

Agent Dhall
Solo | Hunt
Solo Hunt #006
Started: September 30, 2019
Ended: October 4, 2019



» Dhalliwal's Investigation #006

Subject Name: LightToy

> Subject type || Item / User(s) / Game(s)

Status: Active

> Last Online [|| Known / Unknown

> LightToy ||



Profile

Subject Name || LightToy

> Avatar: [Picture of the Avatar](#)

> Friends: [List of Friends](#)

> Quote: "Happy."

> Biography: "Somethings are meant to be lost, and some found. Some will be forgotten, but some does not want to be forgotten. How do I know? Why not ask a flower?"

Profile Notes || LightToy is a very interesting figure to say. His profile is very detailed, with a pilgrim hat, a very nice, and clean black jacket. He is blond haired, and wears a mask to cover his face. He has 2 games, them being Happyfield, and Angeltown. His biography tells us about how things are forgotten and lost, and somethings don't want to which may play an important role in the future. I cannot say much about his quote besides it may also play a role in the future so we will see if he stays happy throughout. He doesn't have any noteworthy friends so that will be concluding the profile section.



Games

Pre-game notes | | I have a couple predictions for this game. I believe this game will take place in a fieldy area with something nearby. I think this game will be very welcoming, but be hiding something underneath it, maybe something deep or philosophical.

- > Game Name: Happyfield
- > Description: "Welcome."
- > Created: 8/11/2019 Updated: 8/19/2019
- > Creator: LightToy

In-game notes | | I enter the game to see large trees, large castle walls, and large steel gate behind me. I walked into a man named Ricky, who welcomed me into Happyfield which now I assume is the name of a town or city. As I walked around the small town I was able to talk to many of the locals around here. They tell me about how great this place is, and how things they need appear out of nowhere. It seems to place has been blessed or they are doing something. Something that leads me to believe this is one man was waiting for nighttime. I am curious what is going on at night? Other than that most of the houses have nothing in it so I walk back into the gate to find it was hollow, and I get teleported to Angeltown.

Pre-game notes | | I also have a few predictions for this game. I believe this game will be much darker, and now as bright as the first game. The description even tells us to not go into the darkness so I'm curious what lies in the darkness that they would advise to not see.

- > Game Name: Angeltown
- > Description: "Welcome to Angeltown! We would like to advise you to be positive and not go anywhere dark."
- > Created:
- > Creator: LightToy

In-game notes | | Coming from angel town we come from a part of the land, and we have a strange gas in our hands which lights up the area a tad. There seems to be no side effects from having it on either. You are able to climb the mountains and if you make it to the top you will find a journal in the ground. It seems to have been buried here, and it looks aged. The book tells us about a nun named emily, and how she adopted a son we do not know the name of. The boy is a sweet kid, and there will be a festival next week. An odd thing is that the boy reminds her of a doll. Moving past this we find a huge gap in a mountain with vines covering it all with a house not to far away. Looking at the house from the outside it looks old, and there isn't much inside either. A bed, 2 chairs and a table for the interior. Moving on, there is a nice river we can swim in along with a bridge. Going past this we see multiple houses, and in the first one it is similar to the first one we saw but with 2 more beds. To get to another house we need to climb up the hill a bit and see that hay bales are inside. To get to two more houses we need to go past everything and climb a set of stairs to see them which is just more living space. To get to one more house you need to go past the houses and climb a set of stairs. Inside this house is a victrola which played classical music. In the last house it is all boarded up and it is impossible to get inside to read the journal. We can enter a church which there isn't much in

so I passed it. I decided to walk back into HappyField to see if anything changed, but I got teleported into a different game. It dropped me into a game known as night which is a night version of Angel town. Entering the church something is at the altar. It has red eyes, and seems to give the sense of evil. When I ask a question he asks a question like, "Why ask." It refers to it's self as a shadow. I go to the house it is still boarded up, but I find something behind it. Another shadow this time more transparent, it tells me not much besides something that caught me off guard. "He see's the light." That is what he said to me when I asked why are you in the dark. Who is he? Most of the houses weren't touched but I found another shadow while looking around. It greets me in german and like the others when I ask a question it asks me a question back. It tells me that I am still in angel town. That is all the changes that were made.

(Add more if necessary)

Interrogations

[Note: This can be past or present, but if the profile has switched it will not be counted due to different people playing on one single account. And there may be a chance where there has been no interrogation.]

(Subject Name) interrogated by (Interrogators name):

- > Video: (if available)
- > Transcript: (if available)

Interrogation notes | |

(Add more if necessary) —

Theories, Questions, Connections

Other Notes, Thoughts, ETC.

Theories | |

> I believe that everything that is told to us that is good is a lie. I also believe that this girl named Emily, and her son went into the shadows because we do not see them anywhere. I also believe the shadows in angel town were people back then so that is what I believe.

Questions (If applicable)

- > What in the world is the son's name
- > What is behind the boarded up door

Connections/Affiliates (If applicable)

>

Conclusion

> | | LightToy is a Confusing myth because I can't tell how he fits into his own story, but I believe he may be the doll. Another thing is in Happyfield how does that connect to AngelTown? There are so many questions to ask about these games, and what are the shadows? Are they towns folk? Could they be something created by a god? Also in Happyfield someone or something hands them what they need at that time which is odd, but I believe this is a higher entity that they do not know of. But, I believe that the shadows know who this entity is, and also they are the ones who hand it down. The shadows also don't answer questions which I found rather odd.

Sources

> <https://www.roblox.com/games/2120256007/Check-a-Roblox-Users-Last-Online-Infomaon>

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Signed,

Agent Dhallwial123alt