interacted with at all.

§5. The number of uses left on firearms and bulletproof vests must be disclosed prior to sale if prompted by the buyer.

Part 2 - Amendments

Article 1 - Illicit Usage and Procurement of Firearms

§1. The following part shall be added to the Criminal Code.

Part 15 - Firearm Crimes

Article 80 - Murder

§1. Murder shall be defined as the usage of a gun on someone.

§2. If the person using the gun was acting in self defense, defined as using a gun in order to prevent harm to oneself or to prevent a worse crime from happening, the sentence is to be nullified entirely.

§2.1. It shall not be self defense to shoot someone for committing a crime

§3. If the person using the gun was provoked, defined as being put in a state of mind by the victim as to where they are aggravated or otherwise mentally forced to shoot them, the sentence is to be nullified entirely.

§4. Sentences available for murder is to be a fine and/or mute of between five (5) and forty-eight (48) hours from SimDemocracy and its associated Discord server.

Article 81 - Genocide

§1. Genocide is to be the usage of guns on a group of people based on protected characteristics.

§2. Sentences available for genocide is to be a mute and/or ban of between seven (7) and twenty-eight (28) days.

Article 82 - Illicit Firearms Trading

§1. Illicit firearms trading shall be defined as the sale or purchase of a firearm to or by a non-citizen.

§2. Sentences available for illicit firearms trading is to be a fine and/or mute of between one (1) and three (3) days from SimDemocracy and its associated Discord server.