# TSM Tee Ball League Rules

**RULE # 1 This is a recreational league that is simply for FUN & learning the game**
***3 & 4 year olds***

**Rules**

- TSM's Tee Ball League is NOT COMPETITIVE! No teams win or lose at this level, all players will receive a participation award at the end of the season.
- The goal of this division is to **teach** the game and keep the kiddos safe.
- Score is NOT kept; every participant receives a jersey, hat and an award at the end of the season.
- There are NO forfeitures. If one team has fewer than 8 players, then the team with more players gives players to the team with fewer players, until the team with fewer players has a minimum of 8 players, so both teams have enough players to play. We want everyone to play as much as possible.
- Coaches will umpire the game. We may have umpires there for training purposes when possible. (See Rule #1)
- Coaches can be on the field with the defense. The coach in the infield area makes the calls at the bases.
- On a batted ball on the infield, the runner may not advance on an overthrow.
- Base runners cannot leave the base until the ball is hit by the batter.
- The pitcher position should be kept back at a distance that keeps the pitcher safe.
- No Catcher's position utilized -- too many catchers get hit with a swing, or toss of the bat.
- Teams may play up to ten (10) players on defense at one time.
- The youth pitcher must stay on the rubber until the ball is hit.
- No infield fly
- No leading off / stealing. Runners must remain on base until the ball is hit.
- If a disagreement arises between coaches, ask yourself what is promoting sportsmanship and fun for the players. The goal of the TSM Tee Ball League is to learn the fundamentals of the game, and to develop a love and appreciation for the games of baseball and softball.
- No balls or strikes. The batter swings until the ball is put in play, no pitch counting is needed.
- Teams will bat the entire roster.
- The base distance will be for tee ball-60'
- Games are 1 hour in length

# TSM Tee Ball League Rules

**Advance Tee Ball or Tee Ball 2 will follow league rules with exceptions noted in these rules**

***5 & 6 year olds***

- The ball will be pitched to the batter by an adult coach and the batter will have 3 pitches in which to hit the ball. After 3 pitches, if the ball is not put into play, then a tee will be used for batter to hit ball in play. Balls and strikes will not be called and the pitched ball will be delivered with an overhand motion to the male batters and underhand motion to the female batters.
- If a batted ball hits a coach-pitcher, it is a dead ball and the pitch does not count as one of the 3 pitches.
- If a pitched ball hits a batter, he or she does not take a base and pitch counts as one of the 3 pitches.
- The offensive team should use an adult at the backstop to retrieve the pitched balls.
- The ball is considered live until it is thrown in the direction of the pitching circle.
- Each team will bat all the way through their roster before switching to defense. If a player is called out, they must return to their dugout. If there are runners on the bases when the 3rd out is made, they must clear the bases, but continue hitting until everyone has hit.
- When a ball is hit to the outfield, the base runner(s) must stop when the ball is returned across the baseline.. If a runner is more than half way between two bases, the runner goes to the next base. If the runner is less than half way between bases, the runner returns to the previous base.
- On a batted ball on the infield, the runner may advance one base on an overthrow or ball that is thrown out of bounds.