

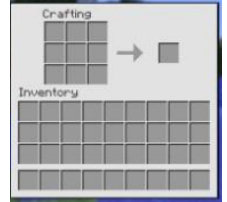
Name _____

Date _____



AGENT TUTORIALS

In Minecraft, you have a partner in all that you do! This is your Agent. He can build for you. He can move through small spaces for you. The agent is used in conjunction with Code Builder for Minecraft and is programmable by a visual Scratch-type interface. The agent carries its own 27-item inventory, which can be manipulated by commands that the player programs it to use or edited directly by a GUI (Graphic User Interface) that the player can access in-game. The GUI is a game mechanic that displays information required by the Player for gameplay.



Open the “Tutorials” world that you created for your last assignment.

Click “C” to open your MakeCode screen.

Once you open the MakeCode screen, you will see the Tutorials options. In order to learn how the Agent moves through Minecraft, you will be completing the tutorials using your Agent. As you complete each tutorial, raise your hand for the instructor to come initial your document.

_____ Agent Dig

_____ Agent Wall

_____ Agent Tower

_____ Agent Checkers

_____ Agent Wanderer

_____ Agent Pyramid



Congratulations! You have completed the next part of your Minecraft Journey!