

Tru3 vs. Otz

I'm gonna be updating this when I have time. If you're interested in this, I would check it once a day or wait until the recap video

P1

The first thing I want to comment on is Otz's clunky thing prior to the debate, where he was talking about flaming or something. He basically just said everyone there is better since they're not petty, while being the petty one that started this whole thing over a petty tweet. Hypocritical position from him and trying to appeal to True's status as a major figure in the community while crapping on smaller people.

BALANCE

Otz cares about misrepresentation??? Really? Since when?

Depends?

Otz said that True believes game is survivor sided at highest level.

True: "The tournaments show it."

True moves the discussion from opinion to facts very quickly.

The highest level promotes killers to actually camp/tunnel (similar to Identity V) because the gens will fly either way. Why not secure a kill and possibly get more after through camping. The best players do this.

Otz says this happens due to the gens flying too fast and also acknowledges an interesting growth in camaraderie at tournaments, further showing that the tournament Meta is developing in an unhealthy way.

True admits he supports a hook count ruleset (True's weak link)

Otz spends too much time asking questions instead of defending himself. He had a chance to attack True on his weak position and didn't do so. True, by contrast, is much more willing to go after Otz's bad views.

Otz says tournament level playerbase is smallest part. True fires back with, "It always is though." PLAY CLIP
5:40

This is a comparison to other games, the thing that Scott Jund/many others say you can't do further proof that this idea is trash.

Otz doesn't push this issue but switches to matches involving clowns because he can't rebuttal True's position on survivors being too strong.

True brings up matchmaking being a disaster followed by an awkward silence from Otz. PLAY CLIP 6:30

True is using all of my arguments.

Otz brings up official dev stats... Almo's stats....

True correctly shuts on this idea by stating how easy it is to rank up.

There is a lot of silence from Otz as he stumbles over what to say next. True is always ready with a rebuttal within seconds. You can tell True has thought about this way more and he is dominating the conversation.

"Statistics say Nurse has least kills" - True Another awkward silence from Otz follows this followed by True laughing. True knows he's winning.

Balance for people that know what they're doing, without hurting those that are bad. This is very possible to do and is compatible with the top 1% balance idea.

Otz destroys any credibility that he has left by saying dbd does this in current form and true shuts on him as you'd expect.

P2

True opens P2 with this argument: The game would be better/healthier if:

Work on tiles/ map size.

Encourage killers to go for chases

With the end goal of:

Making multiple killers viable at tournament level.

True, through this, has stated one of the goals and the reasons why he is bothering with this debate.

Otz's response is a clunky probe on True. He's trying to fish for something.

True doesn't allow it to happen. He saw this and cut him off with a question Otz had no choice to agree to