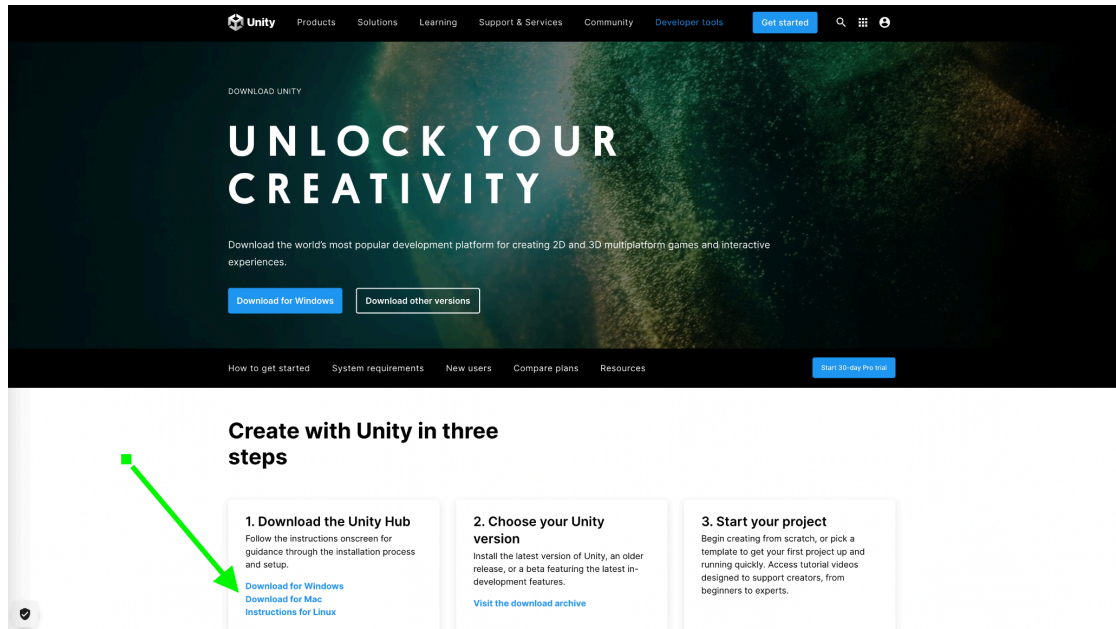


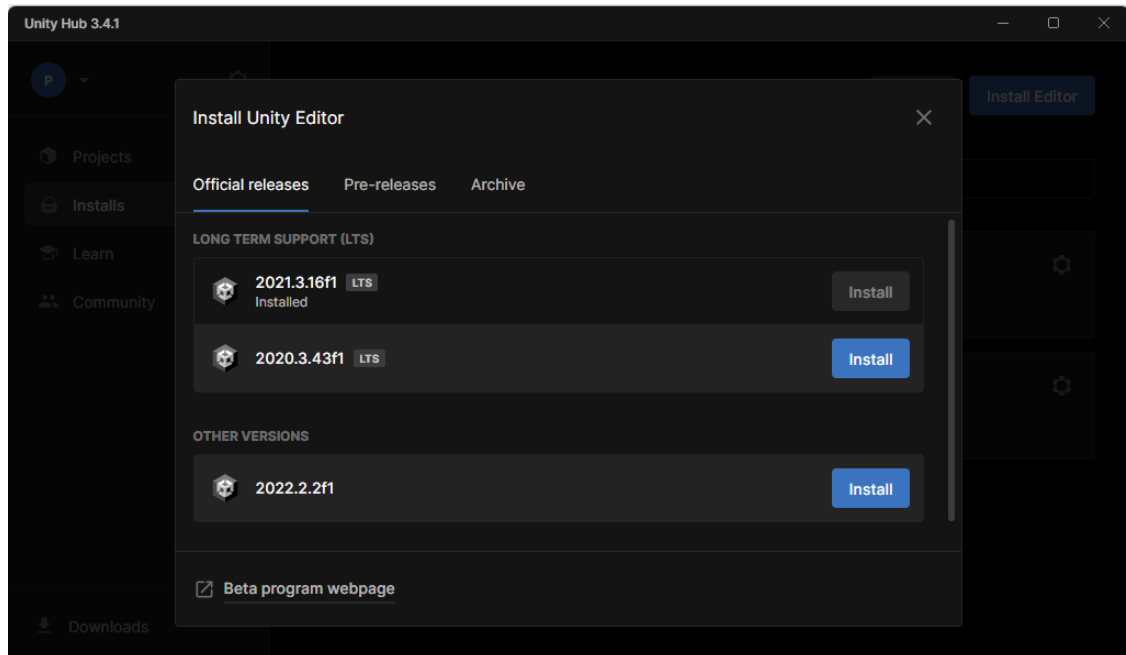
This guide will help you install and setup Steam VR simple interactions example in Unity

Make a Unity login Id : <https://id.unity.com/account/new>

Download and install Unity hub <https://unity.com/download>

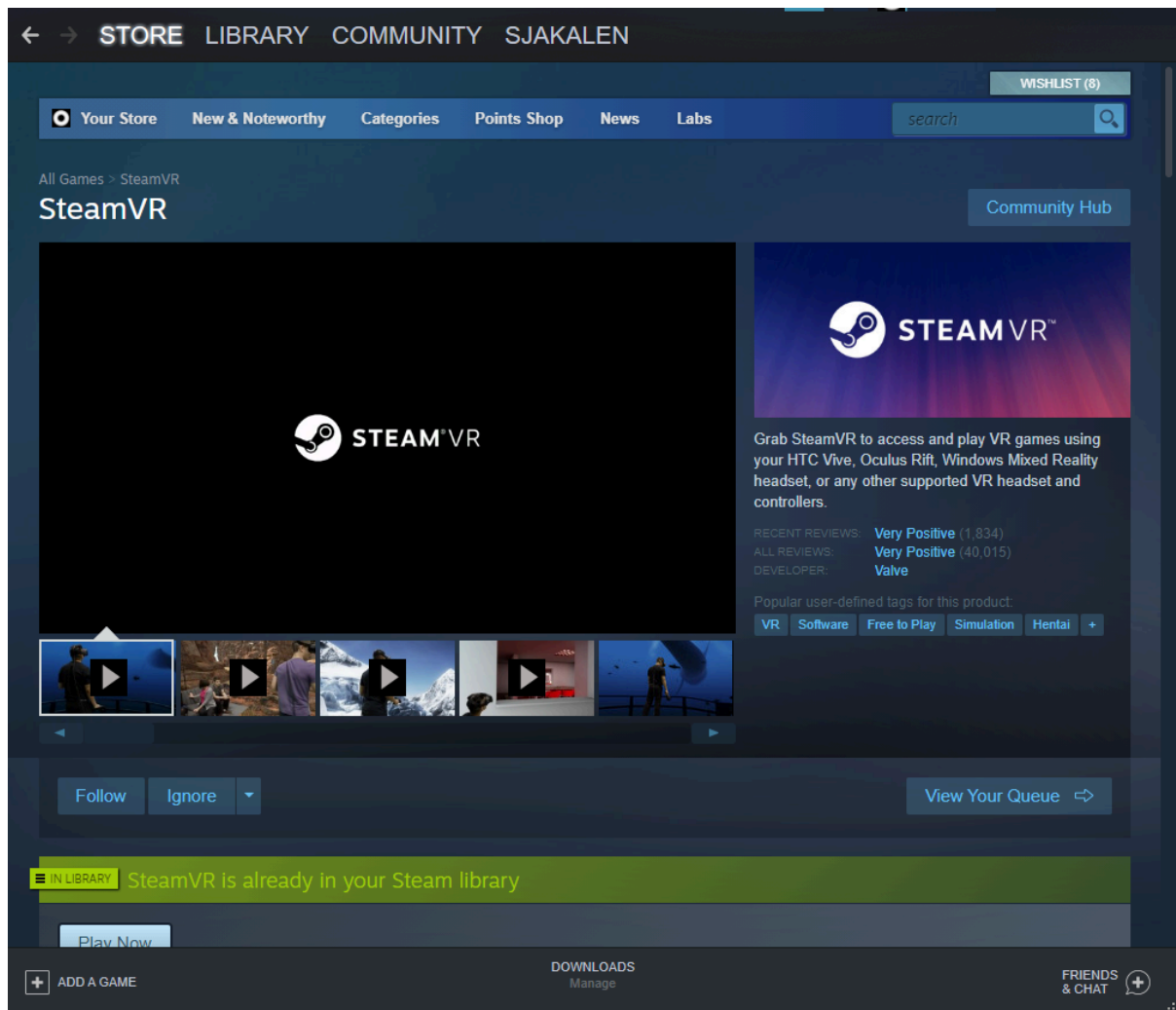


Install the latest Unity editor.

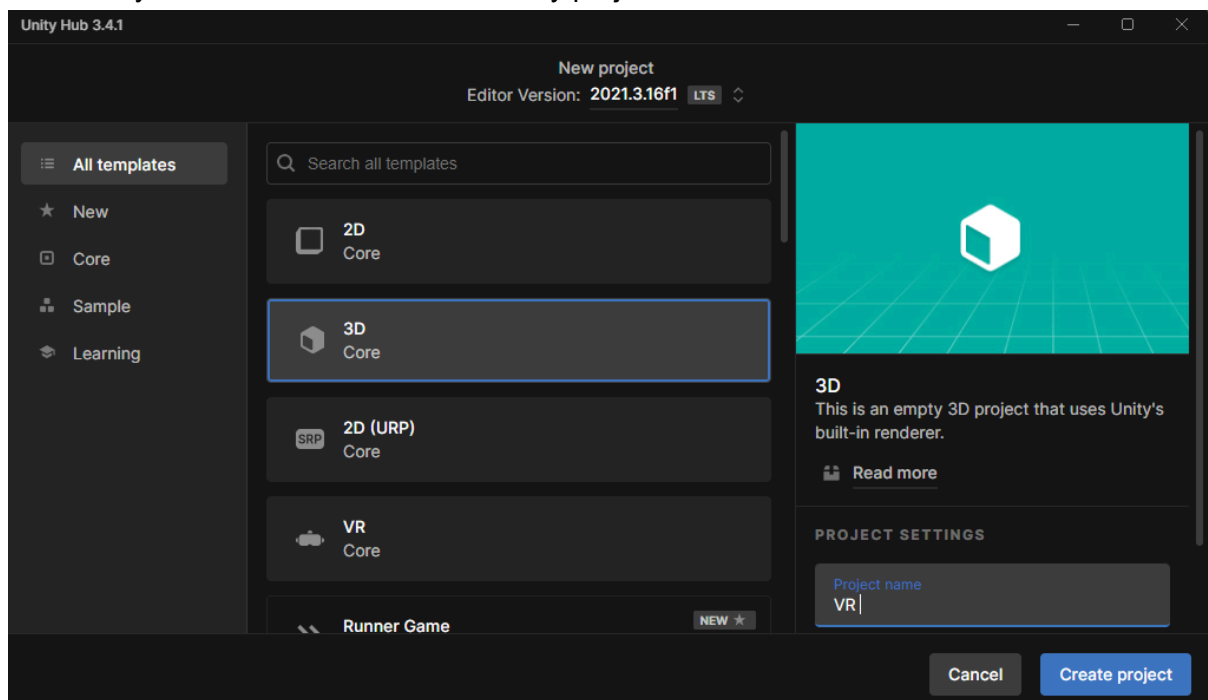


Download, install and make a user on Steam <https://store.steampowered.com/>

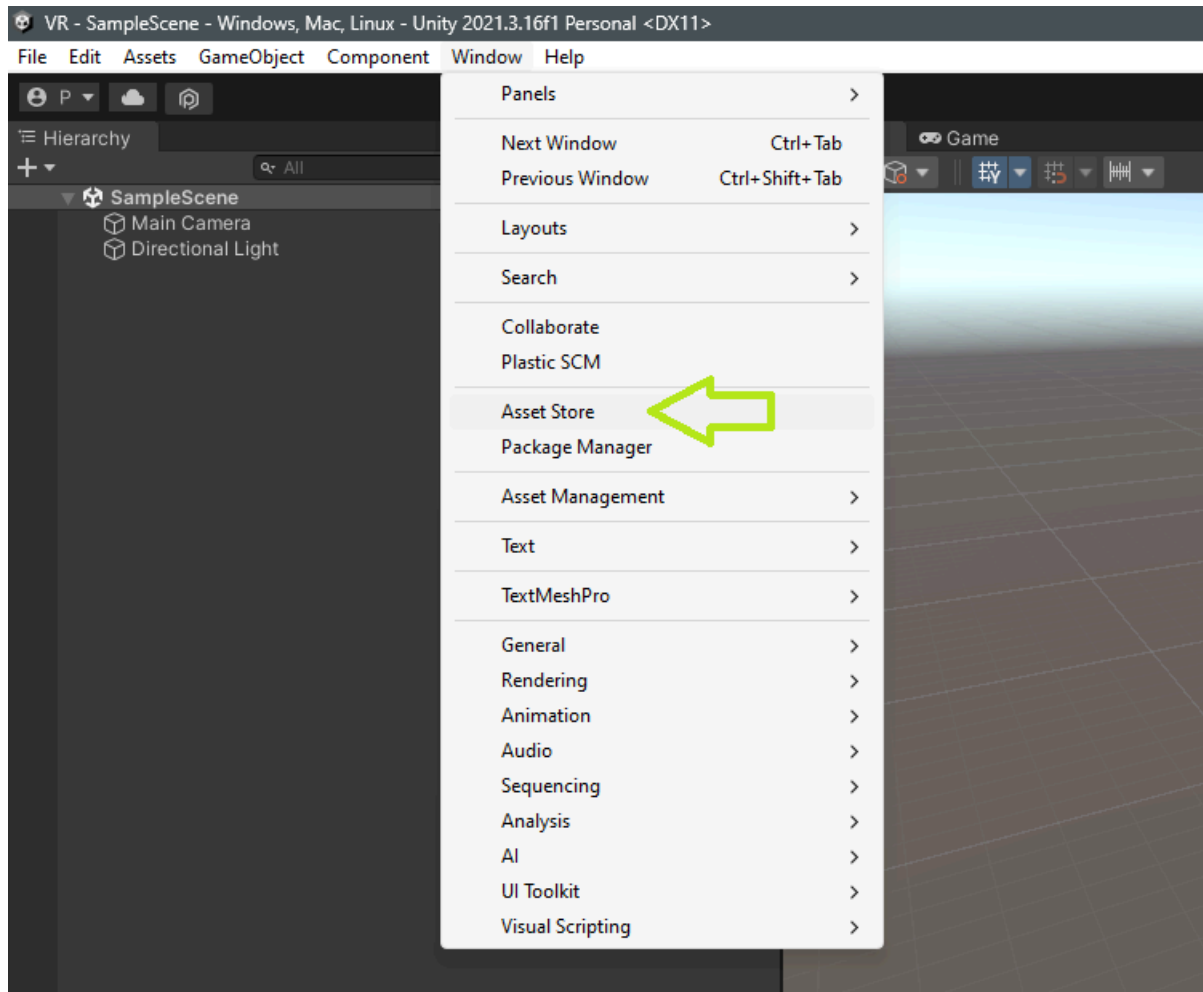
Find Steam VR in the steam store and download it.



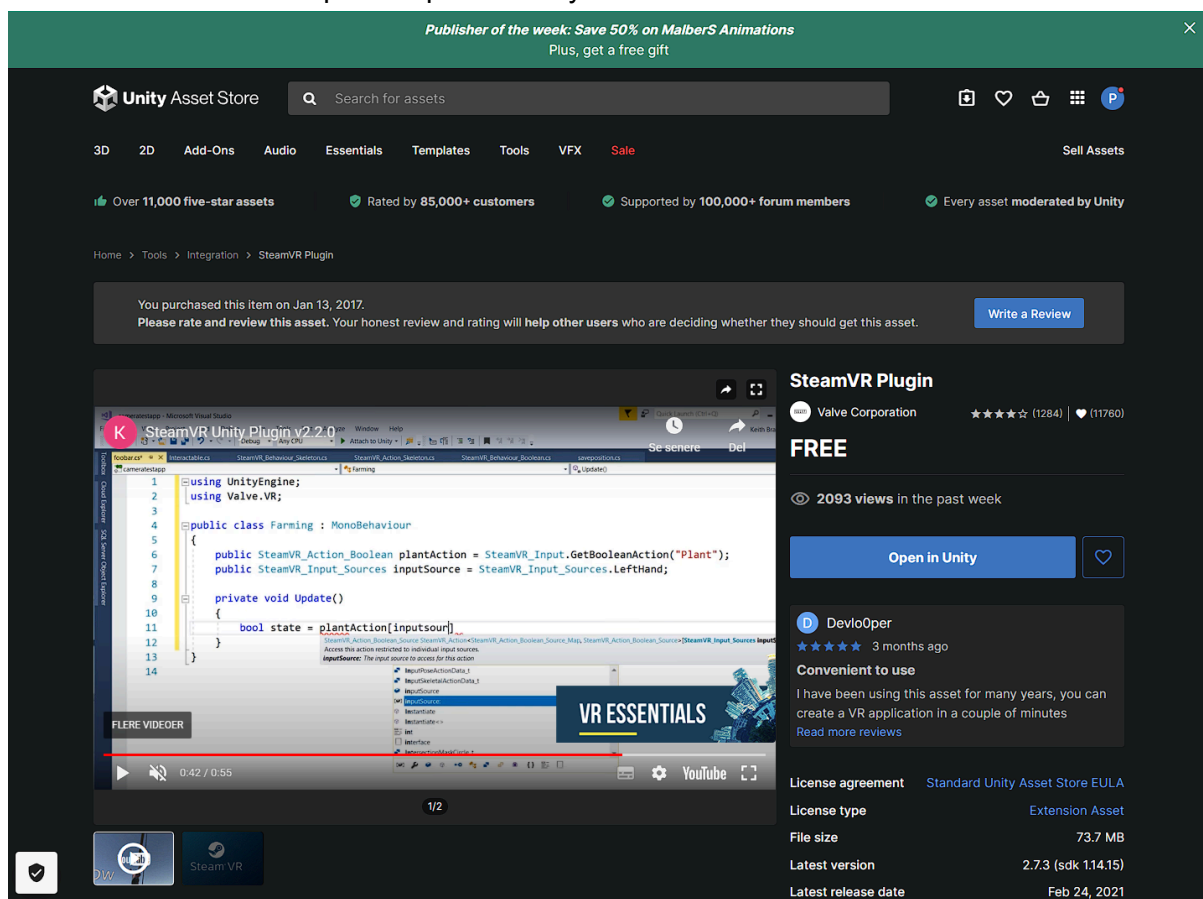
Start Unity and make a new 3D Core Unity project



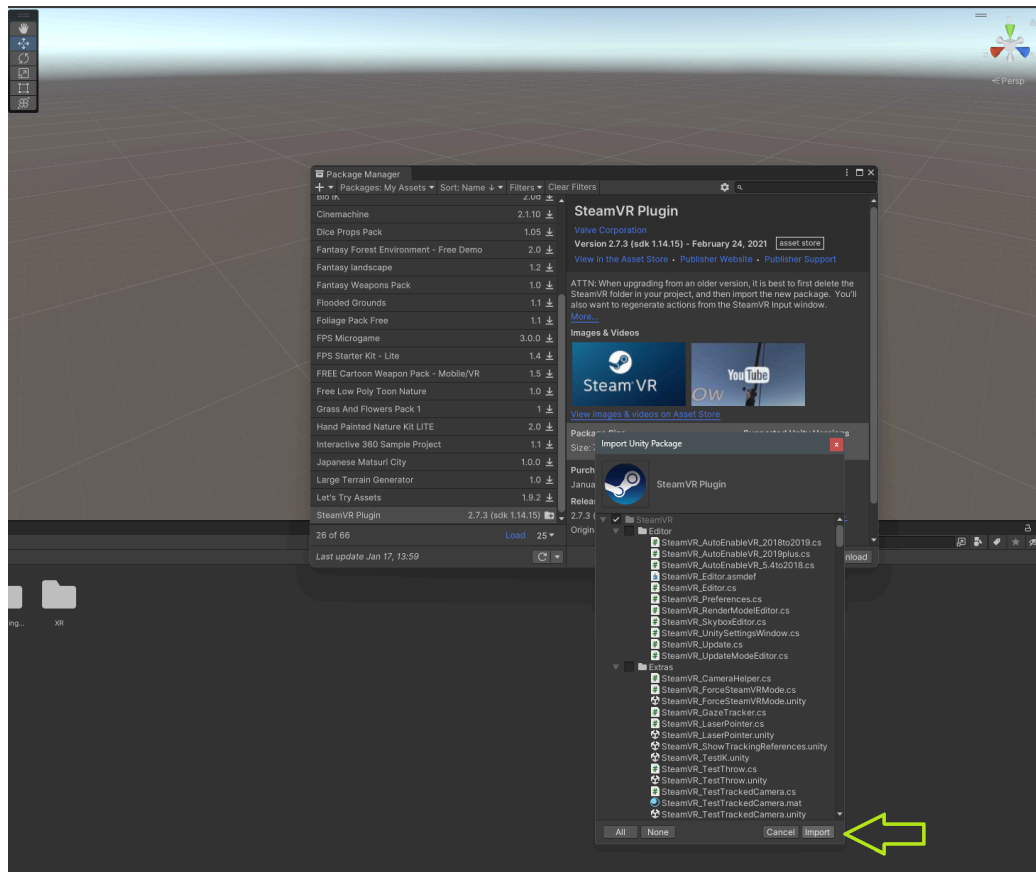
Press on Asset store in window tap



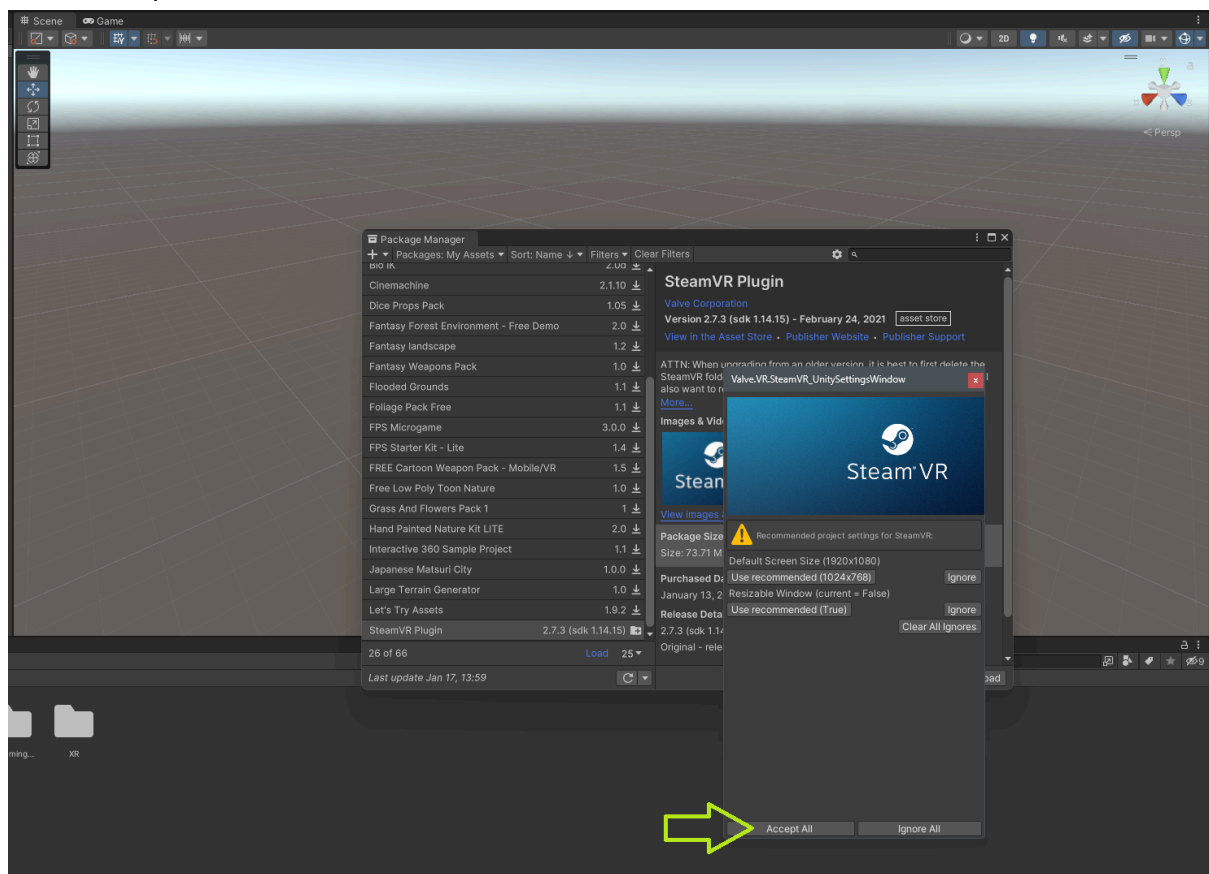
Search on steam vr and press Open In Unity



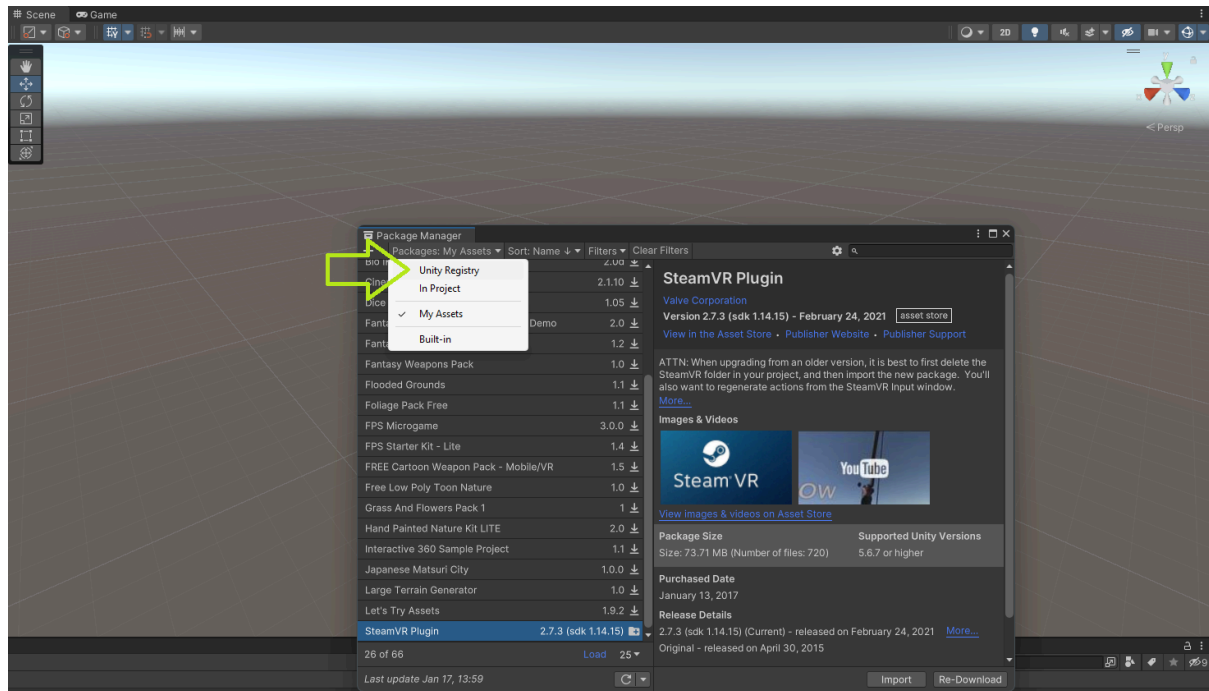
Download and import SteamVR plugin



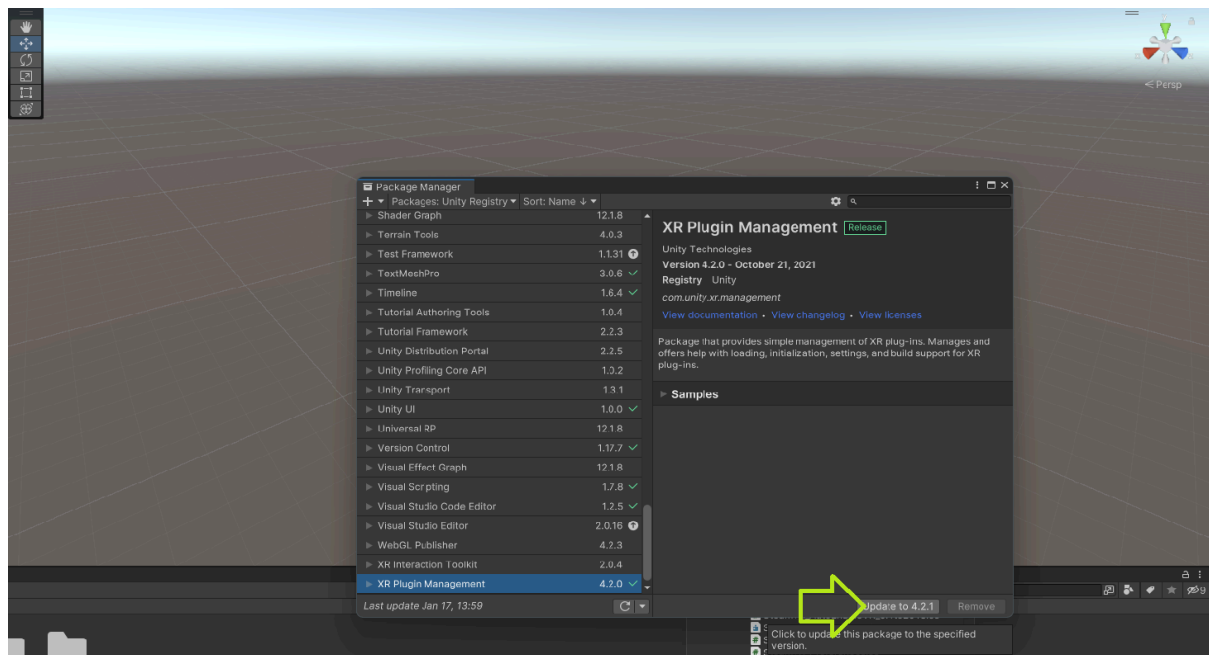
Press Accept all



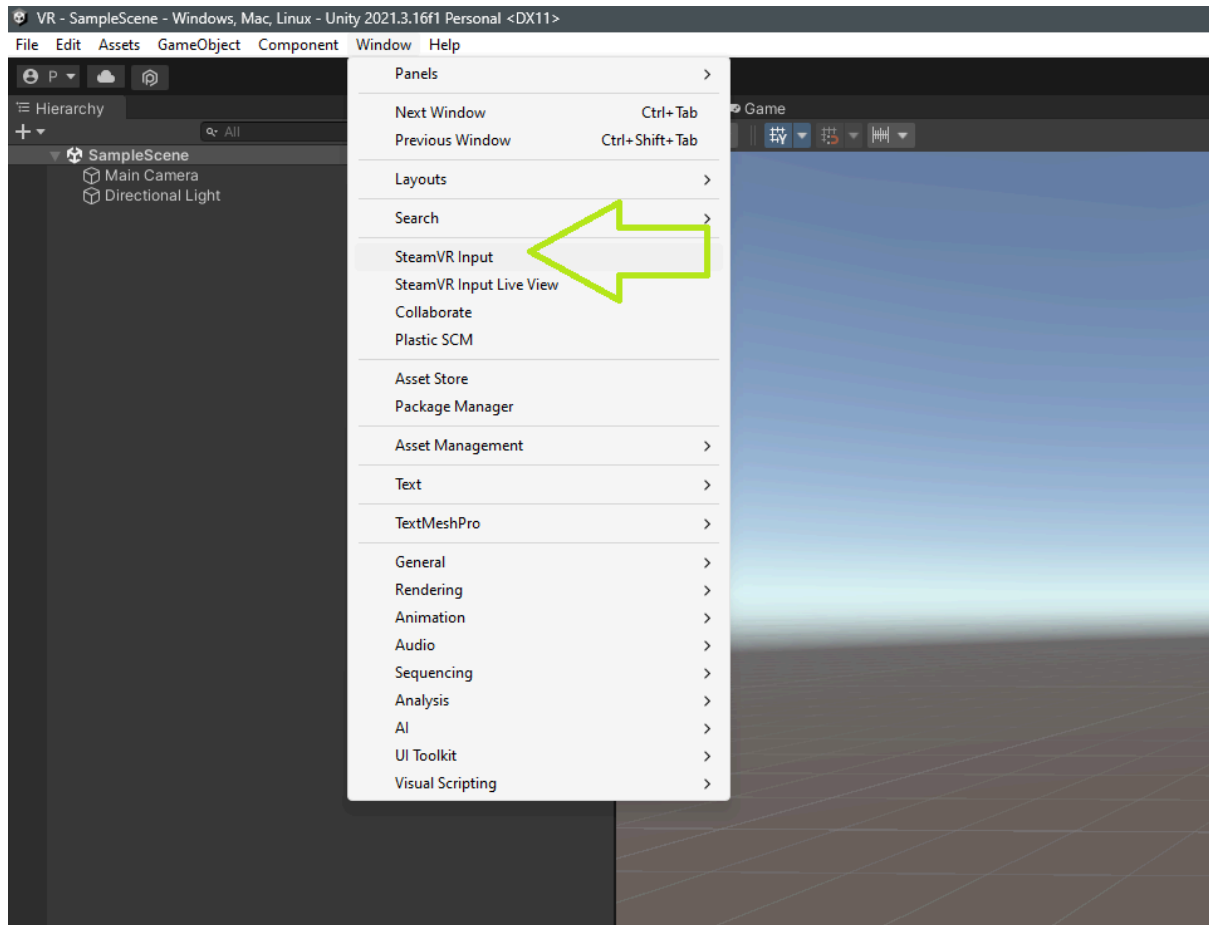
In Package Manager press Unity Registry



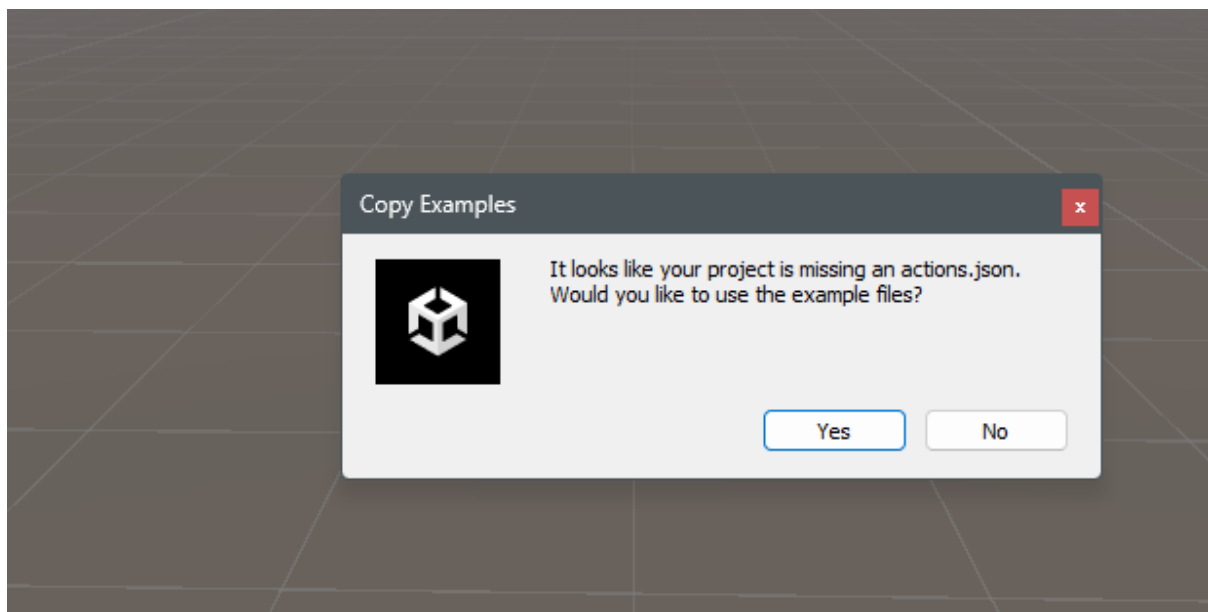
Find XR Plugin Management and Press Install or update.



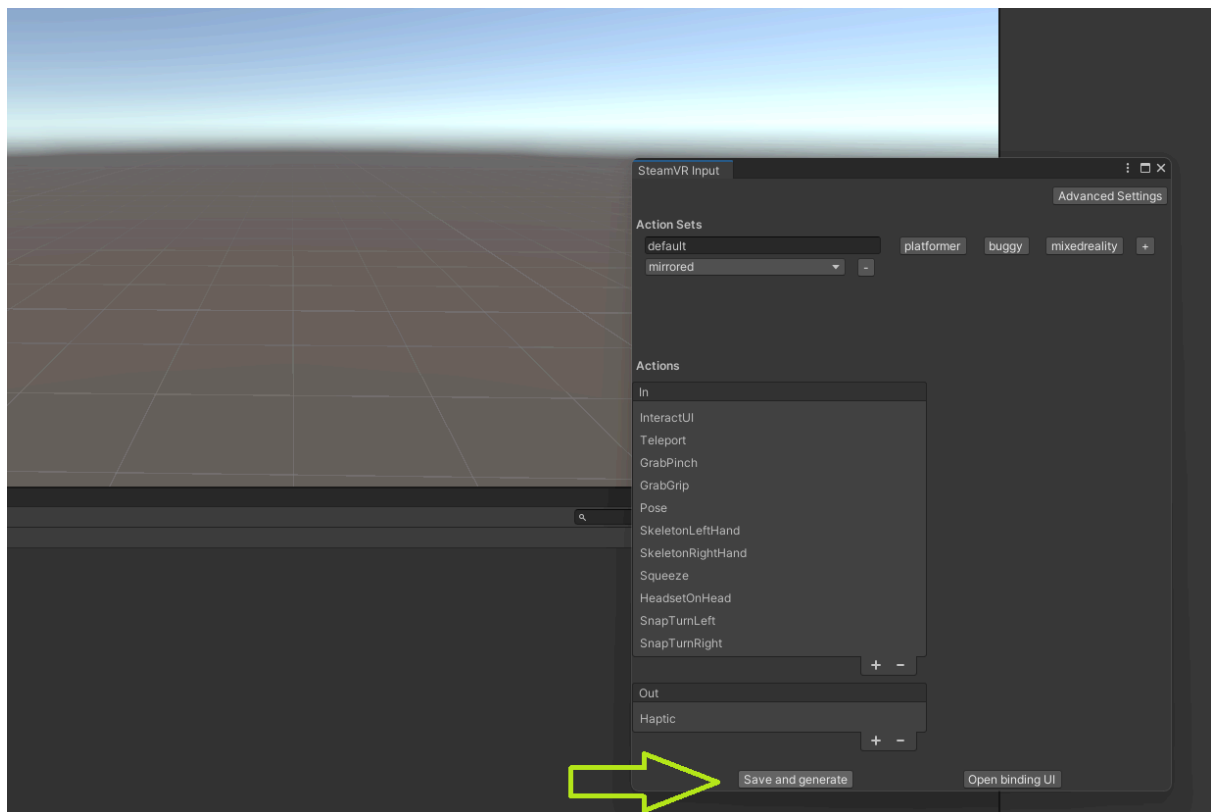
Press Steam Vr input in Window tap



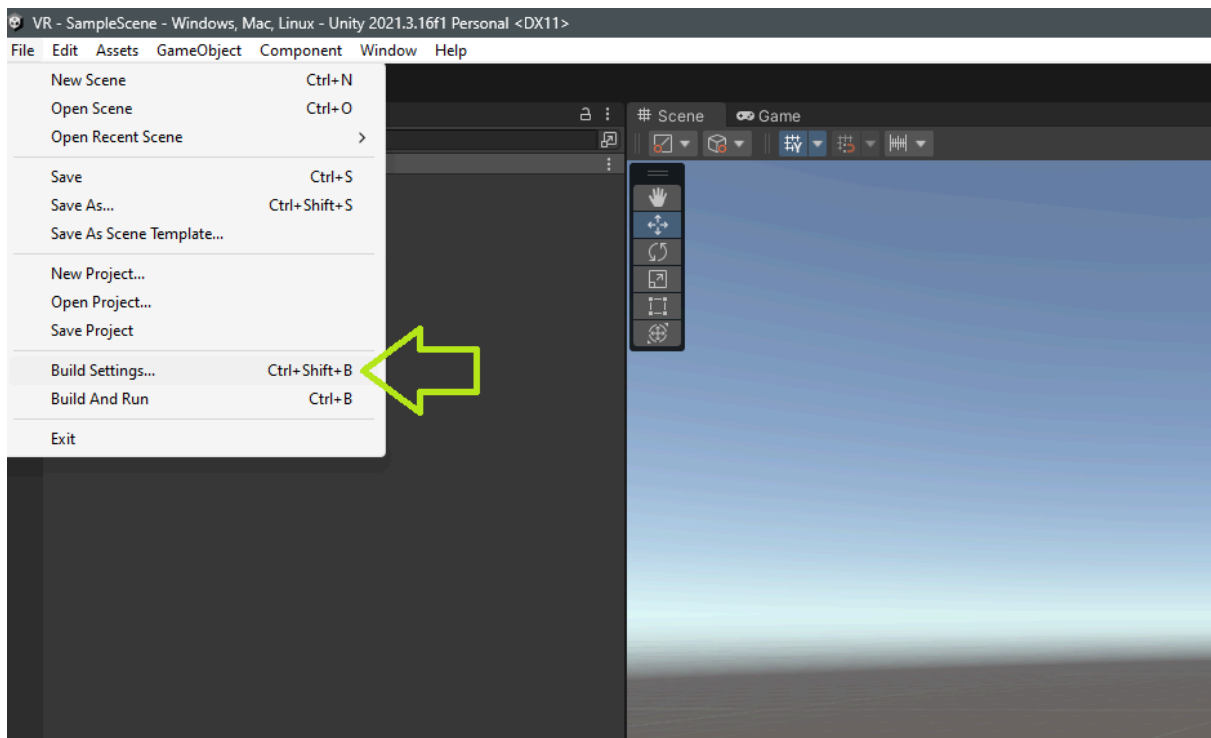
Press Yes !



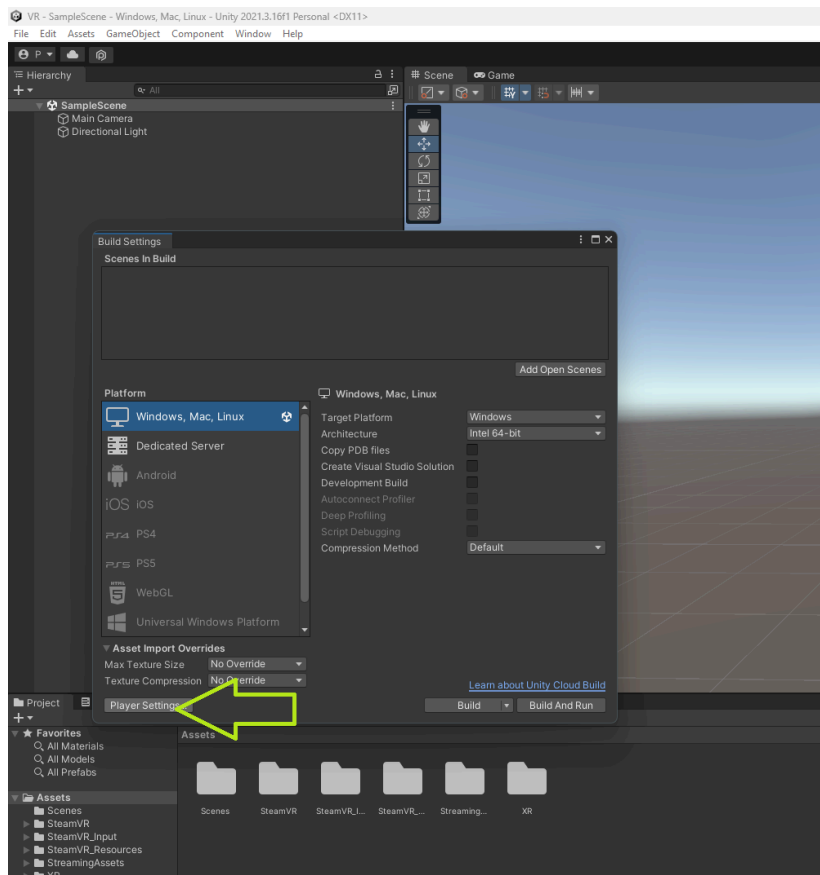
Press Save and generate



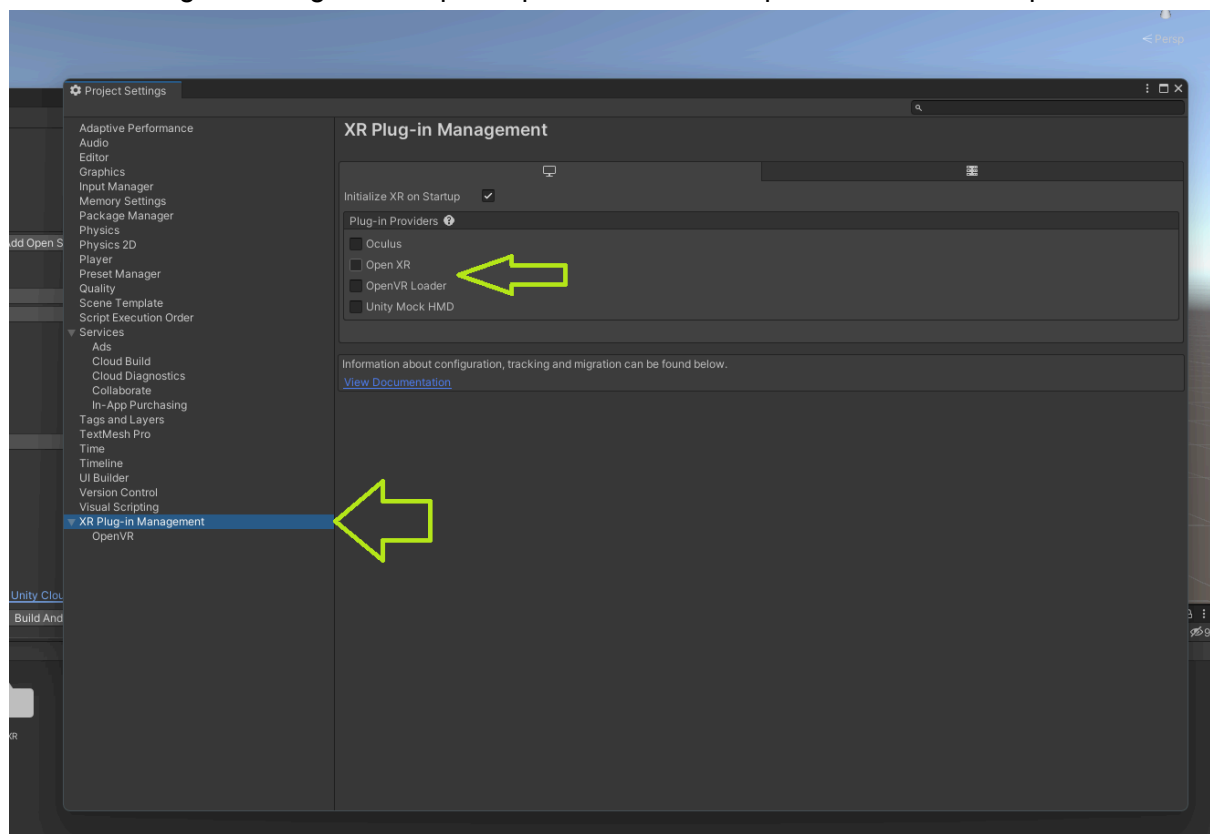
Press Build settings in File tap



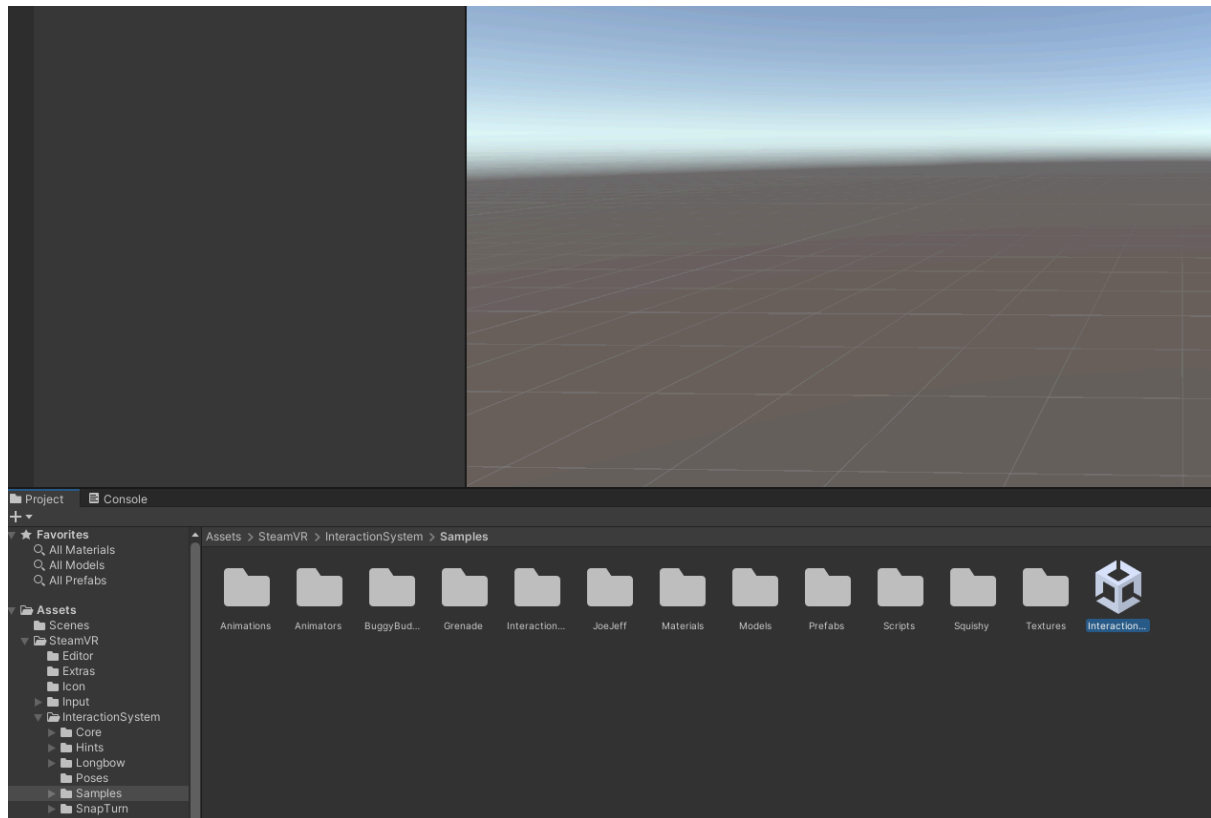
Press Player Setting



Press XR Plug-in Management tap and press and install OpenVr Loader and OpenXR



Find and open Asset/SteamVR/InteractionSystems/Samples/Interactions_Example



VR will start when pressing the play button and you can test interaction examples.

