

City of Glass, Artifact. Attunement
½ ton

It is said that a watchful eye hovers above Temcibil, that walls are no barrier and roofs no protection. Every citizen has nothing to fear if they're doing nothing wrong.

A full-scale replica of the City of Temcibil, the City Of Glass is an accurate representation at any time, reforming and shattering to provide the attuned with a complete and up to date view, or able to focus on any part and see what is happening, even inside buildings and underground. It even provides tracking on any individual within its walls, showing them as pulsating dots that can be selected and viewed.

Its magic pulls on both the natural aura of a city and the magic of its user. Onlookers are able to see what the user sees. If it were to be unattuned, it would allow a new user to attune to it for Temcibil over a week, or to unmoor it and attach it to another city would require a month. It must be located in the city in which it observes.

Visually, it is a completely transparent glass replica with accurate 3D models of all infrastructure. It is 10 feet wide and 4 feet tall, sat upon a pedestal in a dedicated room. Pulsating dots represent any individual within the borders, which end at the gates. "Zooming in" entails physically selecting an area, and the model shatters and reforms to provide the view requested.

So long as cities exist, it cannot be destroyed, only shattered if not attuned to a user and city.

Arcane Overseer Shen Weilai (he/him)

Silver Dragonborn

Wizard 20

Leader of Temcibil

Shen Weilai has ruled Temcibil for roughly 80 years, but does not look a day over 65. An expert in cold, Abjuration, and Divination magics, although he is better than most in just about everything. He rules Temcibil as a solo dictator, a far shot from the old collaborative nature of the country. Temcibil functions as pretty much his personal army, and he is a cruel and unjust ruler. He helps when he can see gain on his side, and is very close to what A'Kelim was as a mortal. He follows him very closely and is rewarded for it regularly. He's ripped as shit, his silver scales perpetually glisten with frost, and his eyes are all the same solid shade of icy blue, while towering above others at 6'6". Over these scales he wears a traditional set of white, blue, and platinum wizard's robes, but covered in glass-like panels.