



[THE PHYSIOLOGY]

Human Physiology

- ❖ **Despite the immense power that resides within her body, Anna's body itself is entirely human. Although modeled after the divine one offered to her at the dawn of time as we know it, it does not possess the capabilities of said body. It is only because of her nature as a universal force that the human body was enhanced to be capable of housing her soul and concept. Under normal circumstances, her body's capabilities will be the maximum cap of her given setting.**

[THE PASSIVE ABILITIES]

Balance - Cognition

- ❖ **Just as Anna's continued existence is tied to her deriving concept, emotion, she has also been permanently tied to her balance. She and Taka, the two halves of mortal drive, together make up Cognition. Just as she cannot cease to be so long as Emotion exists, she also cannot cease to be so long as Taka exists. While their mortal bodies may be killed, they will merely reform in the void. As a byproduct of this ability, Anna possesses Soul and Reality Anchoring.**

Emotional Absorption

- ❖ **Being the Voidling of Emotion, Anna is extremely sensitive to the emotions of the world she resides in. This holds especially true for emotions within her immediate vicinity. Passively, Anna's being takes in the emotions of those around her, empowering her and her abilities. Whereas mortals operate using stamina, Anna operates using emotions. As such, she is capable of easily reading and interpreting emotional states even against the most skilled of poker faces. Unless done actively, she will not *drain* one of their emotions, merely drain the conceptual energy that they emit.**

[THE ACTIVE ABILITIES]

Derivative - Emotion Resonance

- ❖ **Emotions, a driving force behind the reality that most find themselves in, exists as a conceptual force under normal circumstances. This derivative is one that allows Anna to take any emotional energy within her being and translate them into phenomena onto the world around her. This can be done by means of a color-correlated energy, or simply in more direct applications. By default, Anna can only translate the love inside of her, however she can utilize other emotions by first absorbing their conceptual energies using Emotional Absorption. Each and every emotion has a different translated phenomena, with some non-listed emotions having a combination of the ones listed:**

- **Happiness** - *Luminous Vitality. Happiness and related emotions accelerate cellular regeneration and neural firing. The light and positivity of happiness can burn away negativity and negative forces.*
- **Sadness** - *Like a downward force pulling you down, sadness manifests as gravity. The force of the gravity isn't measured in newtons, but rather in grief, sorrow, melancholy, despair, depression, disappointment, hurt, anguish, misery, heartbreak, loneliness, and homesickness. The stronger these feelings within those under the effect of this ability, the stronger the gravity that they will experience. When manifested as an energy instead of a direct force, it is measured in more literal terms.*
- **Fear** - *Not merely an emotion, but an instinct that resonates through one's entire being. Fear can only be resonated with in one of two forms, but never both at once. Either as a bounded field, or as a direct concept inflicted upon physical contact. When used as a field, the very abilities of others will fear retribution, causing them to be slower to act than they would ordinarily be. Any ability that would target Anna or Taka will lag two seconds behind their intended activation time. If used as a direct concept, then it also induces fear, but onto another being instead. While their mind may not fear, their body will. This will cause their physical attacks to be halved in effectiveness, fearing what would happen if Anna or Taka were hurt too badly.*
- **Anger** - *A wrathful flame that consumes all within its reach. The blood-red flames of anger will always burn that which it has engulfed, locally adjusting its temperature to instantly reach one high enough to reach a melting point. These flames, fueled by wrath, will not be put out with water and will use whatever it engulfs as a fuel to persist.*
- **Disgust** - *Rejection, the natural emotional reaction to that which disgusts one. Disgust, which can only be projected as an energy, will cause whatever non-sentient matter it touches to reject itself violently on a molecular level. In most cases, this results in self-destruction.*
- **Pride** - *The difference between confidence and overconfidence is a fine line for most. But under pride, the line two become one and the same. Pride cannot coexist with other active emotional resonances, and must be active alone. When activated, Anna will become a juggernaut of a fighter. Her momentum in any given direction becomes independent of outside forces, allowing for it to persist regardless of obstacles. This is not a boost in her statistics, but rather a statement of pride.*
- **Love** - *Love is attraction. It is an eternal promise to be with one another— or at least, that is what it means to Anna in regards to her lover. By marking two or more targets, she can dictate lovers and force a magnetic attraction to one another. The fewer objects that are linked together the stronger the attraction will be, as lovers rarely like to share.*

Derivative - Cognitive Dissonance

- ❖ **Rationality and Emotion, two halves of the whole that is cognition. This derivative is one that allows Taka and Anna to take that which is incomplete alone and make it whole. Either of the two may convert their material form into pure Void Energy and enter one of their two bodies to use as a host. They may freely switch between who is in control, changing their appearance and powerset that they have access to. Their combined being, however, will share exhaustion and injuries. At any point, the two can choose to become a more complete whole, discarding their individual identities to become the true Voidling of Cognition for up to five total comment cycles per roleplay. Doing so unlocks the Sub-Derivative: *Blade of Cognitive Belief*.**

Cognitive Dissonance - Blade of Cognitive Belief

- ❖ **The shape, size, and type of this weapon is irrelevant in the grand scope. It is simply the type, size, and shape that is needed at a given moment. The blade's ability is simple yet powerful. It takes the characteristics and powers of the last spoken phrase that is said regarding it using its full name. The blade does not discriminate for who says such phrases, but so long as it is said with it within fifty feet. One example could be the Voidling of Cognition saying: "This blade of cognitive belief can slice through all matter without resistance." Such a phrase would become true as reality understands it until someone else says something else to describe the blade. It can, however, only hold one truth at a time.**

Void Energy Manipulation

- ❖ **Void Energy is a form of energy produced both in the Void and within the bodies of Voidlings— creatures of the Void. Void Energy is very unique from any other in the sense that it is only capable of interacting with itself and things imbued with its power. All other things be they abilities, energy, matter, antimatter, or otherwise (non)existential substances will be completely ignored and incapable of having interactions with Void Energy. Likewise, it can also not interact with one's senses. Meaning that, unless it is imbued into a person, they wouldn't be capable of sensing it. It can, however, be detected by means of sight.**