

Journal Prompts – I'll release these week by week to encourage being present in our process.

Week 3 – 2/6 – Materializing / Designing + Making

1. What is the best way in your mind to materialize the idea(s) you've been thinking about in this class?
How do your ideas express collage?

Think:

- From the references you've collected, what concepts, visuals and forms feel distinct and special to you? How can you combine (or subvert) them to make the project you want to make?
- What's the version that's easiest for you to do? What would be the hardest version for you to do?
- What medium is your project now? Is it a website, is it a video, is it a riso project, or is it art that's hosted on a website / a series of websites?

Identify 1 or 2 types from the Digital Projects Overview lecture & align your project with it.

2. Continue to collect. *In designer Laurel Schwulst's words "imagine the smartest version of yourself. do what they would do!"* Think about a feasible plan for your ideas.

3. Present your thoughts to the class on 2/20.

The presentation should include:

- a show-and-tell of your references you've been collecting,
- an explanation of the ideas you've been thinking about through sketches and storytelling,
- categorizing this project into 1 or 2 types we talked about in Digital Projects Overview lecture, and
- at least 1 completed design or articulation of directions for your desired project, whether digital or physical.

We'll spend 12 minutes on each person. Your presentation should be 5-7 minutes; then we'll talk about each project for a few more minutes.

4. After planning your presentation, think how you want to keep working on / transforming this idea.

Think:

- In what ways is this coming short? In what ways is it succeeding?
- Are you still curious about these ideas, or are you realizing you'd like to work on something else?

Week 2 – 1/30 – Sketching

Start sketching a project you'd like to make.

The project should be informed by references you've collected and the inspiration you've been feeling about the work you'd like to make moving forward.

These sketches can take form in:

- * visual sketches to get your points across,
- * or a written response to the references you've collected and the readings so far. (500 word minimum)

Please collect your work in a Figma doc and email to me by Sunday Feb 5 12PM. I recommend Figma or a tool like it but if Figma doesn't feel natural to you, that's okay, send me a PDF instead.

Personal Note: At this stage in my process, I find it helpful to screenshot references, write notes, and hand draw sketches to capture more abstract ideas I have. I usually dump these into one Figma document and come back to it later and see what I still like.

Week 1 – 1/23

- 1) What do I like about work I see in the world outside this program?
- 2) What do I want my future work to be like and how do I want other people to feel when they look at my work?
- 3) Collect 1) things you like online and 2) things you experience or think about offline (maybe *daydreaming* about). Collect at least 18 items, including at least 3 offline items, 2 items that use collage, and 2 that have served as inspo for you for a long time.
 - ~ Attempt to collect a range right at the beginning. For online references, think art you wish you made, photos, favorite artist interview, music. For collecting offline, think visuals you see or good conversations you have. Make sure these are things you genuinely think are special/interesting, not what you think you should be liking etc ...
- 4) As you collect, come up with 3 ideas or concepts you'd like to explore in this class setting. This could also take form in 3 questions you want your work to ask.