

Artemis (des. B07)



- **Aspects**

High Concept: *Wise-cracking teen archer and martial artist*

Trouble: *"Green Arrow's niece? Green Arrow doesn't have a niece."*

Other: *"I feel naked without my bow, and not in a fun way"*

- **Approaches**

+3 Quick

+2 Sneaky, Careful

+1 Clever, Flashy

+0 Forceful

- **Stunts**

- When I have my **Quiver of Trick Arrows**, I gain +2 to **Quickly Create an Advantage** when an arrow might be of use.

- **Refresh:** 3

- **Stress:** 000

Consequences:

- **Mild (2):**

- **Moderate (4):**

- **Severe (6):**

- **Extras**

Zeta-tube access: Designation B-07; Mount Justice HQ access

- **Vital statistics**

Real name: Artemis Lian Crock

Alias: Artemis

Age: 15

Species: Human

- **Background/Personality:**

A master archer, she is the former protégé of Green Arrow.

An impressive marksman, she is able to hit assorted targets with assorted projectiles with ease and accuracy. She prefers using archery based weapons such as a compound bow or a crossbow. She has mastered the longbow, the shortbow, the crossbow and a myriad of trick arrows.

She can also shoot 2-3 arrows at a time and have them all hit their mark simultaneously. Her skills are such that she is able to hit targets inches in size meters away.

Artemis is a very passionate and opinionated girl. Always ready with a witty and biting remark, she is intent on proving herself to anyone who questions her.

Artemis conceals her defensive nature with an aggressive attitude, exhibiting a wild temperament that is apparent when people argue or belittle her. She readily involves herself in confrontations with little to no hesitance.
