

[spoiler=Statistics] Male Human Commoner 1 with 0 exp

N Medium Humanoid (Human)

[b]Init[/b] +0d0; [b]Senses[/b] Perception +0d0

-----  
[b]DEFENSE[/b]

-----  
[b]Guard[/b] 10, [b]Toughness[/b] 10, [b]Resolve[/b] 10

[b]hp[/b] 0

-----  
[b]OFFENSE[/b]

-----  
[b]Speed[/b] 30 ft.

[b]Melee[/b]

[b]Ranged[/b]

-----  
[b]STATISTICS[/b]

-----  
[b]Agility[/b] 0, [b]Fortitude[/b] 0, [b]Might[/b] 0

[b]Deception[/b] 0, [b]Presence[/b] 0, [b>Persuasion[/b] 0

[b]Learning[/b] 0, [b]Logic[/b] 0, [b]Perception[/b] 0, [b]Will[/b] 0

[b]Alteration[/b] 0, [b]Creation[/b] 0, [b]Energy[/b] 0, [b]Entropy[/b] 0

[b]Influence[/b] 0, [b]Movement[/b] 0, [b>Prescience[/b] 0, [b]Protection[/b] 0

[b]Extra Attribute Points[/b] 0

[b]Perks[/b]

[b]Flaws[/b]

[b]Feats[/b]

[b]Extra Feats Points[/b] 0

[b>Languages[/b] Common[/spoiler]

[spoiler=Special Abilities]

-----  
[b]SPECIAL ABILITIES[/b]

-----  
[/spoiler]

[spoiler=Boons]

-----  
[b]Boons[/b]

-----  
[/spoiler]

[spoiler=Banes]

-----  
[b]Banes[/b]

[/spoiler]

[spoiler=Gear/Possessions]

-----

[b]GEAR/POSSESSIONS[/b]

-----

[b]Wealth Level[/b]

- Item 1 (WL 0)
- Item 2 (WL 0)
- Item 3 (WL 0)

[/spoiler]

[spoiler=Background]

[/spoiler]

[spoiler=Appearance and Personality]

[/spoiler]