Digital Literacy and Library Media Resources

All Ages Resources for Families and Students

This section includes information about public library resources, including ebooks, audiobooks, streaming media, research tools, and more. It also includes links to resources for families seeking to keep students safe online.

Digital Citizenship Lessons and Activities by Grade

K-5

6-8

9-12

All Ages Resources for Families and Students

Library Resources

Robbins Library

Announcement from Robbins Library: [Using the library from a distance during COVID-19](#)

No library card? No problem. You can [get a temporary library card online](#) now and start using it right away. If you had one before and lost it, they will merge the records when they reopen, so just sign up. Then download the [Libby app](#) for e-books, audiobooks, and magazines through OverDrive, stream videos with [Kanopy](#), keep up to date with the [New York Times](#) (see this [FAQ](#) for more info), and more. These services all work on desktop and laptop computers including Chromebooks as well as smart phones. Kanopy has made many children's materials exempt from borrowing limits at least through April 16.

Boston Public Library

Anyone who lives, works, or studies in Massachusetts can [register for a BPL eCard](#) and access most of their [online resources](#) from home. Add the BPL to your [OverDrive](#) and [Kanopy](#) accounts for even more books and streaming movies. [Hoopla](#) is a great resource for e-books, graphic novels/comics, and videos that are always in (so there's never a waitlist) and [RBDigital](#) is another source of magazines and audiobooks. See their [Using Online Resources FAQ](#) for more info (and video tutorials) on all four services.

Digital Safety

The resources below provide helpful information for Parents and Guardians in order to keep children safe while online.

[Common Sense Media](#) is the leading independent nonprofit organization dedicated to helping kids thrive in a world of media and technology. Their Coronavirus page includes tips on understanding Covid-19 news coverage, coping with stress, and educational resources.

[ConnectSafely](#) offers research-based safety tips, parents' guidebooks, advice, news and commentary on all aspects of tech use and policy, with up to the minute advice on technology use while sheltering at home.

[Family Online Safety Institute](#) brings a unique, international perspective to the potential risks, harms as well as the rewards of our online lives. Their blog offers updated information on digital parenting while schools are closed.

[Stay Safe Online Parental Controls](#) Parental controls are available on most Internet-enabled devices, like computers, smartphones, tablets, gaming systems. When enabling parental controls, use age-appropriate settings to filter, monitor and block your child's activities.

Grades K-5

Grades K–2	Common Sense Media [Balance is Important](#) video
	Download and print [The Digital Citizens Coloring Book](#)
	BrainPOP Jr. Internet Safety Activities ([Login Information](#)) ● [Video](#) ● [Word Play](#) ● [Draw About It](#)
Grade 3	Continue practicing keyboarding skills with [Keyboarding Without Tears](#). ([Login Information](#))
	BrainPOP Online Safety Activities ([Login Information](#)) Watch the [Online Safety](#) video and choose one of the following activities. ● Make-a-Map ● Make-a-Movie ● Primary Source
Grade 4	Continue practicing keyboarding skills with [Keyboarding Without Tears](#). ([Login Information](#))
	Watch the [Keeping Games Fun and Friendly](#) video at CommonSense Media. Follow up with a [student activity](#) or a [family activity](#).
	Explore the [Technology Unit](#) at **BrainPOP**. ([Login Information](#))
	Play a digital citizenship game: ● CommonSense Media's [Digital Passport](#) ● Google's [Be Internet Awesome](#) ● Fight Cyberbullying with Childnet's [Digizen](#) Game
Grade 5	Continue practicing keyboarding skills with [Keyboarding Without Tears](#). ([Login Information](#))
	Google's [Be Internet Awesome](#) game helps students learn valuable Internet safety skills.

Login information

BrainPOP Jr., BrainPOP, and Keyboarding Without Tears require students to log in. Directions are provided below. All other links go to websites which can be accessed without logging in.

Spyponders Usernames and Passwords

Username: All students have a username using the format of first initial, last name, year-of-graduation all lowercase @ spyponders.com.

For example, third grader Jane Smith would be jsmith2029@spyponders.com

Grade	K	1	2	3	4	5
Year of Graduation	2032	2031	2030	2029	2028	2027

Password:

Students in grade 3-5 should know their passwords. If your child does not remember their password, please request a password reset using this form.

BrainPOP Jr. or BrainPOP

Go to this link: https://www.brainpop.com/ and click Log In in the upper right corner. When the log in window comes up, click G Suite for Education. If your students haven't logged into their account from home, they will be prompted to type in their Spyponders username and password.

Keyboarding Without Tears

Go to this link: https://clever.com/in/ArlingtonMA and choose Log in with Google. Students may need to type in their Spyponders username and password if they haven't logged into Google yet at home. Once your child is logged in, select Keyboarding Without Tears.

Grades 6-8

The following activities cover a variety of current topics in Digital Citizenship and are adapted for use by APS from the [Common Sense Media Curriculum](#).

FUNdamental	Grade 6	Grade 7	Grade 8
Cyberbullying	[Digital Drama Unplugged](#)	[Upstanders & Allies](#)	[Responding to Online Hate Speech](#)
Netiquette ● Appropriate & responsible practice ● Participating on online communities	[Who are you online?](#)	[The Power of Digital Footprints](#)	[Social Media & Digital Footprints](#)
Evaluation of Online Resources	[Finding Credible News](#)	[Four Factors of Fair Use](#)	[This Just In!](#)
Media Balance & Well Being	[Finding Balance in a Digital World](#)	[My Media Use: A Personal Challenge](#)	[Digital Media & Your Brain](#)

Grades 9 - 12

Digital Citizenship

The following activities cover a variety of current topics in Digital Citizenship and are adapted for individualized learning at AHS from the [Common Sense Media Curriculum](#).

- **Activity Description** - there are 6 activities per grade (see table below) with the activities organized by subject. The order in which activities are completed doesn't matter. Just pick and choose activities as appropriate to grade level and interest. We will link more activities as they are prepared and ready for individualized learning. Please note that a couple of the activities have already been done during advisory earlier this year.
- **Activity Instructions** - each activity is delivered as a slide deck. Choose an activity from the table below, click through the slides, watch the videos, consider the question prompts, refer to the vocabulary, and answer the wrap-up questions.
  (Connect using your spyponders.com account)

	G9	G10	G11	G12
Media Balance & Well Being	Social Media How You Feel (G9-G10)	Social Media How You Feel (G9-G10)	Health Effects of Screen Time (G11-G12)	Health Effects of Screen Time (G11-G12)
Privacy Security	The Big Data Dilemma	Risk for New Tech	How Young is too Young for Social Media	Debating Privacy Online
Digital Footprint Identity	Protecting Online Reputations	Curated Lives	Who's Looking at Your Digital Footprint (G11-G12)	Who's Looking at Your Digital Footprint (G11-G12)
Relationships Communication	Rewarding Relationships (Use G9-12)	Rewarding Relationships (Use G9-12)	Rewarding Relationships (Use G9-12)	Rewarding Relationships (Use G9-12)
Cyberbullying, Digital Drama, Hate Speech	Accidental Bully Done in advisory dec.5	Countering Hate Speech Done in advisory dec.5	KQED Disinhibition and Cyberbullys Done in advisory dec.5	Choose any from this row
News and Media Literacy	Piggy Hoax Done in advisory jan.23	Challenging Confirmation Bias	Clicks for Cash	Filter Bubble Trouble

Credit - these **Digital Citizenship** activities are adapted for individualized learning from Common Sense Media.