

OpenSidewalks

Team Challenge

#Walktober24 #MapToTheVote

Join OpenSidewalks' 30-day virtual team challenge and use the GoInfoGame app to map local voting centers and surrounding areas.

Introducing GoInfoGame, a volunteerism app that leverages the power of crowdsourcing to gather critical pedestrian and accessibility information. The Taskar Center has developed a fun and innovative game that encourages users to explore their local environment to answer questions about the pedestrian and bike infrastructure that are seamlessly integrated with the AccessMap and OpenSidewalks projects. All data will be published, open and shared, and also submitted to the WA state unified sidewalks dataset.

To play, users must visit their chosen point of interest and navigate a virtual map view filled with easy-to-tap icons representing various 'quests.' Each quest is a simple survey aimed at collecting missing labels in pedestrian data. For example, you might be asked to identify whether a sidewalk is made of concrete, asphalt, or another material. GoInfoGame may handle multiple quests for a single feature, such as asking several questions in a row about one bus stop. Your answers are submitted directly to AccessMap, earning you feedback and recognition for your valuable contributions.

Ahead of this election season, we want to encourage everyone to plan their route to local voting centers and ballot drop boxes. In the coming month, we are inviting you to form a team and map out pedestrian infrastructure to help people who need to

make informed decisions about their travel to voting locations, ballot boxes and post offices.

Timeline

- You can sign up to join our team challenge until September 24, 2024 at 5PM PDT.
- The challenge will begin October 1, 2024 at 12AM PDT and last until October 31, 2024 11:59PM PDT.
- We will be announcing the winners on November 7, 2024.

Winners announcement

The Team Mapping competition will have three winning teams. Winners will be announced on November 7, 2024. Prizes will be awarded by the number of quests collectively done by the team. Winners are determined by the number of quests performed. The three winning teams will have completed the top-most unique number of quests (repeated quests don't count). Prizes will also be determined on the basis of quests, each team being awarded \$4 per quest (so, for example, if the winning team performed 300 quests, their award will be \$1200).

How to Join the #Walktober24 Team Challenge!

Help your community by building an informative pedestrian map that will help everyone make safe and accessible decisions about pedestrian routes in their communities.

- Teams can include 1 - 4 people, including at least 1 Team Lead
- Team members must have access to a smartphone and be willing to install the GoInfoGame app
- Team members must share their email address in order to track their contributions
- Teams will need to complete a Team Challenge Submission Form at the end of their mapping period.

Follow these steps to start making a difference:

- **Step 1 – Build your team, choose your point of interest**

Interact with the community around you to bring the right people onboard your team. Together, you will fulfill mapping quests in the 1 mile radius of your chosen community destination. A destination can be a voting location, a fresh food source, a transit hub, a school, a healthcare facility, a senior housing facility. We're looking for teams to identify locations where your community would benefit from detailed knowledge about pedestrian access and reach.

- **Step 2 – [Sign up for the Team Challenge](#)**

Join the Team Challenge by September 24th, 2024 to get access to our Slack community. Register now at TinyURL.com/Walktober24

- **Step 3 – Start completing quests in your area**

Once we have verified and communicated with your team, we will reach out with instructions for downloading and using GoInfoGame. The challenge will officially begin on October 1, 2024.

- **Step 4 – Complete the Team Challenge Submission Form**

Registered Teams will be sent a Team Challenge Submission Form which they must turn in by the conclusion of the challenge, October 31st, 2024.

Rules

To play, users must visit a point of interest and navigate a virtual map view filled with easy-to-tap icons representing various 'quests.' Each quest is a simple survey aimed at collecting missing tags in pedestrian data. For example, you might be asked to identify whether a sidewalk surface is made of concrete, asphalt, or another material. GoInfoGame may handle multiple quests for a single feature, such as asking several questions in a row about one bus stop. Your answers are submitted directly to AccessMap.app, earning you feedback and recognition for your valuable contributions.

Teams must complete at least 200 'quests' to be eligible to win. Use of Google StreetView or Google Maps imagery for mapping purposes is not permitted (because Google's licensing does not allow open sharing of the data derived from their maps!), for this reason GoInfoGame will only allow you to see quests while you are on location. GoInfoGame will review the team quests following the period of submission.

Eligibility

- Teams must reside in the United States
 - All team members must be in the same region as the game will require visiting a chosen point of interest.
- A team must register for the Team Challenge to be able to participate.
 - Only one member, likely the Team lead, needs to register
- Teams for the Team Challenge must consist of at least one person, including one Team Lead.
- All team members must install GoInfoGame app
- All team members must submit an email address
- Team leads must be 18 years or older
- Each Team Lead CANNOT be a Team Lead of multiple teams
- Teams must complete at least 200 'quests' to be eligible to win.
- Teams must complete a Team Challenge Submission Form at the end of their mapping period.
 - Only one member, likely the Team Lead, needs to submit

Terms & Conditions

Make sure you read our [Team Challenge Terms & Conditions document](#) to further understand your eligibility and other requirements of the Team Challenge.

Resources

For questions about the Team Challenge, reach out to oliviagq@uw.edu

For technical help or advice during the challenge, you will gain access to the OpenSidewalks Support Slack when registered as a team.

Accessibility

For questions about accessibility, reach out to uwtcat@uw.edu